#### Goal

#### Problem statement:

Given a point cloud  $X = \{x_i : x_i \in \mathbb{R}^3, i \in [N]\}$ , predict a function  $\mathcal{O} : \mathbb{R}^3 \to [0,1]$ , which represents the volume represented by the point cloud.

- Talk: Using IRREGULAR LATENT GRID to solve the problem.
- Presenter: Annada Behera

#### Prerequisites

- Farthest point sampling
- 2 k-nearest neighbor
- OintNet
- Vector quantization
- Nadaraya-Watson estimator

#### Farthest point sampling

- **9** Pick a point p from the point cloud, X arbitrarily and add it to the sampled points,  $X_M = \{p\}$ .
- ② Find the point, p' in the point cloud X such that the distance between p and p' is maximum.

$$p' = \underset{q \in X \setminus \{p\}}{\operatorname{arg}} \max \|p - q\|_2 \tag{1}$$

This takes O(N) time.

- **③** Add it to the sampled point,  $X_M \leftarrow X_M \cap \{p'\}$ .
- Repeat step (2) and (3), until M number of points are sampled, taking O(M) time.

Total time: O(MN).

#### k-nearest neighbor

Given a point  $p \in X$  in the point cloud, the k-nearest neighbor can be computed as,

• Find the distance between p and all other point, as a ordered set S,

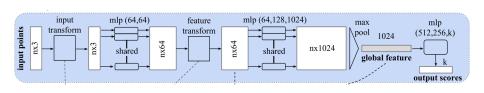
$$S = \{ \|q - p\|_2 : q \in X \setminus \{p\} \}$$
 (2)

Takes O(N) time.

- ② Sort the ordered set, S in  $O(N \log N)$  time.
- **3** Return the first k elements, in O(k).

Since k < M < N, total time:  $O(N \log N)$ .

### PointNet embedding vector



For every point p in X, the embedding in  $\mathbb{R}^C$  latent space is given as a neural network, defined as a series of computations as follows,

$$e_i = \text{MaxPool}(t_{n \times C}) \tag{3}$$

$$t_{n \times C} = W_{C \times 128}^{(0)} W_{128 \times 64}^{(1)} s_{n \times 64} \tag{4}$$

$$s_{n\times 64} = W_{64\times 64}^{(2)} r_{n\times 64} \odot r_{n\times 64} \tag{5}$$

$$r_{n\times 64} = W_{64\times 64}^{(3)} q_{n\times 3} \tag{6}$$

$$q_{n \times 64} = W_{3 \times 3}^{(4)} p_{n \times 3} \odot p_{n \times 3} \tag{7}$$

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#### Vector quantization

For a given vector,  $z \in \{z_i \in \mathbb{R}^n, i \in [M]\}$ , vector quantization is the process of moving the vector to another vector which is closest to it from a given dictionary D,

$$\forall i \in M, z_i = \underset{\hat{z}_i \in D}{\arg \max} \|\hat{z}_i - z_i\| \tag{8}$$

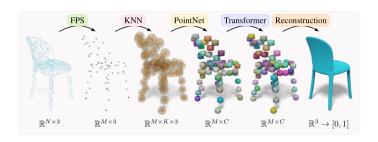
#### Nadaraya-Watson estimator

The Nadaraya-Watson estimator of a latent vector  $z_x$  for it's corresponding point  $x \in \{x_i \in \mathbb{R}^3, i \in [M]\}$  is given as,

$$z_x = NW(x, z) = \frac{\sum_{i \in [M]} z_i \exp(-\beta ||x - x_i||^2)}{\sum_{i \in [M]} \exp(-\beta ||x - x_i||^2)}$$
(9)

where,  $\beta$  is the smoothness of interpolation.

#### Shape Reconstruction



The loss is a weight loss between binary-cross entropy loss and the commitment loss,

$$L = \mathbb{E}_{x \in \mathbb{R}^3} \operatorname{BCE}(\mathcal{O}, \mathcal{O}') + \lambda \mathbb{E}_{x \in \mathbb{R}^3} [E_{x \in [M]} \| \hat{z}_i^{(l)} - z_i^{(l)} \|^2]$$
 (10)

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## Autoregressive Generative Modeling

• Quantize the latents,

$$z_i \in \{0, 1, \cdots, D\} \tag{11}$$

2 Quantize the points,

$$x_i \to (x_{i,1}, x_{i,2}, x_{i,3})$$
 (12)

where  $(.(.,i)) \in [255]$ .

 $\odot$  Create a sequence,  $\mathcal{S}$ , an ordered set,

$$S = \{(x_{0,1}, x_{0,2}, x_{0,3}, z_0), \tag{13}$$

$$(x_{1,1}, x_{1,1}, x_{1,1}, z_1), \cdots,$$
 (14)

$$(x_{(M-1,1)}, x_{(M-1,2)}, x_{(M-1,3), z_{M-1}})$$
(15)

The final model is,

$$\Pr[\mathcal{S}|\mathcal{C}] = \prod_{i=1}^{M-1} \Pr[o_i|o_{< i}, \mathcal{C}]$$
(16)

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# AGM(cond.)

