

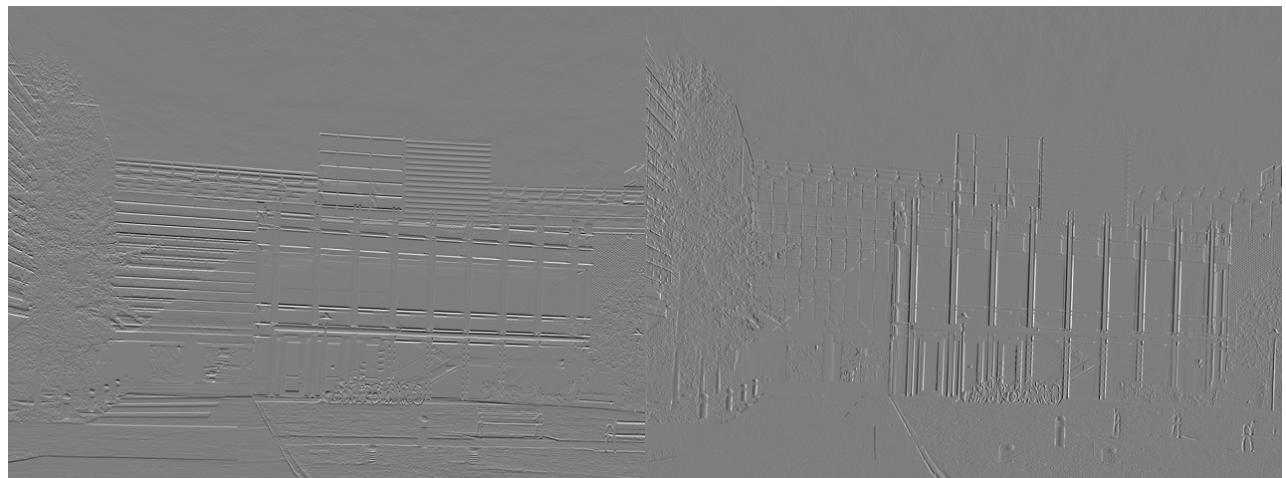
Computer vision - Problem set 4

Nicolas Six

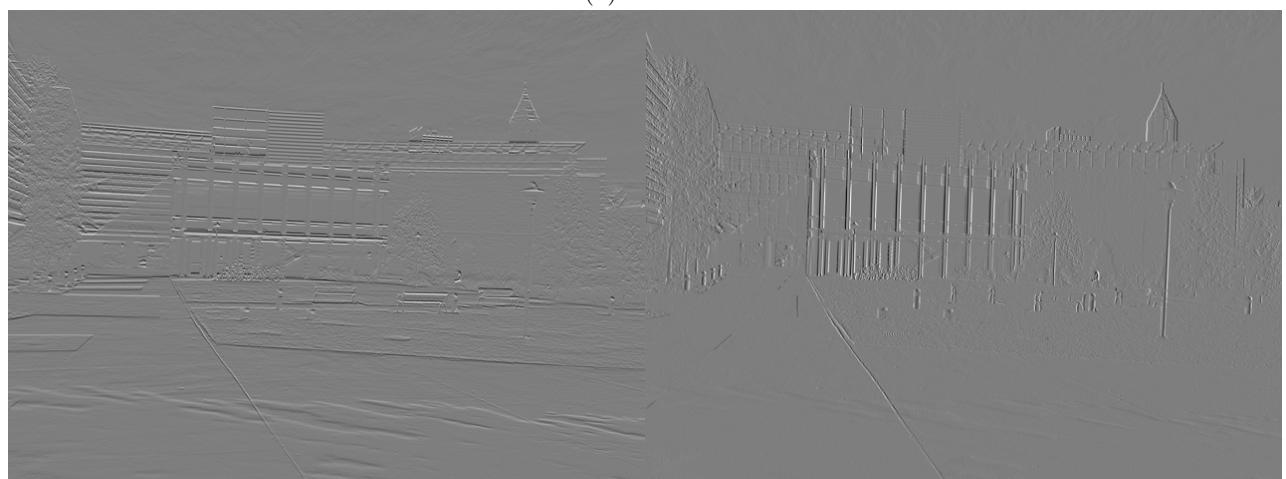
March 22, 2018

Question 1 Harris Corner

1.1 Gradient



(a) transA



(b) simA

Figure 1: X and Y gradient

```
1 def compute_gradient(img: np.ndarray, direction: str):
```

```

2     if direction == "X":
3         imgA = np.array(img[:-1, :], dtype=np.int32)
4         imgB = np.array(img[1:, :], dtype=np.int32)
5     elif direction == "Y":
6         imgA = np.array(img[:, :-1], dtype=np.int32)
7         imgB = np.array(img[:, 1:], dtype=np.int32)
8     else:
9         raise ValueError("direction argument is expected to be 'X' or 'Y'
10                    only")
11
12     return imgA - imgB

