

- 1. Design conceptual model
- 2. Translate conceptual model into inputs/output/parms and set of discrete tasks (transfer function)
- 3. Choose programming language
- 4. Define inputs (data type, units)
- 5. Define output (data type, units)
- 6. Define model structure
- 7. Write model
- 8. Document the model (meta data)
- 9. Test model

Design/Selecting Models

- What are your inputs-outputs
- * What's in the box (the model itself) that gives you a relationship between outputs and inputs
 - Transfer function
- Parameters, values that influences how the model relationships work

Best practices for model (software) development

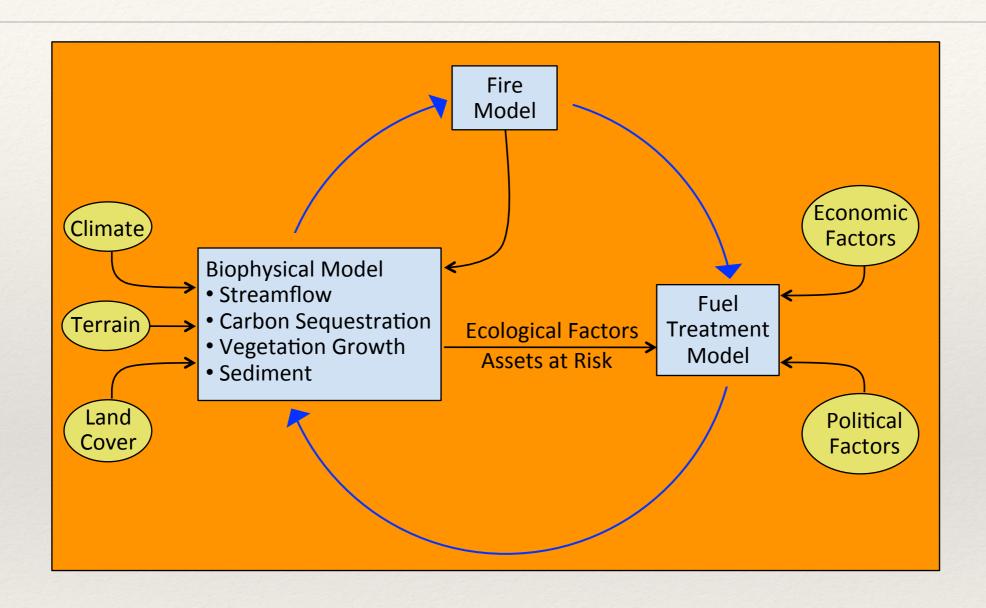
Common problems

- * Unreadable code (hard to understand, easy to forget how it works, hard to find errors, hard to expand)
- Overly complex, disorganized code (hard to find errors; hard to modify-expand)
- * Insufficient testing (both during development and after)
- * Not tracking code changes (multiple versions, which is correct?)

