Aotearoa iPhone App Instructions

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Legends:

How to Add New Legends:

When you want to add new legends, you need to save them as ".txt" files with a UTF8 file format. All this can be done with TextEdit, a standard application on OS X.

A legend **needs** to have a legend file, latitude file, and a longitude file. Their file names for example could be:

- Auckland latitude.txt
- Auckland legend.txt
- Auckland longitude.txt

Where Auckland is the place name and the second half of the file name identifies what information about the legend is within the file. **Note** the space between the place name and information identifier e.g. "lengend.txt". This space and information identifier must be present and must end with ".txt". **Also Note** the place name of the three files must be identical.

To add new legends, put the legend file, latitude file, and longitude file into the application's folder shown in Figure 1.

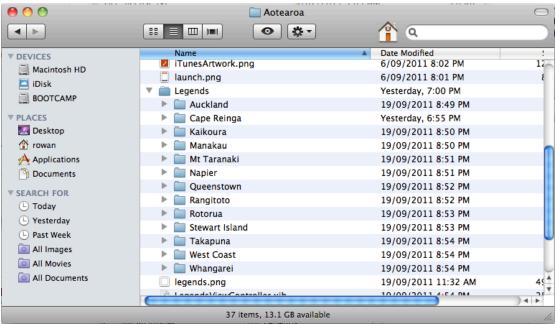


Figure 1 Application Folder

Once the three files needed for a legend are in the application's folder, drag those three files into the application's resources folder in Xcode, shown by Figure 2.

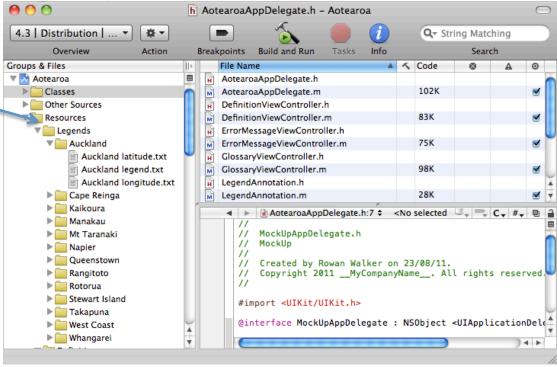


Figure 2 Application's Resources Folder in Xcode

When you drag the three files into the resources folder, a pop up will appear, shown by Figure 3. Make sure "Copy items into destination group's folder (if needed)" is **not** ticked, as the files are already in the group's folder.

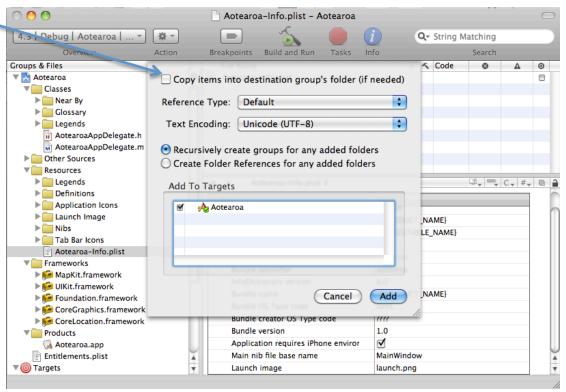


Figure 3 Pop-up When Adding Files

How to Edit Existing Legends:

How to Edit File Names:

To edit file names and place names, right click on the file in Xcode. A menu should appear, like Figure 4, and choose "Rename". Then rename the file appropriately.

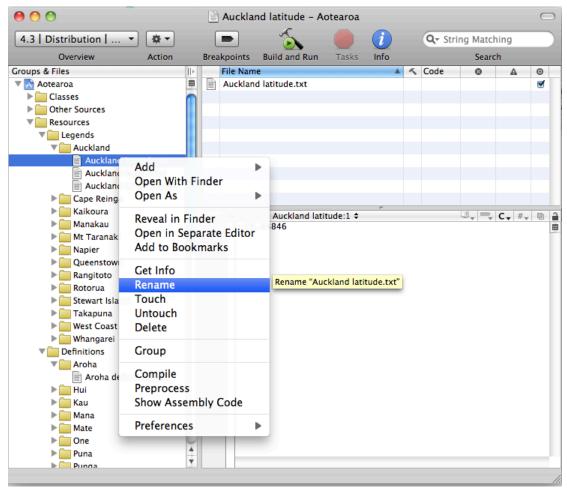


Figure 4 How to Rename a Legend

How to Edit File Content:

To edit a file, click the file name in Xcode and then click in side the text field that appears. Edit the file from inside this text box, shown in Figure 5.

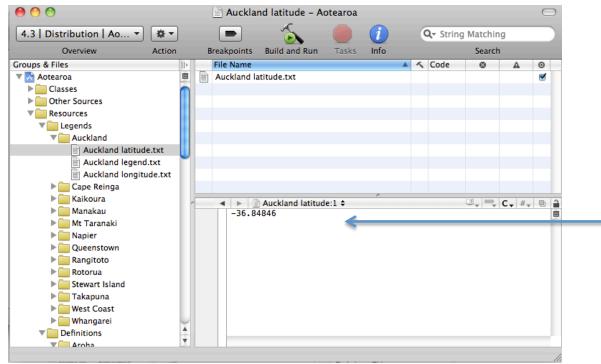


Figure 5 How to Edit Legend Information

Definitions:

How to Add New Definitions:

When you want to add new definitions, you need to save them as ".txt" files with a UTF8 file format. All this can be done with TextEdit, a standard application on OS X.

