Andrew Ho

github.com/anmho andrewho.io

EDUCATION

University of California, Irvine

Expected Jun. 2025

Bachelors in Computer Science

GPA 3.7

Courses: Efficient ML Computing, NoSQL, Search Engines, Distributed Systems, Operating Systems, Databases

SKILLS

Languages: Go, Python, TypeScript, Java, SQL, C, C++

Tools: Kubernetes, gRPC, Docker, ArgoCD, GraphQL, Git, PySpark, PyTorch, pandas, numpy

Cloud Services/Databases: AWS, GCP, Kubernetes, Stripe, DynamoDB, Kafka, Cassandra, PostgreSQL, MySQL

EXPERIENCE

Amazon Web Services

May. 2025 - Present

Software Development Engineer Intern

New York, NY

- Amazon FSx backup and recovery team.
- Designed and implemented an orphanator system to locate and delete orphanted snapshot shards in S3 using Java, S3, EBS, and Simple Workflow Service.

Tesla

Sep. 2024 - Jan. 2025

Software Engineer Intern

Palo Alto, CA

- Developed aerodynamics tools with Go, React, Kafka, and Spark to streamline the vehicle engineering lifecycle.
- Integrated StarCCM+ CFD simulation data streams with Kafka and Spark streaming to provide real-time updates on simulation jobs, enabling faster decision-making and accelerating the engineering design loop.

Snap Inc.

Jun. 2024 - Sep. 2024

Software Engineer Intern - Messaging

Los Angeles, CA

- Developed new features for the Snapchat messaging core service using Go, gRPC, DynamoDB and AWS
- Built chat wallpaper feed bump and notification feature, resulting in a 1.2% increase in Snapchat+ subscriptions.
- Collaborated with Meta to create rich URL previews for *Instagram* chat links using oEmbed Graph API.

Snap Inc.

Jun. 2023 – Oct. 2023

Software Engineer Intern - Monetization

Los Angeles, CA

- Designed and implemented multi-dimensional range partitioning for Apache Druid analytics database cluster.
- Created Apache Beam & Spark (PySpark) pipelines to support range partitioning, speeding up queries by 35%.
- Deployed Apache Kafka cluster using Kubernetes to process 80TB/day analytics metrics stream from GCS

ML Hardware Acceleration Researcher

Apr. 2024 – Jun. 2024

Donald Bren School of Information and Computer Science

Irvine, CA

• Researched low-latency ML model optimization strategies for hardware acceleration under Prof. Thomas Yeh, focusing on performance-per-watt tradeoffs.

Operating Systems Course Assistant

Apr. 2024 – Present

Donald Bren School of Information and Computer Science

Irvine, CA

• Led weekly office hours and supported labs on concurrency, memory, and networks in C-based OS coursework.

NASA

May. 2024 - Present

Researcher Los Angeles, CA

• Developed high-performance systems in C++, CUDA, and PyTorch to support rover autonomy for NASA's Lucy mission.

PROJECTS

Push Notification Scheduler | Go, AWS Lambda, DynamoDB, AWS Event Scheduler, AWS CDK, Expo

• Built a serverless multi-tenant microservice for sending push notifications to app users and scheduling one-time delayed push notification execution for React-Native mobile apps.

Distributed Key-Value Store | Go, gRPC, Docker, Kubernetes

- Developed multithreaded distributed key-value store cluster in Go, using B trees, LSM trees, and bloom filters
- Implemented hot-cold system using LRU eviction and compaction using Raft replication.