# IM060 Writing and Typesetting with Math

Part 3

Fine-tuning, algorithms, inserting graphics, defining LaTeX commands

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### Parentheses, brackets and other delimiters

- ► **Standard** sizes: (...), [...], {...}, ⟨...⟩ etc. (...), [...], \{...\}, \langle...\rangle
- ► Automatic size adjustment: (...), [...], {...}
  \left(...\right), \left[...\right], \left\{...\right\}
- ► Manual size adjustment: (...), (...), (...), (...)
  \bigl(...\bigr), \Bigl(...\Bigr), \biggl(...\biggr), \Biggl(...\Biggr)

## More align - \intertext

#### Alignment across intermediate text – example:

Like its constituting circles, this ellipse is centered at  $(x_c, y_c) = (0, 0)$  and performs m revolutions for one traversal of the contour.  $G_{-m}$  specifies the circle

$$z_{-m}(\varphi) = G_{-m} \cdot e^{i(-\varphi)} = r_{-m} \cdot e^{i(\theta_{-m} - \varphi)}, \tag{7}$$

for  $\varphi\in[0,2\pi]$ , with starting angle  $\theta_{-m}$  and radius  $r_{-m}$ , rotating in clockwise direction. Similarly,  $G_{+m}$  specifies the circle

$$z_{+m}(\varphi) = G_{+m} \cdot e^{i(\varphi)} = r_{+m} \cdot e^{i(\theta_{+m} + \varphi)}, \tag{8}$$

**Note** the alignment at the = sign across the intermediate paragraph!

#### More align - \intertext

#### LaTeX source for the previous example:

```
. . .
Like its constituting circles, this ellipse is centered at
(x_c, y_c) = (0,0) and performs m revolutions for one
traversal of the contour. $G_{-m}$ specifies the circle
\begin{align}
   z_{-m}(\operatorname{dot} e^{\pi} codot e^{\pi}) = 
      r_{-m} \cdot e^{-m} \cdot e^{-m} - \cdot e^{-m} ,
\intertext{for $\varphi \in [0, 2\pi]$, with starting angle
$\theta_{-m}$ and radius $r_{-m}$, rotating in clockwise
direction. Similarly, $G_{+m}$ specifies the circle}
   z_{+m}(\vee arphi) \&= G_{+m} \cdot e^{I} (\vee arphi) =
      r_{+m} \cdot e^{\perp} (\theta_{+m} + \alpha_{+m}) ,
\end{align}
. . .
```

# split is similar to align (source)

Practical for alignment within a single multi-line equation:

$$E_{2}(u,v) = \|\mathbf{E}(u,v)\|_{2} = \left[E_{R}^{2}(u,v) + E_{G}^{2}(u,v) + E_{B}^{2}(u,v)\right]^{1/2}$$
$$= \left[I_{R,x}^{2} + I_{R,y}^{2} + I_{G,x}^{2} + I_{B,y}^{2} + I_{B,x}^{2} + I_{B,y}^{2}\right]^{1/2}$$
(9)

Note that Eq. 9 has two lines but only a single label!

#### split is similar to align

LaTeX source for the previous example:

```
\begin{equation}
   \begin{split}
      E \{2\}(u,v) \&= \left| \left| boldsymbol\{E\}(u,v) \right| 2
        = \left[ E_{\mathrm{Nathrm}\{R\}}^2(u,v) + E_{\mathrm{Mathrm}\{G\}}^2(u,v) \right]
        + E {\mathrm{B}}^2(u,v) \right]^{1/2}
   11
      &= \left.[
         I_{\mathrm{R},x}^2 + I_{\mathrm{R},y}^2 +
         I_{\mathrm{G},x}^2 + I_{\mathrm{G},y}^2 +
         I_{\mathrm{B},x}^2 + I_{\mathrm{B},y}^2
         \right]^{1/2}
   \end{split}
\label{eq:EdgeMagnitude}
\end{equation}
```

### alignat – aligning *multiple* positions

In this case, the equations in Eqn. 7.15 simplify to

$$y_1 = a - b + c, (10)$$

$$y_2 = c, (11)$$

$$y_3 = a + b + c, (12)$$

```
In this case, the equations in Eqn.~\ref{xxx}
simplify to
\begin{alignat}{4}
    y_1 &= a & & - b + {} & & c , \\
    y_2 &= & & & & & & c , \\
    y_3 &= a & & + b + {} & & c ,
\end{alignat}
```

Note the + {} to give + operator a second operand. Try without!

