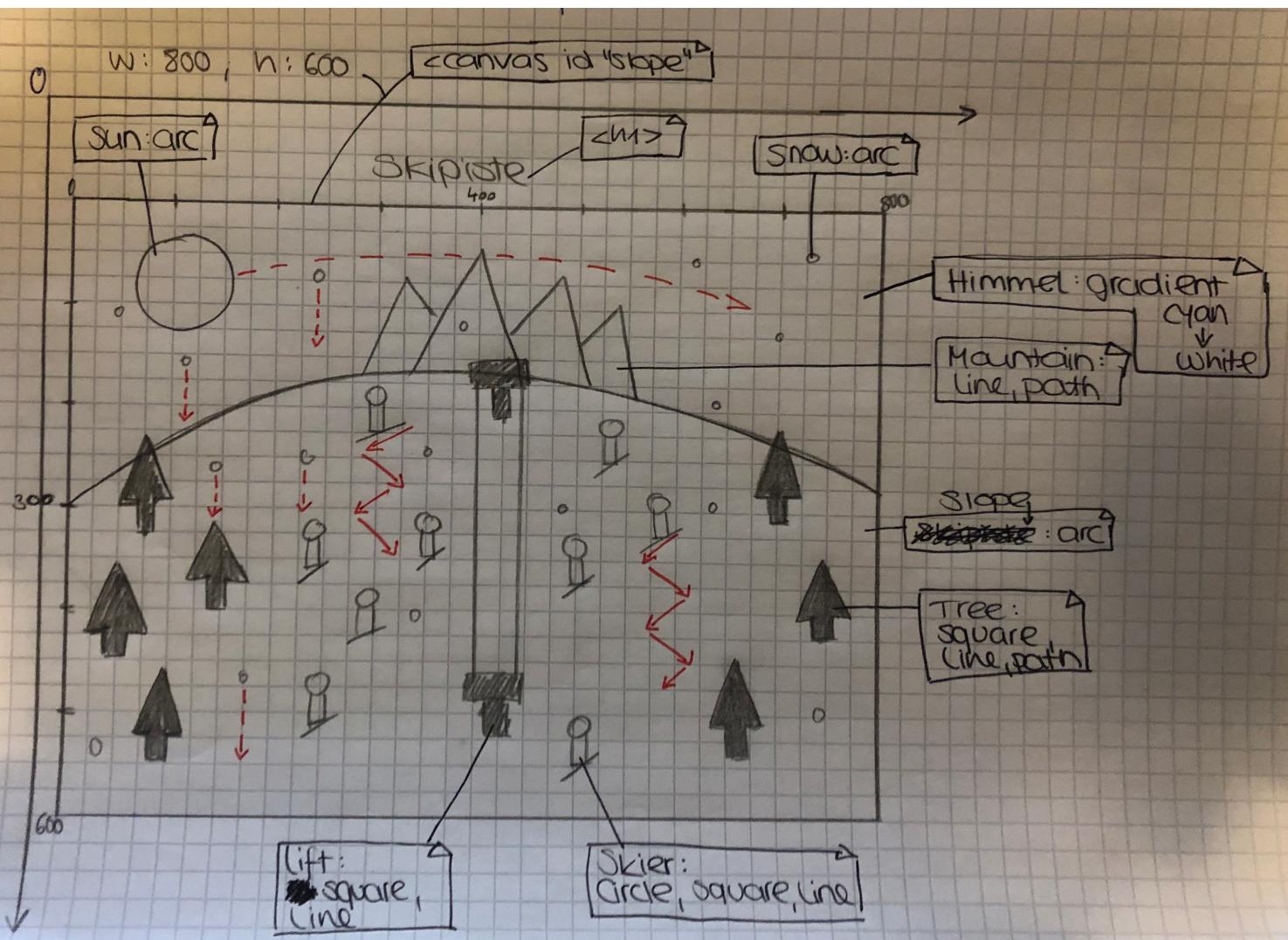


L09 SKIPISTE



LO 9 Skiptie

Class Diagram: Rendering Context

Skier.js

```
public x: number  
public y: number  
public v: number  
public color: string  
public moveright: boolean = Math.random () < 0.5
```

```
constructor (x: number, y: number, v: number,  
color: string)
```

```
drawSkier ()
```

```
update ()
```

Snowflake.js

```
public x: number  
public y: number
```

```
constructor (x: number, y: number)
```

```
drawSnowflake ()
```

```
update ()
```

Sundae.js

```
public x: number  
public y: number
```

```
constructor (x: number, y: number)
```

```
drawSun ()
```

```
moveSun ()
```

```
update ()
```

Activity Diagram