A definition **needs** to be named something like "Aroha definition.txt". Where Aroha is the name of the word and the second half of the file name identifies what information about the word is within the file. **Note** the space between the name of the word and information identifier e.g. "definition.txt". This space and information identifier must be present and must end with ".txt".

To add new definitions, put the definition file into the application's folder shown in Figure 6.



Figure 6 Application Folder

Once the file is in the application's folder, drag the file into the application's resources folder in Xcode, shown by Figure 7.

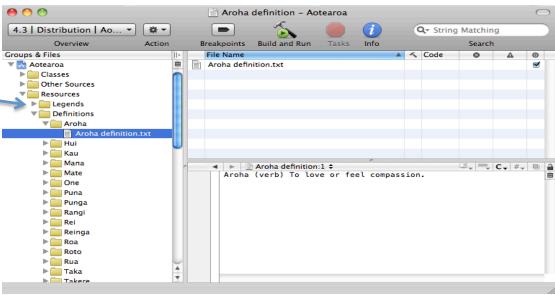


Figure 7 Application's Resources Folder in Xcode

When you drag the file into the resources folder, a pop up will appear, shown by Figure 8. Make sure "Copy items into destination group's folder (if needed)" is **not** ticked, as the file is already in the group's folder.

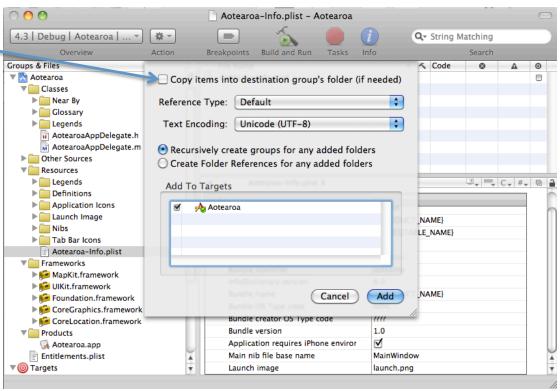


Figure 8 Pop-up When Adding Files

How to Edit Existing Definitions:

How to Edit File Names:

To edit file names and definition names, right click on the file in Xcode. A menu should appear, like Figure 9, and choose "Rename". Then rename the file appropriately.

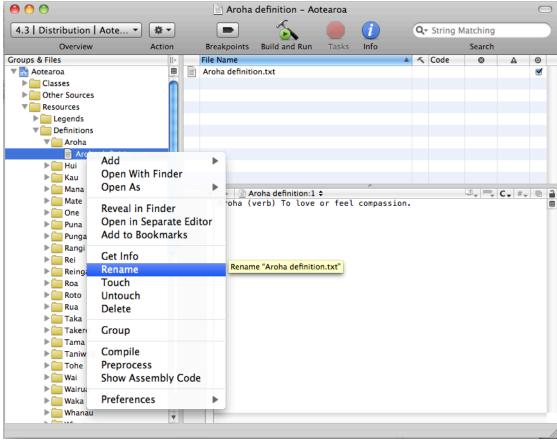


Figure 9 How to Rename a Definition

How to Edit File Content:

To edit a file, click the file name in Xcode and then click in side the text field that appears. Edit the file from inside this text box, shown in Figure 10.

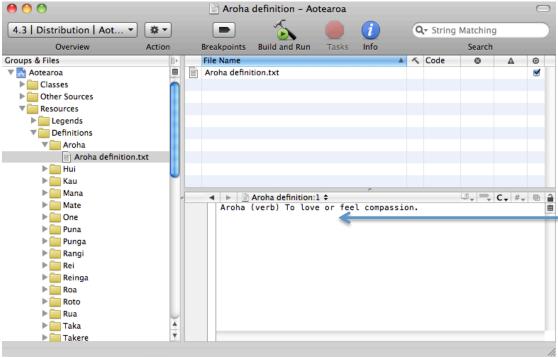


Figure 10 How to Edit Definition Information

Images:

How to Change Launch Image, Application Icons, or Tab Bar Icons:

To change the launch image, application icons, or tab bar icons, replace the appropriate ".png" file in the application folder, shown in Figure 11. **Note,** make sure the names are exactly the same.

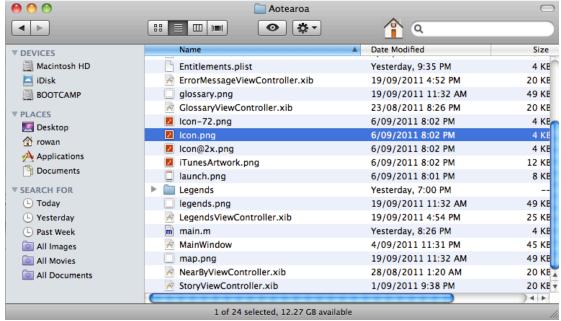


Figure 11 Application Folder