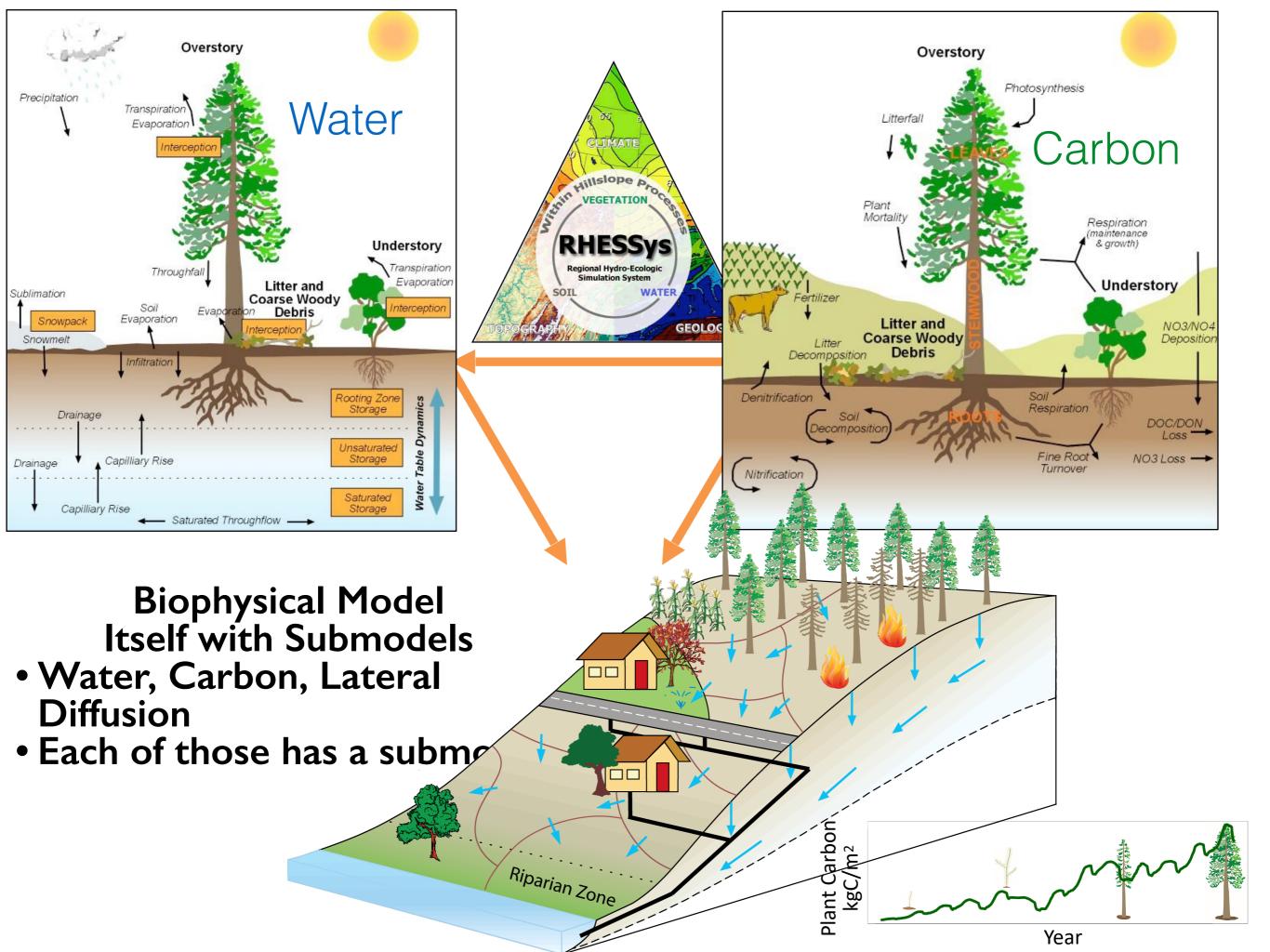
Best practices for model (software) development

- * Basic Solution
 - Structured practices that ensures
 - clear, readable code
 - modularity (organized "independent" building blocks)
 - * testing as you go and after
 - code evolution is documented

Conceptual Models can be Hierarchical (submodels)



Example: RHESSys-FIRE



Hierarchical Conceptual Model - Discrete Submodels

- * Hierarchical in level of details
- * Big chunks (coarse detail) -> progressively finer
- * Note the 'tasks' that need to be repeated
- All tasks should have inputs and outputs
- Many models are made up of linked sub-models

Building Models

- * Functions!
- The basic building blocks of models
- * Functions can be written in all languages; in many languages (object-oriented) like C++, Python, functions are also objects
- * Functions are the "boxes" of the model the transfer function that takes inputs and returns outputs
- * More complex models made up of multiple functions; and nested functions (functions that call/user other functions)

Functions

- * Write down:
 - * all inputs and parameters
 - * all outputs
- * Decide what there data types, units, names should be
 - use descriptive names
 - use data types that will allow you to apply your function in many different cases

Functions - Contracts

- * START with a "contract" agreement about what the function does
- Write down what the function/submodel will dogiven different inputs and parameters
- * By communicating this you can a) see if it will meet the goal and b) share it with others (or link with a multicomponent model)

