Quick SORT

```
Quick soft-is livide I conques type algorithm
first we will see it's Algo. I then
Analyse it.
Void QuickSort (int a(), intl, inth)
    Pht J;
    if (Ich)
       T= partition (a, l, h)
       Quicksort (a, l, T);
       quicksort (a, J+1, h);
 1+ This was reclusive function */
/* Now Partion function*/
 int pastition (int a []; int I , int h)
      int is, Pivot;
      Pivot = a Cl7:
      isl j Joh;
      do {
         do{ i++;} while (A [i] <= livot);
          do { TH;} while (AE ] ZPivot);
       if(ic)
       swap ( A [ i] 4 A[ j] ; );
```

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Swap (Spivot & AGJ); return J; } Now lets take an array to be sorted using be Orick SORT. 50,70,60,90,40,80,10,20,30,0 no. of elements = 107 h solet l=0, h=n-1=9 let pivot = 50 (0) P=0 & J=9 I will start from left side & look for elements greater than So, Once it found the element greater than so then it will stop Now it it it turns further. 'T' stasts from sight & mover to left looking for elements smalles than or equal to pivot once It. found element it will stop. If i smalles than J, then we will swep value of A[i] & A[j] this process will go until (i) is smaller than J' when I becomes Smalles than , then pivot f A(T) f then we will return value of J; to Quick Sort + (x) these steps will go on until all the array elements are solted.

Now analysis of Onick soft

Average Case time complexity is 0 (nlogh)

E. Best case Scenesio is when pivot comes
to the middle after partition

& complexity is o (nlogh)

If list is already Souted.

Then from algorithm we can see that pivot after swapping comes to end of assuring which is work cose (complexity in work case (complexity in work case (complexity)

now to Overcome

If list is already soluted the bring middle element at Ist position & then apply costing.

Now, we can say that If Position is at end then after swapping then worst cost complexity old?

Average Case: If Partition not occurs at end & complexity is o (nlog n);