

**Main Topics** → Introduction to Data Structures & Algorithms  
→ Arrays, Strings and Matrix

**Side Topics** → Structs  
→ Lambda

## • Introduction to DSA

Data? → Qty, Char, Symbol on which operations are performed by computer.  
↳ Information? e.g.  $C = a + b$ .

Meaningful / processed data is called information.

Data Structures? → To provide a meaningful way to store data so that we need to know about Data Structures.

Real World Ex.,

↓ Stack used in Undo / Redo feature.

↳ Organizing data so that it can be used efficiently.

Social Media ↳ Graph ↳ Undo / Redo Stack

## • Arrays

↳ Store multiple items together at one place, usually of same type.

• Why do we need array? → Store 10 variables, etc.

↳ Same data type.

\* Which Data Structure is used to store BitMap Images?

↳ BitMap image → 2D Array

↳ Other DS that can do same job ex. Linked List, Hash,

Self Balancing BST etc.

• Elements are stored at continuous location.  
• Concrete implementation of ANTs, ex. List

→ 

10	5	15	20
----	---	----	----

  
n: Address where array is stored.  
y: Size of array element.

→ Defining array • int A[5]; → Stack (fixed size array)  
• int \*A = new int[5]; → heap (Dynamic size array)

• array<int, 5> A;

• int A[5] = {10, 5, 15, 20};

\* Java allocates all arrays in heap.

↳ Double the size if size of insertion increases.

→ Space / Time Complexity

Access: O(1) at End ↑ Remove: O(1)

Insert: O(n), O(1) Search: O(1)

↳ If array is full / Insert at beginning

✓ Random Access

✓ Cache friendliness

## • Strings

String s = "nit wasangal";

→ s.find("nit") // O index

→ s.substr(1, 2) // it

↑ Begin Index

length

→ Problem: Check if two strings are anagram of each other or not.

## • Matrix

Multi Dimensional Arrays in C++.

A[3][2] = [[1, 2],  
            [3, 4],  
            [5, 6]]  
2D Array

• C++ follows row major order to store matrix

[[1, 2, 3, 4, 5, 6]  
2000 2004 2008 2012 2016 2018]

• Skip internal curly brackets \* not recommended.

• While passing multi dimensional array to functions

↳ only first dimension is allowed to be omitted.

int A[][], B[] = {{1, 2}, {3, 4}}

int A[], B[] = {{1, 2}, {3, 4}, {5, 6}, {7, 8}}

• C++ 14 allows,

int m=3, n=2;

int A[m][n];

↳ Variable Sized

Array Allowed

## • Dynamic Allocation

int m=3, n=2;

int \*\*arr;

arr = new int\*[m];

↳ Double pointer (language specific)

for (int i=0; i<m; ++i) {

    arr[i] = new int[n];

}

Adv: → Dynamic Size Array

D. Adv: → Not cache friendly

→ Pass to func. easily

→ Problem: Point Snake pattern for 2D Matrix.

→ Assignment: Pattern related questions as assignment.