

Goods & Services

Welcome, here you can find a list of items and services you might encounter on our wizarding journey!

Given that there is such a plethora of items in both the Magical and the Muggle worlds, this list does not limit you from other items you can think of. Want some rope, or a bar of chocolate? Ask your DM and see where the adventure leads.

Same for services: you will see a sample of services provided, but do not hesitate to ask your DM about others you can think of!

For the sake of ease of all transactions in gameplay, we will be dealing exclusively in GALLEONS. All prices will be marked as such and all monies you receive will likewise be in Galleons

Jump to:

1. [Gear](#)
2. [Potions](#)
3. [Services](#)

Item

Price: in Galleons

Type: Wizard or Muggle, TN check to use item*

Size: Tiny to Large

Description: What the item is and does in game terms

Potion

Price: in Galleons

Type: Wizard

Size: Tiny

Description: What the item is and does in game terms

Note: Students are not encouraged to attempt to brew these or any potions without the supervision of a teacher or mentor.

Gear

Belt of Giant Strength

Price: 4000 G (+2), 16000 G (+4), 32000 G (+6),

Type: Wizard

Size: Small

Description: This belt is a thick leather affair, often decorated with huge metal buckles. The belt grants the wearer an enhancement bonus to Strength of +2, +4, or +6.

Belt of Incredible Dexterity

Price: 4000 G (+2), 16000 G (+4), 32000 G (+6),

Type: Wizard

Size: Small

Description: This belt has a large silver buckle, usually depicting the image of a tiger. The belt grants the wearer an enhancement bonus to Dexterity of +2, +4, or +6.

Belt of Mighty Constitution

Price: 4000 G (+2), 16000 G (+4), 32000 G (+6),

Type: Wizard

Size: Small

Description: This belt's golden buckle depicts a bear's head. The belt grants the wearer an enhancement bonus to Constitution of +2, +4, or +6.

Belt of Physical Might

Price: 10,000 G (+2), 40,000 G (+4), 90,000 G (+6),

Type: Wizard

Size: Small

Description: This belt grants the wearer an enhancement bonus to two physical ability scores (Strength, Dexterity, or Constitution) of +2, +4, or +6.

Belt of Physical Perfection

Price: 16,000 G (+2), 64,000 G (+4), 144,000 G (+6),

Type: Wizard

Size: Small

Description: This belt has a large platinum buckle and grants the wearer an enhancement bonus to all physical ability scores (Strength, Dexterity, and Constitution) of +2, +4, or +6.

Belt of the Minotaur

Price: 11,000

Type: Wizard

Size: Small

Description: This belt grants its wearer a +2 enhancement bonus to Strength, and the ability to ignore difficult terrain while charging.

Belt of the Monkey

Price: 11,000

Type: Wizard

Size: Small

Description: The belt grants the wearer a +2 enhancement bonus to Dexterity, and the ability to automatically pass an athletics check TN15 or less once per day.

Belt of the Plague Rat

Price: 11,000

Type: Wizard

Size: Small

Description: This belt grants its wearer a +2 enhancement bonus to Constitution. Also, as an immediate action three times per day, the wearer can call upon the belt to reroll a saving throw made to resist a disease or poison. The wearer must use the second roll, even if it is worse.

Boots of Freedom

Price: 350 G

Type: Wizard

Size: Tiny

Description: Boots imbued with a dormant Slippery Spell. Can counteract a Sticking Spell 1/day.

Boots of Mischief

Price: 250 G

Type: Wizard

Size: Tiny

Description: Boots made with a secret heel compartment used to hide a set of lock picks. +1 to Disable Device checks.

Boots of Shadows

Price: 150 G

Type: Wizard

Size: Tiny

Description: Boots made of flexible, supple leather. +1 to Stealth checks.

Broom, Cleansweep

Price: 400 G

Type: Wizard

Size: M

Description: This broomstick is plain-looking and average. It has rather limited abilities with its +2 bonus to Fly checks.

Broom, Comet

Price: 500 G

Type: Wizard

Size: M

Description: Polished in a dark orange finish with black bristles and the trademark comet design on the head of the handle. +3 bonus to Fly.

Broom, Firebolt

Price: 5000 G

Type: Wizard

Size: M

Description: The fastest brooms made; their design belies the top in broom aerodynamics. +7 bonus to Fly checks.

Broom, Nimbus 2000

Price: 750 G

Type: Wizard

Size: M

Description: This broom has a deep mahogany finish and orangish red bristles trimmed for aerodynamics. +4 bonus to Fly checks.

