ANMOL BAJPAI

Game Developer, Delhi

https://github.com/anmolbajpai24

EXPERIENCE

SDE Intern (Unity)

Caravel.Tech

June 2022 - October 2022

- Developed a to be published game on play store as a solo programmer.
- Software used for making the game Unity and C#

Technical Lead

Unreal Engine User Group Jaipur

🛗 January 2023 - Present

Jaipur

• I help organise multiple events and give technical talks to spread the word about the revolutions Unreal Engine is bringing in.

Game Development Mentor

Google Developers Students Club MUJ

🛗 January 2023 - Present

Jaipur

 I work in the Google Developers Students Club as the Game Development Mentor and guide students who want to start their Game Development Journey!

PROJECTS

Android Game - Tag

Internship Project

🛗 June 2022 - August 2022

- Made the game of Tag into an android game soon to published on play store.
- Used Unity Engine and C#.
- Worked as a solo programmer on the game.

Survival Game - Anvesion

Self-Learning Project

🛗 January 2023 - Current

- A Survival game currently under development in which the protagonist goes into the woods for a research project but encounters peculiar difficulties and has to survive through multiple challenges to finish the game.
- Game is made using Unreal Engine and blueprints.
- Used behaviour trees for Enemy AI

EDUCATION

B.tech in Computer Science

Manipal University Jaipur

2020 - 2024

CGPA:9.14

Class XII

Birla School Pilani

2020

79.40%

Class X

Birla School Pilani

2018

88.60%

SKILLS



COURSEWORK

- Data Structures and Algorithms
- Object- Oriented Programming
- Engineering Mathematics I & II

POSITION OF RESPONSIBILITY

 Elected as the Literary Captain of my school and received the school's Best English Debater 2019 award.

ACHIEVEMENTS

 Won the Best Speaker Award and a Certificate of Appreciation in the All India G.D. Birla Memorial Platinum Jubilee English Debate held from 31st August 2018 to 2nd September 2018.