



## CONTACT ME AT

📍 Hamletsgade 23, 3.  
2200 København N.

✉ anne.schjoedt@gmail.com

☎ +45 61 69 47 53

🌐 [linkedin.com/in/anneschjoedt](https://www.linkedin.com/in/anneschjoedt)

## SKILLS

●●●● Frontend development

●●●● Prototype and wireframe

●●●● Product development

●●●● User research

●●●● Communication

## LANGUAGE

●●●● Danish

●●●● English

# ANNE SCHJØDT

## USER ORIENTED SOFTWARE DESIGNER

### PERSONAL PROFILE

As a software designer I am able to design, develop and test digital solutions. I can use my experience within the art and design field together with my knowledge of software development to create contemporary user-facing software that users delight in.

### WORK EXPERIENCE

#### Freelance frontend developer

ÅBEN A/S | Aug 2021 - now

- In close collaboration with the graphic designer at ÅBEN I have developed an e-commerce page connected to Ticketmaster.
- The page was developed in HTML, CSS and JavaScript
- My responsibilities include development and maintenance.

#### Bartender

ÅBEN A/S | May 2021 - October 2021

- Coordination of events
- Daily operation of bar
- Customer service

#### Student assistant in the News team

University of Copenhagen | May 2019 - Nov 2019

- Development and maintenance of intranet and web portal
- Preparation of newsletters
- Registration and extraction of data

### EDUCATION

#### IT University of Copenhagen

Cand.it in Software Design | Aug 2019 - Jan 2022

- Thesis: personalised math learning tool targeted primary school students in close collaboration with Halstead Preparatory School for Girls and Rygaards International School
- User research
- Prototype and wireframe development



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## TOOLS

●●●● Figma

●●●● HTML/CSS

●●●● JavaScript

●●●● React

●●●● Git

●●●● SQL

●●●● Java

●●●● Flexbox

●●●● Photoshop

●●●● Illustrator

●●●● InDesign

●●●● Wordpress

- Data modelling
- Usertest
- Frontend development from idea to development
- JavaScript
- React
- Figma
- HTML, CSS
- Versioncontrol (Git)
- IT-security
- Java
- SQL
- Agile methods

## University of Copenhagen

BA Art History | Aug 2016 - Jul 2019

- Bachelor: study of the line between art photography and documentary contemporary photography
- Skilled in critical looking, and analyzing how the visual and physical qualities of buildings, images and objects can be used to communicate.

## Principle of Animation

University of Sydney | Aug 2018 - Dec 2018

- Foundational principles in animation
- Interactiondesign
- Adobe After Effects

## Visual communication and graphic design

Den Skandinaviske Designhøjskole | Jan 2016 - Jun 2016

- Graphic design
- Web design
- Communication and interactiondesign
- Illustration
- Typography
- Layout and composition
- Illustrator
- Photoshop
- InDesign

## ABOUT ME

In my spare time I spend time developing websites for my friends and acquaintances (primarily in the design industry). In addition, I play on the football team named Provinsen Piger (The Girls of the Province), which is located at Kløvermarken, Amager. In the summer I enjoy sailing in Jutland with my family.

References can be handed out on request