

	Name	_____
	Archetype	_____
	Tier	_____
	Aspiration	_____
	Relationships	_____
	Anima	_____

Portrait

Appearance

Elemental Type	Body	Mind	Spirit
_____	_____	_____	_____
Action Points	Health	Mana	Initiative
_____	_____	_____	_____

HP	<div><div></div><div></div></div>	MP	<div><div></div><div></div></div>	Shell	<div><div></div><div></div></div>
Physical Attack	<div><div></div><div></div></div>	Magical Attack	<div><div></div><div></div></div>	Evasion	<div><div></div><div></div></div>
Physical Defense	<div><div></div><div></div></div>	Magical Defense	<div><div></div><div></div></div>	Resistance	<div><div></div><div></div></div>
Physical Accuracy	<div><div></div><div></div></div>	Magical Accuracy	<div><div></div><div></div></div>	Status Accuracy	<div><div></div><div></div></div>

Statuses

Injuries

Archetype Bonuses

Bufs	Debuffs	Health +	Mana +	Initiative +
_____	_____	_____	_____	_____

Archetype Abilities

Rank 1	Name	Type	Cost
_____ Description _____			
Rank 3	Name	Type	Cost
_____ Description _____			
Rank 7	Name	Type	Cost
_____ Description _____			

Talents

Striker	Name	Caster	Name
_____ Description _____ _____		_____ Description _____ _____	
Healer	Name	Defender	Name
_____ Description _____ _____		_____ Description _____ _____	
Support	Name	Saboteur	Name
_____ Description _____ _____		_____ Description _____ _____	

Flex Powers

Name	Type	Cost	Description

Advancement Tracker

Current XP		Total XP	
<hr/>		<hr/>	
<input type="checkbox"/> Increase Attribute by 1		<input type="checkbox"/> Increase Attribute by 1	
<input type="checkbox"/> Increase Job Ranks by 3		<input type="checkbox"/> Increase Job Ranks by 3	
<input type="checkbox"/> Unlock Job/Learn Talent		<input type="checkbox"/> Learn Flex Power	

Game Notes

Equipped Weapon

Name	Type	Quality
Upgrades	Effects	

Equipped Armor

Name	Type	Quality
Upgrades	Effects	

Alt Weapon 1

Name	Type	Quality
Upgrades	Effects	

Alt Weapon 2

Name	Type	Quality
Upgrades	Effects	

Proficiencies

[illegible]

Equipped Accessories

Head	
Name	Type
Upgrades	
Effects	

Neck	
Name	Type
_____	_____
Upgrades	_____
Effects	_____

Belt	
Name	Type
<hr/>	
Upgrades	
<hr/>	
Effects	
<hr/>	

Arm	
Name	Type
Upgrades	
Effects	

Arm	
Name	Type
Upgrades	
Effects	

Inventory

[illegible]

Eidolon

	Name			
	Archetype	Action Points		
	Elemental Type	Health		
	HP	<div><div></div><div></div></div>	Shell	<div><div></div><div></div></div>

Portrait

Statistics

Physical Attack	<input type="text"/>	Magical Attack	<input type="text"/>	Evasion	<input type="text"/>
Physical Defense	<input type="text"/>	Magical Defense	<input type="text"/>	Resistance	<input type="text"/>
Physical Accuracy	<input type="text"/>	Magical Accuracy	<input type="text"/>	Status Accuracy	<input type="text"/>

Abilities

[illegible]