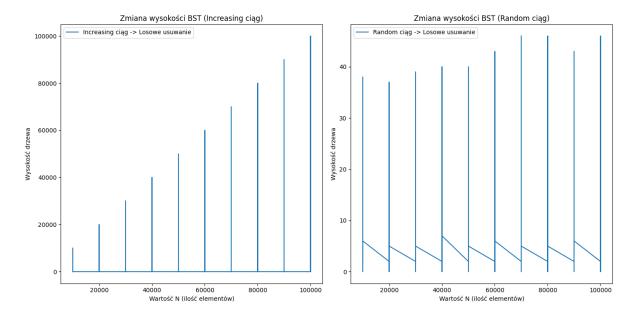
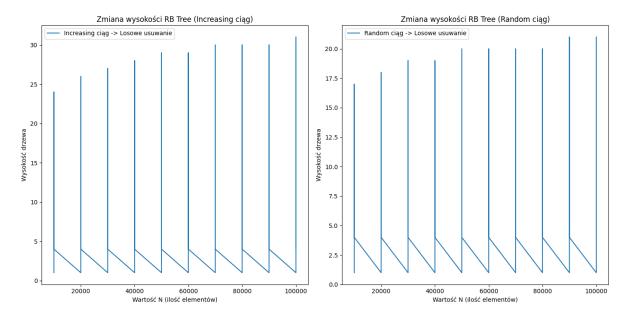


Wysokośći BST:



Wysokośći RB Tree:



Wysokośći Splay Tree:

