1. Load( evt) is different

2. restart and Intializegame function is not there

3. Collision detection is quite different. Has new things like payer collects good things, player is in portal,player can go to next stage, player on disappearing platform, move monster, bullet hits monster, monster shoots, monster is on platform, move monster, monster collides platform. Original skeleton has Get high score table from cookies, Create new score record, insert new score record , store new high score table , how high score table.

4. create good thing is added and create monster is changed.

Problems

1. Monster not shooting

2. Visual changes

3. Colour of current high score player in high score table should be different if it is in top 5 scorer

4. start button, start again button

5. My student id on title page: 20217104

6. Description change of title page to reduce plagiarism chance.

7.