

Databases & ORMs

Intro to ORMs



ACID

- Atomicity
- Consistency
- Isolation
- Durability



ACID

- All about transactions
- Atomicity all or nothing
- Consistency must bring us to a valid state
- Isolation concurrent execution that mirrors serial execution results
- Durability transactions persist



CAP Theorem

- Consistency: all clients see the same data
- Availability: each client can always read or write
- Partition Tolerance: system works even if network splits

- "Pick 2"
 - (Reality is more complex...)

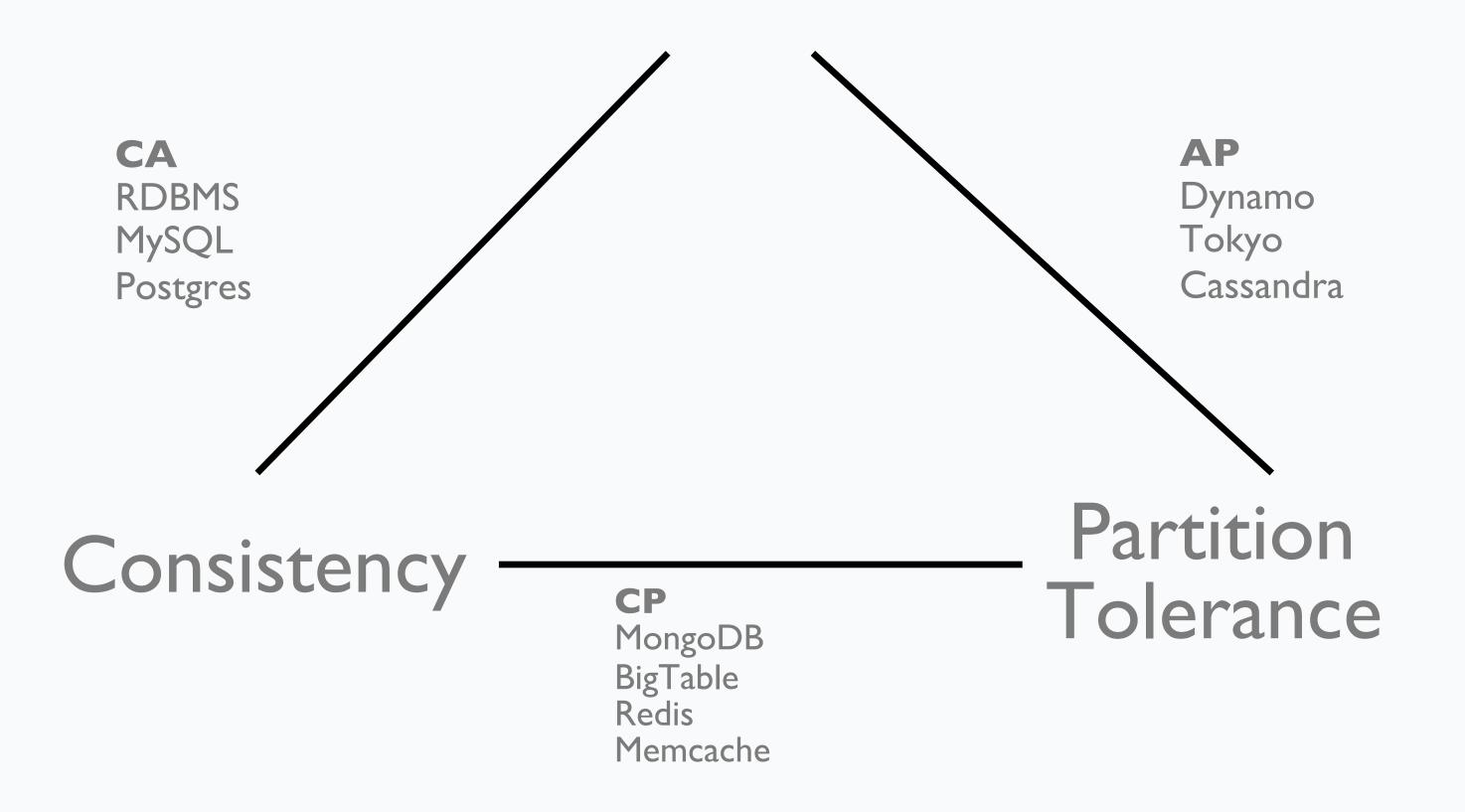




CAP, metaphorically speaking



Availability





Sequelize

- Sequelize is an Object-Relational Mapper (ORM)
- Access SQL databases from Node.js
- Sequelize features:
 - Schema modeling/validation
 - Data casting (convert SQL types to JS types)
 - Query building
 - Hooks (code that runs pre/post save/delete/update)
 - Class and instance methods of models
 - Getters, setters, and virtual fields







