

Notes
3/3/20

Routines Flow MAP

1	0000	RESET Vector	02 041C	Jump to Start	
				# times Called	
2	0006	#01 → UART	1x 074C	1x	0
3	000E	#06 → UART	1x 074F	1x	0
4	0016	#79 → UART	9x	9x	
5	001E	#1F → UART	6x	6x	
6	0023	UART ISR	Jump (0C0F)		
7	0026	Init PCA = 40	0B0F		0
8	002B	Timer2 9K ISR	Jump (0C12)		T
9	002E	Init Oscillator = C7	0B15		0
10	0036	DISABLE GLOBAL INT IE.7 = 0	0B18		0
11	003E	(5C) → R7		1x	0
12	0046	R7 → UART	6x	6x	
13	004E	Push R7 → 61	6x	6x	
14	0056	Push R7 → 68	6x	6x	
SSR	END			#	Call
15	008E	READ R1R2 Pointers		4x	
16	00A7	READ OPTR 4 R1R2 DISSETS		4x	
17	00D4	WRITE A to FLASH RAM XRAM		4x	
18	00EC	READ A, B		1x	06

		gp registers	Results in Acc, Carry												
20	0130	16-bit Math w LDR	2x 0BA2, 0702												
21	0141	WRITE/SAVE R1, R2, R3 + DPTR OFFSETS, R2	: 0376												
22	0190	PROGRAM EXECUTION, JUMP → DPR	: 0A56												
23	01B1		: 07A9												
24	025C		: 07A6												
25	02F3		4x												
26	0389	READ back table w (1A) offset, sets R7 = 2 or 3 and branches	0234												
27	041C	RESET VECTOR	: 0000												
28	042B	GENERIC DPRIL READER to INIT Mem Ram Reg PC data table, etc	: 0												
29	0463	START INIT Mem	: 04.												
30	0448	16-bit Math calc. dptr → 0EDF R6 R7	2x 0AB 072												
31	0532	READ @ 4 0074 <table style="display: inline-table; vertical-align: middle;"><tr><td>R1</td><td>81</td></tr><tr><td>R2</td><td>84</td></tr><tr><td>R3</td><td>85</td></tr><tr><td>R4</td><td>88</td></tr></table> , Bootload R7 → 68 <table style="display: inline-table; vertical-align: middle;"><tr><td>01</td></tr><tr><td>05</td></tr><tr><td>03</td></tr><tr><td>06</td></tr></table>	R1	81	R2	84	R3	85	R4	88	01	05	03	06	: 0A
R1	81														
R2	84														
R3	85														
R4	88														
01															
05															
03															
06															
32	05B7	6 or 76 status words. Register 21-27, 13-1C ?	01C. 2x 026												
33	061E	Branch of R7 Eval/Reply routine	07A.												
		0C00 1DEF													

			# Cal
34	0679	Read 7 R14/R20 offset Write A, B Read A, B IDFF?	2x 01 # This from
35	06D2	Read Serial Port Register shuffling	2x 0.
36	0726	Branch for R7 = #21 from #1A00 #1BFD, EE	:C
37	0774	Check R7 and send a message to UART load into X09, then subtract values to get branching?	2x 6
38	07BF	^{3B, 2B} Check ^{Regd. UART} Register, Store, Send, Ret. ? R7 = 1, 2, 3	4x 3 3 1
39	080A	3 rd Jump Target [MAIN]	(1)
40	084D	Flash look & key	0.
41	088B	0BE5 state code table read	02
42	08C8	load Register 21-28	2x 0.
43	0BE2	" " 24-27; R5-7	2x 0
	0BEF	- 0BFF # 13A, 28, 40	
44	[08F6]	UART Time 2 0/c, 32-bit ops?	0A 0.
[0924] ←			
45	0952	UART related? w/o timer?	2x 0
46	097E	Write data to X in Flash dptr	2x 0.

47	09A7	4 th J.T. 3 [MAIN]	Nov
	09CF		
48	09F7	Push gp, clear 32-bit counter, pop up 7x Read / Send UART → X60, SEND it out UART	
49	0A1A	1 st Jump Target [MAIN]	Nov
50	0A3C	MAIN 4 th Final Start Init // where Call LJMP @ DPTR SJMP to top	OB
51	0A5B	2 nd Jump Target [MAIN]	Nov
52	0A79	Second Init Timer Setup	OB00
53	0A95	3 rd Subcall of First Init [Init Ports]	OB10
54	0AAE	Send calc. DPTR Hi/Lo out the UART 2x	OB20 OB8
55	0AC4	Read UART	090
56	0AD7	MAIN Jump Table Act. dph @ OBED States	
57	0AE9	Send R7 → UART X67 is TX Flag 6x	
58	0AFB	START HWARE INIT (4 CALLS)	090
59	0B0C	First START INIT CALL	0AF
60	0B1B	LOAD R1-3, DPTR ? Read data	030 040
61	0B2A	LOAD R3=0, 24-27 00000BF6, CMA	0B13 0941
62	0B39	Final Jump Target [MAIN]	Nov

