

# Andrew Ho

github.com/anmho  
andrewho.io

## EDUCATION

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**University of California, Irvine**

Expected June 2025

*B.S. in Computer Science*

*GPA 3.7*

**Courses:** Efficient ML Computing, NoSQL, Search Engines, Distributed Systems, Operating Systems, Databases

## EXPERIENCE

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**Tesla | Software Engineer Intern**

Incoming Sep. 2024

*Engineering Automation Software*

*Palo Alto, CA*

- Full-stack developer working on engineering and simulation software using *React*, *Typescript*, *Kafka*, *AWS*, and *Go*

**Snap Inc. | Software Engineer Intern**

Jun. 2024 - Present

*Messaging Core Service*

*Los Angeles, CA*

- Developed new features for the Snapchat messaging core service using *Go*, *gRPC*, *DynamoDB* and *AWS*
- Collaborated closely with mobile engineers to successfully deliver new chat wallpaper feed bumps and notifications, resulting in a 1.2% increase in Snapchat+ subscriptions and improved chat send metrics.
- Created chat clear feature reducing media storage costs by 1.2% for \$500,000 in annual savings.

**Snap Inc. | Software Engineer Intern**

Sep. 2023 – Oct. 2023

*Ads Analytics Platform*

*Los Angeles, CA*

- Designed and implemented multi-dimensional range partitioning for *Apache Druid* analytics database cluster
- Created *Apache Beam* & *Spark (PySpark)* pipelines to evenly distribute rows across data segments
- Eliminated hot-keys with salted range indexes *quantile sketches* improve query speed, and reduce compute by **35%**
- Served analytics data through *Hasura GraphQL* proxy to *React* dashboard, reducing load times by **13%**

**Snap Inc. | Software Engineer Intern**

June 2023 – Sep. 2023

*Metrics Stream Processing*

*Los Angeles, CA*

- Deployed *Apache Kafka* cluster using *Kubernetes* to process *200TB/day* analytics metrics stream
- Developed real-time data warehouse ingestion into *Google Cloud Storage* using *Apache Druid* streaming ingestion
- Integrated with *Envoy* service mesh using *Go*, *gRPC*, and *Helm* saving infra costs by **24%**

**Operating Systems Course Assistant**

Apr. 2024 – Jun. 2024

*UCI School of Computer Science*

*Irvine, CA*

- Assisted students with operating systems coursework in *C* for processes, threads, memory, networking
- Held weekly office hours to assist students with assignments and concepts of operating systems

## PROJECTS

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**Ride Reservation API** | *Go*, *Postgres*, *Stripe*, *NATS*, *Redis*

- Developed a ride reservation API with idempotency key system for handling request failures and safe retries.
- Implemented a transaction-based approach to atomically commit changes and recover from failures across phases.
- Utilized Stripe's API to create charges and manage payments.
- Designed and implemented a background job system with NATS to handle async tasks like sending email receipts.

**Distributed Key-Value Store** | *C++*, *Go*, *gRPC*, *Docker*, *Kubernetes*

- Developed multithreaded distributed key-value store cluster in *Go*, using *Raft*, *LSM trees*, and bloom filters
- Implemented hot-cold system using LRU eviction and compaction.

**Web Search Engine** | *C++*, *Python*, *React*, *Redis*, *Docker*

- Created a search engine that parses 55,000+ pages, returning high relevance results within 300ms using PageRank

## TECHNICAL SKILLS & AWARDS

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**Languages:** Go, Python, Java, TypeScript, Scala, HTML, CSS, SQL, R, C, C++

**Tools/Frameworks:** AWS, Google Cloud, Docker, gRPC, GraphQL, React, Flask, Django, Kafka, PostgreSQL, MySQL, Git, MongoDB, Cassandra, Spark, Stripe, PyTorch, pandas, numpy