

SQLite

Mobilne aplikacije

- Android aplikacije mogu da koriste ugrađen sistem za upravljanje bazama podataka (SQLite)
- Za razliku od većine sistema za upravljanje bazama podataka, SQLite se izvršava u istom procesu kao i aplikacija koja koristi njegove usluge
- Obezbeđuje referencijalni integritet i omogućava rad u transakcijama

Naredba	Opis
<code>.databases</code>	Lists names and files of attached databases.
<code>.tables ?TABLE?</code>	Lists names of tables (if TABLE is specified, only dumps tables matching LIKE pattern TABLE).
<code>.dump ?TABLE? ...</code>	Dumps the database in an SQL text format (if TABLE is specified, only dumps tables matching LIKE pattern TABLE).
<code>.schema ?TABLE?</code>	Shows the CREATE statements (if TABLE is specified, only dumps tables matching LIKE pattern TABLE).
<code>.backup ?DB? FILE</code>	Backups database (default "main") to FILE.
<code>.restore ?DB? FILE</code>	Restores content of the database (default "main") from FILE.

Table 1: Sqlite3 naredbe.

Naredba	Opis
<code>.read FILENAME</code>	Executes SQL in FILENAME.
<code>.import FILE TABLE</code>	Imports data from FILE into TABLE.
<code>.headers on off</code>	Turns display of headers on or off.
<code>.mode MODE ?TABLE?</code>	Set output mode where MODE is one of: csv (comma-separated values), column (left-aligned columns), html (HTML <table> code), insert (SQL insert statements for TABLE), line (one value per line), list (values delimited by .separator string), tabs (tab-separated values) or tcl (TCL list elements)
<code>.nullvalue STRING</code>	Use STRING in place of NULL values.
<code><sql statement></code>	Može se izvršiti i proizvoljna SQL naredba.

Table 2: Sqlite3 naredbe.

sqlite3

```
C:\Users\user\AppData\Local\Android\Sdk\platform-tools>adb devices
2 List of devices attached
  emulator-5554    device
4
> adb -s emulator-5554 shell
6
> run-as package_name
8
> cd databases
10
> sqlite3 db_name
12 SQLite version 3.9.2
  Enter ".help" for usage hints.
14 .... enter commands, then quit ...

16 sqlite>.exit
> _
18
```

- Za pravljenje, izmenu i otvaranje baze podataka koristi se SQLiteOpenHelper klasa
- Potrebno je implementirati neke od sledećih metoda:
 - `void onCreate(SQLiteDatabase database)`
 - `void onOpen(SQLiteDatabase database)`
 - `void onUpgrade(SQLiteDatabase database, int old_ver, int new_ver)`
 - `void onDowngrade(SQLiteDatabase database, int old_ver, int new_ver)`

SQLiteOpenHelper.java

```
1 public class ExampleOpenHelper extends SQLiteOpenHelper {
2
3     private static final String CREATE_DATABASE =
4         "create table NOTES ( " +
5             " _id integer primary key autoincrement, " +
6             "  naslov text not null, " +
7             "  vreme  text not null, " +
8             "  tekst  text not null);"
9
10    public ExampleOpenHelper(Context context) {
11        super(context, DATABASE_NAME, null, DATABASE_VERSION);
12    }
13
14    @Override
15    public void onCreate(SQLiteDatabase db) {
16        db.execSQL(CREATE_DATABASE);
17    }
18
19    @Override
20    public void onUpgrade(SQLiteDatabase db, int old_ver, int new_ver) {
21        db.execSQL("DROP TABLE IF EXISTS " + DATABASE_TABLE);
22        onCreate(db);
23    }
24 }
```

- Baza podataka predstavljena je klasom SQLiteDatabase.
- CRUD operacije nad bazom podataka izvršavaju se pozivom insert, query, update i delete metoda
 - `long insert(String table, String null_hack, ContentValues entry)`
 - `Cursor query(String table, String[] columns, String whereClause, String[] whereArgs, String groupBy, String having, String orderBy, String limit)`
 - `int update(String table, ContentValues values, String whereClause, String[] whereArgs)`
 - `int delete(String table, String whereClause, String[] whereArgs)`

SQLiteDatabase

```
// Connects to the database in write mode
2 SQLiteOpenHelper helper = new ExampleOpenHelper(this.context);
  SQLiteDatabase db = helper.getWritableDatabase();
```

4

SQLiteDatabase

```
// Demonstrates the usage of insert method
2 ContentValues entry = new ContentValues();
  entry.put("naslov", "Namirnice");
4 entry.put("vreme", "00:53");
  entry.put("tekst", "Kupiti hleb i mleko.");
6 long id = db.insert(DATABASE_TABLE, null, entry);
```

SQLiteDatabase

```
// Demonstrates the usage of query method
2 Cursor c = db.query(
    DATABASE_TABLE,
4     new String[] {_ID, TITLE, TIMESTAMP, TEXT},
    "_ID = ?",
6     {id},
    groupBy,
8     having,
    orderBy,
10    limit);
```

SQLiteDatabase

```
// Demonstrates the usage of update method
2 ContentValues entry = new ContentValues();
  entry.put("naslov", "Namirnice");
4 entry.put("vreme", "00:53");
  entry.put("tekst", "Kupiti hleb i mleko.");
6 long id = db.update(DATABASE_TABLE, entry, whereClause, whereArgs);
```

SQLiteDatabase

```
// Demonstrates the usage of delete method  
2 long id = db.delete(DATABASE_TABLE, "_ID = ?", {id});
```

- Relacija koja je rezultat SQL upita predstavljena je kursorom (Cursor)
- Kursori se koriste za navigaciju kroz rezultat upita:
 - `boolean move(int offset)`
 - `boolean moveToFirst()`
 - `boolean moveToLast()`
 - `boolean moveToNext()`
 - `boolean moveToPrevious()`
- kao i za čitanje rezultata upita:
 - `int getCount()`
 - `int getColumnIndex(String column_name)`
 - `String getColumnName(int column_index)`
 - `String getString(int column_index)`
 - `int getInt(int column_index)`
 - `long getLong(int column_index)`
 - `float getFloat(int column_index)`
 - `double getDouble(int column_index)`