

Coolmay HMI Programming Manual

Shenzhen Coolmay Technology Co., Ltd

V1810

Safety Precautions

(Always read these precautions before using this equipment.)

- When the external power supply is abnormal or the control system malfunctions, in order to make sure the whole system being safely performed, please set a safety circuit outside it.



- If the system cannot check out the abnormal conditions Of inputs and outputs, it cannot control output anymore. To ensure the element being operated safety, please design an external circuit and system.

- Please read this manual before installation.



- Do not disassemble the main box and the keyboard without authorization.
- Please make a call to the after sale service center of Coolmay if you have any questions.

Precautions while testing and operating

- Before performing the test operations of the user creation monitor screen (such as turning ON or OFF bit element, change the word element current value, changing the settings or current values of the timer or counter, and changing the buffer memory current value), read through the manual carefully and make yourself familiar with the operation method.



- During test operation, never change the data of the elements which are used to perform significant operation for the system.
- False output or malfunction can cause an accident.

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Chapter 1 Overview

I MT series HMI

Thank you for choosing Coolmay HMI. Read this manual and make sure you understand the functions and performance of Coolmay HMI thoroughly in advance to ensure correct use.

II Function Instruction

■ Supported PLCs

We support the following manufactures, Mitsubishi. Omron. Panasonic. Siemens. ModBus RTU. ModBus ASCII. ModBus TCP. LG. Delta. Fatek. Vigor and so on. As for new brands, we will supply relevant communication protocol for updating.(The brands referred above are reserved by the relevant manufacturers)

■ Convenient operation and macro instructions

By operating macros can help PLC to deal with complicated computation, together with the communication macro, users can draft the communication protocol by themselves and then the element can communicate with certain system through COM port.

■ Quickly download program via USB

Download via USB Ver1.1/2.0 will shorten the download time

■ Two PLCs supported simultaneous

Two COM ports can be supported simultaneously. Two controllers no matter with the same communication protocol or not can be connected simultaneously.

■ Off-line simulation

Off-line simulation: Simulate project operation on PC without any connection.

■ on-line simulation

On-line simulation: Simulate project operation on PC and PLCs are directly connected with PC.

■ Ethernet communication port (Only some MT60 series touch screens are available for optional**)**

10/100BASE-T ethernet communicate port provide fast data exchange function. Any TP can organize network to perform aggregate remote control.

■ Backup data by U disk (U disk file system must be FAT 32) or SD card (only MT60 series HMI support**)**

The data uploading and downloading function can be realized through the U disk or the SD card; the HMI program compiled on the computer can also be downloaded to the touch screen through the U disk or the SD card, so that HMI is not connected to the PC,

and the program is downloaded using the HMI software. The historical data and alarm messages can be transferred to SD card. The user can use card reader to read the messages.

■ Multiple security

Provide password protection to protect the intellectual property of programmer.

Provide password protection of using element of screen. The element can be used only when user's privilege level is higher than the status of the element.

III Naming Rule

1. MT60xx series

MT6 070 H - W - Y

① ② ③ ④ ⑤

2. MT90series

MT9 070 KH

① ② ③

①MT6: MT60series HMI

①MT9: MT90 series HMI

| Series | Model | Pixels |
|--------|------------------------|----------|
| MT60XX | MT6150HA | 1024*768 |
| | MT6100HA/MT6070HA | 1024*600 |
| | MT6070H(AS)/MT6050H(A) | 800*480 |
| | MT6043H(A) | 480*272 |
| | MT6037H | 320*240 |
| MT90XX | MT9070KH/MT9050KH | 800*480 |
| | MT9043KH | 480*272 |
| | MT9037H | 320*240 |

②LCD Size:

037: 3.5"

043: 4.3"

050: 5.0"

070: 7.0"

100: 10.2"

150: 15"

③H:standard horizontal,

HV:standard vertical,

HA/HAS:upgraded horizontal,

HAV/HAVS:upgraded vertical.

- ④W: Ethernet port (optional)
- ⑤Y: Audio port (optional)

IV Precaution

- Operation environment

When the operation temperature is among -20~70°C and the humidity is among 10%~90%RH, the brightness and the contrast ratio can be adjusted to provide users the best image. If beyond the range, long-time normal display not guaranteed.

- Random insertion prohibited

COM port is prohibited to plug during running time. Please turn off the power supply while connecting or removing the communication cables.

- Top choice of equip

Computers with PIII above 500, storage above 128MB, WindowsXP/Windows 7/Windows 8/Windows 10 adopted.

V Parameters

| Model | | MT6037H | MT6043H | MT6050H | MT6070H | MT6100HA | MT6150HA | | | | | | | |
|------------------|--------------------|---|---|---|--|---|---|--|--|--|--|--|--|--|
| Image | Front |  |  |  |  |  |  | | | | | | | |
| | Rear |  |  |  |  |  |  | | | | | | | |
| Specs | Dimension | 88*88*25mm | 134*102*30mm | 146*88*25mm | 212*148*40mm | 275*194*36mm | 365*290*36mm | | | | | | | |
| | Cutout size | 72*72mm | 119*93mm | 135*72mm | 194*138mm | 261*180mm | 350*280mm | | | | | | | |
| | Display size | 73*56mm | 97*56mm | 108*65mm | 194*138mm | 222*125mm | 304*228mm | | | | | | | |
| | Weight(kg) | About 0.3 kg | About 0.33 kg | About 0.33 kg | About 0.54 kg | About 0.7 kg | About 3.414 kg | | | | | | | |
| Display | Display | 3.5" TFT | 4.3" TFT | 5" TFT | 7" TFT | 10.1" TFT | 15.0" TFT | | | | | | | |
| | Resolution(pixels) | 320*240 | 480*272 | 800*480 | 800*480 | 1024*600 | 1024*768 | | | | | | | |
| | Brightness | 300cd/m² | | | | | 450cd/m² | | | | | | | |
| | Contrast ratio | 400:1 | | | | | | | | | | | | |
| | Backlight | LED | | | | | | | | | | | | |
| | Backlight time | 60,000 h | | | | | | | | | | | | |
| Storage | Display color | 65536 true colors | | | | | | | | | | | | |
| | Touch type | 4-wire resistive panel | | | | | | | | | | | | |
| Operating system | ROM | 128MB | | | | | | | | | | | | |
| | RAM | 64MB | | | 128MB | | | | | | | | | |
| | CPU | ARM9 core 400MHz | | | CORTEX A8 720MHz-1GHz | | | | | | | | | |
| Interface | Operating system | WINCE 5.0 | | | | | | | | | | | | |
| | USB Host | USB 2.0×1 (USB port and can be connected to external USB flash drive, mouse, etc.) | | | | | | | | | | | | |
| | USB DEVICE | Yes (Mini type B male port cable for program download) | | Yes (Type B male port cable for program download) | | | | | | | | | | |
| | Ethernet port | Optional | | | | | | | | | | | | |
| | COM port | 1 RS232 and 1 RS485 | | | | | | | | | | | | |
| Consumption | Protocol | Support MODBUS, free port and common PLC communication Protocol | | | | | | | | | | | | |
| | Calendar | Yes | | | | | | | | | | | | |
| | Input Voltage | Default as DC24±10%, and DC12V/DC5V can be optional | | | | | | | | | | | | |
| | Consumption | 100mA*24V | 150mA*24V | 150mA*24V | 200mA*24V | 280mA*24V | 500mA*24V | | | | | | | |
| | Protection Class | IP65 (front panel) | | | | | | | | | | | | |
| | Temperature | Ambient environment: 0~50°C Storage environment: -20~70°C | | | | | | | | | | | | |
| Humidity | Humidity | 20%~90% RH | | | | | | | | | | | | |
| | Certification | CE | | | | | | | | | | | | |
| | Software | CoolMay HMI programming software Detailed info. refer to CoolMay HMI user manual, CoolMay HMI programming manual | | | | | | | | | | | | |

| Model | | MT9037H | MT9043(50)KH | MT9070KH | | |
|------------------|---------------------|--|--|---|--|--|
| Image | Front | | | | | |
| | Back | | | | | |
| Regulation | Dimension | 88*88*25mm | 150*93*32mm | 226*163*35.6mm | | |
| | Cutout size | 72*72mm | 143*86mm | 217*154mm | | |
| | Display size | 73*56mm | 97*56mm | 154*87mm | | |
| | Weight | about 0.3 kg | about 0.33 kg | about 0.7 kg | | |
| Display | Display | 3.5" TFT | MT9043KH: 4.3" TFT MT9050KH: 5.0" TFT | 7" TFT | | |
| | Resolution (pixels) | 320*240 | MT9043KH: 480*272 MT9050KH: 800*480 | 800*480 | | |
| | Brightness | 300cd/m² | | | | |
| | Contrast ratio | 400:1 | | | | |
| | Backlight | LED | | | | |
| | Backlight life | 60,000 hours | | | | |
| | Display color | 65536 true colors | | | | |
| storage | Touch type | 4-wire resistance panel | | | | |
| | ROM | 128MB | | | | |
| | RAM | 32MB | | 64MB | | |
| Operating system | CPU | ARM9 core 216MHz | | ARM9 core 288MHz | | |
| | Null | | | | | |
| COM port | USB DEVICE | Yes (Mini type B male port cable for program download) | | Yes (Type B male port cable for program download) | | |
| | COM port | 1 RS232 and 1 RS485 | | | | |
| | CAN port | NULL | CAN 2.0B is optional | | | |
| | Protocol | Support MODBUS, free port and common PLC communication Protocol | | | | |
| Calendar | | Yes | | | | |
| Output voltage | | DC5V~DC24V | | | | |
| Consumption | | < 3W | | < 8W | | |
| Protection class | | IP65 (front panel) | | | | |
| Temperature | | Ambient environment: 0~50°C Storage environment: -20~70°C | | | | |
| Humidity | | 20%~90% RH | | | | |
| HMI software | | CoolMay HMI Programming Software | | | | |
| | | Detailed info. refer to CoolMay HMI User Manual , CoolMay HMI programming manual | | | | |

VI Hardware Specification

MT6037H



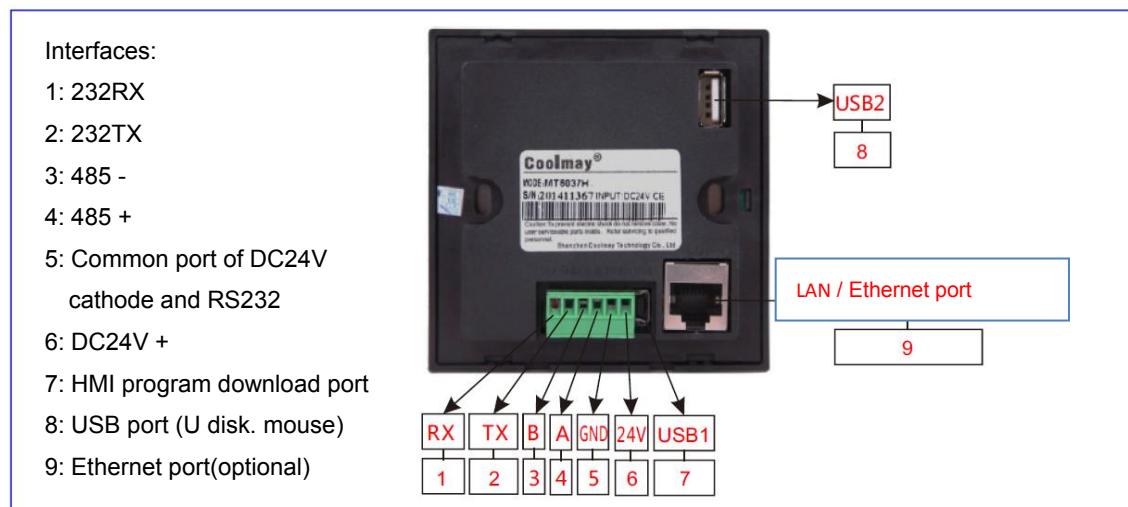
Black panel
(Black back case)



