

ANMOL KHANDEPARKAR

Aspiring Product Manager & Grad Student at UT Austin

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https://github.com/anmolkp http://anmolkp.github.io

EXPERIENCE

Founder and Lead Programmer

PalindromeVR

May 2016 – April 2018 Mumbai, India

- Built 'Sleepless VR' - a first of its kind, First Person Shooter Virtual Reality Game for the Google Cardboard headset using the Unity 3D Game Engine and took it to 100+ downloads in the first month
- Developed 'ParkRunner VR' - an Infinite Runner Virtual Reality game for the Google Cardboard using the Unity 3D Game Engine
- Created 'Left or Right' - an Android Game for the mobile platform and took it to 50+ downloads

Trainee Decision Scientist

Mu Sigma

August 2015 – April 2016 Bengaluru, India

- Performed monthly campaign analyses for an Australian retail giant to understand supplier performance and derived actionable insights to improve supplier performance
- Assisted the client in launching their 'Welcome Box' giveaways by setting up a giveaway structure and designed a dashboard to measure the effect of the welcome box on customer purchasing behavior
- Worked on the segregation of products based on their performance in the stores and online divisions by calculating the repurchase rate for each product
- Supported the client team to seamlessly migrate from Google Analytics to Adobe Analytics by learning Adobe analytics in a very short timeframe

EDUCATION

M.S. in Information Science - HCI and UX

University of Texas at Austin

August 2018 – May 2020

B. Tech. in Computer Engineering

NMIMS, Mumbai

August 2011 – August 2015

COURSES

Usability Human Computer Interaction
Data Structures and Numerical Techniques
Design and Analysis of Algorithms Programming
Intelligent Systems Understanding Research

CERTIFICATIONS

Product Management Web Development UX Design
Programming Statistics and Data Analysis Virtual Reality
Entrepreneurship

LIFE PHILOSOPHY

"Skate to where the puck is going to be, not where it has been."

MOST PROUD OF

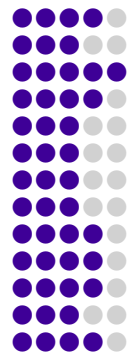


My Persistence

Followed my passion and got into one of the best HCI and Design programs in the world at UT Austin!

SKILLS

Competitive Analysis
Market Analysis
Ideation
Data Analysis
Team Management
Wireframing
Prototyping
Programming
Public Speaking
Written communication
Verbal communication
User Experience Design
Design Thinking



TOOLS & LANGUAGES

Balsamiq
Proto.io
HTML + CSS
Sketch
Python
SQL
Advanced Excel
JavaScript
Unity3D

