

ANDREW HO

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EDUCATION

University of California, Irvine

Exp. Grad June 2024

B.S. Computer Science

Coursework : Data Structures and Algorithms, Machine Learning, Software Engineering, Networks, Architecture

EXPERIENCE

Suma Wealth | Backend

Incoming Oct. 2022

Incoming Software Engineer Intern

Santa Monica, CA

- Constructing backend for Sumaversity financial platform.

Snap Inc. | Full Stack & Leadership

Jun. 2022 – Aug. 2022

Snap Engineering Academy Scholar

Santa Monica, CA

- Developed Snapchat Mini feature addressing food-security using **React-Native, Firebase, Firestore, and Auth**
- Integrated scan functionality allowing users to scan unfamiliar ingredients for related recipes, tutorials, snack facts, and Apple Maps API to find affordable ingredients in user's proximity.
- Collaborated in cross-functional environment including UI/UX design and marketing teams in partnership with the non-profit, **Our Own**.
- Participated in 30+ fireside chats, a one-on-one mentorship program, and weekly technical interview workshops.

Love Yourself | Full Stack

Aug. 2020 – Jan. 2021

Lead Web Developer

Irvine, CA

- Developed web store as lead developer using HTML, CSS, and JS for local clothing startup brand leading to **50%** increase in sales
 - Integrated **Stripe Payments API** to handle customer payments
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PROJECTS

Watchlist - Full Stack Movie Recommender Web App | *Flask, React, PostgreSQL, Chakra UI, pandas, Ubuntu*

- Constructed Flask REST API which uses machine learning model to provide movie recommendations to React frontend.
- Created collaborative filtering ML model trained with MovieLens dataset with over **2.5 million** ratings and TMDB API, using cosine similarity methods.
- Implemented custom Authentication system using Bearer token authentication.

Unicart - Budgeting Web App | *Flask, Python, JavaScript, PostgreSQL, Bootstrap, Ubuntu*

- Users can manage and share product wishlists of products across multiple websites
- Built web scraping API to retrieve image metadata for client rendering
- Hosted on remote Ubuntu Server using Linode.

MySteamStats | *Flask, React, Material UI, Heroku, Steam Web API*

- Developed web app client to display any user's Steam play time analytics.
- Deployed Flask server utilizing Steam Web API to handle client log-in requests and fetch owned game playtime.

Simdemic - Pandemic Simulator | *JavaScript, HTML, CSS*

- Developed pandemic simulation service web app which models virus spread based on an actor model.
 - Designed mathematical model to replicate virus spreading.
 - Implemented modifiable simulation variables to enhance interactivity.
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SKILLS

Languages: Python, JavaScript, TypeScript, Java, HTML, CSS, SQL, C, C++

Tools/Frameworks: Flask, React.js, PostgreSQL, Node.js, Selenium, AWS, React-Native, Bootstrap, Chakra-UI, Webpack, Vite, TailwindCSS, scikit-learn, pandas, numpy, Ubuntu, Visual Studio Code, Android Studio, Git, GitHub

AWARDS

Competitions – Winner of health{hacks} 2021 hackathon out of **178** participants. Designed a machine-learning pandemic simulation tool over 24 hours with JavaScript, HTML, CSS, MySQL. Presented to a panel of **9** Ivy League judges

Awards – IVC Dean's List (3.5 GPA or higher), AP Scholar w/ Distinction, IVC Scholarship Foundation