Andrew Ho

github.com/anmho andrewho.io

### EDUCATION

### University of California, Irvine

Expected June 2025

B.S. in Computer Science, Minor in Statistics

GPA 3.8

Coursework: Data Structures & Algorithms, Computer Architecture, Machine Learning, Databases, Design & Analysis of Algorithms, Probabalistic Graphical Models, Info Retrieval & Data Clustering, Distributed Systems

#### EXPERIENCE

# Snap Inc. | Backend, Data Infrastructure

June 2023 - Present

Software Engineer Intern Santa Monica, CA

• Developed distributed transactional stream processing system platform using **Kafka**, **GCS**, **Java**, and **Druid**, enabling real-time data insights for monetization & ML models, supporting 8 billion transactions/day

- Optimized multi-dimensional range partitioning algorithm for **Dataflow (Beam)** pipelines in **Scala** using **quantile sketches** improving ad-hoc query performance and resource consumption on hot-keys by **22**%
- Orchestrated Kafka event streaming cluster with Strimzi operators, Google Kubernetes Engine, and Helm

# University of California, Irvine | Backend API Development

Dec. 2022 – Jun. 2023

Backend Software Developer

Irvine, CA

- Built data exploration tool to explore employee performance and seamlessly export tables to annual report template, saving 100+ hours of employee hours at fiscal year end using C# ASP.NET.
- Streamlined employee management workflow and automate promotion tracking and event booking features for features using C#, Angular, TypeScript, MUI, and SCSS

# Saplink | Backend API Development

June. 2023 – Present

Backend Software Engineer Intern

Irvine, CA

- 4th employee. Built backend using Nest.js and PostgreSQL to connect talented engineers to early stage founders
- Integrated OAuth2 with auth0 to deliver one-click workflow automation tools with Octokit.js GitHub SDK.
- Deployed Docker containerized app to AWS EC2 for successful academic year launch of 5000+ users

#### Snap Inc. | Full-Stack

June 2022 – Aug. 2022

Software Engineer Intern

Santa Monica, CA

- Developed Snapchat food scan feature to match unfamiliar ingredients to recipes, tutorials, snack facts.
- Integrated Apple Maps API to find affordable ingredients in user's proximity using React-Native.
- $\bullet$  Collaborated with UI/UX design, marketing, and non-profit,  $\it Our \ \it Own$  to analyze product-market fit.

#### Projects

Bankly - Peer Payments & Banking | Stripe, Spring Boot, Java, Python, Kubernetes | April 2023 - May 2023

- Implemented peer-to-peer transactions, similar to Venmo/Zelle using Stripe API and Java Spring Boot
- Utilized Plaid API to handle bank integrations and fetch bank transactions, credit, and investment data.
- Developed Flask microservices to display user finance analytics with **ARIMA** to analyze spending patterns and **LSTM** and **isolation forest** models for **fraud detection** with **Flask**, hosted on **AWS EKS**

Watchlist - AI Movie Recommendations | Python, Flask, React, PostgreSQL, Docker Sept 2023 - Present

- Trained collaborative filtering ML ranking model on MovieLens dataset with over 2.5 million ratings using ensemble methods including cosine similarity and distributed training techniques for rapid model updates.
- Utilized gRPC, mTLS for inter-service communication with retries, load balancing, and Redis for scalability.

### TECHNICAL SKILLS

Languages: Python, Java, TypeScript, Go, Scala, JavaScript, HTML, CSS, SQL, R, C, C++
Frameworks: Spring Boot, Flask, Kubernetes, Docker, gRPC, GraphQL, AWS, Google Cloud, React.js, PostgreSQL, MySQL, Node.js, Selenium, NextJS, Git, MongoDB, Cassandra, DynamoDB, PySpark, CockroachDB, Stripe,

Tensorflow, PyTorch, Keras, pandas, numpy

# AWARDS/ORGANIZATIONS

Awards/Competitions: Winner of Stanford's health {hacks} 2021 hackathon out of 178 participants. Presented a stochastic agent-based machine learning pandemic simulation tool built over 24 hours to a panel of 9 Ivy League judges. Organizations: Data at UCI, Hack at UCI, ACM, Music Education for Undergraduates, Autonomous Roomba Team