#### **Underbraces**

Underbraces are useful for structuring/explaining large expressions.

$$I'(u,v) = \frac{1}{W_{u,v}} \cdot \sum_{\substack{i=j\\ -\infty -\infty}}^{\infty} \sum_{n=\infty}^{\infty} I(i,j) \cdot \underbrace{H_{\mathbf{d}}(i-u,j-v) \cdot H_{\mathbf{r}}(I(i,j) - I(u,v))}_{w_{i,j}}$$

\underbrace{expression}\_{subtext}

#### \displaystyle

\displaystyle can be used to switch (revert) to the font size / positioning style used for "displayed" math:

▶ x = a\_0 + \frac{1}{a\_1 + \frac{1}{a\_2}} 
$$x = a_0 + \frac{1}{a_1 + \frac{1}{a_2}}$$

 $\triangleright$  x = a\_0 + \frac{1}{a\_1 + \displaystyle\frac{1}{a\_2}}

$$x = a_0 + \frac{1}{a_1 + \frac{1}{a_2}}$$

#### \textstyle

\textstyle can be used to switch (revert) to the font size / positioning style that is used for "in-line" math:

$$m = \sum_{i=0}^{N-1} i^2$$

$$m = \sum_{i=0}^{N-1} i^2$$

 $\blacktriangleright$  m = \textstyle\sum\_{i=0}^{N-1} i^2

$$m = \sum_{i=0}^{N-1} i^2$$

## Horizontal spacing in math mode

▶ Predefined **positive** spacing commands:

```
full: short:
\thinspace \,
\medspace \:
\thickspace \;
\quad
\qquad
```

Example (note the spacing before the final dot):

$$\bar{y} = \frac{1}{N} \cdot \sum_{i=1}^N v_i. \qquad \text{vs.} \qquad \bar{y} = \frac{1}{N} \cdot \sum_{i=1}^N v_i \; .$$

$$\bar{y} = \frac{1}{N} \cdot \int_{i} = 1^{N} v_i \cdot .$$

## Horizontal spacing in math mode

Predefined **negative** spacing commands:

$$\bar{y} = \frac{1}{N} \cdot \sum_{0 \le i < N} v_i \qquad \text{vs.} \qquad \bar{y} = \frac{1}{N} \cdot \sum_{0 \le i < N} v_i$$

Note: We shall see more elegant methods for fixing this!

## Horizontal spacing in math mode

#### General math spacing commands (use in math mode only):

- ► \mspace{24mu}
- ▶ \mspace{-18mu}
- mu = "math unit" (1 mu = 1/18 em)

$$\bar{y} = \frac{1}{N} \cdot \sum_{0 \leq i < N} v_i \qquad \text{vs.} \qquad \bar{y} = \frac{1}{N} \cdot \sum_{0 \leq i < N} v_i$$

.. \cdot \mspace{-12mu} \sum\_{0 \leq i < N} \mspace{-12mu}  $v_i$ 

#### $\phantom$

With \phantom you can insert invisible elements for exact spacing:

$$\mathbf{A} = \begin{pmatrix} 3 & -2 \\ -4 & 1 \end{pmatrix}$$
 vs.  $\mathbf{A} = \begin{pmatrix} 3 & -2 \\ -4 & 1 \end{pmatrix}$  (13)

```
boldsymbol{A} =
  \begin{pmatrix}
      \phantom{-}3 & -2 \\
      -4 & \phantom{-}1
  \end{pmatrix}
```

Also see \vphantom.

