ANMOL BAJPAI

Game Developer, Delhi

- in https://www.linkedin.com/in/anmolbajpai/ YT https://www.youtube.com/channel/UC4RwZgBdNZtUcRmk6mljlcA
- https://github.com/anmolbajpai24

EXPERIENCE

SDE Intern (Unity)

Caravel.Tech

June 2022 - October 2022

- Developed a to be published game on play store as a solo programmer.
- Software used for making the game Unity and C#

PROJECTS

Android Game - Tag

Internship Project

- ## June 2022 August 2022
- Made the game of Tag into an android game soon to published on play store.
- Used Unity Engine and C#.
- Worked as a solo programmer on the game.

Survival Game - Anvesion

Self-Learning Project

- Hanuary 2023 Current
- A Survival game currently under development in which the protagonist goes into the woods for a research project but encounters peculiar difficulties and has to survive through multiple challenges to finish the game.
- Game is made using Unreal Engine and blueprints.
- Used behaviour trees for Enemy AI

Model Description Project - Heart

Freelance Project

- May 2022 May 2022
- A basic prototype to display the parts of a heart made using Physics Raycast and UI in Unity. This type of learning can be used in the Ed tech space in which children can interact with a model and learn about its different parts.

EDUCATION

B.tech in Computer Science

Manipal University Jaipur

2020 - 2024 CGPA:9.14

Class XII

Birla School Pilani

2020 79.40%

Class X

Birla School Pilani

1 2018 88.60%

SKILLS



COURSEWORK

- Data Structures and Algorithms
- Object- Oriented Programming
- Engineering Mathematics I & II

POSITION OF RESPONSIBILITY

 Elected as the Literary Captain of my school and received the school's Best English Debater 2019 award.

ACHIEVEMENTS

 Won the Best Speaker Award and a Certificate of Appreciation in the All India G.D. Birla Memorial Platinum Jubilee English Debate held from 31st August 2018 to 2nd September 2018.