Silver brushed panel
(Black back case)



Golden brushed panel
(White back case)



HMI-PLC RS232 wiring: HMI

9 PIN male ← convert PLC(9 PIN female)

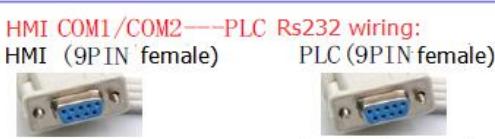
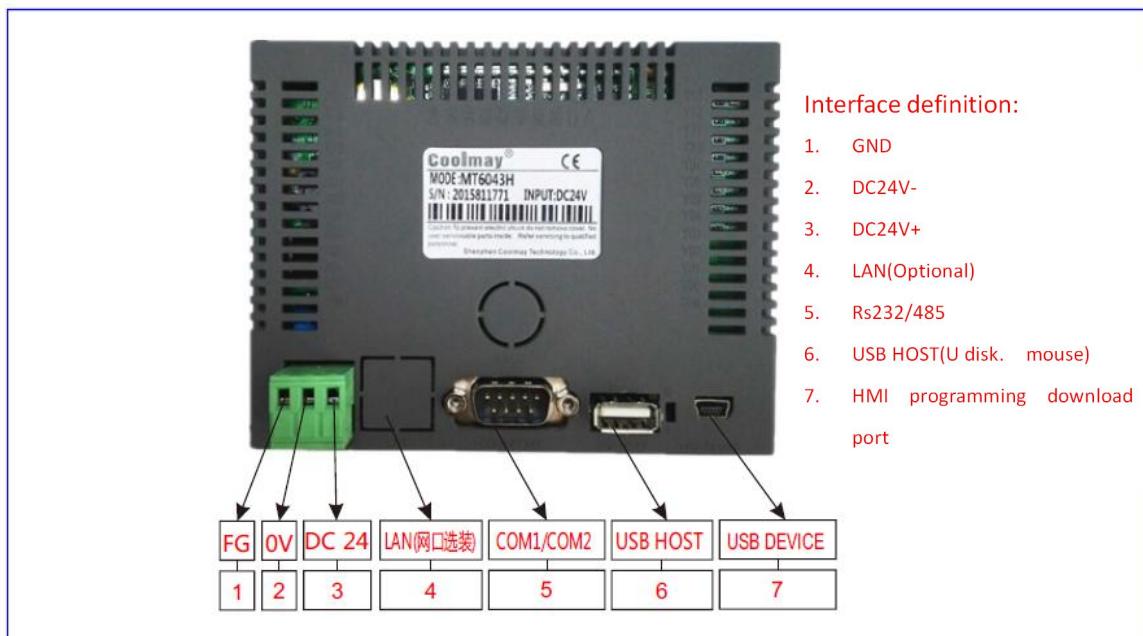


| | | |
|-----|---|-----|
| RX | 2 | TXD |
| TX | 3 | RXD |
| GND | 5 | GND |

MT6043H



Gray panel



| | | | |
|---|-----|---|-----|
| 2 | RXD | 2 | TXD |
| 3 | TXD | 3 | RXD |
| 5 | GND | 5 | GND |

HMI COM1/COM2—PLC Rs485 wiring:



MT6050H



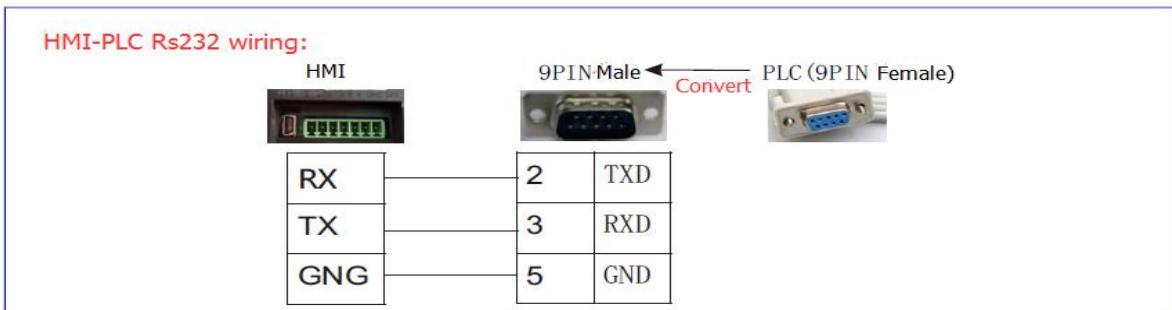
Black panel (black back case)



Silver brushed panel (black back case)



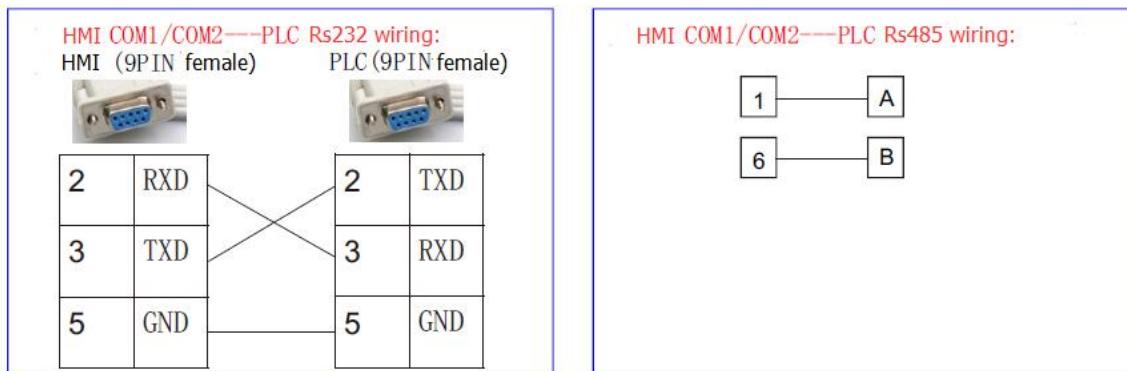
Golden brushed panel (White back case)



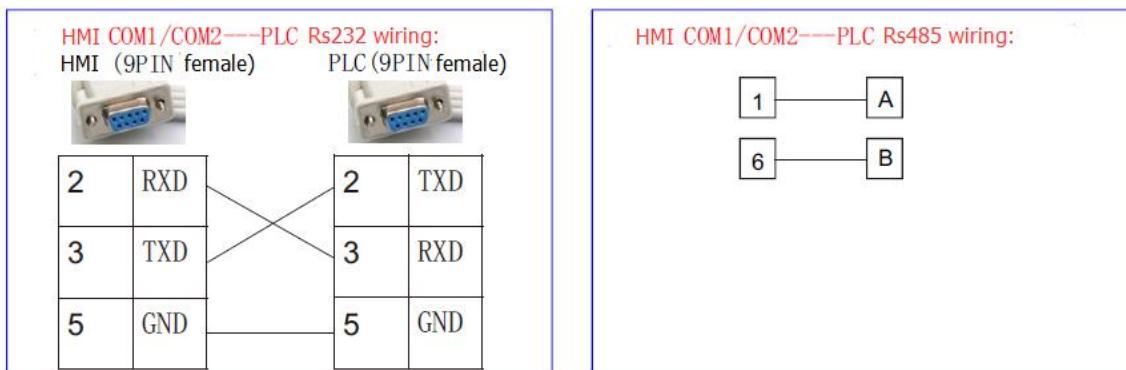
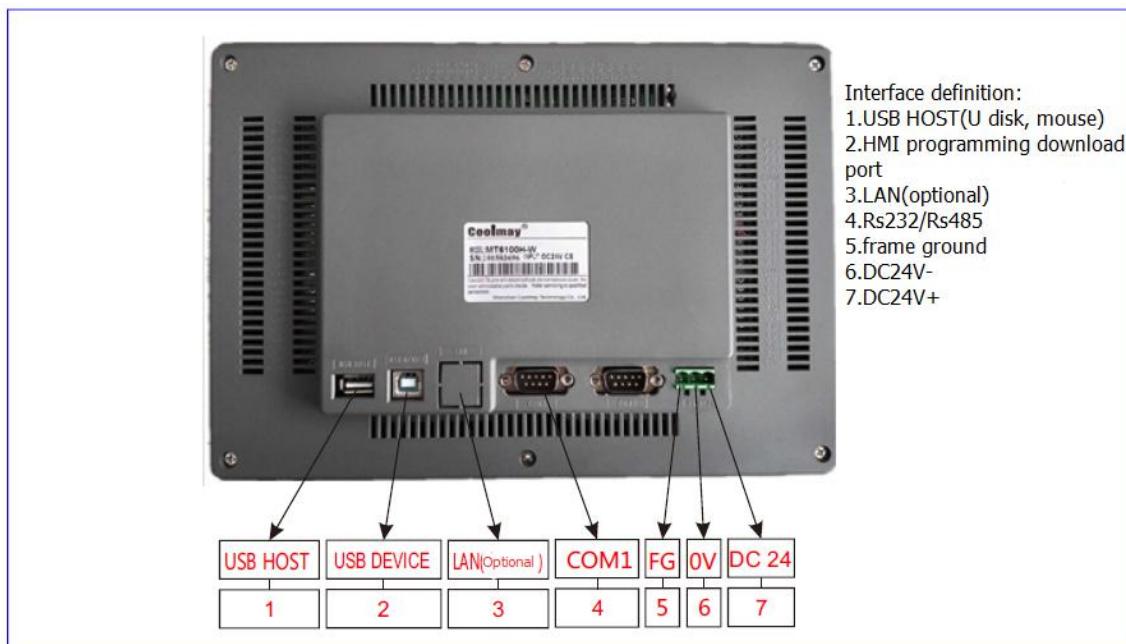
MT6070H



Gray panel

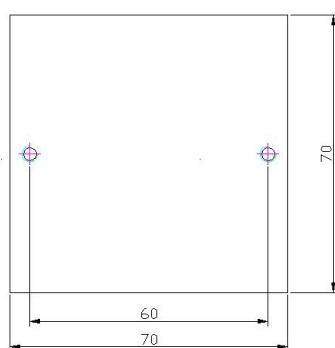


MT6100HA

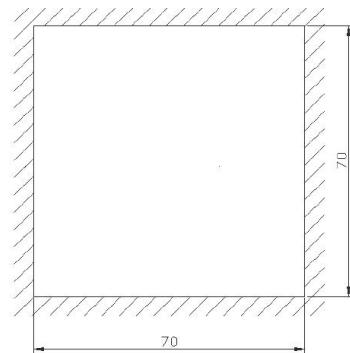


VII Installation

Dimensional drawing (MT6037H)

