

2020 SASA Internship
Lecture 2. How to Create a Programming Language

School File Managing Language

2105 Sang kwon Park
2208 Hyungsuk Song

CONTENTS

Contents 1

- What We Learned

Contents 2

- Selecting Domain

Contents 3

- Selecting Operations
- Creating Syntax

Contents 4

- Implementation
- Execution

Contents 5

- Feedback

Contents 1

What We Learned

Programming Language Classification

- Imperative / Declarative Language
- Logic / Expression Language

Parsing

- Internal DSL vs External DSL

Project

Translation

Project → Making our own DSL!!

Language

- Interpreter
- Overload















Lexical

Domain Specific Language

Intermediate Code generation

Contents 2

Selecting Domain

 2208송형석_4단원연습문제.pdf	2020-05-17 오후 9:10	Microsoft Edge P...	931KB
 2208송형석_8장연습문제.pdf	2020-05-31 오후 6:53	Microsoft Edge P...	1,506KB
 2208송형석_13장연습문제.pdf	2020-06-14 오후 11:16	Microsoft Edge P...	629KB
 2208송형석_14장사전검사지.jpg	2020-05-30 오후 11:11	JPG 파일	436KB
 2208송형석_16연습문제.pdf	2020-07-19 오후 10:49	Microsoft Edge P...	554KB
 2208송형석_Chaper2_연습문제..pdf	2020-05-03 오전 12:28	Microsoft Edge P...	1,082KB
 2208송형석_Chapter3_연습문제.pdf	2020-05-03 오후 8:14	Microsoft Edge P...	438KB
 2208송형석_chapter4_사전검사지.pdf	2020-05-01 오후 9:52	Microsoft Edge P...	418KB
 2208송형석_chapter7_사전검사지.pdf	2020-05-01 오후 9:52	Microsoft Edge P...	522KB
 Chapter2_사후검사지_2208송형석.pdf	2020-05-01 오후 4:37	Microsoft Edge P...	2,032KB
 Motion in two dimensions_2208송형석....	2020-05-17 오후 5:20	Microsoft Edge P...	1,490KB
 Relative motion_2208송형석.pdf	2020-05-17 오후 5:21	Microsoft Edge P...	1,790KB
 사후검사지_상대운동_2208송형석.pdf	2020-05-17 오후 9:10	Microsoft Edge P...	1,659KB
 창의적산출물과제_2208송형석.hwp	2020-07-14 오후 10:08	한컴오피스 2018 ...	264KB

Contents 2

Selecting Domain

☆ | [[20-1] 미적분학입문] | 연습문제2(2.4~2.6) 제출 (제출기한: ~2020.5.3. 17:00)
[별표를 클릭하면, 게시물을 스크랩 하거나 스크랩 취소를 할 수 있습니다.]

고민지 /

연습문제1(2.4~2.6) 제출

1. 제출기한: ~2020.5.3. 17:00
2. 스캔파일로 제출
3. 수행평가이므로
4. 파일명: 학번이

첨부파일

목록 공지등록 수정

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파일 제출현황

	이름					자세히보기	다운로드
1	2-2					자세히보기	다운받기
2	2-3		(연습2).pdf	2020-04-06 11:01	0%	자세히보기	다운받기
3	2-3		(연습2).pdf	2020-04-06 21:30	검사중		다운받기
4	2-5		(연습2).pdf	2020-04-06 16:30	0%	자세히보기	다운받기

IDEA

What if there is a programming language that can easily manage students' submissions?

출처 : 고민지 선생님 미적연습OT 강의자료

Contents 3

Selecting Operations

- **Rename** a file / **Rename** all files of form that we want.
- Print **current directory** path where user is located
- **Create** a **directory** with the desired name
- **Create** a **class list**
- **Adding students** to the class list
- **Go** to desired directory
- **Print directories** and **files** in current directory
- **Collect** the **files** for the **specified class**

Contents 3

Creating Syntax

- rename **NAME** to **NAME**
- whereami
- make dir **NAME**
- make class **NAME**
- insert **NUMBER NAME** to class **NAME**
- move to **NAME**
- list | list **DIR**
- list_file | list_file **DIR**
- for **LPAREN LIST RPAREN** in **LPAREN DIR RPAREN LBRACKET** rename to **NAME RBRACKET**
ex) for (class A) in (list_file) { rename to 2208_HyungsukSong.docx }
- for **LPAREN LIST RPAREN** move to **NAME**
ex) for (class A) move to CLASS_A

