```csharp
using SwinAdventureIteration1;
using NUnit.Framework;

namespace TestIdentifiableObject
{
    public class Tests
    {
        private IdentifiableObject testObject;

        [SetUp]
        public void Setup()
        {
            testObject = new IdentifiableObject(new string[] { "anda",
                "lana" });
        }

        [Test]
        public void TestAreYou()
        {
            bool isMatch = testObject.AreYou("anda");
            Assert.IsTrue(isMatch);
        }

        [Test]
        public void TestNotAreYou()
        {
            bool isMatch = testObject.AreYou("not");
            Assert.IsFalse(isMatch);
        }

        [Test]
        public void TestCaseSensitive()
        {
            Assert.IsTrue(testObject.AreYou("ANDA"));
        }

        [Test]
        public void TestFirstID()
        {
            string firstID = testObject.FirstId;
            Assert.That(testObject.FirstId, Is.EqualTo("anda"));
        }

        [Test]
        public void TestFirstIDEmpty()
        {
            IdentifiableObject emptyObject = new IdentifiableObject(new
                string[] { });
            string firstID = emptyObject.FirstId;
```

```
48                Assert.That(emptyObject.FirstId, Is.EqualTo(""));
49            }
50
51         [Test]
52         public void TestAddID()
53         {
54                testObject.AddIdentifier("tobi");
55                Assert.IsTrue(testObject.AreYou("tobi"));
56            }
57     }
58 }
```