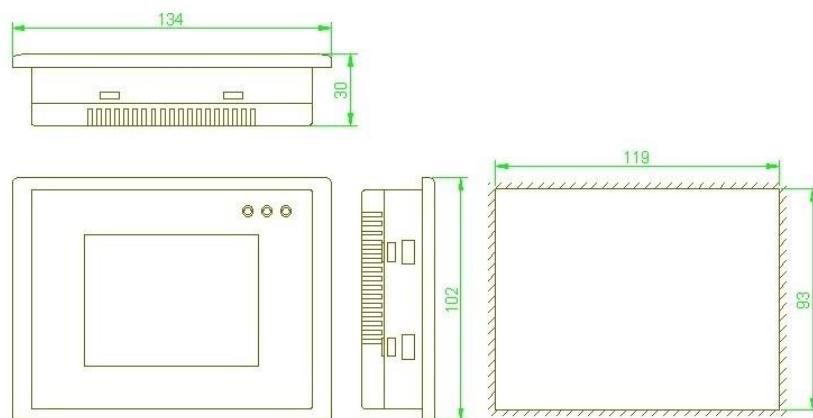


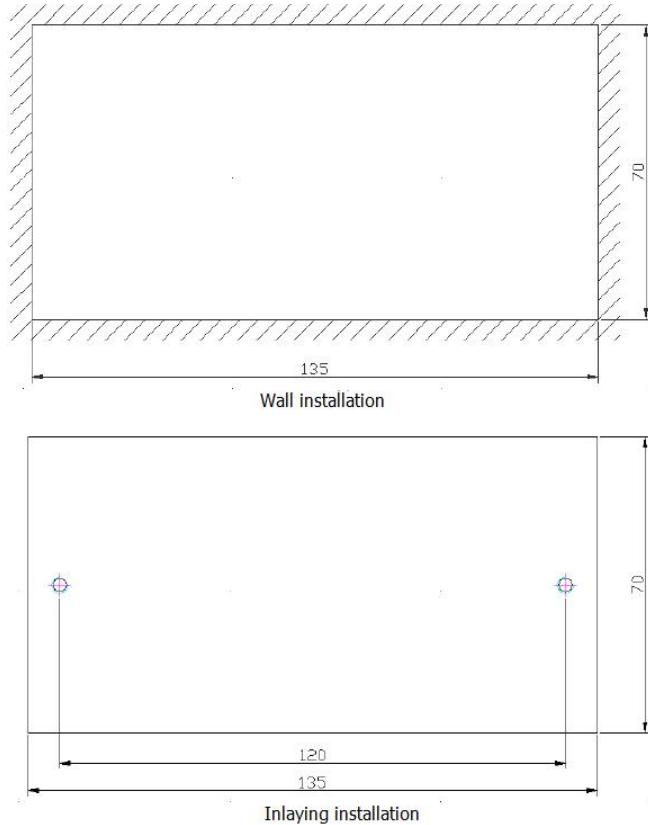
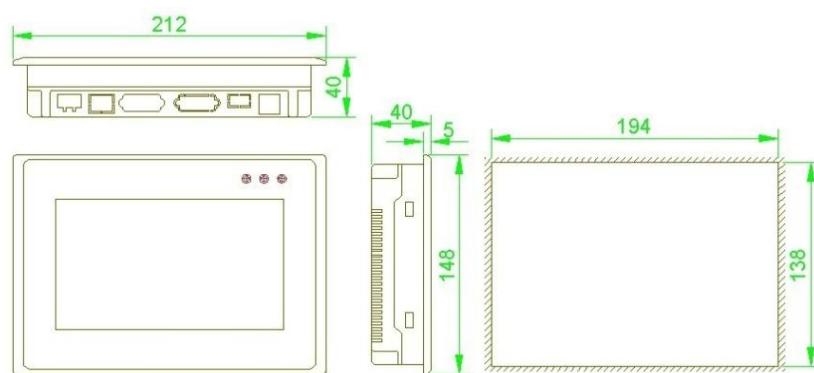
Wall Installation

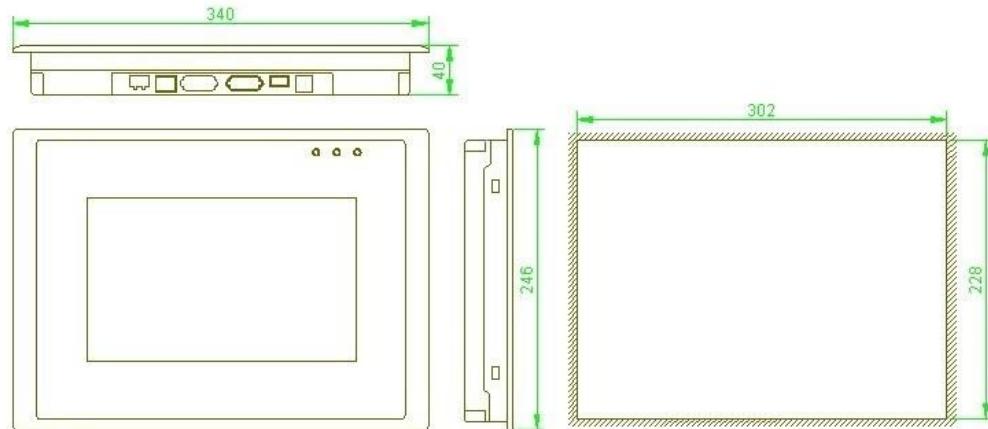
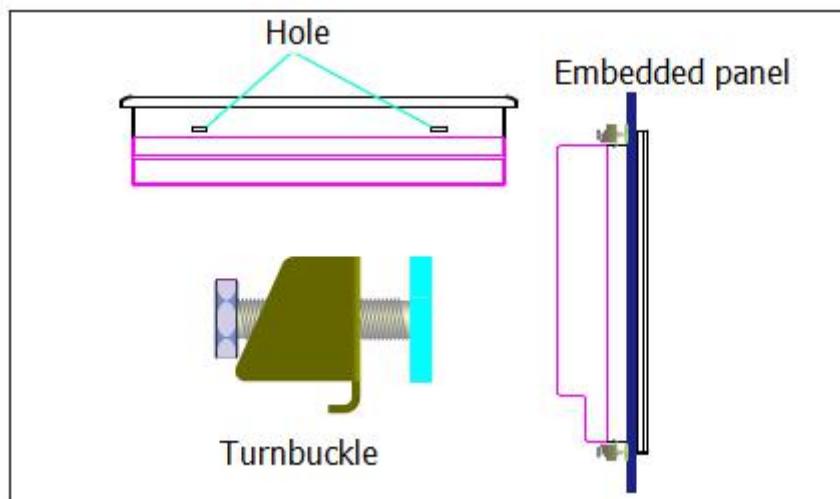


Inlaying Installation

Dimensional drawing (MT6043H)



Dimensional drawing (MT6050H)**Dimensional drawing (MT6070H)**

Dimensional drawing (MT6100HA)**Installation Fastening**

Chapter 2 CoolMay HMI software

I Installation

(please download the latest version from the official website
www.coolmayplc.com)

This chapter introduces how to install Coolmay HMI software and screen editing, users can design working frame they want. Detailed explains will be listed in the later chapters.

■ Hardware (recommended)

1. PC host: CPU 80486 or higher
2. Memory: 128MB or higher RAM
3. Hard disk: Disc space available at least 100MB
4. Display: VGA or SVGA
5. Mouse: Compatible with Windows
6. Printer: Compatible with Windows
7. System: XP / Win7 / Win8 / Win10

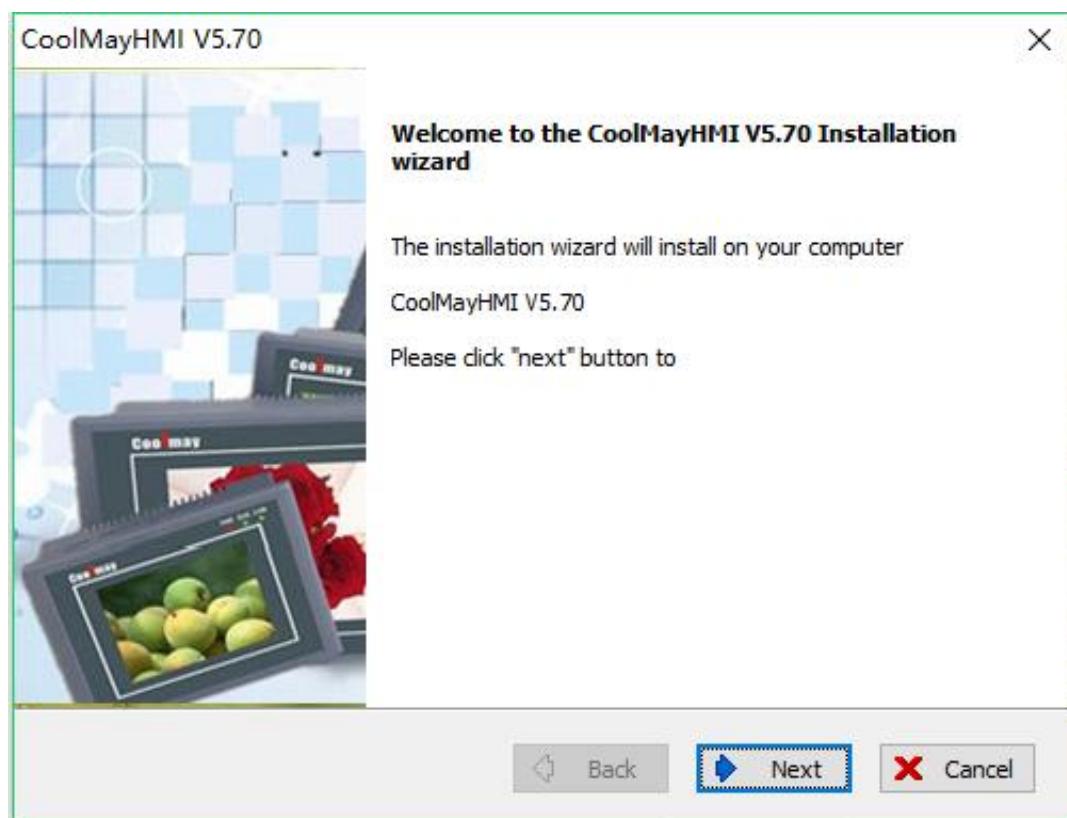
■ Software source

Download from the website www.coolmayplc.com

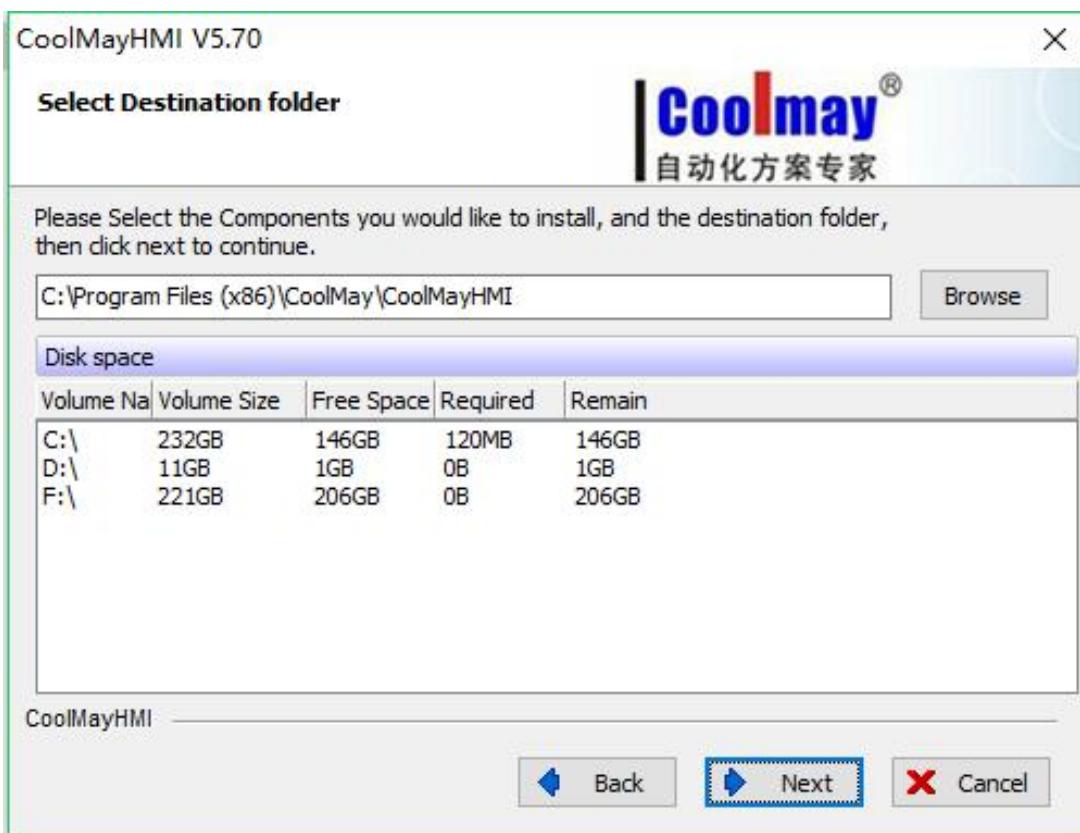
■ Steps to Install CoolMayHMI V*.*.

