# **ANNE KUO**

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# **EDUCATION**

#### **Pratt Institute**

MS. Information Experience Design

Aug. 2022 - Present

### **National Taiwan University**

BA. Political Science

Aug. 2015 - Jan. 2020

# **SKILLS**

#### **UX Research**

User Studies, Usability Testing, Wireframing

#### **UI** Design

Hi-fi Prototyping, Icon Design, Photography

#### **Tools**

Figma, Adobe Suite, Miro, Optimal Workshop

#### Coding

HTML/CSS, Javascript

#### Languages

English, Mandarin Chinese

# **EXPERIENCE**

# QTCOMM / UI/UX Designer

Apr. 2021 - Jun. 2022

Conducted 2 user studies, wireframed and prototyped 20+ design sprints for two products, *TAX-BI* (desktop CMS system) and *IndoChat* (mobile social media app). Maintained the UI Library and design documentations. Collaborated with a senior designer, a project manager and the development team.

# Dough Design / Graphic Design Intern

Aug. 2018 - Jan. 2020

Lead the design of 5 projects and completed in a timely manner. Collaborated with a senior graphic designer to produce various visual identity, print, newsletter, and web design projects.

# **PUBLICATIONS & PROJECTS**

# NTU Mobile and HCI Lab / Graphic Designer, Writer

Nov. 2020 - Present

Co-authored *HeadWind: Enhancing Teleportation Experience in VR by Simulating Air Drag during Rapid Motion* (Tseng et al., 2022) . Designed figures, photographed prototypes, shot and edited the demo video for *AirRacket: Perceptual Design of Ungrounded, Directional Force Feedback to Improve Virtual Racket Sports Experiences* (Tsai et al., 2022). Both papers published on ACM CHI.

# **Hundure** / Contract UI/UX Designer

Jun. 2020 - Oct. 2020

Redesigned an access control web application with two backend developers. Designed the information architecture, wireframes, UI, and coded the prototype.

# ProductLife / UI/UX Designer

Nov. 2020 - Dec. 2020

Collaborated with a team of 11 designers to design a non-profit online UI/UX forum. Designed visual guidelines, icons, wireframes, mockups, and prototypes.