Contents 3

Creating Syntax

```
stmt : FILE      DIR : make dir NAME      FILE : rename NAME to NAME
      | DIR      | whereami
      | LIST      | move to NAME
LIST : list-file
      | list_file DIR
      | list
      | list DIR
      | make class NAME
      | class NAME
      | insert NUMBER NAME to class NAME
      | insert NAME NUMBER to class NAME
      | for LPAREN LIST RPAREN in LPAREN DIR RPAREN LBRACKET rename to
                                                NAME RBRACKET
      | for LPAREN LIST RPAREN move to NAME
```

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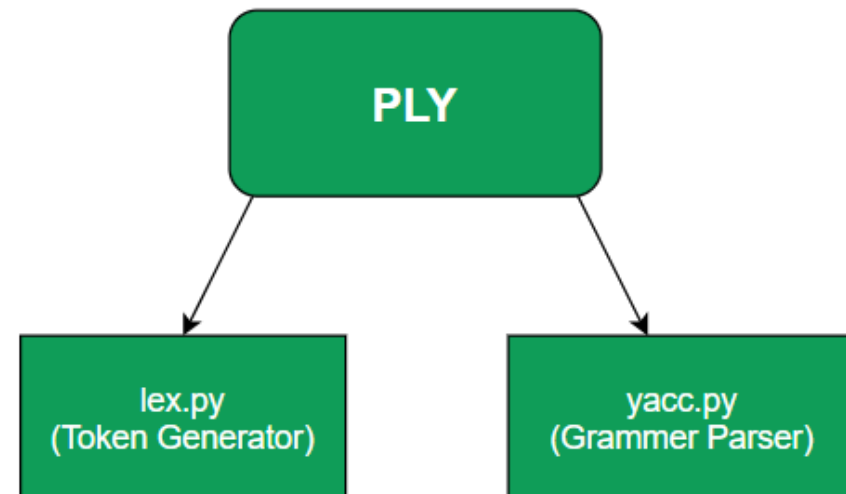


Contents 4

Implementation

With ply(Python Lex-yacc)

PLY ? →
implemtenion of lex
and yacc parsing tools
for python



Contents 4

Implementation

```
def stmt(p):  
    '''type :  
        / FILE  
        / DIR  
        / LIST'''  
    p[0] = p[1]
```

```
tokens = [  
    'NAME', 'NUMBER',  
    'LPAREN', 'RPAREN',  
    'LBRACKET', 'RBRACKET'  
]  
  
reserved = {  
    'rename': 'rename', 'whereami': 'whereami',  
    'make': 'make', 'to': 'to',  
    'for': 'for', 'dir': 'dir',  
    'in': 'in', 'class': 'class',  
    'move': 'move', 'get_back': 'get_back',  
    'list': 'list', 'list_file': 'list_file',  
    'insert': 'insert',  
}  
tokens += reserved.values()  
  
t_ignore = ' \t'  
t_LPAREN = '('  
t_RPAREN = ')'  
t_LBRACKET = '['  
t_RBRACKET = ']'  
  
def t_NAME(t):  
    r'[a-zA-Z_\\.\\%][a-zA-Z0-9_\\.\\%]*'  
    if t.value in reserved:  
        t.type = reserved[t.value]  
    return t  
  
def t_NUMBER(t):  
    r'[0-9]+'  
    t.value = int(t.value)  
    return t
```

Contents 4

Implementation

```
def p_rename(p):  
    '''FILE : rename NAME to NAME'''  
    cur_file = os.path.join(os.getcwd(), p[2])  
    new_file = os.path.join(os.getcwd(), p[4])  
    os.rename(cur_file, new_file)  
    p[0] = new_file
```

```
def p_MakeDir(p):  
    'DIR : make dir NAME'  
    if not os.path.exists(os.path.join(os.getcwd(), p[3])):  
        os.mkdir(os.path.join(os.getcwd(), p[3]))  
    p[0] = os.path.join(os.getcwd(), p[3])
```

```
def p_curDir(p):  
    'DIR : whereami'  
    p[0] = os.getcwd()
```

```
def p_listDir(p):  
    '''LIST : list  
    | list DIR'''  
    # print(os.listdir(os.getcwd()))  
    cur = os.getcwd()  
    if len(p) > 2:  
        cur = p[2]  
    target = os.listdir(cur)  
    # print("-----")  
    rem = search(cur)  
    rem = [os.path.split(i)[-1] for i in rem]  
    target = [i for i in target if not i in rem]  
    p[0] = target
```

```
def p_listFile(p):  
    '''LIST : list_file  
    | list_file DIR'''  
    cur = os.getcwd()  
    if len(p) > 2:  
        cur = p[2]  
    target = os.listdir(cur)  
    p[0] = target
```