Note: the software version is subject to the official website.

- Select [CoolMayHMI V*.*] in the installer window, start the installation program
- Click [Next] in the welcome window



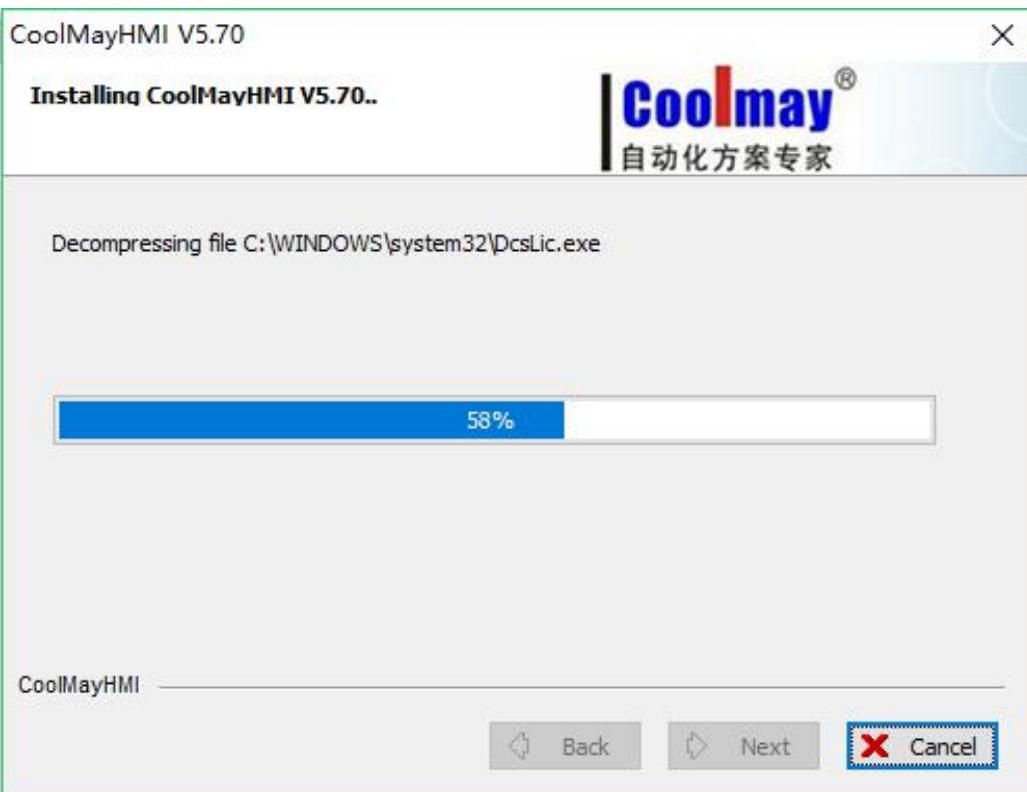
- Select a folder for installation, or use the default folder. Click [Next].



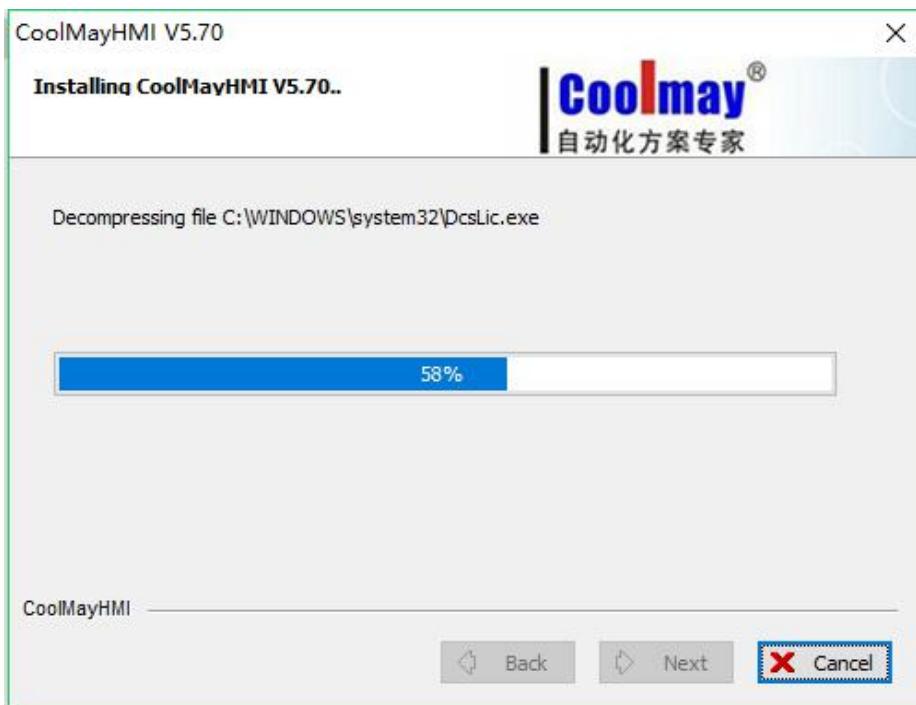
- Click [Next] to start installation.



- Installation progress



- Click [EXIT] to exit the installation wizard.



II How to open CoolMayHMI

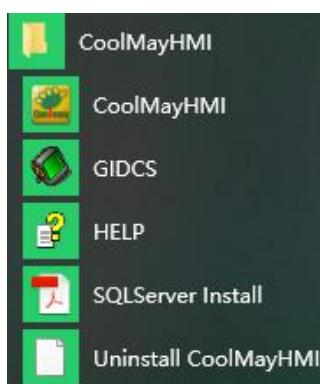
After installing CoolMayHMI , the shortcut icon



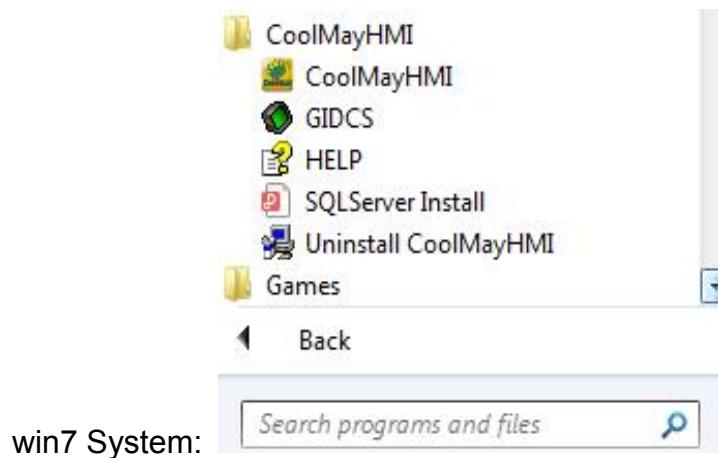
will be shown in the

desktop.

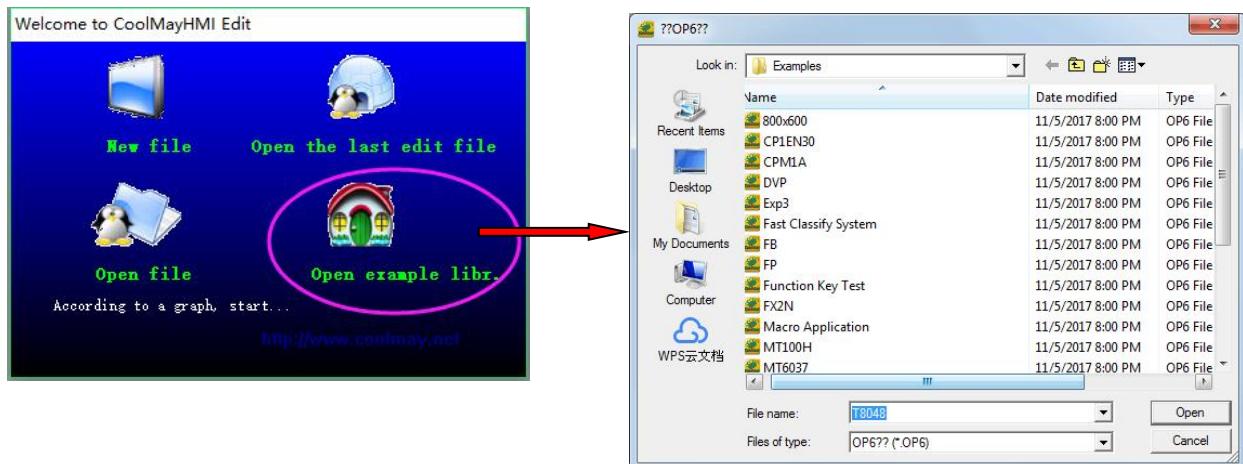
Meantimes, The corresponding CoolMayHMI program group has also been added to the Windows Start menu:



