

Blackjack

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0.0.1 Simulación Blackjack

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[36]: import numpy as np
```

```
[37]: jack=10
      queen=10
      king=10
      ace=11
      suit=[2,3,4,5,6,7,8,9,10,jack,queen,king,ace]
      deck=4*suit
      p_deck=2*deck
```

```
[38]: def round():
      h_p=[]
      h_d=[]
      h_p.append(np.random.choice(p_deck,replace=False))
      h_d.append(np.random.choice(p_deck,replace=False))
      h_p.append(np.random.choice(p_deck,replace=False))
      h_d.append(np.random.choice(p_deck,replace=False))

      #print('Tus cartas son:', h_p)

      p_p=sum(h_p)
      p_d=sum(h_d)

      #print('Las cartas del dealer son:', h_d)

      if p_p>p_d:
          res="Ganaste"
      elif p_p==p_d:
          res="Empataste"
      else:
          res="Perdiste"
      return res
```

```
[39]: sim=[]
      n_sim=10000
```

```
for i in range(n_sim):  
    sim.append(round())  
ng=sim.count("Ganaste")  
ne=sim.count("Empataste")  
np=sim.count("Perdiste")  
print(f'Jugaste {n_sim} veces. Ganaste {ng}, empataste {ne}, y perdiste {np}.')
```

Jugaste 10000 veces. Ganaste 4605, empataste 720, y perdiste 4675.