Functions - Contracts

- * START with a "contract" agreement about what the function does
- Simple example
 - input (air temperature every day); output (growth rate on that day)
- more complex example
 - * inputs (daily temperature for at least one year, organism type, parameters that determine a threshold minimum and maximum temperature for growth, temperature-growth/respiration curve parameters)
 - output (if animal, total annual respiration; if plant, total annual growth)

* Write a contract for a function to estimate the impact of pollution concentration on microbial biomass

Implementing Functions in R

* Format for a basic function in R

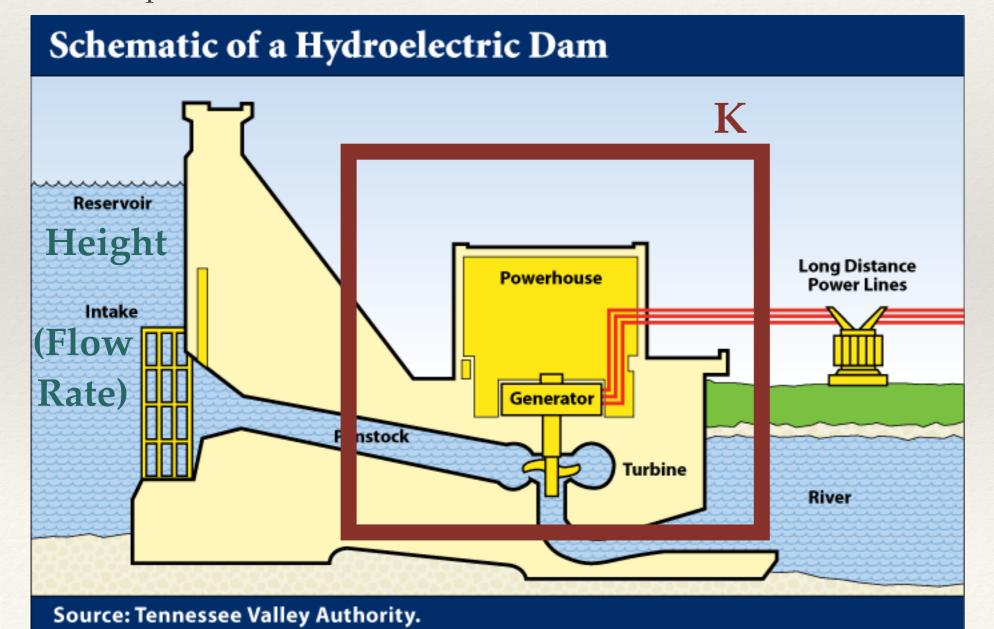
```
#' documentation that describes inputs, outputs and what the function does
FUNCTION NAME = function(inputs, parameters) {
  body of the function (manipulation of inputs)
  return
}
```

In R, inputs and parameters are treated the same; but it is useful to think about them separately in designing the model - collectively they are sometimes referred to as arguments

ALWAYS USE Meaningful names for your function, its parameters and variables calculated within the function

Types of models: Example

- * Input: Reservoir height and flow rate
- * Output: Instantaneous power generation (W/s)
- * Parameter: Reservoir Efficiency
- Conceptual model



Function "Contract"

- Given Input: Reservoir height and flow rate
- * Output: Instantaneous power generation (W/s) when reservoir has that height and flow rate
- * Parameters: K_{Efficiency}, Q (density of water), g (acceleration due to gravity)

$$P = \varrho * h * r * g * K_{Efficiency};$$

P is Power in watts, ϱ is the density of water (~1000 kg/m³), h is height in meters, r is flow rate in cubic meters per second, g is acceleration due to gravity of 9.8 m/s², $K_{Efficiency}$ is a coefficient of efficiency ranging from 0 to 1.

