Andrew Ho

Irvine, CA 92620

EDUCATION

University of California, Irvine

Exp. June 2024

B.S. Computer Science

GPA 3.7

Coursework: Distributed Systems, Data Structures, Algorithms, Machine Learning, Networking, Architecture, Databases, Cybersecurity

EXPERIENCE

Snap Inc. Incoming Jun. 2023

Software Engineer Intern

New York, NY

• Will be working in the Decisioning & Insights team with Python, React, Go, and AWS. Project TBD.

UCI Student Center & Events Center | Full Stack

Dec. 2023 - Present

Software Engineer

Irvine, CA

• Scalable C REST API Constructing Student Center tools such as internal employee management tools, bookings, analytics tools, and student body applications using SQL Server, JavaScript, TypeScript, Angular, AWS EC2, C# ASP.NET SCSS, and Jenkins

Snap Inc. | Full Stack & Leadership

Jun. 2022 - Aug. 2022

Santa Monica, CA

Snap Engineering Academy Scholar

- · Developed Snapchat Mini feature addressing food-security using React-Native, Firebase, Firestore, and Auth
- Integrated scan functionality allowing users to scan unfamiliar ingredients for related recipes, tutorials, snack facts, and Apple Maps API to find affordable ingredients in user's proximity.
- Collaborated in cross-functional environment including UI/UX design and marketing teams in partnership with the non-profit, Our Own.
- Participated in 30+ fireside chats, a one-on-one mentorship program, and weekly technical interview workshops.

PROJECTS

Watchlist - Full Stack Movie Recommender Web App | Flask, React, PostgreSQL, Chakra-UI, pandas, Ubuntu

- Constructed Flask REST API which uses machine learning model to provide movie recommendations to React frontend.
- Created **collaborative filtering ML model** trained with MovieLens dataset with over **2.5 million** ratings and TMDB API, using cosine similarity methods.
- Implemented custom Authentication system using Bearer token authentication.

TraderSim | Django, Python, React, PostgreSQL, TailwindCSS, Ubuntu, AWS

- Built full-stack web app using **Django** and **React** allowing users to trade securities and cryptocurrencies.
- Utilized Coinbase Cloud API to provide users live-streaming data for over 250 cryptocurrencies.
- Hosted on remote **Ubuntu** Server using **AWS EC2**.

MySteamStats - Dashboard | Flask, React, Material UI, Heroku, Steam Web API

- Developed **React** web app client to display any user's Steam play time analytics.
- Deployed Flask server utilizing Steam Web API to handle client log-in requests and fetch owned game playtime.

SKILLS

Languages: Python, JavaScript, TypeScript, Java, HTML, CSS, SQL, R, C, C++, Arduino Tools/Frameworks: Flask, Django, React.js, PostgreSQL, MySQL, Node.js, Selenium, AWS, Docker, Kubernetes, React-Native, Bootstrap, Chakra-UI, Webpack, Vite, TailwindCSS, scikit-learn, pandas, numpy, Ubuntu, Code, Android Studio, Git, GitHub, Cassandra, PySpark

AWARDS

Competitions – Winner of health{hacks} 2021 hackathon out of 178 participants. Designed a machine-learning pandemic simulation tool over 24 hours with JavaScript, HTML, CSS, MySOL. Presented to a panel of 9 Ivy League judges. Awards - IVC Dean's List (3.5 GPA or higher), AP Scholar w/ Distinction, IVC Scholarship Foundation Organizations - Data at UCI, Hack at UCI, ACM, Music Education for Undergraduates, Autonomous Roomba Team