Anna Tedijanto

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EDUCATION

CORNELL UNIVERSITY

BA IN COMPUTER SCIENCE Expected December 2018 Ithaca, NY

COURSEWORK

CURRENT

- Systems Programming
- Intro. to Graphics
- Unix Tools and Scripting

RELEVANT

- Intro. to Computing Using Matlab
- Object-Oriented Programming and Data Structures
- Discrete Structures
- Functional Programming
- Statistics and Probability
- Human Perception: Application to Computer Graphics, Art and Visual Display

SKILLS

PROGRAMMING

- Matlab
- Java
- LaTeX
- JMP Scripting Language
- OCaml
- HTML/CSS (Familiar)

COMPUTER APPLICATIONS

- Adobe InDesign
- Adobe Photoshop
- Adobe Lightroom
- JMP Statistical Software

EXPERIENCE

PROTEINSIMPLE | ENGINEERING INTERN

July 2016 - Septemer 2016 | San Jose, CA

- Worked with process engineers and quality control specialists to develop and debug scripts for efficient graph and report automation
- Individually learned how to operate JMP statistical software and write scripts using JMP scripting language

ACTIVITIES

ENGINEERS WITHOUT BORDERS | ARTISTIC DESIGN & SOCIAL MEDIA September 2016 - Present | Ithaca, NY

- Developed a streamlined brand and design guidelines for Engineers Without Borders to be used in team website, promotional materials, sponsorship packet, and various works
- Work with various sub-teams (Executive Board, Business Team) to promote a greater presence of Engineers Without Borders, an on-campus project team building engineering solutions for international causes

BREAD OF LIFE | EDITOR-IN-CHIEF

September 2016 - Present | Ithaca, NY

- Manage the production of Chinese Bible Study's (an on-campus Christian fellowship) bi-annual newsletter
- Organize interviews, photographs, and articles into a print publication using Adobe InDesign and distributing it to the fellowship

CORNELL ACSU | EXECUTIVE BOARD - PUBLICITY CHAIR

March 2016 - Present | Ithaca, NY

- Manage publicity of Cornell Association of Computer Science Undergraduates through Facebook, Listserv, and other media
- Promote ACSU's various events, including tech talks with notable companies, computer science discussions, and mentorship activities

CLARITAS CHRISTIAN JOURNAL | PRODUCTION STAFF

October 2015 - Present | Ithaca, NY

- Used Adobe InDesign to produce first print copy of Cornell University's only web-based Christian journal
- Distributed print copies of Claritas in order to promote open discussion on Cornell's campus about religion and faith

PROJECTS

- Basic OCaml Interpreter (OCaml) | Coded the evaluation and type inference of a basic version of OCaml syntax
- Text Adventure Game (OCaml) | Built a command line game that parsed user input to navigate the player and allow them to perform different actions
- Dijkstra's Algorithm (Java) | Used Dijkstra's shortest path algorithm to optimize a miner collecting gold in a caving mine

INTERESTS

• Photography, Traveling, Design, Exploring Coffee Shops

REFERENCES UPON REQUEST.