```

1.2 Harris detector

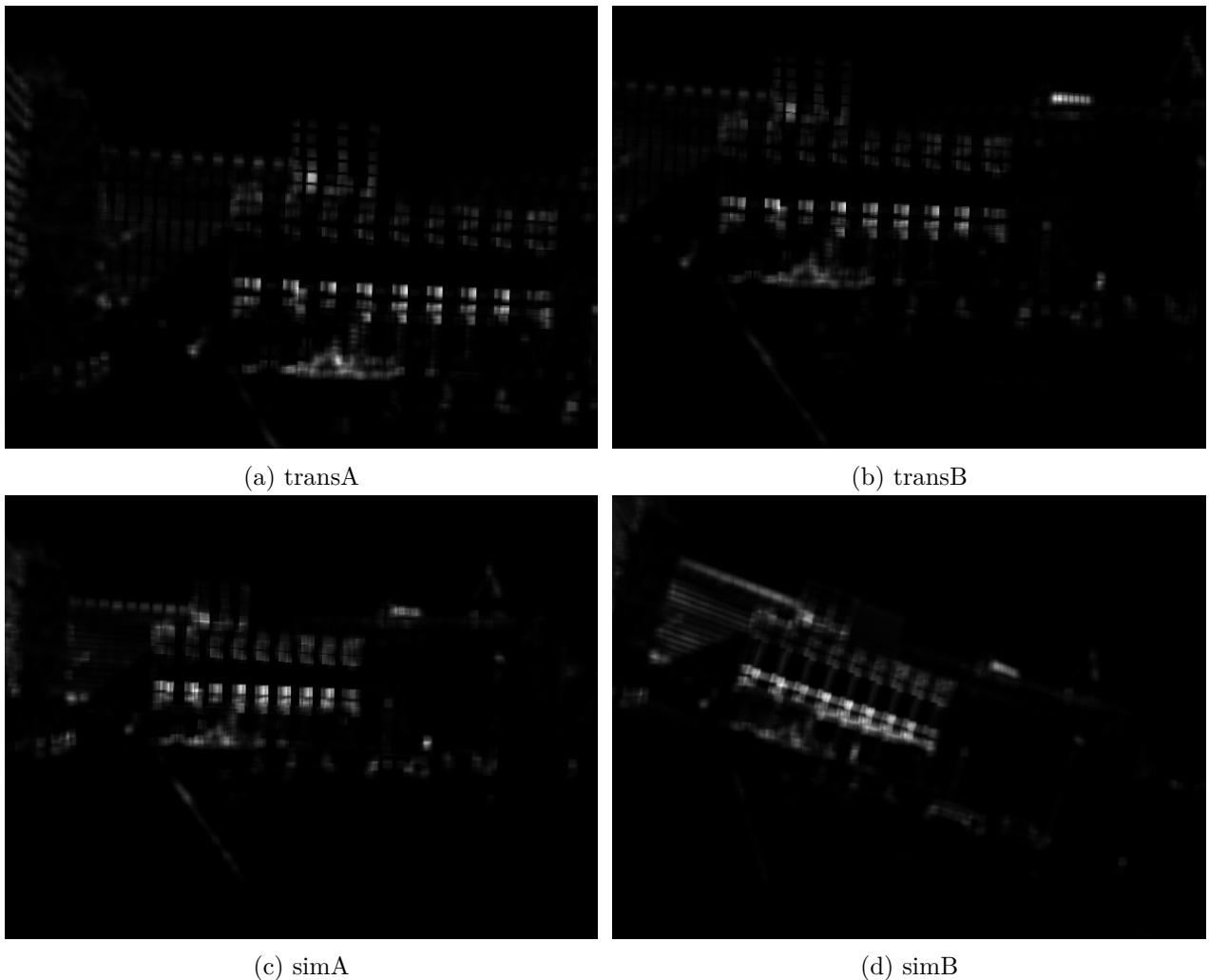


Figure 2: Harris values

```

1 def harris_transform(img: np.ndarray, win_size: int, alpha=1.0):
2     i_x = compute_gradient(img, 'X')
3     i_y = compute_gradient(img, 'Y')

```

```

4
5     # reshape both gradient so they have the same size
6     xx, xy = i_x.shape
7     yx, yy = i_y.shape
8     i_x = i_x[:min(xx, yx), :min(xy, yy)]
9     i_y = i_y[:min(xx, yx), :min(xy, yy)]
10
11    win = np.ones(shape=(win_size, win_size))
12
13    i_xx_sum = convolve2d(np.power(i_x, 2), win, 'valid')
14    i_yy_sum = convolve2d(np.power(i_y, 2), win, 'valid')
15    i_xy_sum = convolve2d(i_x * i_y, win, 'valid')
16
17    return i_xx_sum * i_yy_sum - i_xy_sum**2 + alpha * (i_xx_sum +
18              i_yy_sum), i_x, i_y

