

ANNA ALTHAFUNNISA

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Jl. Simpang Ranugrati Selatan, Kota Malang, Jawa Timur



PROFILE

A vocational high school student majoring in Software Engineering, focuses on software development, particularly in game development. Already create Gameplay, Game UI, button functionalities, and proficient in using the Unity platform and MS Office applications. Experienced in administration as a secretary in student organization. Dedicated and enthusiastic about gaining experience and improving skills in the professional world. Career-focused on game development and willing to be a Game Programmer. Highly determined, resilient, and persistent in facing challenges in the workplace.

EDUCATION

Vocational High School (SMK) 4 Malang, Jawa Timur
Software Engineering (RPL)

2023-2026

ORGANIZATIONAL EXPERIENCE

Secretary at Grafika Scout SMK 4 Malang

2023-2026

- Developed 10+ daily and annual organizational work programs with detail planning activities to support the achievement of organizational goals.
- Completed administrative tasks related to work programs, include scheduling, preparing supporting documents, recording minutes, and reporting activity results.
- Managed and archived all organizational documents, both digitally and physically, to facilitate information access for organization members.

ABILITY

Language: Indonesian, English

Software: Microsoft Office

Soft Skill: Leadership, teamwork, komunikatif, time management

Hard Skill: Figma, Unity, Construct 3, HTML, CSS

TRAINING

Global Game Jam Malang 2024

- Game development training organized by Game Developer Malang

AWS Academy

- Cloud computing training

PROJECT

- Pentanquezz
- Run & Catch
- Garuda The Protector (GTP) 3D
- SWAPY
- Mazekito