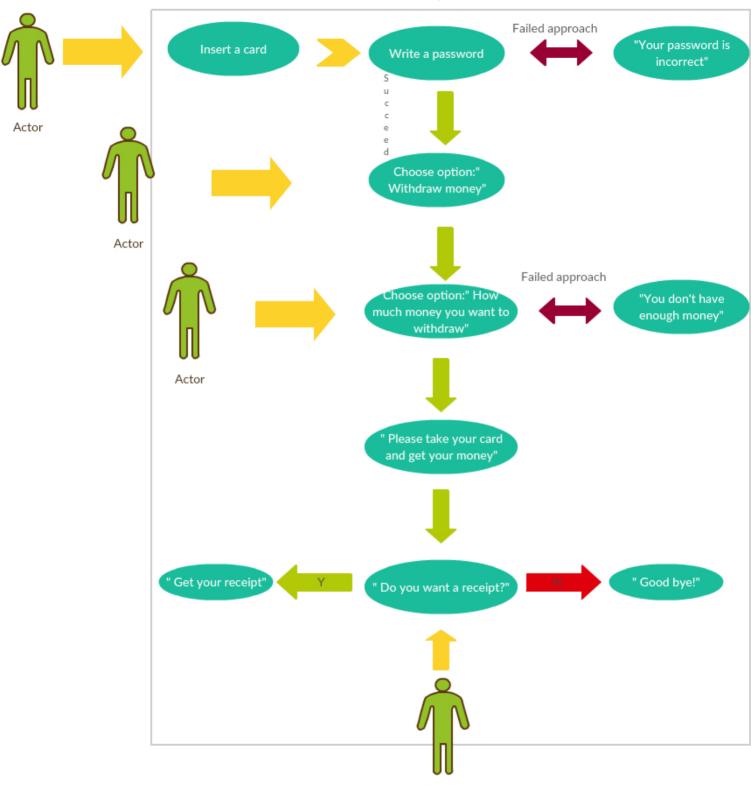
System



Actor