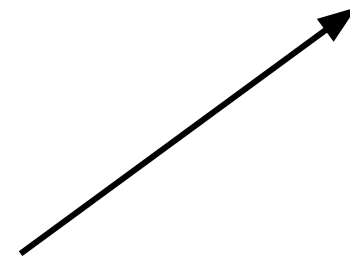
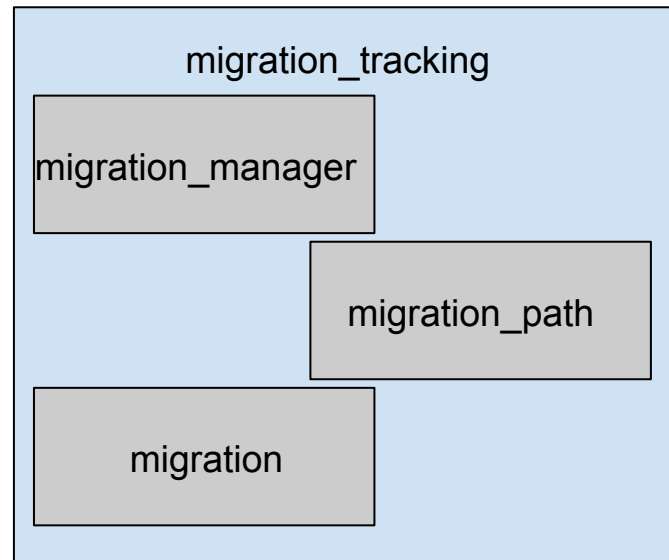
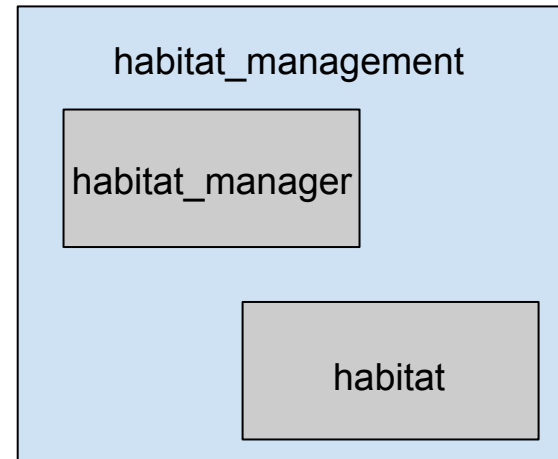


`assign_animals_to_habitat`  
`assign_animals_to_habitat`  
`get_animals_in_habitat`



`get_migration_paths_by_destination`  
`get_migration_paths_by_start_location`  
`create_migration_path`