Broom, Nimbus 2001

Price: 750 G

Type: Wizard

Size: M

Description: This broom has a sleek, black finish to the handle and ebony bristles trimmed for aerodynamics. +5 bonus to Fly checks.

Calculator, simple

Price: 40 G

Type: Muggle, TN10*

Size: Tiny

Description: A hand-held device for performing simple mathematics such as multiplication and division; +1 bonus to skills checks involving mathematics/science.

Calculator, complex

Price: 150 G

Type: Muggle, TN15*

Size: M

Description: A hand-held device for performing simple mathematics such as multiplication and division; it can be programmed to store and run specific formulae and display a graph of various mathematical equations. +1 bonus to skills checks involving mathematics/science.

Cauldron

Price: 50 G

Type: Wizard

Size: Small

Description: These are large pots that are used for brewing all sorts of magical concoctions. They are made from many different metals and alloys, from cast iron to pewter. Similar to flasks and phials, they also have charms imbued in them to protect them from damage due to magical acid and fire/heat.

Cellphone

Price: 300 G

Type: Muggle, TN15*

Size: Tiny

Description: A hand-held device used for communication between people. It can be used in most Muggle-populated areas and can transmit to other cell phones, telephones, and pay phones.

Cloak

Price: 10 G

Type: Wizard

Size: Medium

Description: A garment worn over clothing to keep them clean. They use straps tie them about the wearer's neck or clasps to fasten them to the wearer's clothing.

Cloak, winter

Price: 30 G

Type: Wizard

Size: Medium

Description: A heavier, warmer version of a cloak, especially useful in cold environments.

Compass

Price: 40 G

Type: Muggle, TN15*

Size: Tiny

Description: A hand-held device used for determining the direction of north by magnetism. Used in conjunction with a Muggle map, it can help determine your near-exact location with a +3 to Investigate checks.

Flashlight

Price: 10 G

Type: Muggle, TN10*

Size: Tiny

Description: A hand-held device used for providing light in the dark. It can illuminate a conic area of 30 feet long and 10 feet in diameter.

Flasks, ceramic

Price: 10 G

Type: Wizard

Size: Small

Description: These are used for holding and mixing potions for experiments. They have a very minor charm placed upon them to be able to hold the magical concoctions. It also comes with a stopper with a similar enchantment. They can hold up to 12 ounces of fluid.

Flasks, crystal

Price: 50 G

Type: Wizard

Size: Small

Description: These are used for holding and mixing potions for experiments. They have a very minor charm placed upon them to be able to hold the magical concoctions. It also comes with a stopper with a similar enchantment. They can hold up to 12 ounces of fluid.

Gloves, asbestos-lined

Price: 100 G

Type: Muggle, TN5*

Size: Small

Description: These gloves are made with a peculiar Muggle alchemical substance. They can withstand very high temperatures, protecting the wearer's hands, but as they are not made by wizards, they cannot protect against anything magical.

Gloves, basilisk scale

Price: 1000 G

Type: Wizard

Size: Small

Description: These gloves are made from the skin of a young basilisk. They are very supple and will stretch or shrink to fit the hands of the wearer. Their value is based off the rare skin used and the fact that they confer upon the wearer increased fortitude of +8 on Fortitude saves vs. serpent poisons and full protection against all poisons that are the Touch type when handled using the gloves. *This item can only be found in Knockturn Alley or other such places dealing in Dark Arts items.*

Gloves, dragon hide

Price: 850 G

Type: Magic

Size: Small

Description: These gloves are made from the hide of dragons. They are very supple and will stretch or shrink to fit the hands of the wearer. They protect the wearer's hands from extreme heat and fire, offering a fire/heat resistance of 10. They also have a resistance of 4 vs. all types of acid.

Gloves, leather

Price: 50 G

Type: Muggle, TN5*

Size: Small

Description: These gloves are made from either cowhide or sheep's hide. They offer little protection against heat or cold. In the case of incidental contact with acid, they are destroyed, and the wearer must remove them the next round or suffer damage. The gloves will also protect the wearer against Muggle poisons of the Touch type, but not against anything magical.

Gloves, salamander leather

Price: 450 G

Type: Wizard

Size: Small

Description: These gloves are made from the skin of a young salamander. They are very supple and will stretch or shrink to fit the hands of the wearer. They protect the wearer's hands from extreme heat and fire, offering a fire/heat resistance of 5. They also have an acid resistance of 2 vs. all types of acids.