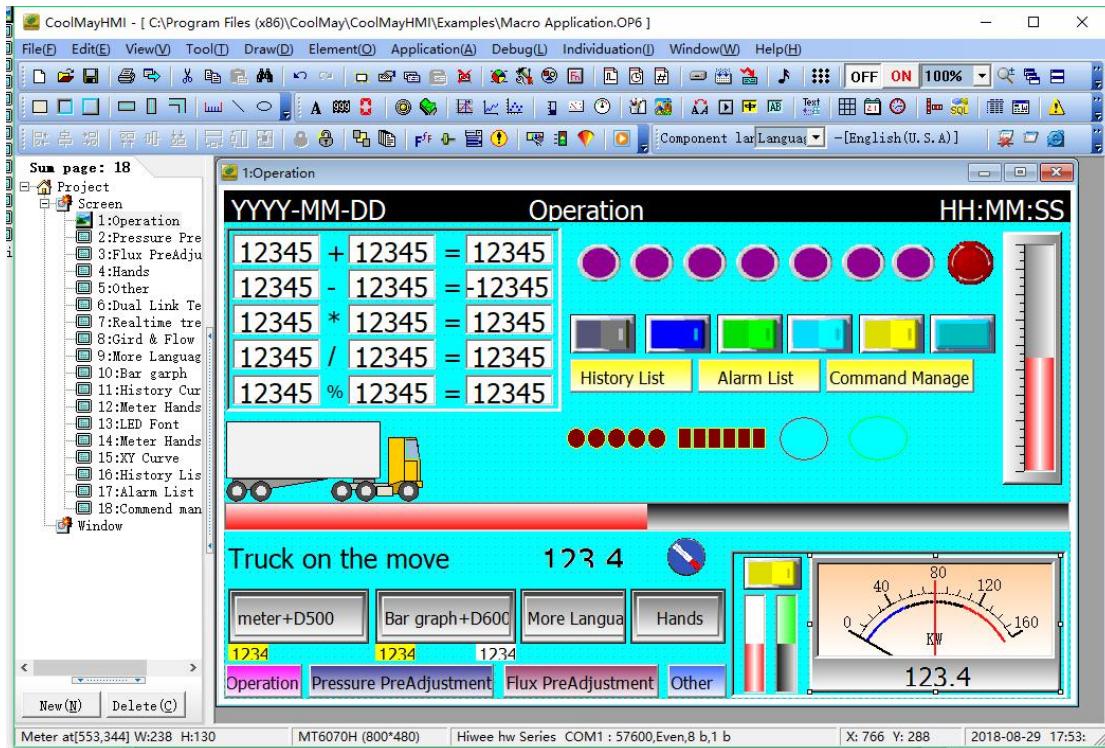
Win8 System:



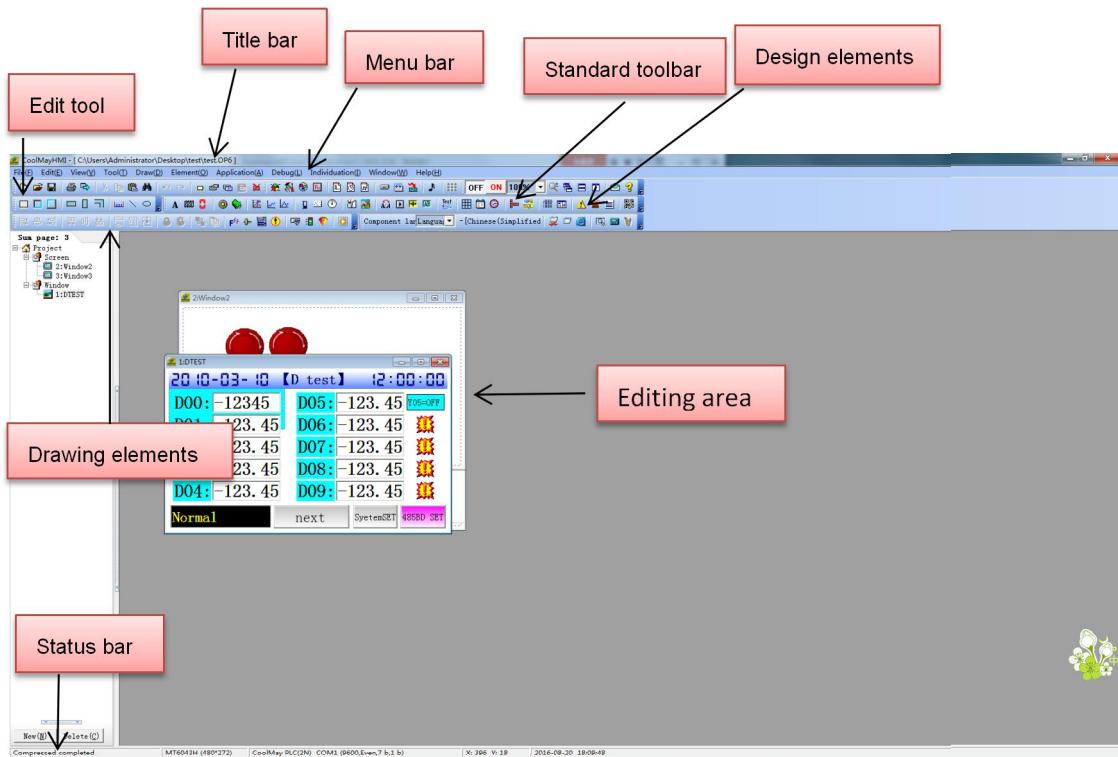
Take [Open examples] as an example: any of the above methods can run the configuration software. The welcome window will pop up when you start CoolMay HMI:



Click [Open examples], Exp3.OP6 ->the interface is as follows:



CoolMayHMI editing interface layout

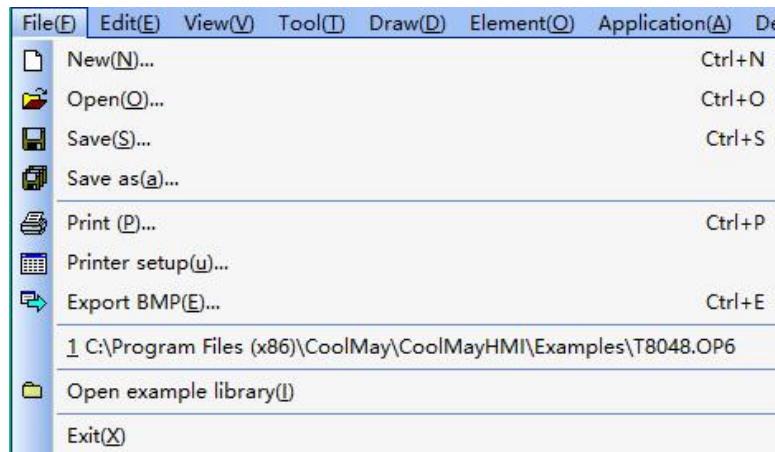


- Title bar: display the present route, file name, window number and name.
- Menu bar: display menus of every command and these menus are all dropdown menus.
- Standard toolbar: lay shortcut icons of commands. [Display file], [edit], [print] etc.
- Design elements: command button for element element
- Drawing element: command button for graphing elements
- Edit tool: command button for editing elements
- Image management: window of image management
- Screen editing area: windows for editing graphic elements
- Status bar: display the current state, HMI parameter, communication element

III Run Menu

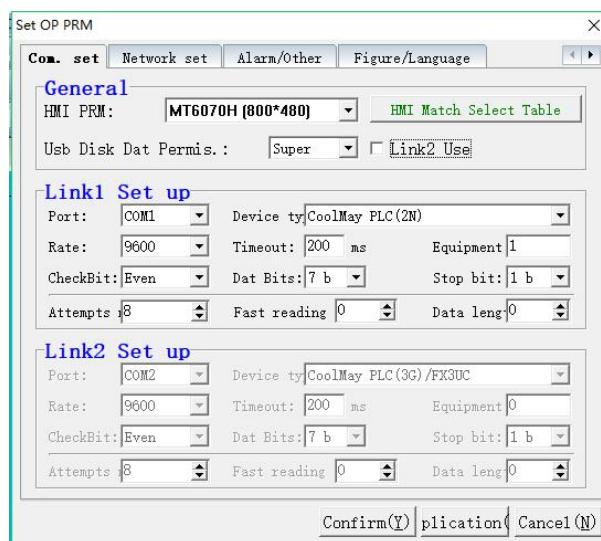
File(F) Edit(E) View(V) Tool(T) Draw(D) Element(O) Application(A) Debug(L) Individuation(I) Window(W) Help(H)

3.1 File



1) Create a new project file

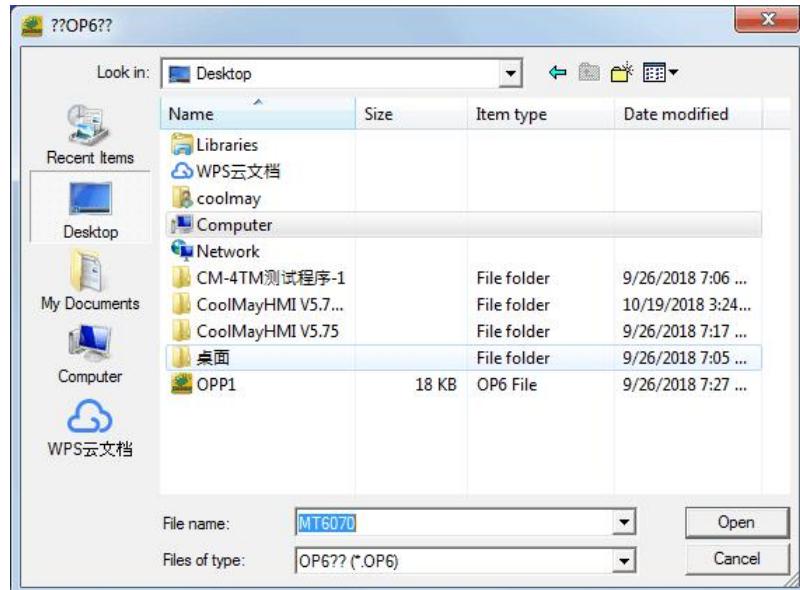
Click [New], or click the icon in the toolbar, or use the defaulted hotkey **Ctrl+N**.



Set HMI parameters, Link1/Link2 COM port and PLC model, then click [Confirm].

2) Open a project

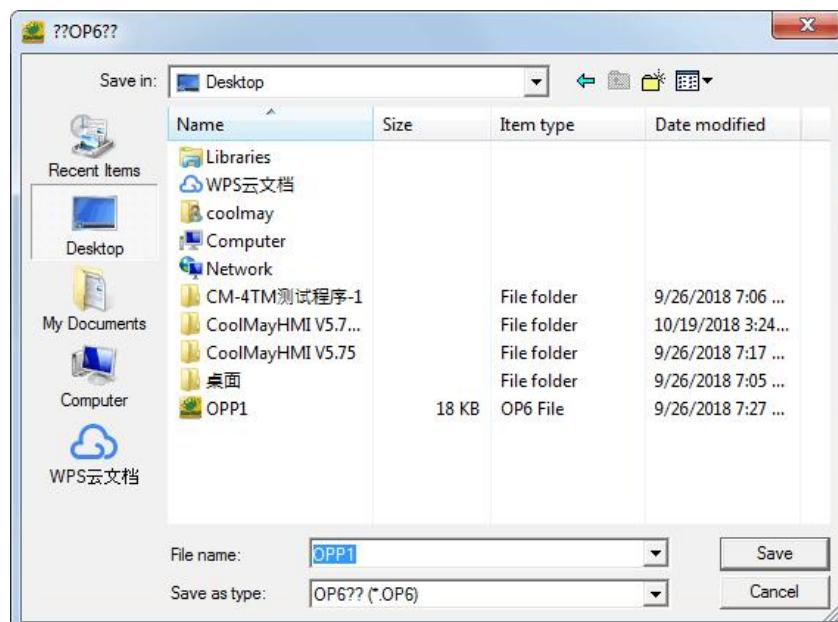
Open an existed project, click[Open] in [File] dialog box,or click  in the toolbar, or use the hotkey “Ctrl+O”.



Select the project file , click [Open] or double click the file.

3) Save a project file

Click [Save] or the icon  in the toolbar, or use the default hotkey **Ctrl+S**.

