

Monte Carlo of Molecular Systems

MSSE Bootcamp

August 13, 2020

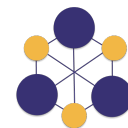
Monte Carlo Connection to Molecular Systems

According to statistical mechanics

We can use MC to evaluate this integral!

$$\langle Q \rangle = \int_V Q(r^N) \rho(r^N) dr^N$$

- Q quantity which depends on atomic coordinates (r^N)
- $\langle Q \rangle$ average value of quantity Q (square brackets denote average)
- r^N atomic coordinates with N dimensions
- $\rho(r^N)$ probability density based on thermodynamic properties (beyond scope of this course)

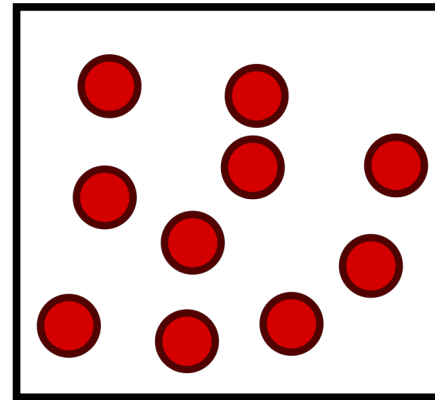


Monte Carlo Connection to Molecular Systems

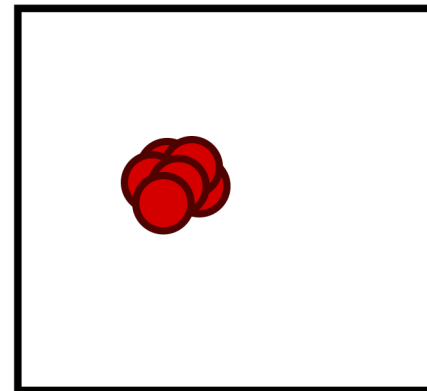
In order to evaluate this integral we have some special considerations

$$\langle Q \rangle = \int_V Q(r^N) \rho(r^N) dr^N$$

Because we have so many possible states, it is not effective to sample points with a uniform distribution.



Consider our 10 particles in a box.



This configuration (particles stacked) is high energy and not likely to occur



The Metropolis Monte Carlo Method

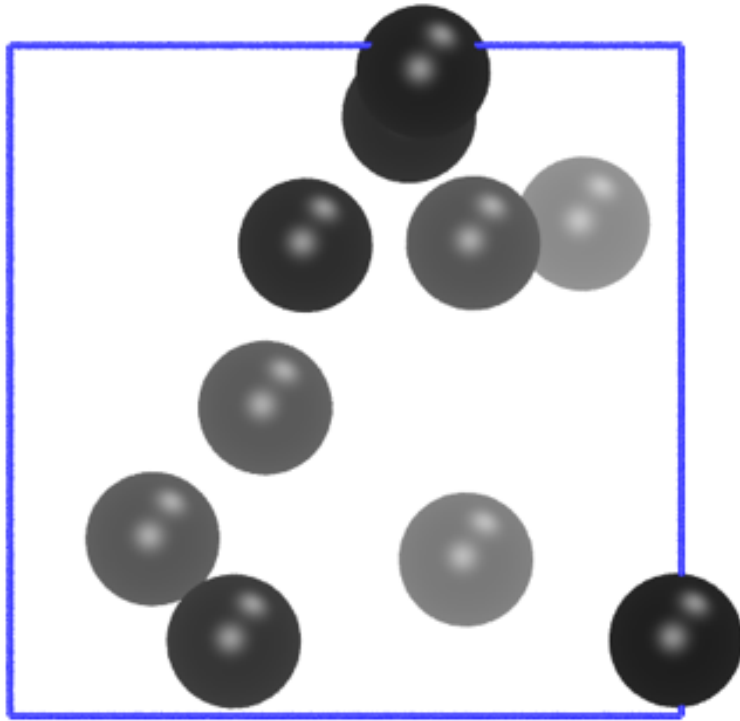
- No longer using a uniform distribution for coordinate generation.
- Instead, generate configurations with distribution - $\rho(r^N)$ - the probability density based on thermodynamic properties.

Then, we can evaluate the integral as the average of the generated configurations:

$$\langle Q \rangle = \frac{1}{N} \sum_{i=1}^N Q(r_i^N)$$



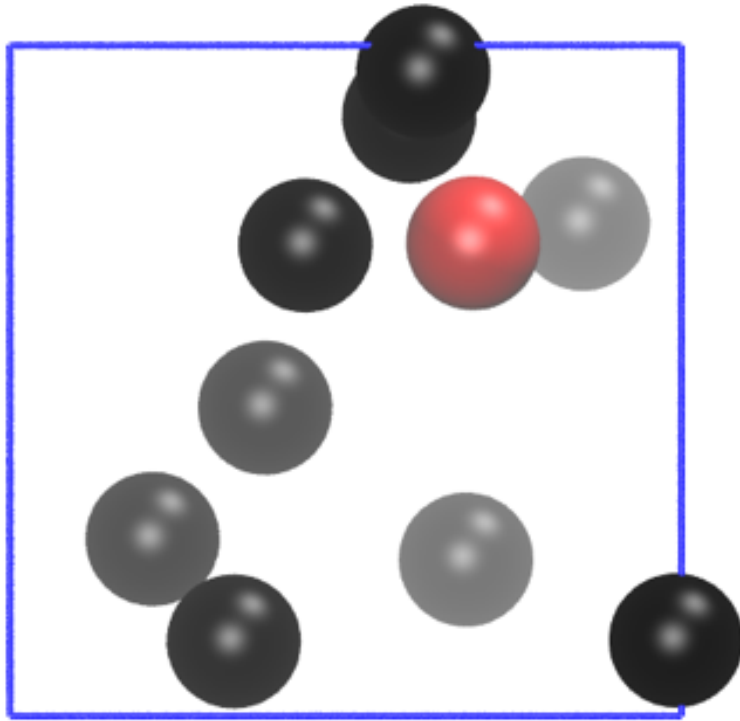
The Metropolis Monte Carlo Recipe



Generate an initial state m
and calculate its energy.



