* Designing is only half the work; the other half is being able to articulate my design decisions for both designers and non-designers
* Test: conducting usability tests
* I strive at creating effective, intuitive experiences for people
* I’ve spend the last couple of years sharpening my skillset within user research, wireframing, prototyping, UI design and user testing
* I’m confident in research methods and can turn insights into personas, user journeys, site maps and user flows
* I have experience conducting user testing, get feedback and make informed design decisions.
* I’m experienced in Figma, creating design systems
* I have a solid user-centric mindset and an eye for visual details

Advantages

* I find joy in working in an agile team and I am used to collaborate with developers and have experience in software development myself, which means that I can articulate my design ideas for both designer and non-designers
* I have led several design projects throughout the year from mock-ups, prototypes, and final implementation
* I can maintain consistent UI/UX and design across all services
* I am used to work closely with customers, product owners and software developers on new product developments
* I have a fundamental and practical understanding of CSS, HTML and JavaScript frameworks such as React

**Personal**

* self-driven and ambitious designer
* eye for details
* enjoys teamwork
* a friendly colleague with a positive attitude and a strong team spirit

Kompetencer

* Brugergrænseflader
* Brugerinvolvering
* Brugerorienteret design
* Kommunikation
* Prototyper (Figma)
* Skrift formidling
* HTML, CSS
* Hvad er den vigtigste udfordring i jobbet?
* Hvilke krav er der til rollen?
* Hvad er succeskriteriet?
* Fang arbejdsgiverens interesse