

Attention:

Make sure that you save all your scripts in the same folder, and do not lose your files after the seminar!

Do not copy-paste code! Write it by yourself and try to understand it. You are strongly encouraged to make experiments and to try your own approaches.

Part 1

Our first task is to understand for loops.

1) Launch Matlab.

2) Create a new script. Play a little bit with **for** loops. Try to run:

```
v1 = 1:1:10;  
v2 = 1:0.5:5;  
v3 = [10, 7, 1, 3, 4];  
v4 = 'Algorithms';  
for element=v1  
    disp(element); %disp function prints element value to output  
end
```

Try to change **v1** in **for** loop to **v2**, **v3**, **v4**. You can see in output that each iteration **for** loop picks next element from a vector and assigns its value to the variable **element**. In case of **v4** it picks new letter each iteration (because Matlab treats string as a vector of characters). Note that **disp()** function prints input value on new line each time.

3) Try to write a program that calculates sum of all numbers in **v**:

```
v = [1, 7, 52, 10, -5, -10, -7];  
sum = 0;  
for element=v  
    % you code here  
end  
disp(sum);
```

4) Modify program (3) to calculate product of all numbers in **v**.

5) Modify program (3) to calculate sum of all **negative** numbers in **v**.

Part 2

In part 2 we will solve the question 1 from the homework for the routes that involve numbers instead of letters.

1) Create a new script. Write **clear;** on the first line.

2) Create a new vector named **route**. Entries of this vector must be positive integer numbers in range 1 to 10 (you can write numbers with your hands, no need to use **rand()**). This vector will be your test data. Make sure that each vector has at least 20 entries.

```
route = [3, 7, 4, ...]
```

(use your own numbers, do not use "...")

3) Using **max()** function, find the maximum number in the **route** vector into variable named **number_of_unique_elements**

4) Create a new row vector called **histogram** with size **1 x number_of_unique_elements**, using **zeros()** function. Remember that if you want to create a vector you must pass two number as an input for the **zeros()** function: number of rows and number of columns. If you pass only one number **n**, the function will create square matrix **nxn**.

In this vector we will store number of occurrences of each number in the **route**.

5) Using a **for** loop write a code to iterate over all elements in the **route** vector

```
for facility=route
```

```
end
```

You can read it as "for each **facility** in **route**" (but not write!).

6) Increase value of the entry with index = **facility** in the **histogram** vector by 1.

```
histogram(facility) = ...
```

At this moment your script should look like:

```
clear;
```

```
route = [ 1, 2, 3, 4, 4, 4, 5, 6, 7, 8, 9 ];
```

```
histogram = zeros(1, max(route));
```

```
for facility=route
```

```
    histogram(facility) = histogram(facility) + 1;
end
```

7) Try to run your script now. As a result, you will get the **histogram** of the **route** vector – the number of occurrences of each element of the vector. Check that everything is correct.

Part 3

Now we want to modify our program to work with letters instead of numbers.

1) In the task our input is a string of characters. Thus, at first we want to convert our string of characters to an array of numbers. We will modify our script. Create new empty vector, name it **numeric_route**. In this vector we will store the route in numeric form.

```
numeric_route = zeros(size(route));
```

2) Create new empty vector, call it **letters**. The idea is that we will create mapping of letters in **route** vector to integer numbers. This **letters** vector will contain only unique letters from **route** (i.e. no letter repeats).

3) Create a new **for** loop

```
for facility_index=1:length(route)
    % your code here
end
```

In this loop we will iterate through all indices of the route vector.

1:length(route) creates a vector of integer numbers from **1** to **length(route)** with step 1

For example, **1:5** creates vector **[1, 2, 3, 4, 5]**.

4) Unlike the previous loop, at each iteration our **facility_index** contains the index of an element, not the element value. So, at first line inside the loop we want to get an actual value of the element

```
facility = route(facility_index);
```

5) After we get the value, we want to check if we already have it in our **letters** vector.

At first we create boolean variable with predefined value **false**. It means that by default we think that letter is not in the **letters** vector, unless we change it to **true**.

```
is_facility_already_in_letters = false;
```

Then we create **for** loop inside **for** loop. In this loop we iterate through **letters** entries in order to check if our current **facility** already in it.

```
for letter=letters % read as "for each letter in letters"
```

```
    if letter == facility % if facility from the outer loop equals to the letter in the inner loop
```

```
        is_facility_already_in_letters = true;
```

```
    end
```

```
end
```

Then, if facility indeed is not in letters vector, then we add it.

```
if ~is_facility_already_in_letters %read it as "if not is_facility_already_in_letters"
```

```
    letters = [letters, facility]; % add element to the vector
```

```
end
```

Now, when we ensure that our **letters** vector contains current facility, we can use index of the facility from the **letters** vector. It will be our mapping of letter to an integer number.

We use **find()** function in order to find indices of elements in **letters** which are equal to **facility** (or simply we looking for current facility letter index in **letters**).

```
facility_number = find(letters == facility);
```

And assign this number to the corresponding element of the original route vector

```
numeric_route(facility_index) = facility_number;
```

(Note: If you want, you can use **for** loop instead of **find()** function. Or if you want, you can use **find()** function instead of previous **for** loop.)

6) Change your **route** variable to some string of characters. As a result, you should have

```
route = 'AVVVC';
```

```
numeric_route = zeros(size(route));
```

```
letters = [];
```

```
for facility_index=1:length(route)
```

```
    facility = route(facility_index);
```

```
    is_letter_already_in_letters = false;
```

```
    for letter=letters
```

```
        if letter == facility
```

```

        is_letter_already_in_letters = true;
    end
end

if ~is_letter_already_in_letters
    letters = [letters, facility];
end

facility_number = find(letters == facility);
numeric_route(facility_index) = facility_number;
end

histogram = zeros(1, max(numeric_route));

for facility=numeric_route
    histogram(facility) = histogram(facility) + 1;
end

```

7) Now we create a function and move our code to it. Create new script named **facilities_histogram.m** (file name and function name must be identical!)

Start the script with the function declaration:

```
function [letters,histogram]=facilities_histogram(route)
```

```
% your code here
```

```
end
```

8) Put your code (except **route = ...** and **clear;** lines) to the function, between function declaration and **end** keyword.

9) Now you can call your function with an arbitrary input, using the following syntax:

```
facilities_histogram(route)
```

For example,

```
current_route = 'ABBABABBABAB';
```

```
new_route = 'BABABABABCBBBCBAB';
```

```
[letters1, histogram1] = facilities_histogram(current_route);
```

```
[letters2, histogram2] = facilities_histogram(new_route);
```

10) Write by yourself code to check if route satisfies the conditions from the task using the **facilities_histogram** function. Remember that **letters1** and **letters2** can have letters in different order. Make sure that your code works for any arbitrary input (any number of different letters in any order). Test it with different instances.

Notes:

1) The code above can be simplified by using hashmaps (https://en.wikipedia.org/wiki/Hash_table). They are very similar to vectors, but instead of number we can use characters or strings as indices. One can find more information about hash maps in the Matlab documentation (<http://se.mathworks.com/help/matlab/ref/containers.map-class.html>).