



Anmol Jagetia

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COURSEWORK

Databases(*) & Data Mining (*)
Principles of Programming Languages
Discrete Mathematics
Computer Organisation & Architecture
Data Structures(*) & Algorithms(*)
Operating Systems(*)
Theory of Computation & Compilers(*)
Linear Algebra & Advanced Calculus
Laplace and Fourier Transformations
Probability & Statistics(*)
Object Oriented Methodology(*)
Microprocessors(*)
Management & Economics(*)
Electronic Devices & Circuits(*)
Environmental Engineering
Software Engineering (*)
Computer Networks (*)
Computer Graphics(*)
Artificial Intelligence (*)
Web Technologies(*)
Natural Language Processing
Optimisation Techniques
(*) - 3 hours of lab per week.

SKILLS

Over 3000 Lines :

Java, Android, JavaScript

Over 1000 Lines :

C, C++, JavaScript, HTML, CSS

Familiar :

MySQL, Latex, AS, Processing,
Node.JS, PHP, Arduino

LINKS

github.com/anmoljagetia
facebook.com/anmoljagetia
youtube.com/anmoljagetia
linkedin.com/anmoljagetia

COCURRICULAR

Bronze Medal from the Duke of
Edinburg.
Lead Guitarist at Axiom.
Assistant Editor of the student magazine
Reflection at Mayo College.
Other recognitions in art, design and
debating.

EDUCATION

INDIAN INSTITUTE OF INFORMATION TECHNOLOGY, ALLAHABAD

B. Tech in Information Technology | May 2012 - May 2016
Current GPA : 8.8 (Out of 10)

GREEN VALLEY PUBLIC SCHOOL, BHILWARA

Intermediate | 2011
Percentage : 87%

MAYO COLLEGE, AJMER

Matriculation | 2009
Percentage: 93%

EXPERIENCE

JUNE SOFTWARE INC. | Software Engineering Intern

May 2014 - June 2014 | Pune, India
Created cross platform ads for Android, iOS and Windows Phone.

IIIT ALLAHABAD | Google Student Ambassador and GDG Member

Aug 2014 - July 2015 | Allahabad, India
Organised various event under the banner of GSA Programme &
GDG Allahabad.

PROJECTS

TILT SENSOR AND RECTIFIER | Sept13 - Oct13

Created a tilt sensor and rectifier using an Arduino Board as part of
the microprocessor lab.

ANDROID STUDENT MANAGEMENT SYSTEM | July13- Oct13

Created an Android App that helps teachers monitor student using
Android and SQLite as part of DBMS Lab.

EFFERVESCENCE MM14 | July14 - Sept14

Part of a team that created an Android App for the Cultural Fest 2014.

KEYSTROKE BIOMETRICS AND FACE RECOGNITION | July14 - Nov14

Created a system that used HMM to monitor keystroke biometrics and
face recognition to increase security for user authentication. A paper
is in progress.

WHATSIS | Jan15

Created a game using Microsoft Kinect and Processing as part of the
Immersive Storytelling Track at MIT Media Lab DI'15.

INCREMENTAL LEARNING | Jan15 - Present

This is an ongoing project. Creating a system that uses incremental
learning using Art Map and Learn++