

ANNA MIN

anna.min1754@gmail.com(man20@mails.tsinghua.edu.cn) ◇ [Personal Website](#) ◇ [Github](#) ◇ [Linkedin](#)

EDUCATION

Bachelor of Engineering in Software Engineering, Tsinghua University - 2025 (Expected)
Major GPA: 3.73 /4.00, sophomore: 3.78, junior: 3.86

PUBLICATION

-
- [1] **Anna Min***, Chenxu Hu*, Yi Ren, Hang Zhao. A Unit-based System and Dataset for Expressive Direct Speech-to-Speech Translation (*Interspeech2024*)

DRAFT

-
- [1] **Anna Min**, Chenxu Hu, Yi Ren, Hang Zhao. When End-to-End is Overkill: Rethinking Cascaded Speech-to-Text Translation (*in submission to ICASSP2025, under review*)
- [2] **Anna Min**, Ziyang Chen, Hang Zhao, Andrew Owens. Supervising Sound Localization using In-the-wild Ego-motion (*short version in WiML@NeurIPS, In submission to CVPR2025*)

RESEARCH EXPERIENCE

Audio-visual Encoder: Reducing Audio Input Bandwidth with Vision Codec

Research Intern

August 2024 - Now

Advisor: Prof. Jim Glass, Massachusetts Institute of Technology

- Developed models to reduce high-dimensional time-series data into a simplified discrete format.
- Distilled video quantizer from pre-trained audio encoded and discretized them to reduce the bandwidth of audio.

Pretrained Codec-Driven Discrete Diffusion for Audio Generation

Research Intern

Sep 2024 - Now

Advisor: Prof. Stefano Ermon, Stanford University

- Utilized pretrained Codec models and Score Entropy Discrete Diffusion models for continuous signal generation

Supervising Sound Localization using In-the-wild Ego-motion

Visiting Research Intern

July 2023 - 2024

Advisor: Prof. Andrew Owens, University of Michigan

- Explore the ego-motion of visual cues from limited perspective in-the-wild videos to learn 360-degree spatial audio
- Explain semi-supervision from vision and hand-crafted audio features from a mutual information perspective
- Introduce the first stereo dataset and benchmark for sound localization in the wild which is gathered from an extensive corpus of 8,000 hours of YouTube stereo sound videos, resulting in a first-author Neurips2024 submission

Fine-grained Emotion Transfer for Speech-to-Speech Translation in Expressive Video Dubbing

Research Intern

Nov 2022 - 2023

Advisor: Prof. Hang Zhao, Tsinghua University

- Construct the first training set with aligned bilingual audio tracks with the same emotion from movies
- Use waveform to tokenized unit translation and HiFi-GAN-based networks for transferring pitches and rhythms
- Outperform the baseline by a significant 20% improvement in emotional expression

Synchronized Video-to-Audio Generation for Multi-Style Videos [\[Media Coverage\]](#)

Jan 2024 - Feb 2024

Research Intern, Pika

Advisor: Chenlin Meng, Prof. Christopher Manning, Prof. Stefano Ermon, Stanford University

- Independently led a project on audio-visual synchronization generation, garnering 260,000 views on Twitter.
- Implemented automated editing by integrating audio spectrum features and applied a latent-diffusion-based model to learn continuous audio representations from contrastive language-audio pretraining.

SELECTED PROJECTS

- Mini Database** [\[Code\]](#) Feb - May 2023
- Implemented a database that supports basic SQL queries with optimization, transactions, locks, and recovery
- Android Chat App** [\[Code\]](#) Feb - May 2023
- Utilized Kotlin/Jetpack Compose along with Material3 to craft the Android frontend
 - Built the backend using Django with Channels, enabling the implementation of both HTTP APIs and real-time WebSocket communication which support user searching, following, and chatting
- FTP Server & Client** [\[Code\]](#) Sep 2022 - Jan 2023
- Wrote an FTP server in C and FTP client UI in Python supporting most basic commands
- Compiler from C++ to LLVM** [\[Code\]](#) Sep 2022 - Jan 2023
- Translated C++ code to LLVM intermediate representation utilizing Python-Lex-Yacc and LLVM Lite compilers
 - Implemented error handling, preprocessing capabilities, multidimensional array operations, scope mechanisms
- Mars Online Judge Platform** [\[Code\]](#) [\[Website\]](#) [\[Media Coverage\]](#) Sep 2022 - Jan 2023
- A web-based platform for online supplementary coding training and multiplayer quiz learning
- Implemented real-time answer battles utilizing Socket.IO, comprehensive review functionalities, and a sophisticated tracking system empowering administrators to closely monitor student progress
 - Led backend and contributed to frontend development using Vue3 for the frontend and Flask for the backend HTTP API, along with python-lsp-server for backend language services
 - Achieved a user base of over 3000 users and 1000 subscribers, launching both web and mini-program versions
- Machine Learning Modeling Services** [\[Code\]](#) Jul 2022 - Aug 2022
- One-stop solution providing model deployment online
- Implemented functionality to adapt to ONNX, PMML, Keras multiple machine learning models, enabling out-of-the-box use, load balancing, and complete testing
 - Led back-end development, contributed to front-end development, and utilized Django, Docker, Kubernetes, Celery, Vue, JavaScript, and other technology stacks

HONORS AND COMPETITIONS

Tsinghua Academic Excellence Award (2/102)	2023
Tsinghua Research Excellence Award (2/102)	2022-2024
Tsinghua Spark Scientific Innovation Fellowship (50/3900)	2022
The first prize of 2021 National Student Mathematical Modeling Competition (ranked 89 out of 3000)	2021
National High School Mathematics Competition, Provincial Second Prize in Hubei Province	2018

SKILLS

Programming: Python, C, C++, MATLAB, Rust, Java, Javascript, LaTeX, Verilog, SQL, Docker
Framework & Tools: Pytorch, Fairseq, Soundspace, Qt
Languages: Chinese (Native), English (TOEFL 106 (R30+L27+W26+S23))

PROFESSIONAL SERVICE

Reviewer in ICASSP 2025, WiML Workshop @ NeurIPS 2024