Tables

Models

+

+

Rows

Instances



Sequelize Basics

- Make a Model (interactive blueprint object)
- Extend the Model with Hooks, Class & Instance Methods, Virtuals, etc.
- Connect/sync the completed Model to an actual table in an actual
 SQL database
- Use the Model (Table) to create/find Instances (row)
- Use the Instances to save/update/delete



Create a Model

```
const Sequelize = require('sequelize');
const db = new Sequelize('postgres://localhost:5432/twitter');
const User = db.define('user', {
   name: Sequelize.STRING,
   pictureUrl: Sequelize.STRING
});
```



Sync Model to Table

User.sync().then(...);



Model & Instance Usage

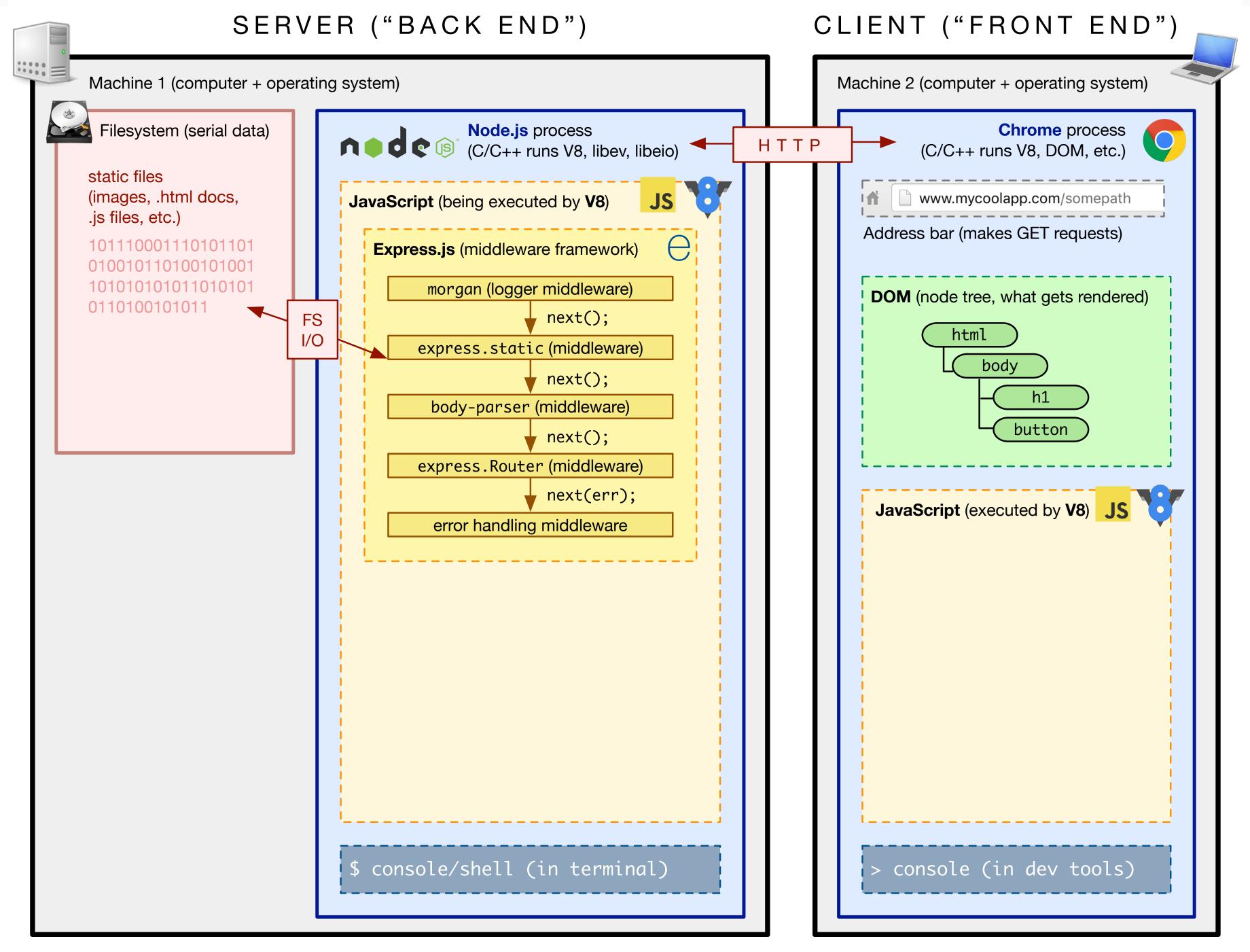
```
const person = User.build({
  name: "Emily",
  pictureUrl: "http://fillmurrary.com/10/10"
});
person.save()
.then(function(){...});
User.findAll()
.then(function(users){...});
// there's also .findById, findOne, .findOrCreate, etc.
```