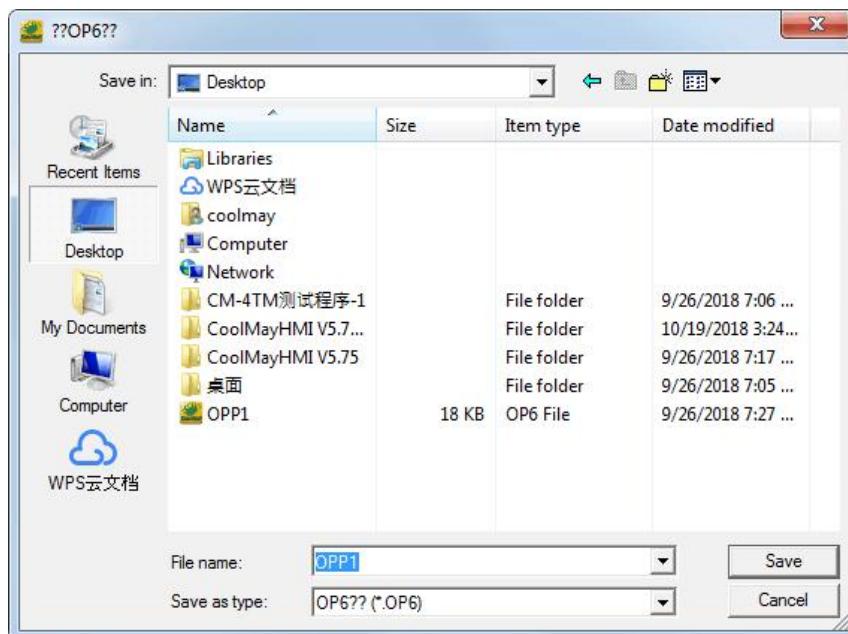


When save a new project file, the save window pop up, entry the file name and

click[save]. If the project file has been saved, no window pop up after click [save], just the latest information of the project file is saved then.

4) Save as a new project file

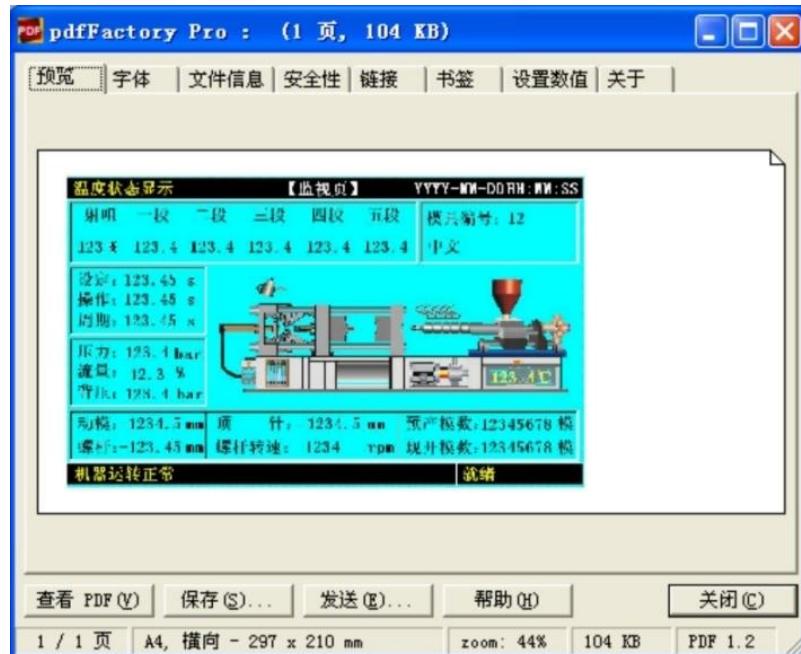
Click [Save as] in [File] dialog box, [Save as a new file] dialog box will pop up no matter the file is a new one or an old one.



After entering the new file name, click[Save], then the file is saved as a new project file.

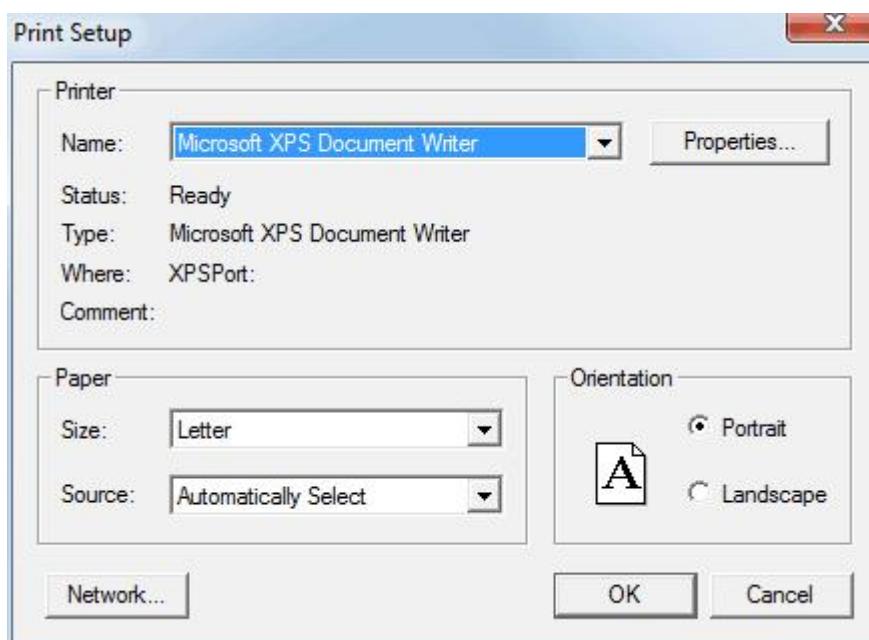
5) Printer

Click [Print] or the icon  in the toolbar, or use the defaulted hotkey **Ctrl+P**.



6) Printer settings

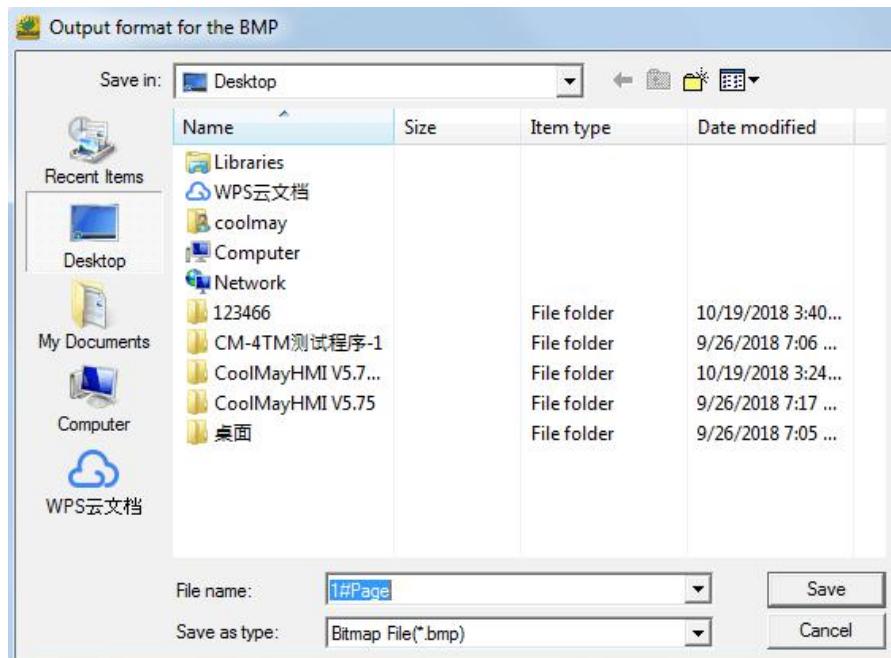
Select [Printer Settings] in the menu to open the following dialog box, then select a printer and set the parameters.



You can select a different printer connected to your computer by clicking the drop-down box next to the printer name.

7) Export Picture

Store the current screen in the disk with BMP form, select [Picture Export] in [File] dialog box or click  in the toolbar, or the defaulted hotkey **Ctrl+ E**.

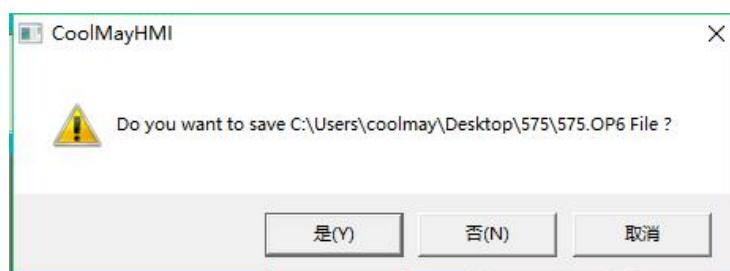


8) Route of project used recently

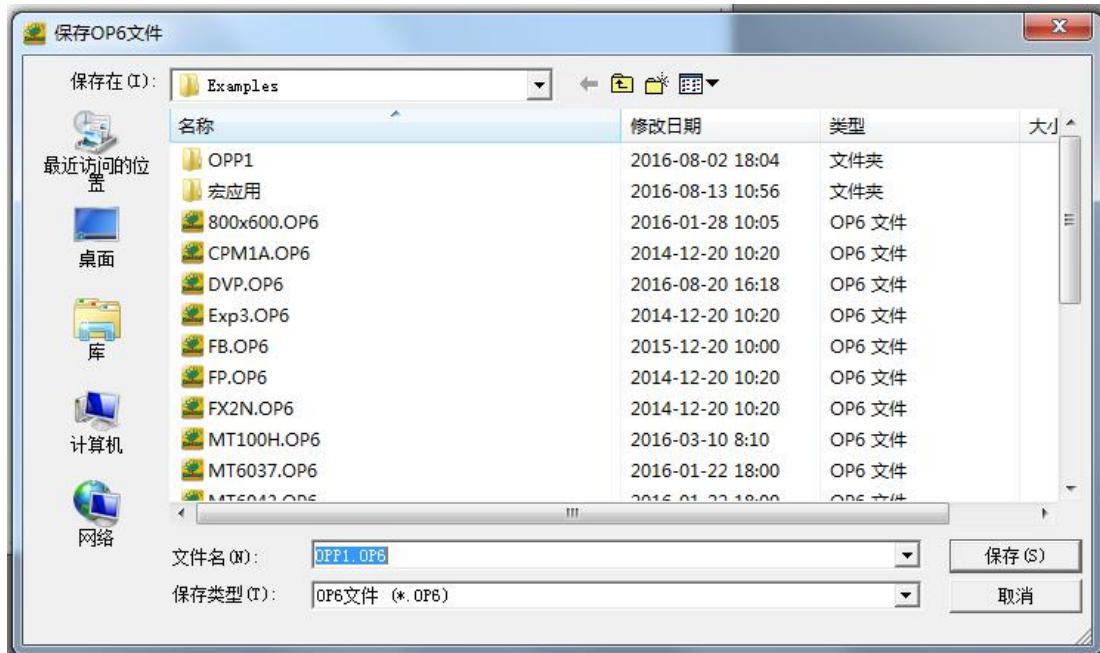
Recently accessed project path: Here is the most recently used project path, click to open the selected project quickly.

