CSS 142 Assignment 2

University of Washington Bothell Autumn 2017

Due: Wednesday, 11 Oct 2017, 1:00pm (15 minutes before class)

Goal: Understanding input/output, branching, and starting loops

You have been asked to write software for the new **CoffeeOrder 3000** machine. The interaction with the machine is as follows:

Test case 1: User wants no drinks and enters 0

```
Welcome to CoffeeOrder 3000

How many espresso drinks would you like today (0-3): 0

OK, so you do not want any espressos today!

Thank you for using CoffeeOrder 3000
```

Test case 2: User wants 1 drink: Mocha (size Grande)

```
Welcome to CoffeeOrder 3000

How many espresso drinks would you like today (0-3): 1

Getting order for espresso drink #1

What type (1: Americano, 2: Latte, 3: Mocha): 3

What size (1: Tall, 2: Grande): 2

Your total is 4.45

Thank you for using CoffeeOrder 3000
```

Test case 3: User wants 2 drinks: Americano (size Grande) and Mocha (size Tall)

```
Welcome to CoffeeOrder 3000

How many espresso drinks would you like today (0-3): 2

Getting order for espresso drink #1

What type (1: Americano, 2: Latte, 3: Mocha): 1

What size (1: Tall, 2: Grande): 2

Getting order for espresso drink #2

What type (1: Americano, 2: Latte, 3: Mocha): 3

What size (1: Tall, 2: Grande): 1

Your total is 6.80

Thank you for using CoffeeOrder 3000
```

Test case 4: User wants 5 drinks (invalid input)

```
Welcome to CoffeeOrder 3000

How many espresso drinks would you like today (0-3): 5

java.lang.AssertionError
```

Outputs in Assignment 2:

```
1. Welcome to CoffeeOrder 3000
2. How many espresso drinks would you like today (0-3):
     a. Note: 1 space after ':'
3. Print out the next 3 lines n times
4. Getting order for espresso drink #n
     a. Note: n is the number of drink entered by user, and starts
        from 1 to n
5. What type (1: Americano, 2: Latte, 3: Mocha):
     a. Note: 1 space after ':'
6. What size (1: Tall, 2: Grande):
     a. Note: 1 space after ':'
7. Your total is <total>
     a. Note: <total> is the total cost of all drinks
8. Thank you for using CoffeeOrder 3000
     a. Note: use println or \n to print out new line at the end
        of each output
```

Coffee prices are as follows:

Туре	Tall	Grande
Americano	2.65	2.95
Latte	3.35	3.95
Mocha	3.85	4.45

It might be useful to tackle this problem in stages

Level 0: Handle the case of 0 coffee

Level 1: Handle the case of 4 or more coffees by giving an error (we will learn about handling bad input more gracefully later)

Level 2: Write the function getPrice and test it. One possible way to write the function would be as follows:

```
public static double getPrice(int coffeeType, int size)
```

Level 3: Write a loop that will take 1-3 orders, but at this level don't accept any input from the user, but make sure the output has the correct lines:

```
Getting order for espresso drink #1
What type (1: Americano, 2: Latte, 3: Mocha):
What size (1: Tall, 2: Grande):
```

Level 4: Take the actual coffee orders, add up the prices to get the total and print it.

Level 5: Test and simplify your program. Are there parts that can be done in a separate function rather than main.

NOTE: You need to use assert() to capture invalid inputs. For example, I want my int number to be positive, I use: assert(number > 0);

Criteria	Ratings			Points
Indentation, Variable and Function Names	Meets Expectations 2	Partially Meets Expectations 1	Does Not Meet Expectations 0	2
Level 0 and 1 - No coffee condition, too many coffees	Meets Expectations 1	Does Not Meet Expectations 0		1
Level 2 + Appropriate functions as needed	Meets Expectations 2	Partially Meets Expectations 1	Does Not Meet Expectations 0	2
Level 3 and 4 - Loop implemented, correct output, correct total	Meets Expectations 4	Partially Meets Expectations 2	Does Not Meet Expectations 0	4
Level 5 - Overall readability and structure	Meets Expectations 1	Does Not Meet Expectations 0		1

BlueJ creates a README.txt file for every new project. You can edit this file inside BlueJ and it is located in the same directory as your java file.

CSS 142 Assignment 2 - ANSWERS

```
* Write a description of class CoffeeOrder here.
* sizes Tall, Grande
* Americano 2.65 2.95
* Latte 3.35 3.95
 * Mocha 3.85 4.45
* @author (your name)
 * @version (a version number or a date)
 * /
import java.util.Scanner;
public class CoffeeOrder
    public static double getPrice(int coffeeType, int size) {
        assert ((coffeeType > 0) && (coffeeType < 4));</pre>
        assert ((size > 0) && (size < 3));
        if (coffeeType == 1) {
            if (size == 1) {
                return 2.65; // Americano, Tall
                return 2.95; // Americano, Grande
        } else if (coffeeType == 2){
            if (size == 1) {
                return 3.35; // Latte, Tall
            }else{
                return 3.95; // Latte, Grande
        }else if (coffeeType == 3) {
            if (size == 1) {
                return 3.85; // Mocha , Tall
            } else {
                return 4.45; // Mocha , Grande
            }
        }
       return 0;
    }
    public static void getOrder()
```

```
{
        Scanner keyboard = new Scanner(System.in);
        System.out.println("Welcome to CoffeeOrder 3000");
        System.out.println("How many espresso drinks would you like
today (0-3): ");
        int coffees = keyboard.nextInt();
        assert ((coffees > -1) && (coffees < 4));
        double total = 0.0;
        for (int i = 1; i \le coffees; i++)
            System.out.format("Getting order for espresso drink
#%d\n", i);
            System.out.println("What type (1: Americano, 2: Latte, 3:
Mocha): ");
            int coffeeType = keyboard.nextInt();
            System.out.println("What size (1: Tall, 2: Grande): ");
            int size = keyboard.nextInt();
            total = total + getPrice(coffeeType, size);
        } if (total > 0) {
            System.out.format("Your total is %.2f\n", total);
        } else {
           System.out.println("OK, so you do not want any espressos
today!");
        System.out.println("Thank you for using CoffeeOrder 3000");
    }
    public static void main(String[] args)
        getOrder();
}
```