

## R - Variables

A variable provides us with named storage that our programs can manipulate. A variable in R can store an atomic vector, group of atomic vectors or a combination of many R objects. A valid variable name consists of letters, numbers and the dot or underline characters. The variable name starts with a letter or the dot not followed by a number.

Variable Name	Validity	Reason
var_name2.	valid	Has letters, numbers, dot and underscore
var_name%	Invalid	Has the character '%'. Only dot(.) and underscore allowed.
2var_name	invalid	Starts with a number
.var_name, var.name	valid	Can start with a dot(.) but the dot(.)should not be followed by a number.
.2var_name	invalid	The starting dot is followed by a number, making it invalid.
_var_name	invalid	Starts with _ which is not valid

### Variable Assignment

The variables can be assigned values using leftward, rightward and equal to operator. The values of the variables can be printed using **print()** or **cat()**function. The **cat()** function combines multiple items into a continuous print output.

```
# Assignment using equal operator.
var.1 = c(0,1,2,3)

# Assignment using leftward operator.
var.2 <- c("learn","R")

# Assignment using rightward operator.
c(TRUE,1) -> var.3

print(var.1)
cat ("var.1 is ", var.1 ,"\n")
cat ("var.2 is ", var.2 ,"\n")
cat ("var.3 is ", var.3 ,"\n")
```

When we execute the above code, it produces the following result –

```
[1] 0 1 2 3
var.1 is 0 1 2 3
var.2 is learn R
var.3 is 1 1
```

**Note** – The vector `c(TRUE,1)` has a mix of logical and numeric class. So logical class is coerced to numeric class making TRUE as 1.

### Data Type of a Variable

In R, a variable itself is not declared of any data type, rather it gets the data type of the R - object assigned to it. So R is called a dynamically typed language, which means that we can change a variable's data type of the same variable again and again when using it in a program.

```
var_x <- "Hello"
cat("The class of var_x is ",class(var_x),"\\n")

var_x <- 34.5
cat(" Now the class of var_x is ",class(var_x),"\\n")

var_x <- 27L
cat(" Next the class of var_x becomes ",class(var_x),"\\n")
```

When we execute the above code, it produces the following result –

```
The class of var_x is character
Now the class of var_x is numeric
Next the class of var_x becomes integer
```

### Finding Variables

To know all the variables currently available in the workspace we use the `ls()` function. Also the `ls()` function can use patterns to match the variable names.

```
print(ls())
```

When we execute the above code, it produces the following result –

```
[1] "my var"    "my_new_var" "my_var"    "var.1"
[5] "var.2"    "var.3"     "var.name"  "var_name2."
[9] "var_x"    "varname"
```

**Note** – It is a sample output depending on what variables are declared in your environment. The `ls()` function can use patterns to match the variable names.

```
# List the variables starting with the pattern "var".
print(ls(pattern = "var"))
```

When we execute the above code, it produces the following result –

```
[1] "my var"    "my_new_var" "my_var"    "var.1"
[5] "var.2"    "var.3"     "var.name"  "var_name2."
[9] "var_x"    "varname"
```

The variables starting with **dot(.)** are hidden, they can be listed using `"all.names = TRUE"` argument to `ls()` function.

```
print(ls(all.name = TRUE))
```

When we execute the above code, it produces the following result –

```
[1] ".cars"      ".Random.seed" ".var_name"    ".varname"     ".varname2"
[6] "my var"     "my_new_var"  "my_var"      "var.1"        "var.2"
[11]"var.3"     "var.name"    "var_name2."  "var_x"
```

### Deleting Variables

Variables can be deleted by using the **rm()** function. Below we delete the variable `var.3`. On printing the value of the variable error is thrown.

```
rm(var.3)
print(var.3)
```

When we execute the above code, it produces the following result –

```
[1] "var.3"  
Error in print(var.3) : object 'var.3' not found
```

All the variables can be deleted by using the **rm()** and **ls()** function together.

```
rm(list = ls())  
print(ls())
```

When we execute the above code, it produces the following result –

```
character(0)
```