## Shapovalov form

Geordie suggested computing the Gram matrix of the Shapovalov form in the basis of MV cycles for the spherical Schubert varieties. Let us try.

## Useful property of the MV basis

Definition 1. B is a **perfect** basis of  $\mathbb{C}[U]$  if

- $1_U \in B$
- each  $b \in B$  is homogeneous of degree wt(b) wrt the  $Q_+$  grading on  $\mathbb{C}[U]$
- for each  $i \in I$  and for each  $b \in B$

$$e_i \cdot b - \varepsilon_i(b)\tilde{e}_i(b) \in \text{Span}(\{b' \in B : \varepsilon_i(b') < \varepsilon_i(b) - 1\})$$
 (1)

Example 1 (The example that they like to give). Let  $G = \mathbf{SL}_3$  and identify  $\mathbb{C}[U] = \mathbb{C}[x, y, z]$  by coordinatizing elements of  $U \leq G$  as

$$(x, y, z) \in \mathbb{A}^3 \mapsto \begin{bmatrix} 1 & x & z \\ & 1 & y \\ & & 1 \end{bmatrix} \in U$$

In this case there is just one perfect basis [?] of  $\mathbb{C}[U]$  and it is

$$B = \{x^a z^b (xy - z)^c : a, b, c \in \mathbb{Z}_{\geq 0}\} \cup \{y^a z^b (xy - z)^c : a, b, c \in \mathbb{Z}_{\geq 0}\}$$
 (2)

Note that xy - z is homogeneous as  $\operatorname{wt}(x) + \operatorname{wt}(y) = \alpha_1 + \alpha_2 = \operatorname{wt}(z)$ . The Lie algebra  $\operatorname{Un}$  acts on B via

$$e_1 = \partial_x \qquad e_2 = \partial_y + x \partial_z$$
 (3)

Let's check that

$$\partial_x b = \varepsilon_1(b)\tilde{e}_1(b) + \sum_{\varepsilon_1(b') < \varepsilon_1(b) - 1} c(b')b'$$

and

$$\partial_y + x \partial_z b = \varepsilon_2(b)\tilde{e}_2(b) + \sum_{\varepsilon_2(b') < \varepsilon_2(b) - 1} c(b')b'$$

in some examples.

First, recall that a Lusztig datum  $n_{\bullet}^{\underline{i}} = (n_1, n_2, \dots, n_{\ell})$  associated to a partition of  $\nu \in Q_+$  defines a minor as follows.

$$\Delta(n_{\bullet}) = \Delta_{12..n-1,w(12..n-1)} \qquad w =$$

Fix  $\mathbf{i} = (1, 2, 1)$ .

The case  $b=z=\Delta_{1,3}$ . This element has  $n_{\bullet}=(1,0,1)$  since  $3=s_1s_2(1)$ . In terms of tableaux

$$\tau(b) = \boxed{\frac{1}{2}} \in B(\omega_1 + \omega_2)$$

and

Directly,

$$\partial_x z = 0$$
  $(\partial_y + x \partial_z)z = x$ 

Indeed  $n_{\bullet}(\boxed{\frac{1}{2}}) = (1,0,0)$  agrees with the fact that  $x = \Delta_{1,2}$  as  $s_1(1) = 2$ .

The case  $b = xy - z = \Delta_{12,23}$ . This element has  $n_{\bullet} = (0,1,0)$  since  $23 = s_2s_1(12)$ . In terms of tableaux

$$\tau(b) = \boxed{\frac{1}{3}} \in B(\omega_1 + \omega_2)$$

and

$$\varepsilon_1(\tau)\tilde{e}_1(\tau) = \boxed{\frac{1}{3}} \qquad \varepsilon_2(\tau)\tilde{e}_2(\tau) = 0$$

Directly,

$$\partial_x(xy-z) = y$$
  $(\partial_y + x\partial_z)(xy-z) = x - x = 0$ 

Indeed  $n_{\bullet}(\boxed{\frac{1}{3}}) = (0,0,1)$  agrees with the fact that  $y = \Delta_{2,3}$  as  $s_2(2) = 3$ .

## The spherical case

## On Shapovalov forms

Let V be a representation of G and fix a highest weight vector  $v \in V$ . In our case the representation is (the "highest weight zero Verma" appearing as)  $V = \mathbb{C}[U]$  and the highest weight vector is (probably) the weight zero vector  $1_U \in U$ .

Question 1. Can we get from the highest weight vector to any other MV basis vector by applying  $f_i$  (or  $e_i$  depending on the convention)? I think yes.

The Shapovalov form is a bilinear form on V normalized such that

$$(1_U, 1_U) = 1 \tag{4}$$

and respecting

$$(av, bu) = (v, a^*bu) \tag{5}$$

for any  $a, b \in \{e_i, f_i\}$  and  $e_i^* = f_i \dots$ ?

Perhaps the easier thing (that we were meant) to consider is a "piece" of this "highest weight" form: The form of the (spherical, finite dimensional) highest weight  $V(\lambda)$  irrep with highest weight vector  $v_{\lambda} = [\{L_{\lambda}\}]$ . Normalizing

$$(v_{\lambda}, v_{\lambda}) = 1 \tag{6}$$

In any case we are asking for a matrix A such that  $x^T A y = (x, y)$  where  $x, y \in V$  or  $V_{\lambda}$  are identified with their vector representations in the MV basis. In the MV basis A has (i, j) entry  $(b_i, b_j)$  i.e.  $e_i^T A e_j = (b_i, b_j)$ . So we'd have to figure out the path to  $b_i, b_j$  from  $1_U$  or  $v_{\lambda}$  and apply it.

Question 2. How is this the equivalent of Mirković's question?

