

osshape  $os_1$

$e_i sf_1$

vbf.side\_mon\_vs\_side\_mon\_fe\_contr  
( $os_1$ ,  $m_{1j}$ ,  $p_1 sf$ ,  $e_i$ ,  $e_i sf_1$ )

$e_i$

$$p_1 = \sum_j a_{1j} m_{1j}$$

side face  $p_1 sf$