

*A little message before I tell the story:*

*de opdracht was een verhaal over een nieuwkomer/vluchteling te maken.*

*zelf kon ik dit echt niet opbrengen om te doen, ik vind het niet heel respectvol en te zwaar dus heb er voor gekozen een fantasie verhaal te schrijven over het vluchten in een wereld waar alles kan.*

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### **How to play**

you are given a story with different choices.

but be aware, the choices you make decide your ending.

### **example**

you get attacked by a group of people.

>(answer here)

### **start**

Witches and wizards have lived among the muggles peacefully for ages, but today everything changed.

you are a young witch on a normal muggle school living a normal life but they found you, the seekers who kill everyone that is like you.

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you wake up from a loud knock on your bedroom door. Your mom barges in with a worried look on her face

She didn't have to say anything, you knew what was going on.

they found you and want to kill you.

you have no choice but to leave.

Do you get out through the [WINDOW](#) or go for the front [DOOR](#)

**1** you open the window and get out quickly.

but where do you go next?

do you go to your [FRIEND](#) for help or [RUN](#) alone

**2** you run out of your room as quickly as you can.

But the moment you reach the front door you can see the seekers standing outside of your house

do you [GO](#) or run back to your [ROOM](#) and climb out of your window

**End 1** you open the door and grab your wand to fight, but you are not quick enough.

there is a loud noise making your ears hurt, and then everything goes silent

you look down and see blood come through your shirt.

you got shot

-END-

**3** your best friend only lives a couple of houses further down the street.

you carefully walk to his house, making sure no one sees you.

you arrive and knock on his door.

For a couple minutes it's quiet, but finally you see his sleepy face in the window

you explain him what's happening and he offers to go with you

do you [ACCEPT](#) or [DECLINE](#)

4 you accept his offer but somewhere inside you feel a wave of guilt flood over you, like you already know this isn't going to end well.  
together you run towards the alley where you guys always used to play hide and seek  
but something is different.  
you feel like there is something that was never there before.  
all of the sudden you hear people run towards you.  
you grab your friends arm to pull him with you but he holds back  
you have to go!  
do you go WITHOUT him or do you STAY

5 you decide to do it on your own, you don't want to risk your friends life for something he shouldn't even be a part of.  
you run as fast as you can towards the alley that has been your safe place for your whole life.  
something about that place made you feel safe.  
when you arrive something feels different.  
out of nowhere a light appears at the end of the alley  
do you INVESTIGATE or IGNORE it

6 you run towards the light. It becomes brighter and brighter the closer you are.  
you swore you saw something like a gateway, like there was something behind the alley you have never seen before.  
but what if your wrong? If its just a wall and you are imagining things.  
you have to decide quickly  
do you keep GOING or do you STOP

7 forget it.  
you turn around to see the seekers stand before you with their guns pointed towards you.  
you take out your wand.  
do you cast FLIPENDO to knock back the seekers or INCENDIO to make a fire in front of the seekers

**End 2** you cast flipendo but it was clearly not enough.  
the seekers close in on you  
there is nothing you can do  
they take you in  
-END-

8 you close your eyes and keep running. You bumped into something soft,  
you opened your eyes and saw that it wasn't a something but a someone.  
you looked around, you were somewhere magical, somewhere where you felt home, even though you never been there.  
the big man you bumped up against asks you if you are okay  
do you LIE or tell him the TRUTH

9 you cast incendio  
the fire holds the seekers back and gives you time to run away  
you run towards the light and as soon as you walk trough the gateway, you enter a whole different world  
do you EXPLORE or ASK someone for help

10 you ask a big men for help  
do you TELL him what happened or keep SILENT

**End 3** you tell him the truth.

he looks at you smiling and brings you to Hogwarts, the school for witches and wizards where you can start your new life

-END-

**End 4** you lie and tell him you've been here before.

he looks at you with a questioned face but only for a second, his faces changes to a smile

you start crying. Everything comes back to you

the man grabs your hand

here you can finally be yourself and you are safe

-END-

**End 5** you explore on your own but get hold back by some wizards in suits

you try to tell them what happened but it is no use

they don't believe you and take you in

-END-