63	0B45	Setup ^{UART} VDD Mem Enable / Read Source	01
64	0B52	?	2x 0
65	0B5F	Start Init/Mem data table	04
66	0B6C		0B
67	0B74		05
68	0B78	DPTR R6R7 read → R7	8x
69	0B84	Calc DPTR HiLo → UART Ext. or Secondary Loop - Jump Targets? 1BFD vs 0C00	0
70	0B8F	Load R3-R7 R3=R4=0 R5=01 R6=DC R7=90	2x 0
71	0B9A	Pop 32-bit T/c for 50-60 to gp, LJump 130	0.6
72	0B95	Init Setup UART	01
73	0BB0	Send dptr 1A00=3 → UART	07
74	0BBA	Send Sec. Loop or RESET Vector → UART	07
75	0BC4	Clear 32-bit 50-60	2x 0A 09
76	0BCE	6th Jump Target [MAIN] #21 → R7	No 1007
77	0BD7	Clear SCON. 4.1.0	07
78	0BDE	DISABLE Flash Write/Erase, Allow VDD Read	09
79	0BE5	State Code data table 0 1 2 3 4 5 FF	03 08

80	0C00	LTmp 0D2D [Start 2 Second. Loop?]	0771
81	0C03	Setup PCA	126
82	0C0F	UART ISR ^{vector} 250DB9	002
83	0C12	TIMER2 OF ISR L5110A	002
84	0C15	CRC-8 Look-Up Table	101
85	0D15	Secondary Loop Jump Table data 102A 1154 1175 1279 2 0F27 10B8 11EB 105E	910E3 10F
86	0D2D	Secondary Reset Clear Ram "L5 Init Mem" ^{0D74}	0C2
87	0D39	Jump to Start InitHwore	0D7.
88	0D3C	Generic ^{PC} dptr Read to InitMem Routine ^{109F}	0D4
89	0D74	Secondary Init Mem (from dptr 1245 table)	0D:
90	0DB9	UART ISR	0CC
91	0E2C	READ. Duplicate of 008E	3x { 0ED. 0E4. 101. 0F. 1239
92	0E59	WRITE "	
93	0E6B	16-bit Math " of 0130	2x
94	0E7C	Transfer Program Jump @ 0P16	110
95	0E82	SP1 & UART Activity?	128
96	0ED7	?	4x

99	0F27	2 nd Jump Target [SECONDARY] loop	1
100	0F72	SPI WRITE & READ	1
101	0FB6	Read Data, send out SPI.	3x
102	0FF1	READ OCIS TABLE CALL FROM 6 th JT [SEC]	1
103	102A	5 th JT of [SEC]	1
104	105E	8 th JT [SEC] read data. send out SPI	1
105	10B8	4 th JT [SEC]	1
106	10E3	[SECONDARY] xID is state	1
107	110A	Timer 2 ^{SNT} 0/F SERVICE ROUTINE	0
108	1131	SETUP TIMERS	1
109	1154	3 rd JT [SEC]	1
110	1175	5 th JT [SEC]	1
111	1196	SPI send zero byte, get reply	3x
112	11B5	[SEC] Start INM/HWARE	1
113	11D2	SETUP PORTS & CROSSBAR	1
114	11EB	6 th JT [SEC]	1

115	1203	SETUP UART	2x 11B 121E
116	121A	SETUP SPI	11C
117	1230	?	OE
118	1245	[SEC] INIT MEM DATA TABLE 23-28 42 29-2E	0D
119	1259	[SEC] INIT HWARE CALLS 3 LCALL + LJMP.RET	11C
120	1269	R7 → UART	OE
121	1279	7 th JT [SEC] FLAG (1D) Read bytes in Flash → SPI, → UART	No
122	1288	Setup VDD/MON	12C OE
123	1295	Clear 23-26 32-bits	2x OE
124	129F	Start of ChipSelect CS Hi/L0	6x
125	12A9	SETUP Global Interrupt Enable = #B0	11C
126	12AD	SETUP Oscillator	12C
127	12B1	Setup Timer2 Mode C9 = H40	No
128	12B5	Clear RAM 29	10
129	12B9	R7 → RAM 27	2x
130	12BC	R7 → RAM 2D	2x
131	12BF	R7 → RAM 2C	2x

END OF CODE