

# Computer vision - Homework 1

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## 1 Question 1

The two images I chose for this homework are represented on Figure 1a and 1b



(a) Tree



(b) Lena

## 2 Question 2

My answer for the part a, b and c of this question are displayed on Figures 2a, 2b and 2c respectively.

The monochrome produced by the red channel of the source image is, to my mind, the closest one to a monochromatic version of the source image on Figure 1a. The difference between the Figures 2b and 2c show us that the three different layers: red, green and blue, have not the same importance for an human viewer. Thus, that difference must be taken into account when using computer vision algorithm. But we can't say that a computer vision algorithm will perform better on one image than the other. For example, if you want to get precisely the tree position, the best is to use the green one,

but if you want the mountain on the background the red is better than the green.



(a) Tree with the value  
for the red and blue pixels swapped  
(b) Tree with the green channel values set to the three different channels  
(c) Tree with the red channel values set to the three different channels

### 3 Question 3



Figure 3: Lena with a patch of 100x100 pixels from the Tree in the center of the image

### 4 Question 4

In the Python code I used the image as read by OpenCV are stored as numPy array. The minimum, maximum, mean and standard deviation are then easy to get using the corespondent numPy functions, as you can see on the following code.

---

```

1 # gt being the matrix with the values
2 # from the green layer of the tree image
3 print("max: ", np.max(gt))
4 print("min: ", np.min(gt))
5 print("mean:", np.mean(gt))
6 print("std: ", np.std(gt))

```

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Once run this part of the code give the following output:

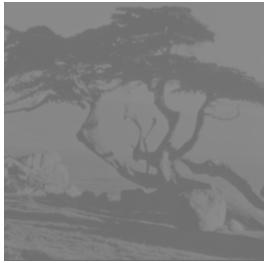
---

```

1 max: 237
2 min: 0
3 mean: 124.906745911
4 std: 75.6626451933

```

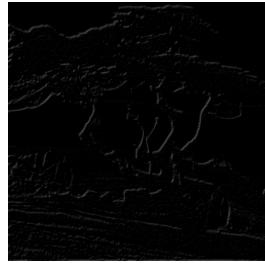
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(a) Image of the Tree green layer after multiple computations, some of them involving overflow of the tiny uint8 where they are stored



(b) Tree image shifted by two pixels to the right



(c) Subtraction of the original image by the two pixels shifted image, also known as the horizontal derivative (negative pixel don't mean anything, that's why they are coded on unsigned 8 bits integer. That being said overflow can give quite beautiful images)

## 5 Question 5

Figure 6a and 6b represent the Tree image with an added Gaussian noise on the green and blue layer respectively. Even if a noise with the same property is applied to the two images, the result is completely different to the human eye. This is probably due to the fact that the human eye is more sensitive to the green than the blue as you can see on Figure 5. If we call the Earth the blue planet, our eyes evolved in the mostly green environment

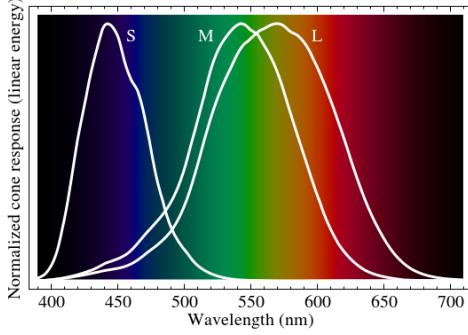


Figure 5: Sensibility of the three human color preceptor according to the wavelength [1]

of inland landscape and particularly forest where being able to distinguish a large number of green can some times increase the odd of survival. The Blue is, in that situation far less important, it's mostly a heritage from our maritime ancestor and is, far less sensitive. The red on his part is just an extra and is not seen very well neither, but contrast well on the green and is so easy to spot.

## References

- [1] Wikipedia contributors. Color vision — wikipedia, the free encyclopedia, 2018. [Online; accessed 18-January-2018].



(a) Tree with a Gaussian noise on the green layer ( $\sigma = 25$ )



(b) Tree with a Gaussian noise on the blue layer ( $\sigma = 25$ )