Anna Cao

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https://annascao.github.io/

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EDUCATION

Electrical Engineering, Bachelor of Applied Science

University of British Columbia

2021 - 2026 | Vancouver, Canada

SKILLS

Tools — Altium, LTSpice, Allegro System Capture & PCB Editor, Solidworks-CSWA, Git, PlatformIO, Quartus, ModelSim **Electrical** — Circuit Analysis/Design/Debugging, Soldering, Microcontrollers, Raspberry Pi, STM32_HAL, ESP-IDF, FPGAs **Languages** — C/C++, Python, Verilog/System Verilog, MATLAB

TECHNICAL EXPERIENCE

Hardware Design & Validation Engineering Intern

09/2024 - present

- Designed a central I2C interface board for streamline debugging using Allegro Schematic Capture / PCB Editor.
- Full stack development in Python to support validation efforts of Integrated Circuits and products, including making a CLI and GUI I2C debug tool.
- Working on enhancing Intel's testing software to interface with thermal chambers via Modbus TCP to enable engineers to collect and analyze valuable data.
- Gaining exposure to **computer/system architecture**, board-level digital circuitry, and validation processes.

Electrical Product Design Intern

04/2024 - 08/2024

Dometic Marine

- Performed PCBA debugging for boat control systems by analyzing schematics and comparing expected circuit behavior to measured signals such as **PWM** and **CAN** on the oscilloscope.
- Diagnosed and resolved motor calibration faults using various lab equipment, such as **DMMs**, **Bi-directional PSUs**, and **oscilloscopes** to identify root causes, leading to successful circuit correction.
- Designed and built a reverse polarity protection circuit following ISO standards using Altium and LTSpice, ensuring compliance with safety standards and increasing the system's operational lifespan.

Sensors and Communications Lead

05/2023 - present

UBC AeroDesign ≥

- Leading a 9-member team in developing an avionics system for an aircraft, to compete in the annual **SAE Aero Design** Competition.
- Designed STM32-based sensor hardware, carefully evaluating design options, and marking the team's first year implementing a custom sensor system.
- Building an STM32-based custom flight controller that takes both RC transmitter inputs and sensor data to fly the plane.
- Designing firmware and hardware system architecture in C/C++ and Altium, reading datasheets to write sensor drivers, and integrating sensors using SPI, I2C, UART, and CAN.
- Teaching skills like PCB design and firmware development to members and presenting design reviews.

Academic Assistant - Junior Developer

05/2023 - 08/2023

UBC Okanagan

- Collaborated in developing an open-source bank of nearly 900 questions \mathscr{D} in introductory physics.
- Worked with a team to create scripts; converting existing academic resources to Markdown, Python, and HTML, testing them through Docker and using **Git** with a **Branch and Pull Request** method to review contributions.

PROJECTS

Aircraft Sensing System

- Developed aircraft sensor software in PlatformIO using C for the STM32F1, integrating barometer, IMU, airspeed, and GNSS modules using **freeRTOS** to provide **real-time** sensor readings and data logging to a micro SD card for post-flight analysis.
- Utilized **Altium** to design and construct a compact 4-layer PCB development board with integrated sensors, optimizing component placement and adhering to design rules - successfully collected data during this year's competition.
- Troubleshooted board issues by reviewing schematics, analyzing circuit behavior using an oscilloscope, and using a DLA for debugging serial communication.

2-DOF Laser Projector

- Built a 2-DOF laser projector PCBA featuring the STM32H7, that drives two encoded DC motors and laser to project images.
- Designed, prototyped, and validated a motor driver circuit with an H-bridge, achieving bi-directional motor control at 50kHz while optimizing propagation delay and rise time.
- Aided hardware/software integration by validating PWM and UART using C for precise motor control.