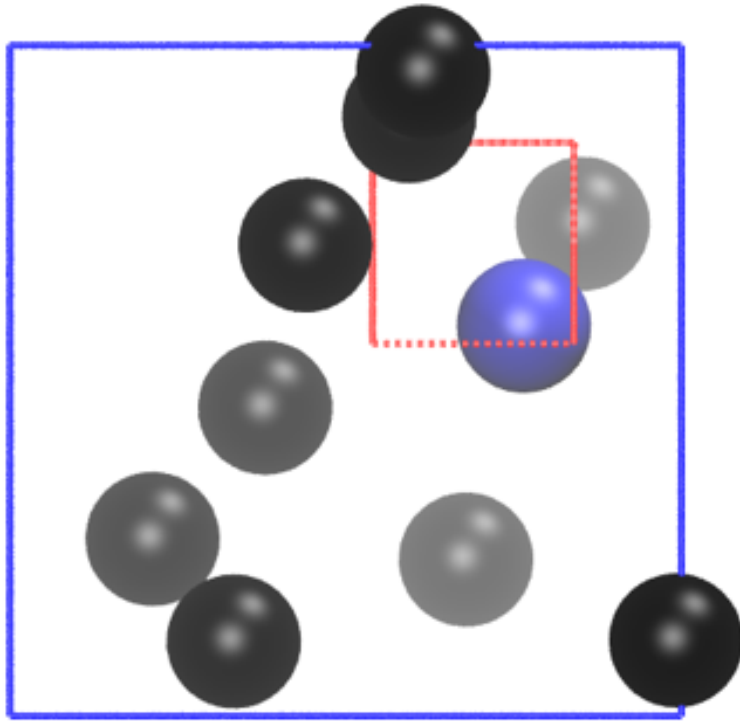
The Metropolis Monte Carlo Recipe



Choose an atom with
uniform probability

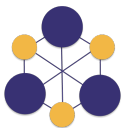


The Metropolis Monte Carlo Recipe

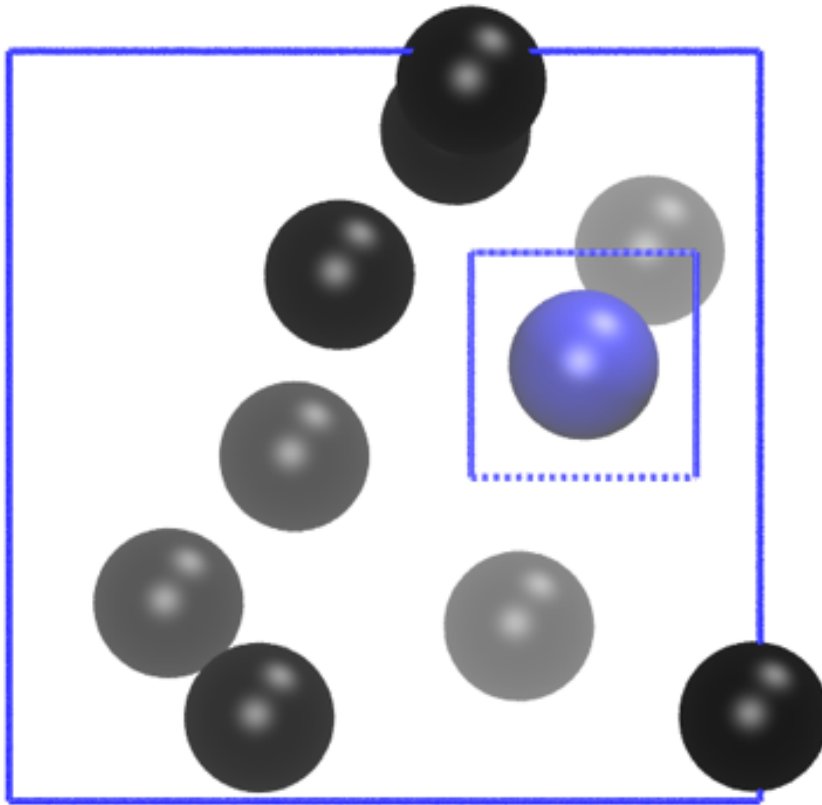


Attempt a random translation within a maximum distance.

Calculate the energy of the new state, n .



The Metropolis Monte Carlo Recipe



The Metropolis Criterion

Accept move based on the energy change resulting from moving the particle and system temperature.

$$P_{acc}(m \rightarrow n) = \min[1, e^{-\Delta U/T}]$$

This means we will always accept moves which result in a decrease in energy ($-\Delta U$), and sometimes accept moves which are zero or positive.

In practice, we will generate a random number on the range zero to 1. If our calculated P_{acc} is greater than our generated number, we accept the configuration.