```

1.3 Corner

As you can see on Figure 3, all the main corner of the building are detected and have a similar shape. However, some corner appear on one side but not on the other, such as the road which appear on simA but not on simB.

```

1 def harris_filtering(harris_r: np.ndarray, number_of_points: int,
2                      win_size=5):
3     r = harris_r.copy()
4     r_w, r_h = r.shape
5     r_filtered = np.zeros(shape=r.shape)
6     win_radius = int(floor((win_size - 1) / 2))
7     for i in range(number_of_points):
8         p = np.argmax(r)
9         p_x, p_y = p // r_h, p % r_h
10        # r_filtered[p_x, p_y] = r[p_x, p_y]
11        r_filtered[p_x, p_y] = 1
12        r[max(0, p_x - win_radius):p_x + win_radius + 1, max(0, p_y -
13                      win_radius):p_y + win_radius + 1] = 0.0
14
15    return r_filtered

```

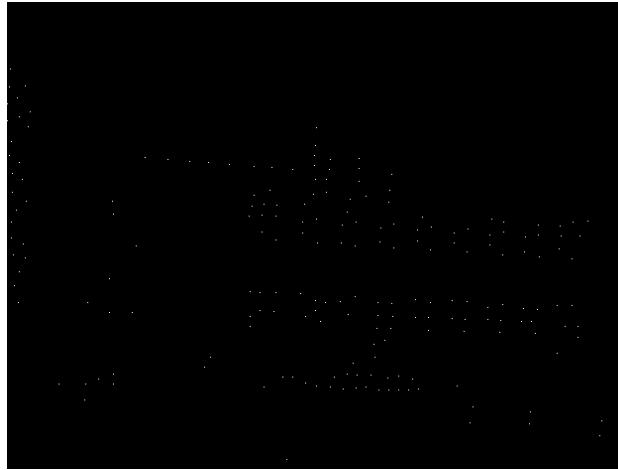
Question 2 SIFT

2.1 Key points

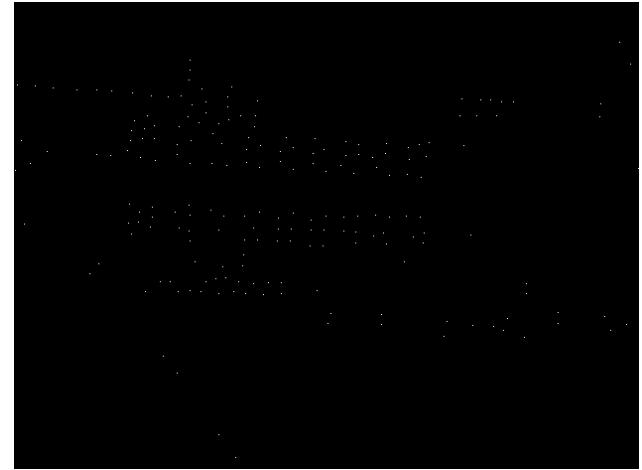
```

1 def compute_keypoint_from_harris(img:np.ndarray, keypoint_number=100,
2                                   win_size=5):
3     r, i_x, i_y = harris_transform(img, win_size)
4     r_w, r_h = r.shape
5     win_radius = int(floor((win_size * 2 - 1) / 2))
6     kp_list = []
7     for i in range(keypoint_number):
8         # find good corner
9         p = np.argmax(r)
10        p_x, p_y = p // r_h, p % r_h
11        # remove good corner neighbors

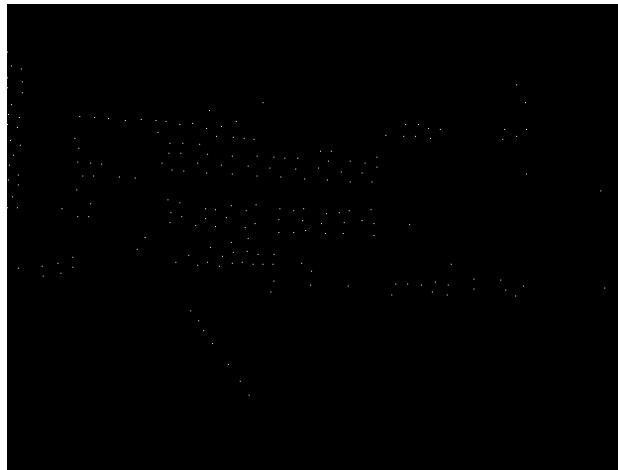
```



