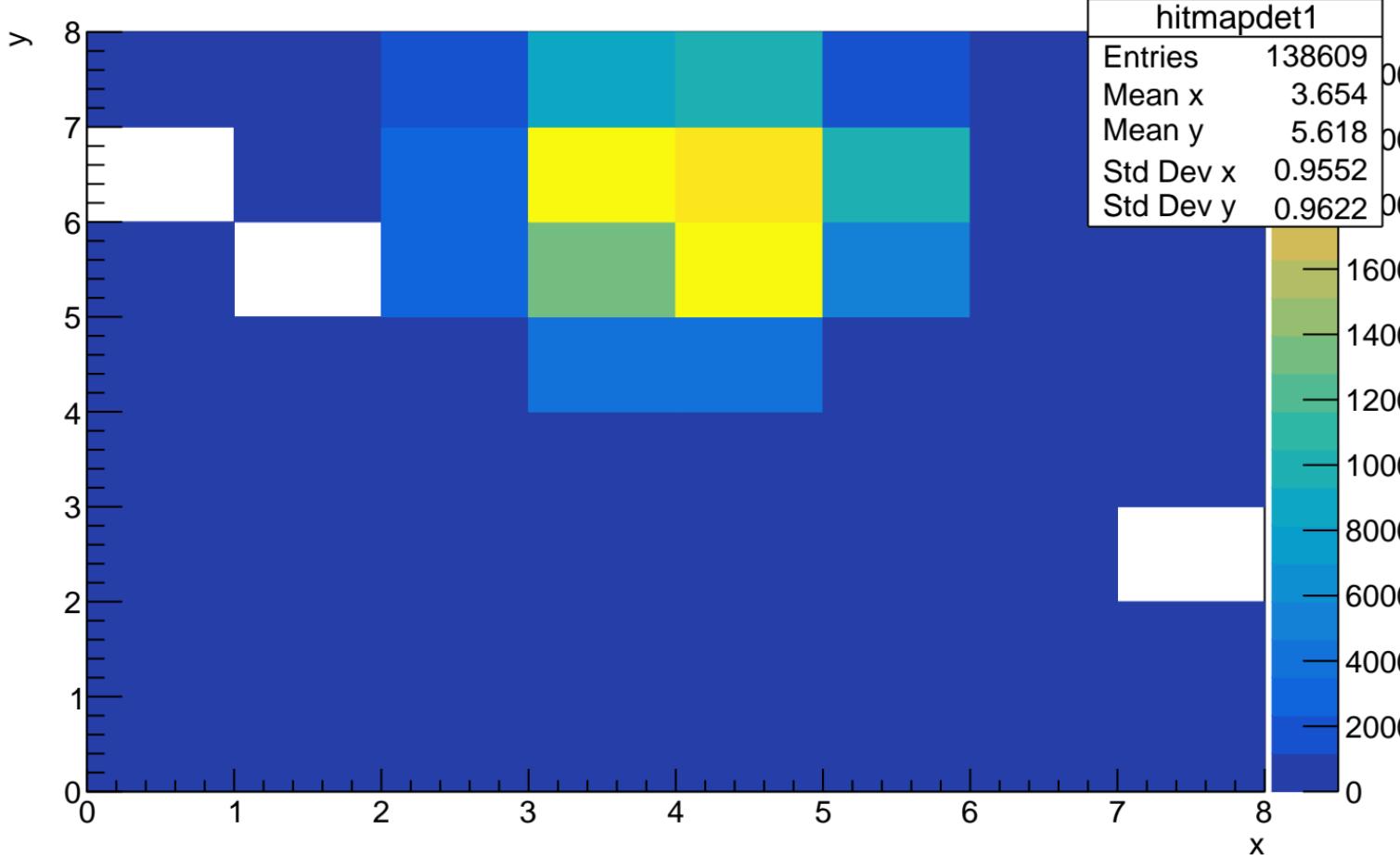
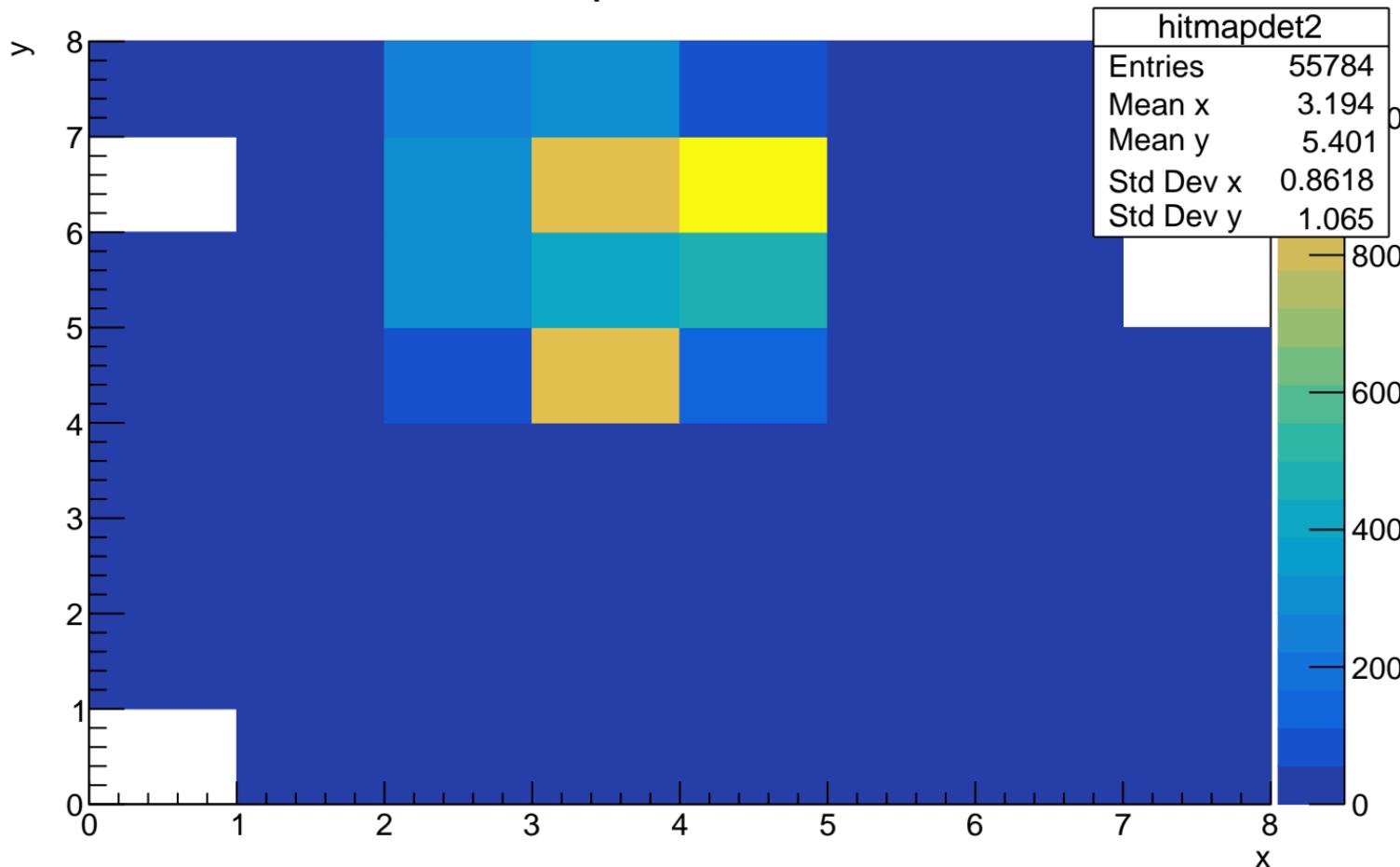


# Hit map for detector 1



# Hit map for detector 2



# Hit map for detector 3