9) Exit

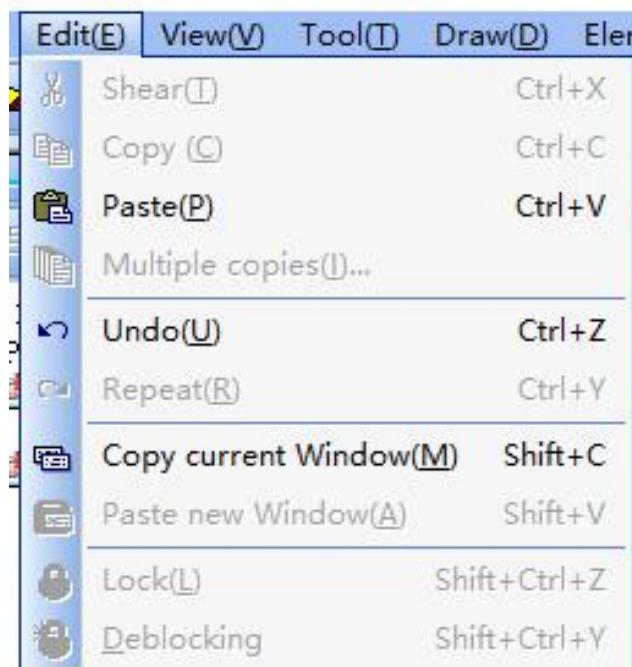
Select [Exit] in the [File] dialog box, or click [Close] in the main window, if the project file has been updated or hasn't been stored, then the following dialog pops up:



Click [Cancel], the project file won't be end. click [Yes] or [No], the project file will be closed later. If it is a new project file, the dialog of [Save as another new file] will be open, click [Save] or [Cancel], the program will be closed.



3.2 Edit (Quick Selection Tools)

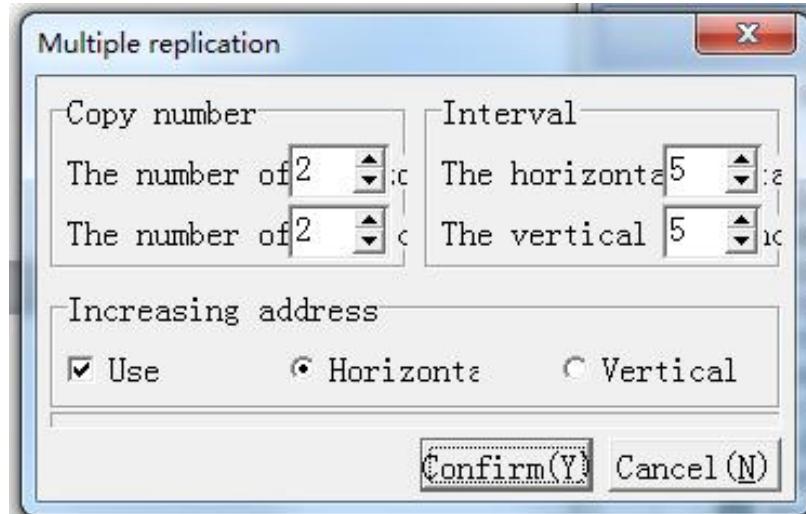


- 1) Shear Relocates the selected items to the clipboard, or click .

Hotkey: **Ctrl+X**

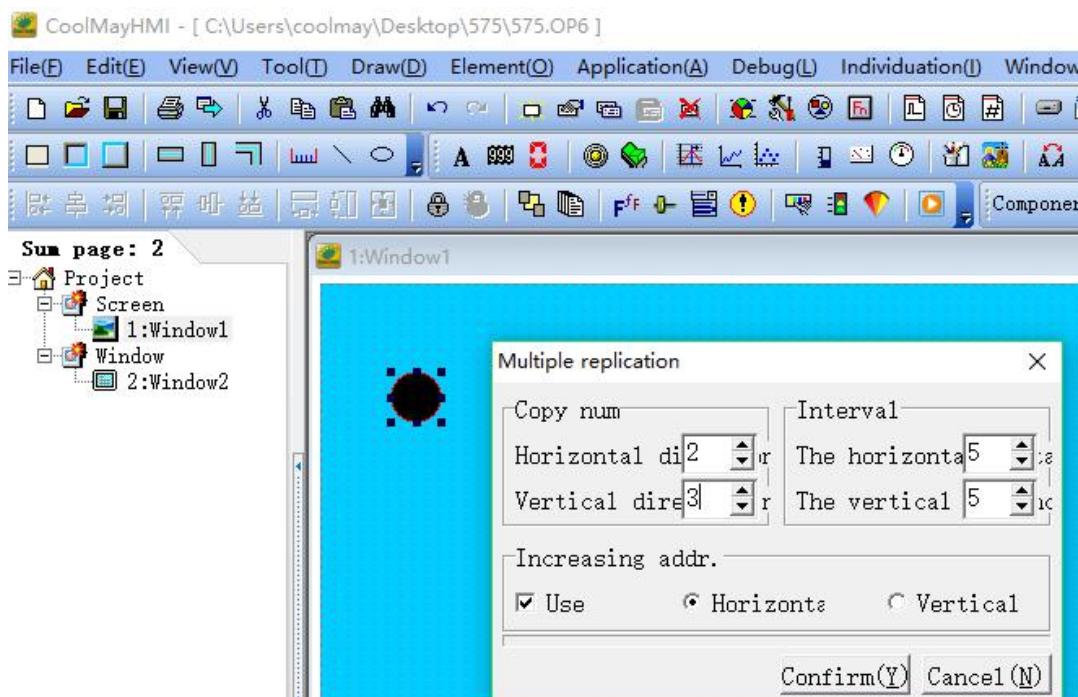
- 2) Copy Copies the selected items to the clipboard or click  Hotkey: **Ctrl+C**
- 3) Paste Pastes the items in the clipboard at the selected location or click  Hotkey: **Ctrl+V**
- 4) Multiple copy

Select a certain element to operate multiple duplication. The below dialog box will pop up.

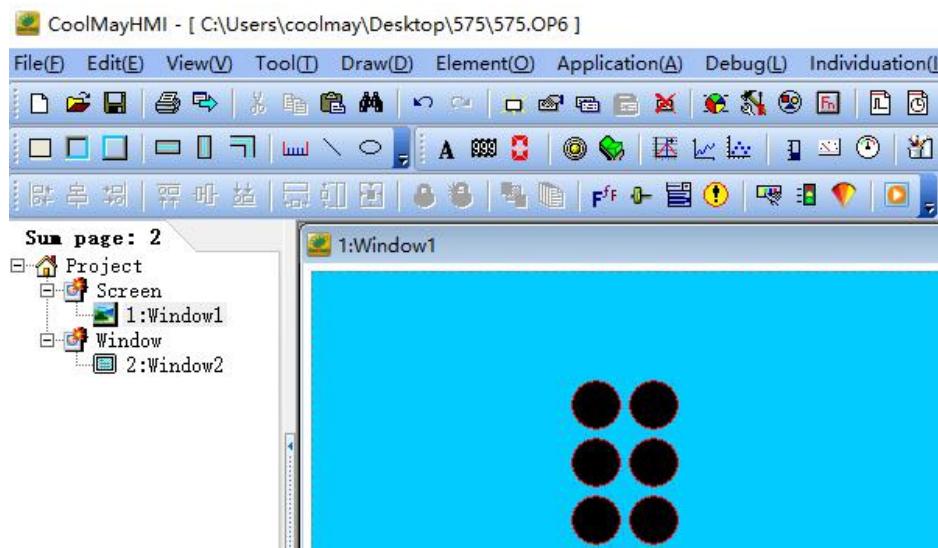


Set [Quantity in horizontal] and [Quantity in vertical], click [Confirm], get the module with the quantity of $X \times Y$. Since the module itself is concluded in the matrix, the minimum quantity is 1. The interval is the same with the interval of elements. the new element will be auto separated after enter in and being duplicated. Incremental address is progressive increased horizontally or vertically as stated. If the unit is word, it will increase with the unit of word. If the unit is bit, it will increase with the unit of bit.

Example: quantity in horizontal=2, quantity in horizontal=2



Example: Click [Confirm] to complete.



- 5) Undo Return to the last operation or click . Hotkey: **Ctrl+Z**
- 6) Repeat Repeat the last cancel operation or click . Hotkey: **Ctrl+Y**
- 7) Copy current Window

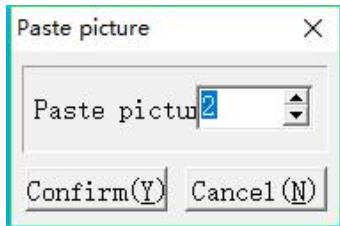
Copy the whole picture. If you click the picture on it at this time, the original picture will be pasted, similar to the copy of the text editing. The only difference

is the whole picture. You can select the [Copy current picture] option under

[Edit]. , or click the  . Hotkey **Shift+ C**.

8) Paste new window

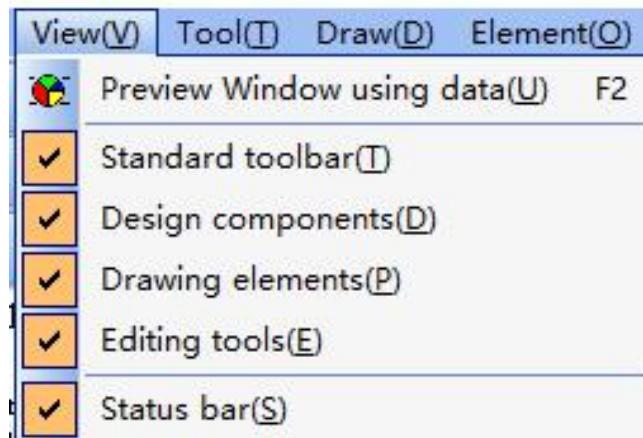
Paste new screen image or click  Hotkey: **shift+ V**



All the settings will remain the same, only the name will be assigned automatically.

- 9) Lock Lock the parts to prevent the layout from being moved and accidentally move the layout. You can select the [Lock] option under [Edit] or click . Hotkey: **Shift + Ctrl + Z**
- 10) Deblocking Deblock the locked elements or click . Hotkey: **Shift + Ctrl + Y**

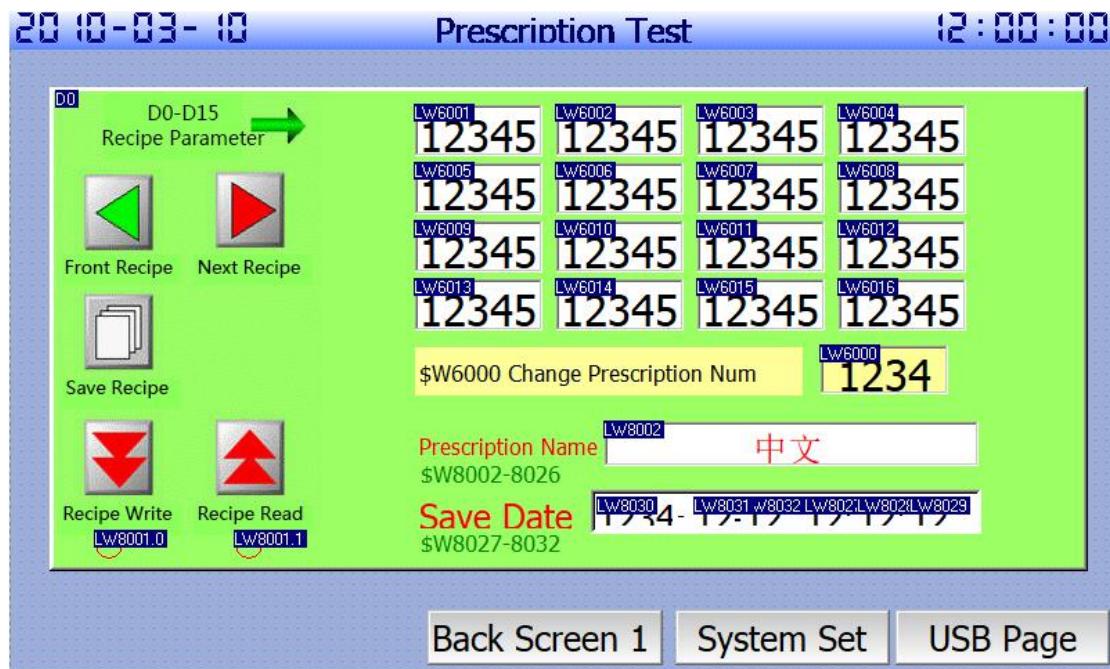
3.3 View



1) Preview Window using data

Display the data distribution of the screen which is used. Select [Preview

Window using data], or click the icon  in the toolbar. Hotkey: F2



2) Standard Toolbar

Select whether display standard toolbar or not, see below figure:



