Andrew Ho

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EDUCATION

University of California, Irvine

Exp. Grad Mar. 2024

B.S. Computer Science

Coursework: Data Structures, Algorithms, Software Engineering, Networks, Architecture, Databases, Cybersecurity

EXPERIENCE

Suma Wealth | Backend Oct. 2022

Software Engineer Intern

Santa Monica, CA

• Constructing backend for Sumaversity financial platform using Ruby on Rails, MySOL, and AWS.

Snap Inc. | Full Stack & Leadership

Jun. 2022 - Aug. 2022

Software Engineering Scholar

Santa Monica, CA

- · Developed Snapchat Mini feature addressing food-security using React-Native, Firebase, Firestore, and Auth
- Integrated scan functionality allowing users to scan unfamiliar ingredients for related recipes, tutorials, snack facts, and Apple Maps API to find affordable ingreidents in user's proximity.
- Collaborated in cross-functional environment including UI/UX design and marketing teams in partnership with the non-profit, *Our Own*.
- Participated in 30+ fireside chats, a one-on-one mentorship program, and weekly technical interview workshops.

Love Yourself | Full Stack

Aug. 2020 - Jan. 2021

Lead Web Developer

Irvine, CA

- Developed web store as lead developer using HTML, CSS, and JS for local clothing startup brand leading to 50% increase in sales
- Integrated Stripe Payments API to handle customer payments

PROJECTS

Watchlist - Full Stack Movie Recommender Web App | Flask, React, PostgreSQL, Chakra UI, pandas, Ubuntu

- Constructed Flask REST API which uses machine learning model to provide movie recommendations to React frontend.
- Created collaborative filtering ML model trained with MovieLens dataset with over 2.5 million ratings and TMDB API, using cosine similarity methods.
- Implemented custom Authentication system using Bearer token authentication.

Unicart - Budgeting Web App | Flask, Python, JavaScript, PostgreSQL, Bootstrap, Ubuntu

- · Built web app using Flask allowing users to manage and share product wishlists of products across multiple websites
- Developed web scraping API to retrieve image metadata for client rendering
- · Hosted on remote Ubuntu Server using Linode.

MySteamStats - Dashboard | Flask, React, Material UI, Heroku, Steam Web API

- Developed **React** web app client to display any user's Steam play time analytics.
- Deployed Flask server utilizing Steam Web API to handle client log-in requests and fetch owned game playtime.

Simdemic - Pandemic Simulator | JavaScript, HTML, CSS

- Developed pandemic simulation service web app which models virus spread based on an actor model.
- Designed mathematical model to replicate virus spreading.
- Implemented modifiable simulation variables to enhance interactivity.

SKILLS

Languages: Python, JavaScript, TypeScript, Java, HTML, CSS, SQL, R, C, C++

Tools/Frameworks: Flask, React.is, PostgreSQL, Node.is, Selenium, AWS, React-Native, Bootstrap, Chakra-UI, Webpack, Vite, TailwindCSS, scikit-learn, pandas, numpy, Ubuntu, Visual Studio Code, Android Studio, Git, GitHub

AWARDS

Competitions – Winner of health{hacks} 2021 hackathon out of 178 participants. Designed a machine-learning pandemic simulation tool over 24 hours with JavaScript, HTML, CSS, MySQL. Presented to a panel of 9 Ivy League judges Awards - IVC Dean's List (3.5 GPA or higher), AP Scholar w/ Distinction, IVC Scholarship Foundation