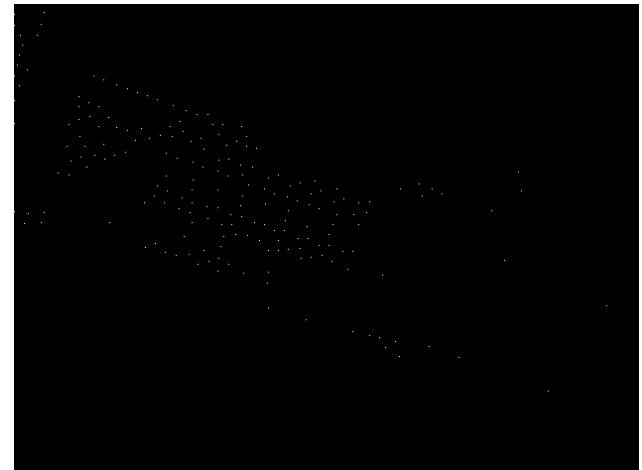
(a) transA



(b) transB



(c) simA



(d) simB

Figure 3: Selected Harris corners (you may need to zoom in to properly see the white dot on some pdf viewer, including evince)

```
11     r[max(p_x - win_radius, 0):p_x + win_radius + 1, max(p_y -
12         win_radius, 0):p_y + win_radius + 1] = 0.0
13     # create keypoint
14     kp = cv2.KeyPoint()
15     kp.angle = atan2(i_y[p_x, p_y], i_x[p_x, p_y]) * 180.0 / np.pi
16     kp.size = 50.0
17     kp.octave = 0
18     kp.pt = (p_y, p_x)
19     kp_list.append(kp)
    return kp_list
```

2.2 Putative pair

```
1 def draw_matches(im1, im2, kp1, kp2, matches):
2     h1, w1 = im1.shape
3     h2, w2 = im2.shape
```

