Anna Aristova

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Portfolio: https://annaaristova.github.io/
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A dedicated UI/UX Designer and Front-End Developer with over 2 years of experience in IT and a strong passion for creating innovative products that provide great value to users.

Work Experience

UI/UX Designer & Front-End Developer | NirApad9 | November 2023 – present
Use Figma and Photoshop to create mockups, wireframes and prototypes to communicate interaction and design concepts. Collaborate with clients to translate their needs into design and provide creative solutions. Cooperate with product managers and engineers to ensure the practicality and feasibility of the design solutions. Design the app layout using HTML, CSS, and JavaScript in React. Conduct user testing to evaluate the usability of the product.

Front-End Developer | Silicon Valley Pet Project | San Jose, CA | August 2023 – present
Develop a mobile-responsive website for the SVPP using Squarespace CMS. Integrate the current database to provide users with access to information regarding available animals for adoption. Conduct usability testing, resulting in enhanced website performance and user experience.

Technical Writer | Tenzor | September 2021 – October 2022
Analyze engineering drawings, test procedures, design specifications, and software description documents to compose documentation and instructions leveraging domain expertise, experience, and strong technical and writing skills to complete from 5 to 10 pages a day.

Teacher of English | iTutotrGroup | October 2018 – August 2020
Teach English, design courses, onboard 3+ new employees, and attract 3-5 clients weekly. Create an inclusive learning environment that enhances students' language proficiency through effective communication.

Related Projects

Recycling App (https://github.com/annaaristova/recycle-app/tree/master)
Designed and developed a waste management and recycling website using CSS and Figma to create a responsive and user-friendly interface, ensuring compatibility across diverse devices. Employed React.js, Node.js, JavaScript, and Google Maps API to implement features enabling location-based searches for the nearest recycling, donating or CRV centers and displaying them on the map.

Automated Sprinkler (https://github.com/annaaristova/sprinklerApp)
Developed an automated sprinkler system leveraging web technology, firmware, and hardware. Enabled user interaction via a dynamic web interface created using Figma, HTML, CSS, and JavaScript. Integrated Node.js, Docker, SQLite, Arduino Nano, and Bluetooth modules for communication and remote control.

Sale-tracker that sends notifications to a messenger (Telegram)
(https://github.com/annaaristova/Ulta_bot)
Built a sales tracker app that sends real-time notifications to users' messenger accounts. It was designed using Figma, HTML, and CSS. Built with Flask, it stores user-selected items in SQLite and monitors item prices using a Linux server at 12-hour intervals.

Education

Certificate of Acievement in Computer Information Systems
San Jose City College – San Jose, CA

Bachelor of Arts
Chelyabinsk State University – Chelyabinsk, Russia

Skills

Programming Languages: JavaScript, C, Python, Java

Web Technologies: Node.js, Express.js, ReactJS, jQuery, AJAX, Flask, REST API

Content Management System: Wordpress, Squarespace

Web Design & UI/UX: HTML, CSS, Figma, Adobe Photoshop

Application Development: Microsoft Windows, Linux

Database Management System: SQL, SQLite

Testing and Automation: Selenium, TestNG