Hat, pointed

Price: 20 G

Type: Wizard

Size: Small

Description: This style of hat is a typical hat worn by most wizards. It is a required part of a student's uniform at a wizarding school.

Phials, crystal

Price: 50 G

Type: Wizard

Size: Small

Description: Set of 5. These are used for holding and mixing potions for experiments and for holding Potions homework for review by the professor. They have a very minor charm placed upon them to be able to hold the magical concoctions. It also comes with a stopper with a similar enchantment. They can hold up to 4 ounces of fluid.

Phials, glass

Price: 30 G

Type: Wizard

Size: Small

Description: Set of 5. These are used for holding and mixing potions for experiments and for holding Potions homework for review by the professor. They have a very minor charm placed upon them to be able to hold the magical concoctions. It also comes with a stopper with a similar enchantment. They can hold up to 4 ounces of fluid.

Quill, typical

Price: 10 G

Type: Wizard

Size: Tiny

Description: These are feathers specifically used for writing or for creating wands. Select from: owl, raven, eagle (+1G) or peacock (+2G) feather.

Quill, Quick-quotes

Price: 1500 G

Type: Wizard

Size: Tiny

Description: This quill looks like a normal owl quill but upon command by the owner, it will begin dictating whatever the owner and whomever the owner designates says until commanded to stop. These enchanted quills in a variety of types depending on the nature of the dictation the writer wishes convey such as verbose, exaggeration, or accurate dictation.

Quill, rare (cockatrice)

Price: 200 G

Type: Wizard

Size: Tiny

Description: These are feathers specifically used for writing or for creating wands. Made from a cockatrice (magical creature resembling a rooster with a lizard's tail) feather. +1 to Intimidate checks.

Quill, rare (griffin)

Price: 200 G

Type: Wizard

Size: Tiny

Description: These are feathers specifically used for writing or for creating wands. Made from a griffin feather. +1 Athletics checks.

Quill, rare (hippogriff)

Price: 200 G

Type: Wizard

Size: Tiny

Description: These are feathers specifically used for writing or for creating wands. Made from a hippogriff feather. +1 Handle Animal checks.

Quill, rare (phoenix)

Price: 500 G

Type: Wizard

Size: Tiny

Description: These are feathers specifically used for writing or for creating wands. Made from a phoenix feather. +2 to Sense Motive checks.

Robes, plain

Price: 50 G

Type: Wizard

Size: Medium

Description: Typical clothing worn by wizards in the wizarding world.

Robes, formal

Price: 100 G

Type: Wizard

Size: Medium

Description: Formal clothing worn by wizards in the wizarding world.

Robes, fancy

Price: 200 G

Type: Wizard

Size: Medium

Description: Fancy clothing worn by wizards in the wizarding world.

Robes of disguise

Price: 500 G

Type: Wizard

Size: Medium

Description: These robes can morph into any type of robe or Muggle clothing the wearer specifies. Wearer gains +5 to disguise while activating non-plain specification.

Scales, brass

Price: 100 G

Type: Wizard

Size: Small

Description: This basic set of scales is used for measuring and weighing potion ingredients. It comes with a small scale that can weigh items to 1/8 oz. - 4 oz., scoops for measuring small amounts to 1/3 tsp. - 1 tbsp., and a pair of tweezers.

Student's Ingredient Kit

Price: 200 G

Type: Wizard

Size: Small

Description: This is a basic set of potions ingredients used by students for their classes. Monitored closely, the portions given should last a couple years.

Tent, standard

Price: 300 G

Type: Muggle TN10*

Size: Large

Description: This is a temporary shelter that can be erected for use in the outdoors. Muggles use them when they go camping or backpacking in the wilderness.

Tent, wizard

Price: 600 G

Type: Wizard

Size: Large

Description: Similar to the Muggle version but has a More Space Charm and Levitation Charm imbued into it so as to incorporate a house full of amenities within and to make it light enough to carry by a person without trouble.

Potions

List of potions will be available after level 2.

Services

Ask your DM for pricing!

Inns

Knight Bus

Owl Post

Pay phones

Transportation (muggle)

- Taxis
- Buses
- Trains
- etc.

Food

- Restaurants
- Pubs
- Wizard Markets
- Wizard treats such as: Bertie Bott's Every Flavour Beans, Butterbeer, Cauldron Cakes, Chocolate Frogs, Fizzing Whizbees, Licorice Wands, Pumpkin Pasties

Etc.