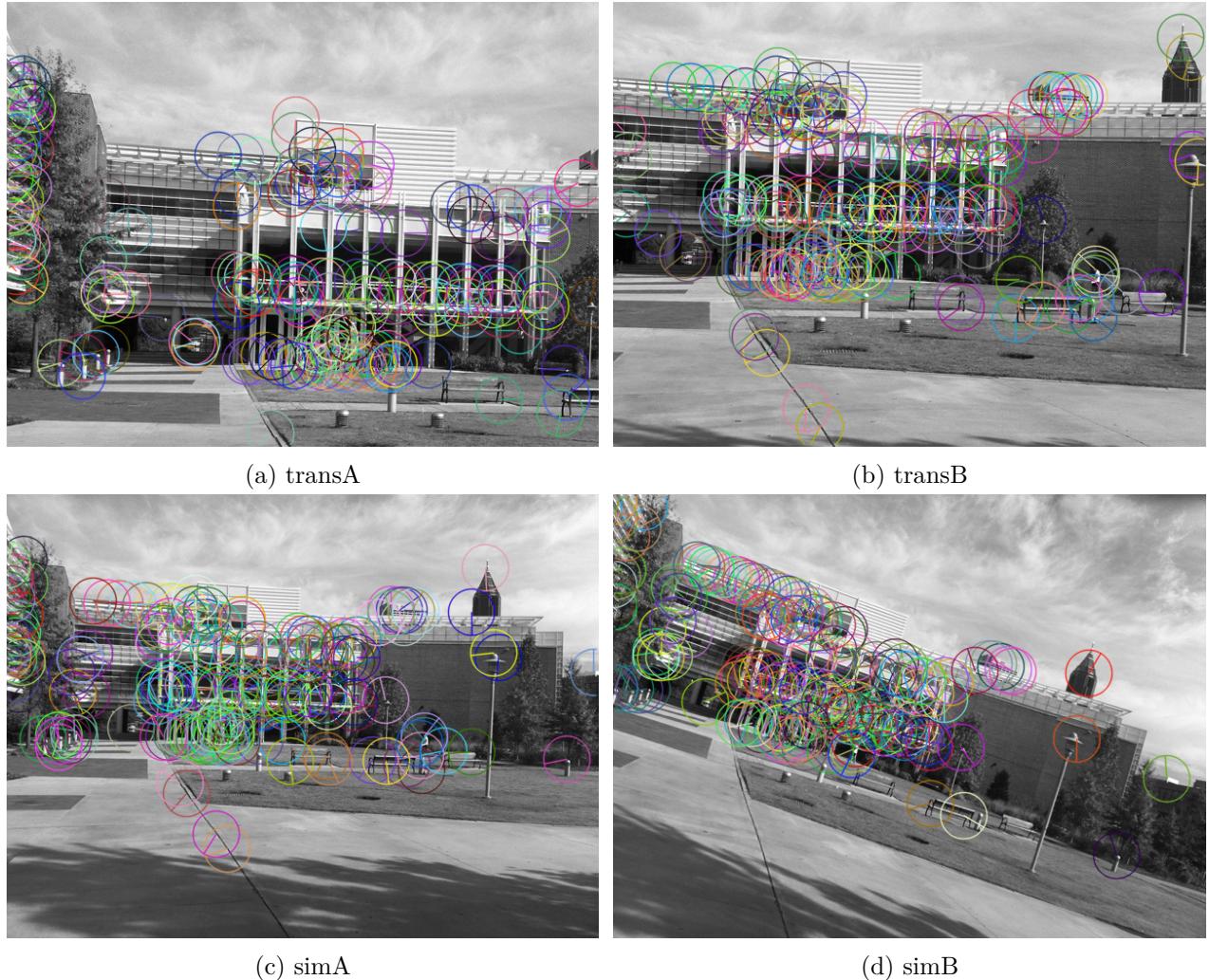


Figure 4: Key points

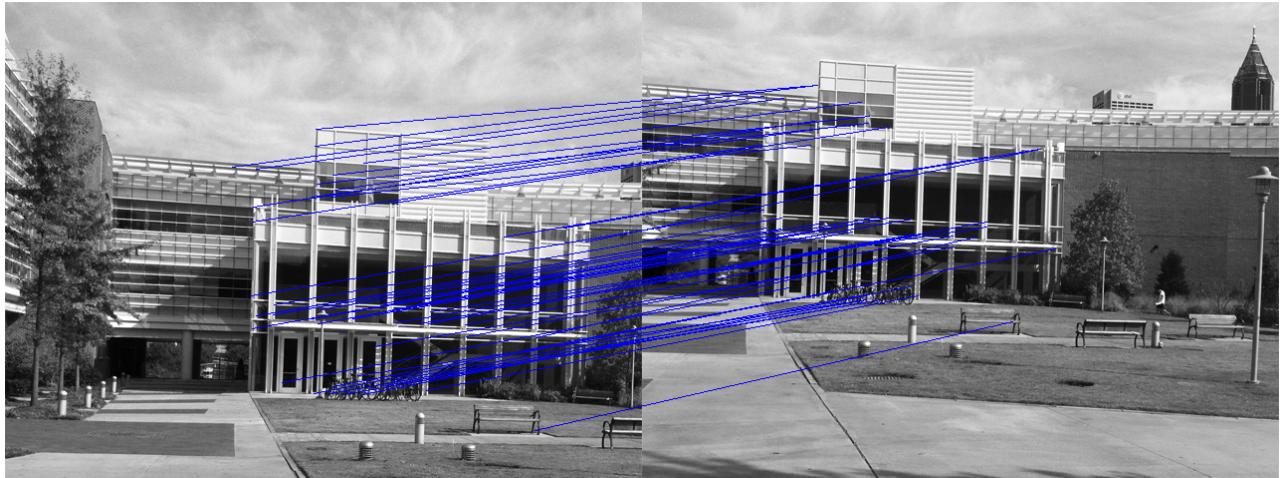
```

4     ret = np.zeros(shape=(max(h1, h2), w1 + w2), dtype=np.uint8)
5     ret[:h1, :w1] = im1
6     ret[:h2, w1:] = im2
7     ret = extend_to_three_channels(ret)
8     for m in matches:
9         x1, y1 = kp1[m[0].queryIdx].pt
10        x2, y2 = kp2[m[0].trainIdx].pt
11        ret = cv2.line(ret, (int(x1), int(y1)), (int(x2 + w1), int(y2)),
12                      (255, 0, 0))
13
14     return ret

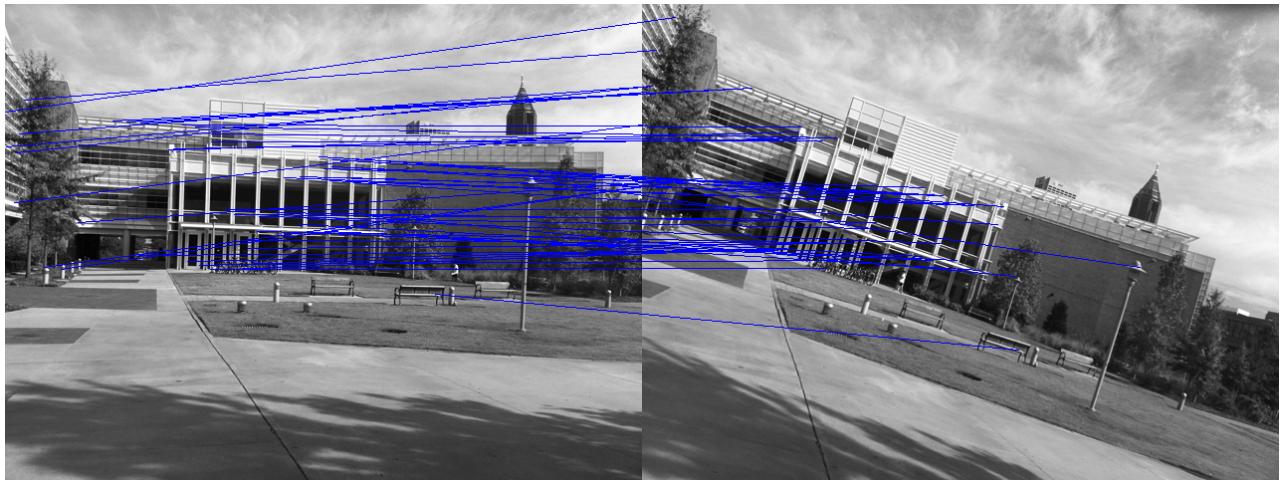
```