Contents 4

Implementation

```
def p_moveDir(p):  
    'DIR : move to NAME'  
    if os.path.exists(os.path.join(os.getcwd(), p[3])):  
        os.chdir(os.path.join(os.getcwd(), p[3]))  
        p[0] = p[3]
```

```
def p_makeClass(p):  
    'LIST : make class NAME'  
    C[p[3]] = {}  
    p[0] = C[p[3]]
```

```
def p_insertStu(p):  
    'LIST : insert NUMBER NAME to class NAME'  
    C[p[6]][p[2]] = p[3]  
    p[0] = C[p[6]]
```

Contents 4

Implementation

```
def p_for(p):
    '''LIST : for LPAREN LIST RPAREN in LPAREN DIR RPAREN LBRACKET rename to NAME RBRACKET
    / for LPAREN LIST RPAREN move to NAME'''
    if len(p) < 10:
        tmp = {}
        for file in os.listdir(os.getcwd()):
            for key, value in p[3].items():
                print(file, key, value, file.find(str(key)))
                if file.find(str(key)) >= 0 or file.find(value) >= 0:
                    cur_file = os.path.join(os.getcwd(), file)
                    t = os.path.join(os.getcwd(), p[7])
                    new_file = os.path.join(t, file)
                    tmp[cur_file] = new_file
        for cur_file, new_file in tmp.items():
            if os.path.exists(cur_file):
                print("rename : \n" + cur_file + "\nto\n" + new_file)
                os.rename(cur_file, new_file)
        p[0] = tmp
    else:
```

Contents 4

Implementation

```
else:
    tmp = {}
    for file in p[7]:
        for key, value in p[3].items():
            if file.find(str(key)) >= 0 or file.find(value) >= 0:
                cur_file = os.path.join(os.getcwd(), file)
                t = p[12].replace("%name", value)
                t = t.replace("%num", str(key))
                new_file = os.path.join(os.getcwd(), t)
                tmp[cur_file] = new_file
    for cur_file, new_file in tmp.items():
        if os.path.exists(cur_file):
            print("now rename : \n" + cur_file + "\nto\n" + new_file)
            os.rename(cur_file, new_file)
```

Contents 4

Implementation

```
while True:
    print("(FileManager) ", end='')
    tmp = input()
    while tmp[-1] != ';':
        tmp = tmp + input()
    tmp = tmp[:-1]
    if tmp == "exit":
        print("Terminating...")
        break
    res = parser.parse(tmp) # the input
    lex.input(tmp)
    # print(lexer.token())
    print(res)
```