### smash-ing vertical length

#### Sometimes we want to insert elements that have no height:

- ▶ \smash{..} zeros the **vertical** height of its argument.
- Works in text mode and math mode.
- ▶ Useful to avoid extra line spacing from large math constructs.
- ▶ Compare boxes for  $X^{2^4}$  and  $X^{2^4}$  Compare boxes for  $X^{2^4}$  and  $\frac{X^{2^4}}{2^4}$
- Example:  $\sqrt{\sigma_{\rm init}^2 \sigma_{\rm s}^2}$  vs.  $\sqrt{\sigma_{\rm init}^2 \sigma_{\rm s}^2}$

```
\sqrt{\sigma_{\smash{\mathrm{init}}}^2 ... }
```

# \clap and friends (smashing horizontal length)

- ► Text mode: \llap{..}, \clap{..}, \rlap{..} eliminate the horizontal length of their arguments (standard LaTeX).
- ▶ Math mode: mathtools package provides \mathlap{..}, \mathclap{..}, \mathrlap{..}

Default:  $\sum_{(i,j) \in \mathbb{R}_1} = \dots$ 

$$\bar{\boldsymbol{c}} = \sum_{(i,j)\in\mathcal{R}_1} \boldsymbol{c}_1 \cdot H(i,j) + \sum_{(i,j)\in\mathcal{R}_2} \boldsymbol{c}_2 \cdot H(i,j)$$
 (14)

Better: \sum\_{\mathclap{(i,j) \in \mathcal{R}\_1}} = ...

$$\bar{\boldsymbol{c}} = \sum_{(i,j)\in\mathcal{R}_1} \boldsymbol{c}_1 \cdot \boldsymbol{H}(i,j) + \sum_{(i,j)\in\mathcal{R}_2} \boldsymbol{c}_2 \cdot \boldsymbol{H}(i,j)$$
(15)

## Adjusting vertical spacing in multi-line equations

➤ The new-line command \\ accepts an optional length parameter: \\[len], which adds len vertical space (may be negative):

$$h_{\nabla}(i_{0}, j_{0}, k_{0}) \leftarrow z \cdot \alpha_{0} \cdot \beta_{0} \cdot \gamma_{0},$$

$$h_{\nabla}(i_{1}, j_{0}, k_{0}) \leftarrow z \cdot \alpha_{1} \cdot \beta_{0} \cdot \gamma_{0},$$

$$\vdots \qquad \vdots$$

$$h_{\nabla}(i_{1}, j_{1}, k_{1}) \leftarrow z \cdot \alpha_{1} \cdot \beta_{1} \cdot \gamma_{1}.$$

$$(16)$$

```
\begin{equation}
\begin{split}
\mathsf{h}_{\nabla}(i_0,j_0,k_0) &
    \leftarrow z \cdot \alpha_0 \cdot \beta_0 \cdot \gamma_0,\\
\mathsf{h}_{\nabla}(i_1,j_0,k_0) &
    \leftarrow z \cdot \alpha_1 \cdot \beta_0 \cdot \gamma_0,\\[-6pt]
\vdots\qquad & \qquad\qquad\vdots \\[-4pt]
\mathsf{h}_{\nabla}(i_1,j_1,k_1) &
    \leftarrow z \cdot \alpha_1 \cdot \beta_1 \cdot \gamma_1.
\end{split}
\end{equation}
```

## Footnotes in equations?

- ▶ Footnote marks may be confused with exponents.
- Do not work properly.
- ► Not a good idea, simply avoid!

## Defining new LaTeX commands

Create your own commands for less work, to make your texts more readable and to allow easy replacement later on.

▶ Commands without an argument:

```
\label{eq:linear_loss} $$\operatorname{R} \to \mathbb{R} $$\operatorname{True}_{\mathbf{True}} ... $$\ \to \mathbb{R} $$\operatorname{true} \to \operatorname{true}_{\mathbf{True}} ... $$
```

► Commands with one argument:

# Defining math operators

```
► \DeclareMathOperator{\argmin}{argmin} \argmin_{\alpha} f(\alpha) ... \rightarrow \operatorname{argmin}_{\alpha} f(\alpha)
```

- ▶ \DeclareMathOperator\*{\argmax}{\argmax} \argmax\_{\beta} f(\beta) ...  $\rightarrow \underset{\beta}{\operatorname{argmax}} f(\beta)$
- $\blacktriangleright$  Alternatively use \operatorname{..} when needed:  $0011_b$  and  $1010_b=0010_b$

```
$0011_b \operatorname{and} 1010_b = 0010_b$
```