Question 3 RANSAC

3.1 Translational case



(a) transA - transB



(b) simA - simB

Figure 5: putative-pair-images

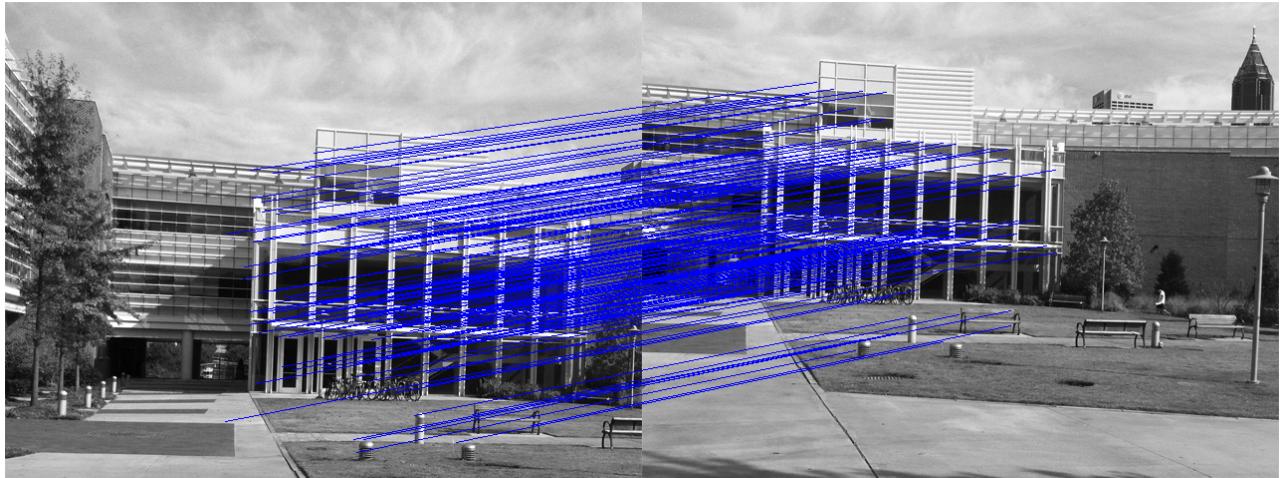
| Pair | Vector | Consensus nb (%) |
|-------|-------------|------------------|
| trans | (-142, -87) | 145 (36%) |
| sim | (-12, 5) | 41 (10%) |

Table 1: Results of the RANSAC run

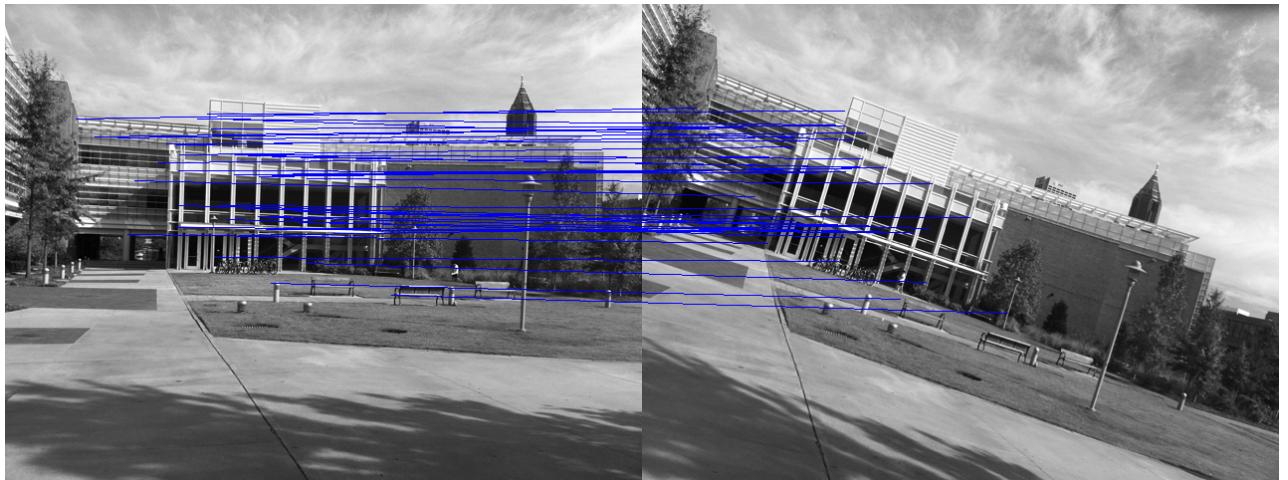
```

1 def randsac_match_trans(kp1, kp2, matches, number_of_try: int, max_dist: float):
2     matches = list(map(lambda x: x[0], matches))
3     con = sqlite3.connect(":memory:")
4     con.enable_load_extension(True)
5     con.load_extension("./extension-functions")
6     con.execute("CREATE TABLE m (p1x INTEGER, p1y INTEGER, p2x INTEGER, p2y
    INTEGER);")
7     con.executemany("insert into m(p1x, p1y, p2x, p2y) values (?, ?, ?, ?)",
8                     map(lambda x: kp1[x.queryIdx].pt + kp2[x.trainIdx].pt,
                          matches))