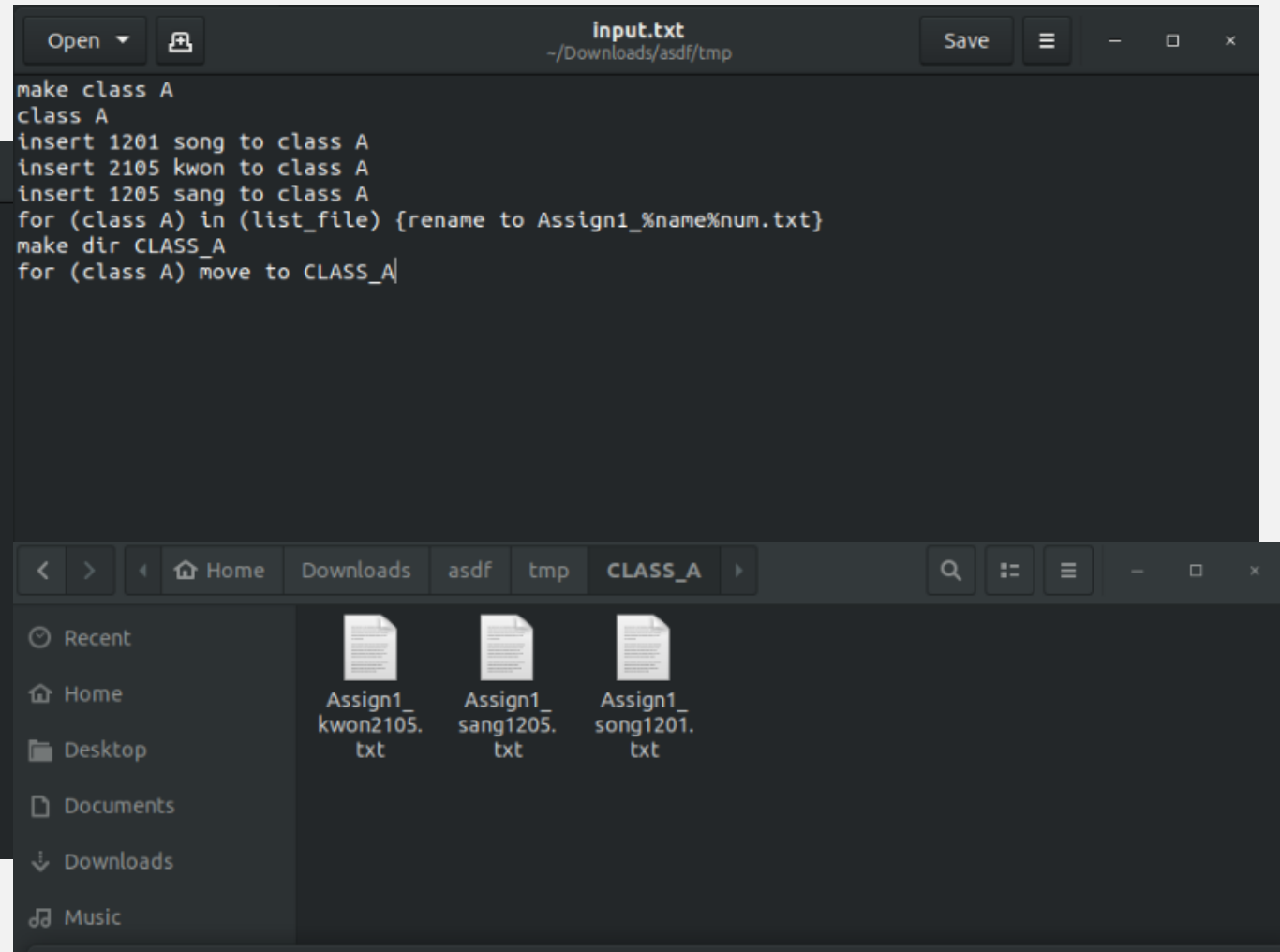
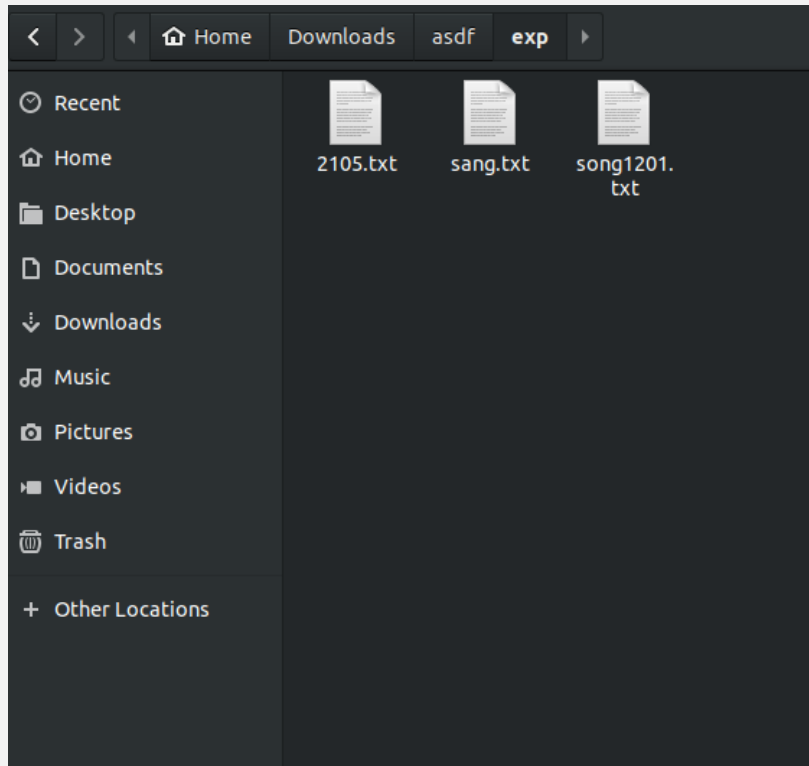
```
file = open("input.txt", 'r')
line = file.readline()
parser = yacc.yacc()

while line:
    tmp = line

    res = parser.parse(tmp) # the input
    lex.input(tmp)
    print(res)
    line = file.readline()
```

Contents 4

Execution



Contents 5

Self Feedback

Thank you