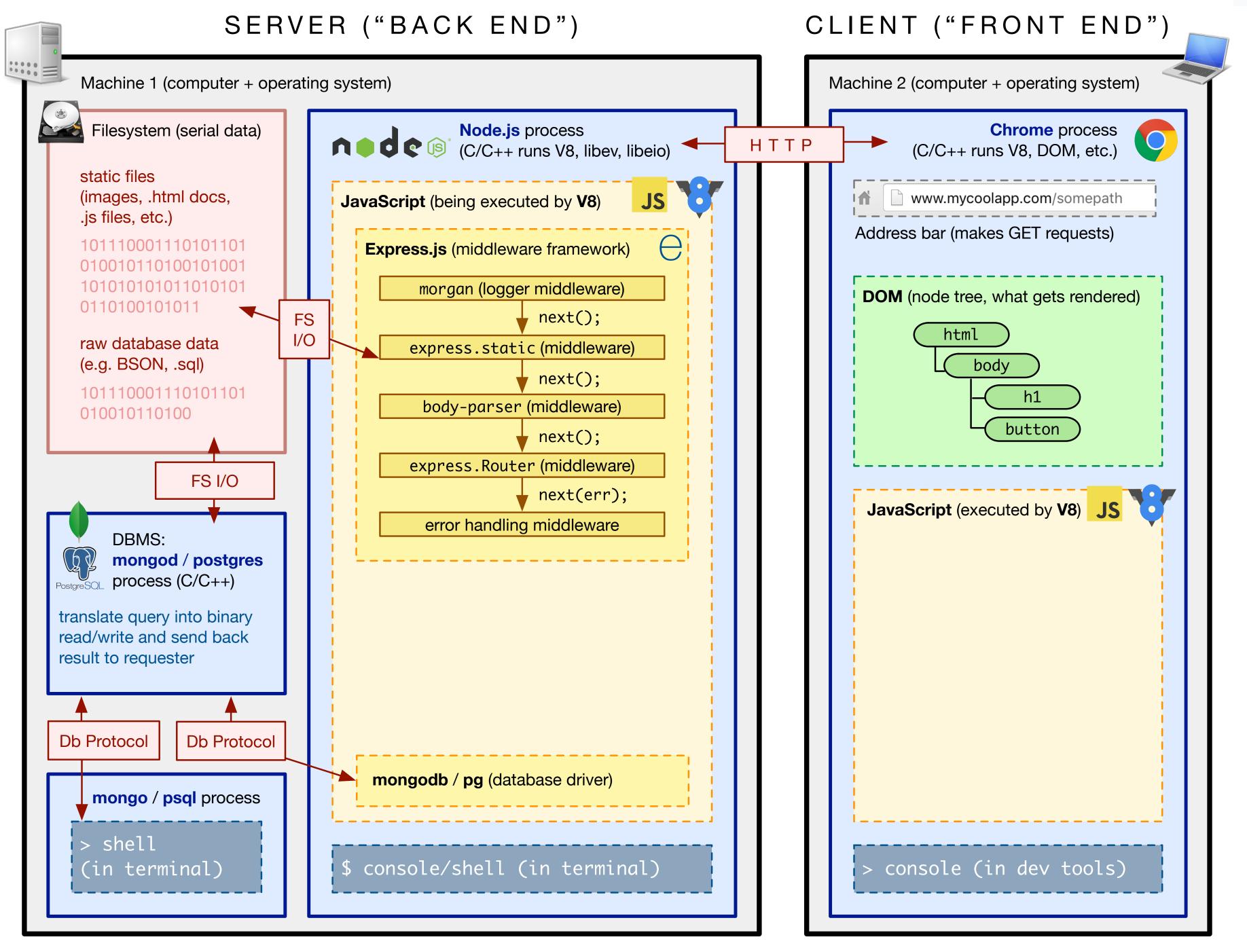


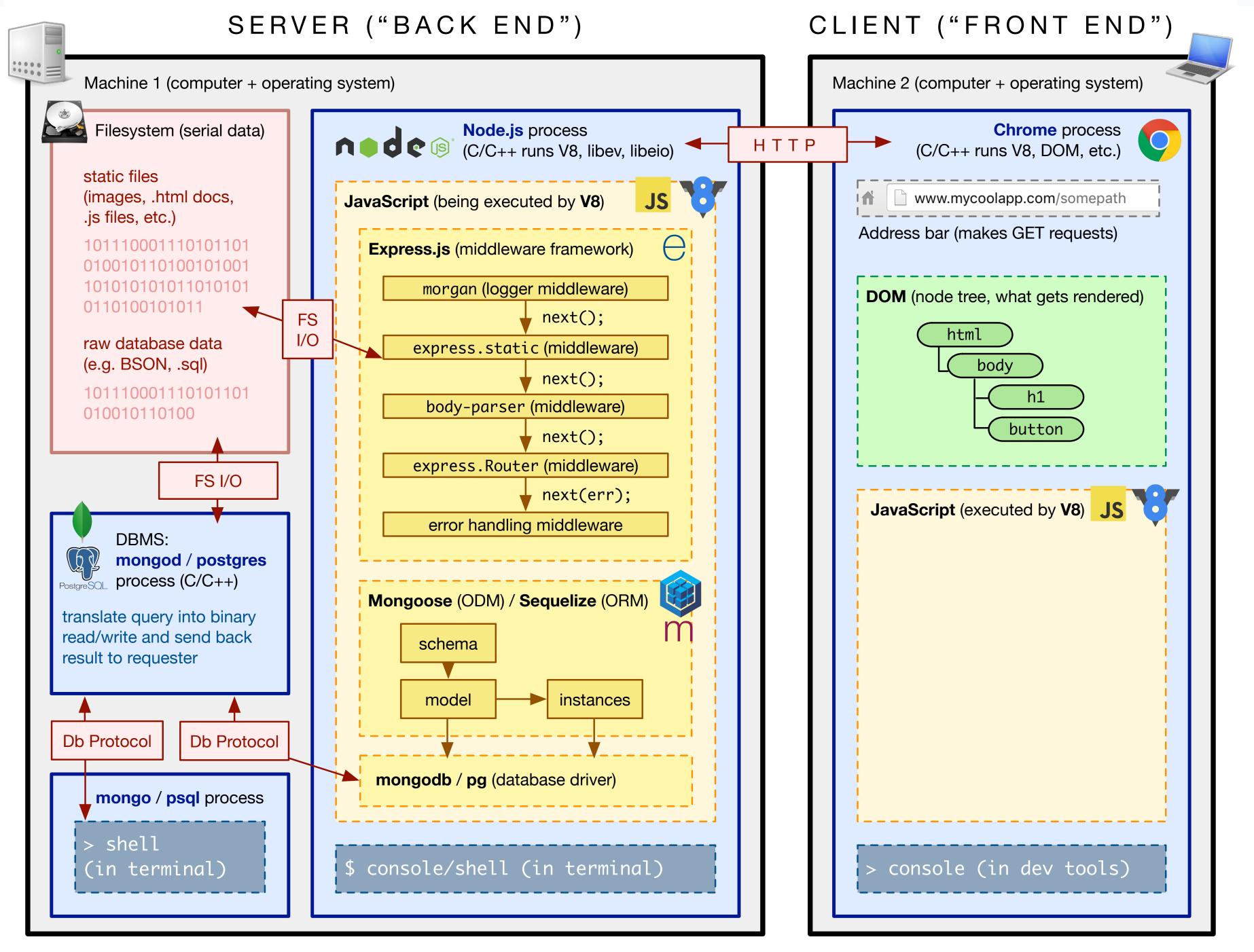
Sequelize

- Lives inside Node.js process
- Knows how to communicate to a few SQL DBMSs, including PostgreSQL and sqlite3









Let's Walk Through What Happens



- Reads the JS code `User.create({name: 'Emily'})` =>
- Constructs the string SQL (postgres dialect) query `INSERT INTO users (id, name) VALUES (I, "Emily") RETURNING (id, name)` =>
- Passes that SQL query to the JS library `pg` =>





- Connects via TCP/IP to Postgres =>
- Uses the postgres protocol to tell Postgres it has an incoming SQL query =>
- Sends the SQL query to Postgres =>



- Parses the query =>
- Changes the data on disk =>
- Sends a response back to `pg` via the postgres protocol on the TCP connection =>





- Receives raw string data, perhaps something like
 "created I row in users table (id, name) values (I, Emily)" =>
- Turns raw string into an array of row objects`[{id: I, name: Emily}]` and hands it to Sequelize =>



- Mutates the returned data and constructs new, powerful objects with prototypal methods, e.g. `save` =>
- Resolves the promise it returned from `create` with the newly created Sequelize instance object (may be an array of objects too, depending on method)



Wikistack

- Build a Wikipedia clone
- Walk you through installing and using sequelize
- Application of <u>everything</u> we've learned so far