```



(a) transA - transB



(b) simA - simB

Figure 6: Translational RANSAC matches

```

9      max_count = 0
10     sq_max_dist = max_dist**2
11     best_move = None
12     best_matchs = []
13     for i in range(number_of_try):
14         m = np.random.choice(matches)
15         p1, p2 = kp1[m.queryIdx], kp2[m.trainIdx]
16         movement = np.array(p2.pt) - np.array(p1.pt)
17         matches_list = []
18         for row in con.execute("SELECT m.rowid "
19                               "# power(m.pix + "+str(movement[0])+" -
20                               #   m.p2x, 2) + "
21                               "# power(m.pix + "+str(movement[1])+" -
22                               #   m.p2y, 2) as d "
23                               "# from m where d <= "+str(sq_max_dist)+";"):
24             "FROM m "
25             "WHERE abs(m.pix + "+str(movement[0])+" -
26               m.p2x) <= "+str(sq_max_dist)+" "

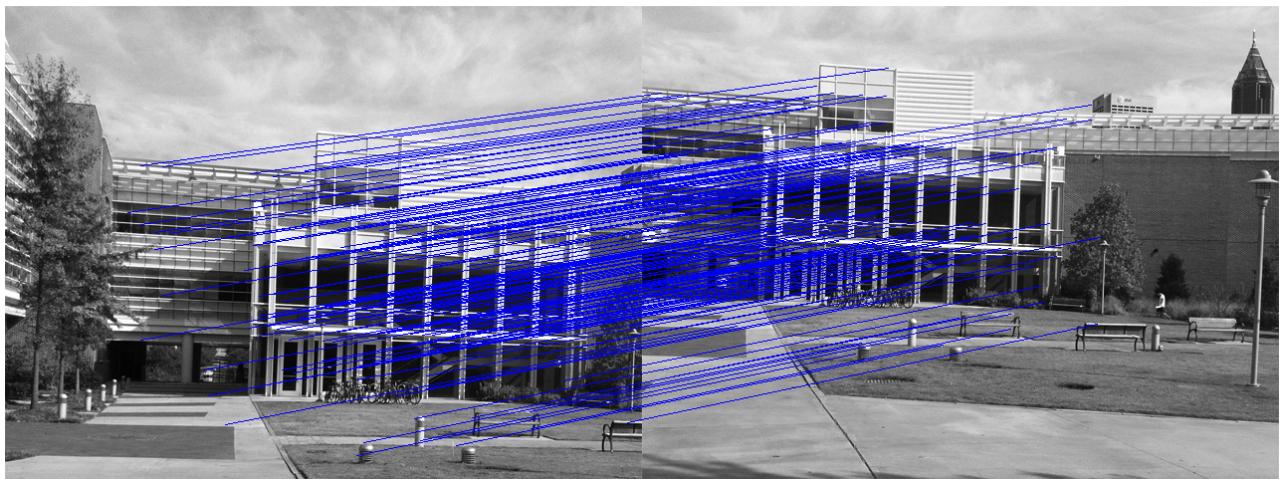
```

```

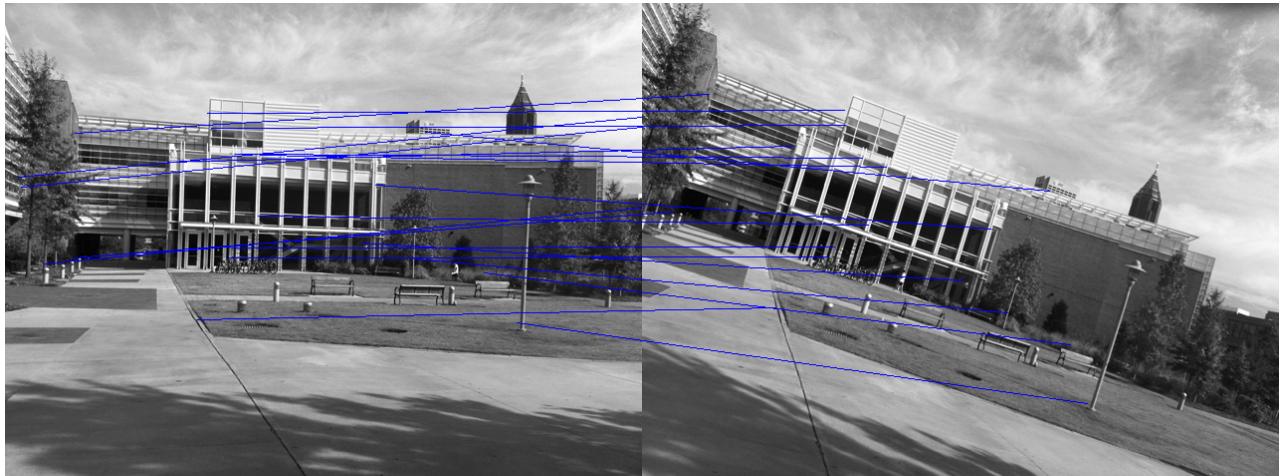
24                                     "AND abs(m.p1y + "+str(movement[1])+"
25                                     - m.p2y) <= "+str(sq_max_dist)+";") :
26     matches_list.append((matches[row[0] - 1],))
27 if len(matches_list) > max_count:
28     max_count = len(matches_list)
29     best_move = movement
30     best_matches = matches_list
31 con.execute("DROP TABLE m")
32 con.close()
return best_matches, best_move, max_count

