Andrew Ho

github.com/anmho andrewho.io

EDUCATION

University of California, Irvine

Expected June 2026

Bachelors in Computer Science

GPA 3.7

Courses: Efficient ML Computing, NoSQL, Search Engines, Distributed Systems, Operating Systems, Databases

EXPERIENCE

Tesla | Full-Stack Software Engineer Intern

Incoming Sep. 2024

Engineering Automation Software

Palo Alto, CA

• Full-stack developer working on engineering and simulation software using React, Typescript, Kafka, AWS, and Go

Snap Inc. | Backend Software Engineer Intern

Jun. 2024 - Present

Messaging Core Service

Los Angeles, CA

- Developed new features for the Snapchat messaging core service using Go, gRPC, DynamoDB and AWS
- Built chat wallpaper feed bump and notification feature, resulting in a 1.2% increase in Snapchat+ subscriptions.
- Collaborated with Meta to create rich URL previews for Instagram chat links using oEmbed Graph API.

Snap Inc. | Software Engineer Intern

Sep. 2023 – Oct. 2023

Los Angeles, CA

Monetization – Ads Analytics

- Designed and implemented multi-dimensional range partitioning for *Apache Druid* analytics database cluster.
- Created Apache Beam & Spark (PySpark) pipelines to evenly distribute rows across data segments.
- Utilized salted range indexes and quantile sketches to improve query speed and reduce required compute by 35%.

Snap Inc. | Software Engineer Intern

June 2023 – Sep. 2023

Metrics Stream Processing

Los Angeles, CA

- Deployed Apache Kafka cluster using Kubernetes to process 200TB/day analytics metrics stream
- Developed real-time data warehouse ingestion into Google Cloud Storage using Apache Druid streaming ingestion

Operating Systems Course Assistant

Apr. 2024 – Jun. 2024

University of California, Irvine

Irvine, CA

- Assisted students with operating systems coursework in C for processes, threads, memory, networking
- Held weekly office hours to assist students with assignments and concepts of operating systems

PROJECTS

Bobarank - Milk Tea Leaderboards | React, Typescript, Next.js, Tailwind, Postgres, Drizzle

- Built a platform for users to discover the best boba stores in their area
- Users can vote in in Head-to-Head competitions to update the elo rankings of boba stores

Ride Reservation API | Go, Postgres, Stripe, NATS, Redis

- Utilized idempotency keys and multi-phase transactions for safe retries and atomic commits with Stripe.
- Built a background job system with NATS to handle asynchronous tasks like email receipts.

Distributed Key-Value Store | C++, Go, qRPC, Docker, Kubernetes

- Developed multithreaded distributed key-value store cluster in Go, using Raft, LSM trees, and bloom filters
- Implemented hot-cold system using LRU eviction and compaction.

Web Search Engine $\mid C++, Python, React, Redis, Docker$

• Created a search engine that parses 55,000+ pages, returning high relevance results within 300ms using PageRank

TECHNICAL SKILLS & AWARDS

Languages: Go, Python, Java, TypeScript, Scala, HTML, CSS, SQL, R, C, C++

Tools/Frameworks: AWS, Google Cloud, Docker, gRPC, GraphQL, React, Flask, Django, Kafka, PostgreSQL,

MySQL, Git, MongoDB, Cassandra, Spark, Stripe, PyTorch, pandas, numpy