

Rock, Paper, Scissors

User Story Front

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Title: Waste an Hour Having Fun

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| As a frequent games player,  
| I'd like to play rock, paper, scissors  
| so that I can spend an hour of my day having fun

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| Acceptance Criteria

- | - Can I play Player vs Computer?
- | - Can I play Computer vs Computer?
- | - Can I play a different game each time?

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User Story Back

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| Technical Constraints

- | - Doesn't necessarily need a flashy GUI. A simple UI is to be considered.
- | - Use Java or Scala
- | - Libs / external modules should only be used

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Don't know the game? <http://en.wikipedia.org/wiki/Rock-paper-scissors>