

```

1
2 // INSERTION AND DELETION FROM SINGLY LINKED LIST
3 //calculate nth node from end in 2 pass
4 // calculate nth node from end in 1 pass::::::::::::::::: IMPORTANT:::::::::::::::::
5 // Reversing the Linked List
6 #include<stdio.h>
7 #include<stdlib.h>
8
9 struct node
10 {
11     int data;
12     struct node *next;
13 };
14
15 struct node *head=NULL;
16 int V,C;
17
18 void InsertInB(int Value)// insert the node in the Beginning
19 {
20     V=Value;
21     struct node *p=(struct node *)malloc(sizeof(struct node));
22     p->data=V;
23
24     if(head==NULL)
25     {
26         head=p;
27         p->next=NULL;
28     }
29     else
30     {
31         struct node *q=head;
32         p->next=q;
33         head=p;
34     }
35 }
36
37
38 void InsertInE(int Value) // insert the node in the End
39 {
40     V=Value;
41     struct node *p=(struct node *)malloc(sizeof(struct node));
42     p->data=V;
43
44     if(head==NULL)
45     {
46         head=p;
47         p->next=NULL;
48     }
49     struct node *q=head;
50
51     while(q->next!=NULL)
52     {
53         q=q->next;
54     }
55     q->next=p;
56     p->next=NULL;
57 }
58
59 int LengthOfLL() // traverse LL to Calculate the length of LL
60 {
61     C=0;
62     struct node *p=head;
63     while(p!=NULL)
64     {
65         p=p->next;
66         C++;

```

```

67     }
68     return C;
69 }
70
71 void InsertInM(int Value,int index) // insert the node in the middle of LL at
particular Index.
72 {
73     V=Value;
74     struct node *p=(struct node *)malloc(sizeof(struct node));
75     p->data=V;
76
77     struct node *q=NULL,*r=NULL;
78     if(index>LengthOfLL())
79     {
80         printf("incorrect Index Value");
81     }
82
83     else
84     {
85         int i;
86         q=head;
87         for(i=1;i<=index-1;i++)
88         {
89             r=q;
90             q=q->next;
91         }
92
93         p->next=q;
94         r->next=p;
95     }
96 }
97
98 void DeleteFrmB() // delete the First Node in LL.
99 {
100     struct node *p=head;
101     head=head->next;
102     free(p);
103 }
104
105 void DeleteFrmE() // delete the Last Node in LL.
106 {
107     struct node *p=head;
108     while(p->next->next!=NULL)
109     {
110         p=p->next;
111     }
112     free(p->next);
113     p->next=NULL;
114 }
115
116 void DeleteFrmM(int index) // Delete the node from the middle at given index.
117 {
118     int i;
119     struct node *p=NULL,*q=NULL;
120     p=head;
121     for(i=1;i<=index-1;i++)
122     {
123         q=p;
124         p=p->next;
125     }
126
127     q->next=p->next;
128     free(p);
129 }

```

[illegible]

```

195     struct node *p=head;
196     while(p&&p->next)
197     {
198         p=p->next->next;
199
200     }
201
202     if(p==NULL)
203         printf("\n Even Length");
204     else
205         printf("\n\n Odd length");
206
207
208
209
210 }
211
212 void displayLL() // display the complete LL created.
213 {
214     struct node *dp=head;
215     while(dp!=NULL)
216     {
217         printf("%d",dp->data);
218         printf("---->");
219         dp=dp->next;
220     }
221
222 }
223
224 void main()
225 {
226     InsertInB(20);
227     displayLL();
228     printf("\n\n");
229     InsertInB(30);
230     InsertInB(40);
231     displayLL();
232     printf("\n\n");
233     InsertInE(10);
234     displayLL();
235     printf("\n\n");
236     InsertInM(500,3);displayLL();
237     printf("\n\n");
238     printf("Length of Current LL is %d\n",LengthOfLL());
239
240     CalculateNthFromE(5);
241     CalculateNthFromEinlPass(4);
242
243     DeleteFrmM(3);
244     displayLL();
245     printf("\n\n");
246     DeleteFrmB();
247     displayLL();
248     printf("\n\n");
249     DeleteFrmE();
250     displayLL();
251     printf("\n\n");
252     InsertInB(12);InsertInB(32);InsertInB(21);InsertInB(65);
253     displayLL();
254     reverseLL();
255     printf("\n\nReverseing the linked List\n\n");
256     displayLL();
257     printf("\n\n");
258     //PrintListFromEnd(head);
259     CheckEvenOdd();
260

```