This is a static (one point in time), deterministic, lumped (one place) model; its more or less physically based

Building Models (see Rmarkdown)

- * Inputs height, flow,
- Parameters are rho, g, and K
- * For parameters, we provide default values by assigning them a value (e.g Keff = 0.8), but we can overwrite these
- * Body is the equations between { and }
- * return tells R what the output is

```
power_gen = function(height, flow, rho=1000, g=9.8, Keff=0.8) {
result = rho * height * flow * g * Keff
return(result)
}
```

Building Models

- * write your function in a text editor and then copy into R or in R studio create a new R script
- * By convention we name files with functions in them
 - * the name of the function.R
 - * so power_gen.R
- * you can also have R read a text file by <code>source("power_gen.R")</code> make sure you are in the right working directory
- * Eventually we may want our function to be part of a package (a library of many functions) to create a package you must use this convention (name.R)

Work flow*

- * Keep your function definitions "clean"
 - * in their own file with ONLY the function definition and documentation (not its application!)
 - * Ideally in a subdirectory called "R"
- * Use a different document (R markdown is a good choice) to keep track of scripts that you use to execute your function with different datasets
 - * For this course I'll put these files in directory called Rmarkdown

* WHY?

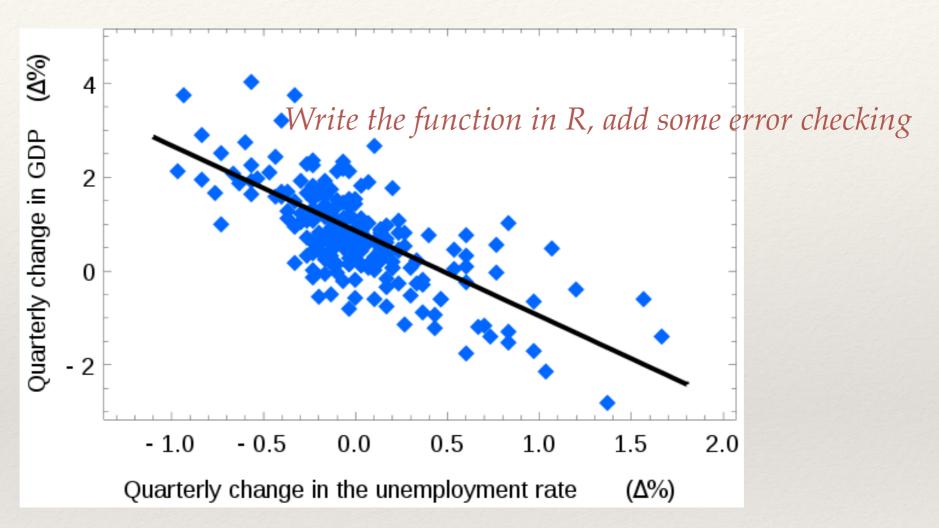
- Increases reusability and sharing of the function
- * Allows you to add to a package if you are creating a multicomponent model

Building Models

* Another example: Okuns Law (conceptual, abstract

model)

%Change GNP = . 856 - 1.827*(Change Unemployment Rate).



Graph of US quarterly data (not annualized) from 1947 through 2002 estimates a form of the difference version of Okun's law:

%Change GNP = .856 - 1.827* (Change Unemployment Rate). R^2 of .504.

http://en.wikipedia.org/wiki/Okun%27s_law

```
Okuns Law
# <sup>1</sup>
  function uses Okuns Law to estimate the quarterly change in GDP,
#' from the quarterly change in unemployment
   @param delta.unemploy Change in Unemployment Rate as percent
   @param slope Slope of linear relationship Default is -1.827
   @param intercept Intercep of linear relationship Default is 0.856
#' @examples
#' okun(delta_unemploy=3)
#' @references
#' Okun, Arthur, M, Potential GNP, its measurement and significance (1962).
Cowles Foundation, Yale University.
#' \url{http://cowles.econ.yale.edu/P/cp/p01b/p0190.pdf}
okun = function(deltaunemploy, intercep=0.856) {
deltaGDP = deltaunemploy*slope+intercep
return(deltaGDP)
```

What's wrong with this model?

```
Okuns Law
# '
  function uses Okuns Law to estimate the quarterly change in GDP,
  from the quarterly change in unemployment
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okun = function(deltaunemploy, slope=-1.827, intercep=0.856) {
deltaGDP = deltaunemploy*slope+intercep
return(deltaGDP)
```

Usage

```
> okun(2)

[1] -2.798

> okun(-2)

[1] 4.51

> okun(-2, slope=-1.9)

[1] 4.656
```