Andrew Ho

github.com/anmho andrewho.io

EDUCATION

University of California, Irvine

Expected June 2025

B.S. in Computer Science

GPA 3.71

Courses: Efficient ML Computing, NoSQL, Search Engines, Distributed Systems, Operating Systems, Databases

Experience

Snap Inc. | Software Engineer Intern

Incoming June. 2024

Messaging Platform

Los Angeles, CA

• Incoming backend and machine learning intern on Snapchat messaging platform. Working with Go, PyTorch, AWS

NASA | MCA Developer

May. 2024 - Present

Lucy Mission

Los Angeles, CA

- Prototyped rover development for Lucy space mission using Python and PyTorch.
- Collaborated with interdisciplinary teams to advance understanding of the early solar system.

UCI Student Center | L4 Web Developer

Dec. 2022 - Present

Web Team

Irvine, CA

- Created new data analysis dashboard to assess employee performance and streamline data export to annual reports, saving 100+ employee hours during fiscal year-end using C#, .NET, Typescript, D3.js, and SQL Server.
- Migrated services from Windows server on AWS to Ubuntu to streamline CI/CD lifecycle.

Operating Systems Learning Assistant

Apr. 2024 – Present

Donald Bren School of Computer Science

Irvine, CA

- Assisted students with operating systems coursework including syscalls, processes, threads, memory, networking
- Held weekly office hours to assist students with assignments and concepts of operating systems

Snap Inc. | Software Engineer Intern

Sep. 2023 – Oct. 2023

Monetization Platform

Los Angeles, CA

- Designed and implemented multi-dimensional range partitioning for Apache Druid analytics database cluster
- Created Apache Beam & Spark (PySpark) pipelines to evenly distribute rows across data segments
- Eliminated hot-keys with salted range indexes quantile sketches improve query speed, and reduce compute by 35%
- Served analytics data through Hasura GraphQL proxy to React dashboard, reducing load times by 13%

Snap Inc. | Software Engineer Intern

June 2023 – Sep. 2023

Ads Analytics

Los Angeles, CA

- Deployed Apache Kafka cluster using Kubernetes to process 200TB/day analytics metrics stream
- Developed real-time data warehouse ingestion into Google Cloud Storage using Apache Druid streaming ingestion
- Integrated with Envoy service mesh using Go, gRPC, and Helm saving infra costs by 24%

Projects

Map Reduce Implementation | Go, Docker, Amazon Web Services, Kubernetes

- Implemented a distributed MapReduce framework using Go for parallel processing of large datasets
- Driver process distributes tasks among workers and handles worker failures through RPC communication

Student Subleasing Marketplace | Go, React, Stripe, AWS

- Built student platform to find subleases and roommates to using React, Go, and CockroachDB
- Implemented automated payment processing using Stripe Connect to improve user experience and security.

Redis Implementation – Distributed Key-Value Store | Go, qRPC, Docker, Kubernetes

- Developed multithreaded distributed key-value store cluster in Go, using Raft, LSM trees, and bloom filters
- Implemented hot-cold system using LRU eviction and compaction.

TECHNICAL SKILLS & AWARDS

Languages: Go, Python, Java, TypeScript, Scala, HTML, CSS, SQL, R, C, C++

Tools/Frameworks: AWS, Google Cloud, Docker, gRPC, GraphQL, React, Flask, Django, Kafka, PostgreSQL,

MySQL, Git, MongoDB, Cassandra, Spark, Stripe, PyTorch, pandas, numpy