```

3.2 Similarity case



(a) transA - transB



(b) simA - simB

Figure 7: Similarity RANSAC matches

```

1 def randsac_match_affine(kp1, kp2, matches, number_of_try: int, max_dist:
2     float):
3     matches = list(map(lambda x: x[0], matches))

```

| Pair | Matrix | Consensus nb (%) |
|-------|---|------------------|
| trans | $\begin{bmatrix} 1.11456415 & 2.67395567e-03 & 1.13670153e+02 \\ -2.67395567e-03 & 1.11456415 & 6.33567651e+01 \end{bmatrix}$ | 140 (35%) |
| sim | $\begin{bmatrix} 0.94727273 & 0.27818182 & -21.46545455 \\ -0.27818182 & 0.94727273 & 65.65090909 \end{bmatrix}$ | 20 (5%) |

Table 2: Results of the RANSAC run

```

3   con = sqlite3.connect(":memory:")
4   con.enable_load_extension(True)
5   con.load_extension("./extension-functions")
6   con.execute("CREATE TABLE m (p1x INTEGER, p1y INTEGER, p2x INTEGER, p2y
    INTEGER);")
7   con.executemany("insert into m(p1x, p1y, p2x, p2y) values (?, ?, ?, ?)",
8                   map(lambda x: kp1[x.queryIdx].pt + kp2[x.trainIdx].pt,
9                        matches))
10  max_count = 0
11  best_move = None
12  best_matchs = []
13  for i in range(number_of_try):
14      while True:
15          m = np.random.choice(matches, 2, replace=False)
16          p1, p2 = list(), list()
17          for mi in m:
18              p1.append(np.array(kp1[mi.queryIdx].pt))
19              p2.append(np.array(kp2[mi.trainIdx].pt))
20              if np.sum(p1[0] == p1[1]) != 2 and np.sum(p2[0] == p2[1]) != 2:
21                  break
22          m = np.mat(
23              [
24                  [p2[0][0], -p2[0][1], 1, 0],
25                  [p2[0][1], p2[0][0], 0, 1],
26                  [p2[1][0], -p2[1][1], 1, 0],
27                  [p2[1][1], p2[1][0], 0, 1]
28              ]
29          )
30          v = np.mat(
31              [
32                  [p1[0][0]],
33                  [p1[0][1]],
34                  [p1[1][0]],
35                  [p1[1][1]]
36              ]
37          )
38          t = np.array(np.linalg.inv(m) * v)
39          a, b, c, d = [t[i][0] for i in range(4)]
40          # compute inverse transformation
41          det = 1 / (a**2 + b**2)
42          ai = a * det
43          bi = -b * det
44          ci = -(a * c + b * d) * det
45          di = (b * c - a * d) * det
        matches_list = []

```

```

46     for row in con.execute("SELECT m.rowid, "
47                             " " + str(a) + " * m.p2x - " + str(b) + " * "
48                             "m.p2y +" + str(c) + " as u,"
49                             " " + str(b) + " * m.p2x + " + str(a) + " * "
50                             "m.p2y +" + str(d) + " as v,"
51                             " " + str(ai) + " * m.p1x - " + str(bi) + " * "
52                             "m.p1y +" + str(ci) + " as ui,"
53                             " " + str(bi) + " * m.p1x + " + str(ai) + " * "
54                             "m.p1y +" + str(di) + " as vi "
55                             "FROM m "
56                             "# " "WHERE power(kp1.x-u, 2) + power(kp1.y-v,
57                             "2) <= " + str(sq_max_dist) + " "
58                             "# " "AND power(m.p2x-ui, 2) + power(m.p2y-vi,
59                             "2) <= " + str(sq_max_dist) + ";" ):
60                             "WHERE abs(m.p1x-u)<=" + str(max_dist) + "
61                             " AND abs(m.p1y-v) <= " + str(max_dist) + "
62                             " "
63                             "AND abs(m.p2x-ui)<=" + str(max_dist) + "
64                             " AND abs(m.p2y-vi)<=" + str(max_dist) + "
65                             ";"):
66         matches_list.append((matches[row[0] - 1],))
67     if len(matches_list) > max_count:
68         max_count = len(matches_list)
69         best_move = t
70         best_matchs = matches_list
71     con.execute("DROP TABLE m")
72     con.close()
73     return best_matchs, best_move, max_count

```
