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/*****
                        GraphGenerator - description
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    debut                : 23/11/2015
    copyright            : (C) 2015 by Edern Haumont & Nicolas Six
    *****/

#ifndef TP_CPP_GRAPHGENERATOR_H
#define TP_CPP_GRAPHGENERATOR_H

//----- Includes
#include <iostream>
#include <fstream>

//----- Constants
const int FILE_ERROR = 80;

//-----
// The class GraphGenerator handle all that is related to the creation of
// the graph file
//-----
class GraphGenerator
{
//----- PUBLIC
public:
//----- Public methods
    int addNodeToGraph(const std::string &nodeName);
    // adds a node to the graph. Label given in parameter
    int addLinkToGraph(const std::string &nodeNameFrom, const std::string &nodeNameTo, const
std::string &linkLabel);
    //adds a link between two nodes given in parameters. Label given in parameter
//----- Constructors - destructors
    GraphGenerator(const std::string &filePath);
    virtual ~GraphGenerator();

//----- PRIVATE
private:
//----- Private methods
    std::string transformToNodeName(const std::string &nonUsableName) const;

private:
    std::ofstream graphFileStream;
};

#endif //TP_CPP_GRAPHGENERATOR_H

```