# Page breaks in mathematical blocks (1)

- ► **Globally** allow page breaks in multi-line equations by \allowdisplaybreaks[n]
  - amsldoc.pdf: An optional argument  $n=1,\ldots,4$  can be used for finer control: 1 means allow page breaks, but avoid them as much as possible; values of 2, 3, 4 mean increasing permissiveness.
- ► Locally (inside an equation) use \displaybreak[n]:

$$\sigma_{\mathbf{w}}^{2}(q) = \mathsf{P}_{0}(q) \cdot \sigma_{0}^{2}(q) + \mathsf{P}_{1}(q) \cdot \sigma_{1}^{2}(q) \tag{17}$$

$$= \frac{1}{N} \left[ n_0(q) \cdot \sigma_0^2(q) + n_1(q) \cdot \sigma_1^2(q) \right]$$
 (18)

# Page breaks in mathematical blocks (2)

Note: Certain equation environments wrap their contents in an unbreakable box, with the consequence that neither \displaybreak nor \allowdisplaybreaks have any effect on them:

These include split, aligned, gathered, and alignedat.

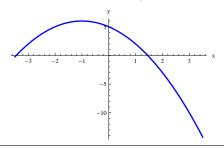
#### Line breaks in inline-math

Sometimes **inline math** elements such as a+b+c+d+e+f+g+h+i+j+k+l become long and create odd line breaks.

- ▶ Fix: Insert \allowbreak at a suitable position:
- Sometimes inline math elements such as a+b+c+d+e+f+g+h+i+j+k+l become long and create odd line break. \$a + b + c + d + e + \allowbreak f + g + h + i + j + k + 1\$
- ▶ It may be necessary to **split** math elements **into multiple pieces**.
- ► To avoid line breaks, use additional {..} brackets, e.g., \${f(x) = x^2 + 2}\$ will never break at the = sign.

# Inserting graphics (1)

A simple plot created with Mathematica (PlotA in file plots.nb):

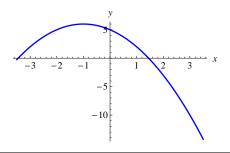


#### Mathematica:

```
\begin{center}
\includegraphics[width=0.5\textwidth]{mathematica/plotA}
\end{center}
```

# Inserting graphics (2)

Improved version, with font style and size adapted (PlotB):

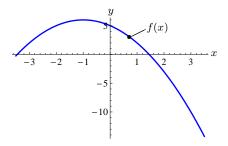


#### Mathematica:

```
PlotB = Plot[-x^2 - 2 x + 5, {x, -3.5, 3.5}, PlotStyle -> {Blue, Thick},
  BaseStyle -> {FontFamily -> "Times", FontSize -> 14},
  AxesLabel -> {Style["x", Italic], Style["y", Italic]}]
Export["plotB.pdf", PlotB]
```

# Inserting graphics (3)

PlotC: labels added in LaTeX (using the overpic package)



## Inserting graphics – other options

Other options for "scientific" illustrations:

- psfrag package: Allows replacement of specific character strings in an EPS graphic file. Only works with traditional DVI/PostScript workflow (obsolete)!
- ▶ Use a vector graphics tool (e.g., Adobe Illustrator) and TeX-like fonts (e.g., BaKoMa TrueType fonts).
- Use a "LaTeX-aware" drawing program (e.g., Inkscape).
- Other LaTeX graphics packages, e.g., TikZ and PGF.
- Use vector graphics whenever possible!
   Never use PhotoShop to draw an illustration!

## Homework assignment 3

#### Create a "scientific" illustration and include it in your document:

- ▶ For the "Regular Sampling along a Polygon Path" problem (see assignment 2), make a clean illustration that describes the situation and the important entities.
- ▶ Use a vector drawing tool (Adobe Illustrator, PowerPoint, Inkscape<sup>4</sup>, LibreOffice-Draw<sup>5</sup>, ...) and export/save the result as a PDF (crop with Acrobat if necessary).
- Include the resulting PDF in your LaTeX document and place it inside a figure environment, including a caption text (see the thesis template<sup>6</sup> for examples).
- ▶ Use overpic (see previous slides) to place mathematical LaTeX symbols on top of your illustration.

<sup>4</sup>https://inkscape.org/

<sup>5</sup>https://www.libreoffice.org/

<sup>6</sup>https://github.com/Digital-Media/HagenbergThesis

#### The End

#### Related topics you might want to explore:

- Designing and typesetting algorithms (see Hagenberg thesis template).
- Creating technical/scientific graphics and illustrations.
- ▶ Presentations (slides) made with LaTeX (tedious).
- **.**..?