1. What are three conclusions we can make about Kickstarter campaigns given the provided data?
   1. Successful counts dip slightly at the end of every quarter, and they drop more at the end of the year.
   2. Total project counts peak from May to July and drop in December. This could be a seasonal trend.
   3. The number of cancelations is consistent throughout the years by month.
2. What are some of the limitations of this dataset?
   1. There is a wide range of categories include, and it hard to compare apple to apple using this set of data.
   2. Data is incomplete for the first and last years in the dataset; therefore their counts may not be comparable to other years.
3. What are some other possible tables/graphs that we could create?
   1. We can create pivot tables to look at state rates to compare data on a consistent platform.
   2. Subset the theater category and graph bar charts for counts of each state and sub-category since theater has the highest record counts.
   3. We can also create line graphs on successful counts (or successful rate) by country.