| Icon | Name | function |
|------|------------|---|
| | New | Opens a new project file |
| | Open | Opens an existing project file |
| | Save | Save an project file |
| | print | Send the current project file to the printer |
| | Export BMP | Save the selected screen in the disk with image form(BMP) |
| | Cut | Relocates the selected items to the clipboard. |

| | | |
|---|-------------------------------|---|
|  | Copy | Copies the selected items to the clipboard. |
|  | Paste | Pastes the items in the clipboard at the selected location. |
|  | undo | Turn back to the last operation |
|  | repeat | Repeat the last operation |
|  | Create new window | Create a new screen |
|  | Modify the picture properties | Modify the screen attribute |
|  | Copy current window | Copy the current current screen image |
|  | Paste new window | Paste the screen image which is copied or cut. |
|  | Delete | Deletes the selected screen image |
|  | Preview window using data | Display the distribution condition of data used by the screen |
|  | Set OP series | Set operation parameters of OP |
|  | Bulk edit | Bulk modify all attributes of projects |
|  | Set keyboard parameters | Set keyboard parameters |
|  | Initial | Initial |
|  | Clock | Clock |
|  | Sub | Sub |

| | | |
|--|---------------------------|---|
| | Target file path | Set login path of target file |
| | Compile | Compile a project |
| | download | Download project data via Ethernet in short time. |
| | Grid | Select whether to display the grids |
| | OFF | Bit unit means OFF |
| | ON | Bit unit means ON |
| | Preview scale | Select preview scale of screens |
| | Preview window using data | Preview data used by screen |
| | Cascade | Cascade MDI window |
| | Horizontal tiling | Tile MDI window horizontally |
| | Vertical tiling | Tile MDI window vertically |
| | Code convert | Open a code convert |
| | Help | Open online help |
| | Language selection | Select language |
| | Off-line simulation | No need to connect PLC while testing the compiled project on PC |
| | On-line simulation | Need to connect PLC while testing the compiled project on PC |
| | Ethernet monitoring | Construct network on PC to execute collective remote |

| | | |
|---|------------|------------------------|
| | | control |
|  | Calculator | Open the calculator |
|  | Draw | Open the drawing board |

3) Design components

Select whether to display design element toolbar or not, please see the below figure.



| | | |
|---|------------------------|------------------------------------|
|  | Text | Place a new text |
|  | Register | Place a new register |
|  | Indicator | Place a new indicator light |
|  | Digital display | Place a new digital display unit |
|  | bit operation switch | Place a new bit operation switch |
|  | historical trend chart | Place a new history tendency chart |
|  | Real-time trend chart | Please a new waveform chart |
|  | Bar graph | Place a new bar graph |
|  | Meter | Place a meter clock |

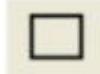
| | | |
|--|-----------------------|-----------------------------------|
| | picture | Place a new picture |
| | GIF Picture | Place a new GIF picture |
| | Dynamic text | Place a new dynamic text |
| | Function key | Place a new function key |
| | Variable Text | Place a new variable text |
| | Letter combinations | Place new letter combinations |
| | Roll lamp | Place a new roll lamp |
| | Table | Place a new table unit |
| | Date | Place a new data unit |
| | Time | Place a new time unit |
| | Flow block | place a new flow block part |
| | SQL query | place a new SQL query component |
| | Data save | Place a new data save unit |
| | Historical data sheet | Place a new historical data sheet |
| | recipe data list | Place a new recipe data list |
| | Alarm record | Place a new alarm record list |
| | Real-time alarm table | Place a new real-time alarm table |

| | | |
|---|--------------------------|---------------------------------------|
|  | Amendment record list | Please a new amendment record list |
|  | Memo | Place a new memo |

4) Drawing Elements

Select whether to display drawing element toolbar.



| | | |
|---|---------------------|-------------------------------|
|  | Rectangle | Place a new rectangle |
|  | Concave rectangular | Place a new concave rectangle |
|  | Convex rectangular | Place a new convex rectangle |
|  | Horizontal pipe | Place a new horizontal pipe |
|  | Vertical pipe | Place a new vertical pipe |
|  | Pipeline joints | Place a pipeline joint |
|  | Graduation | Place a new scale |
|  | Line | Place a new line |
|  | Ellipse | Place a new ellipse |

5) Editing Tools

Select whether to display editing toolbar or not, see the below figure.

Paragraph Styles; Font Names; Font Size; Font Color; Bold ; Italic; Underline; AlignLeft; Center; Align Right; Bullets; Numbered List; Decrease Indent; Increase Indent.



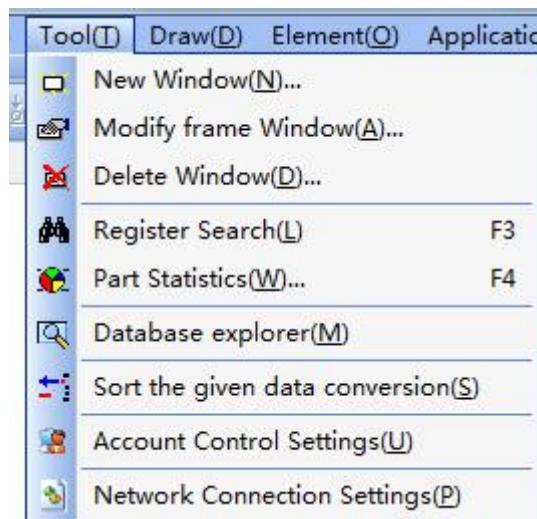
| | | |
|--|---------------------|---|
| | left justifying | Align selected units to the left |
| | center horizontally | Horizontally center selected unit |
| | Align Left | Align selected units to the right |
| | Align top edge | Align selected units to the top edge |
| | Center Vertically | Vertically center selected unit |
| | Align from Bottom | Align selected units to the bottom |
| | Same width | Set the select unit the same width with the standard ones |
| | Same height | Set the select unit the same height with the standard ones |
| | Same size | Set the select unit the same size with the standard ones |
| | Lock | lock elements, prevent well-adjusted pages from accidentally damage |
| | Deblocking | Deblock the locked units |

| | | |
|--|-----------------------------|--|
| | Pushed down to the bottom | Pushed selected units to the bottom |
| | Multiple copy | Select an unit and multiply copy it |
| | Static text | place a new static text element |
| | Slide block | place a new slide block part |
| | Drop-down box | Place a new drop-down box component |
| | Dynamic alarm bar | Place a new dynamic alarm bar component |
| | Polymorphic button | Place a new polymorphic button component |
| | Multi-state indicator light | Place a new multi-state indicator unit |
| | Sector chart | Place a new pie chart component |
| | Audio playback | Place a new audio playback component |

6) State Bar

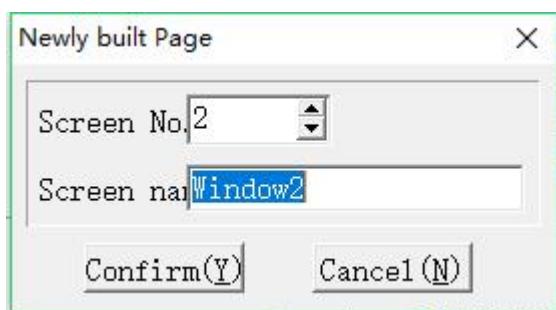
Select whether to display the state bar or not, please see the below figure:

3.4 Tool



1) New Window

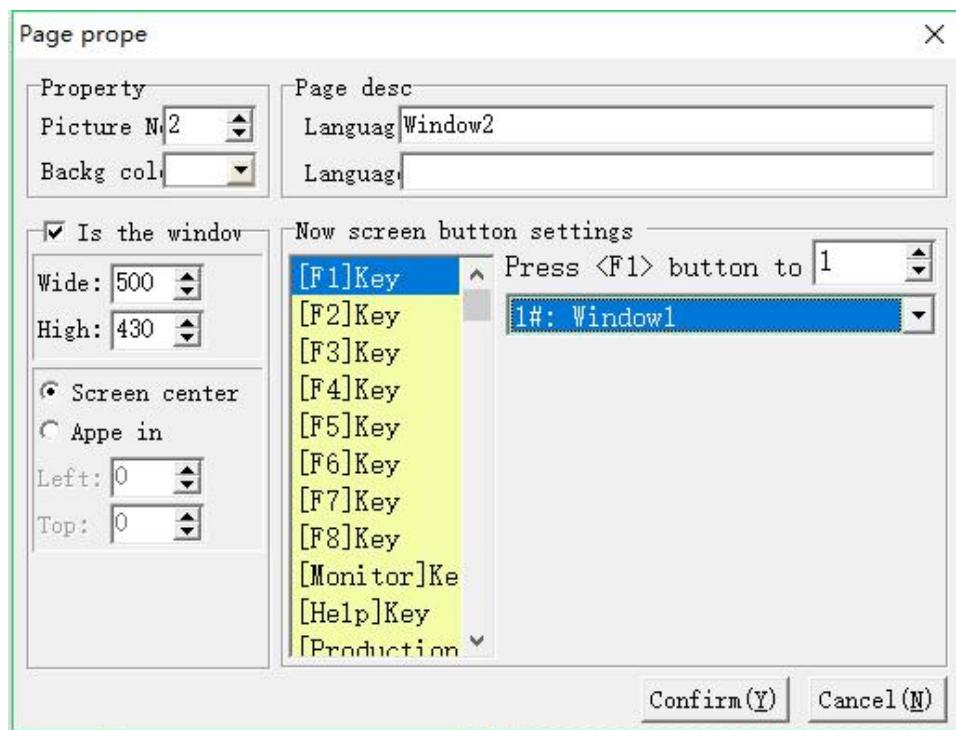
Add an edit screen, the screen name is decided by the user or defaulted by the system.click[New Window]in [Tool] dialog box or the icon , then the following dialog appears.



Reset picture NO. and screen name, or use the default ones, then click[Confirm].

2) Modify frame Window

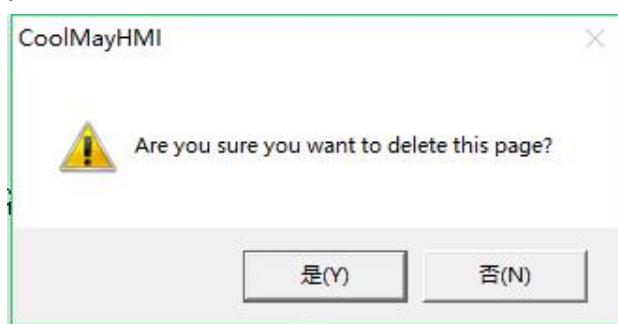
Click [Modify frame Window] or the icon , the following dialog appears.



Whether modify the page to a window and the width and height, the back color and description can be decided here.(The current screen button setting function is not supported at this time)

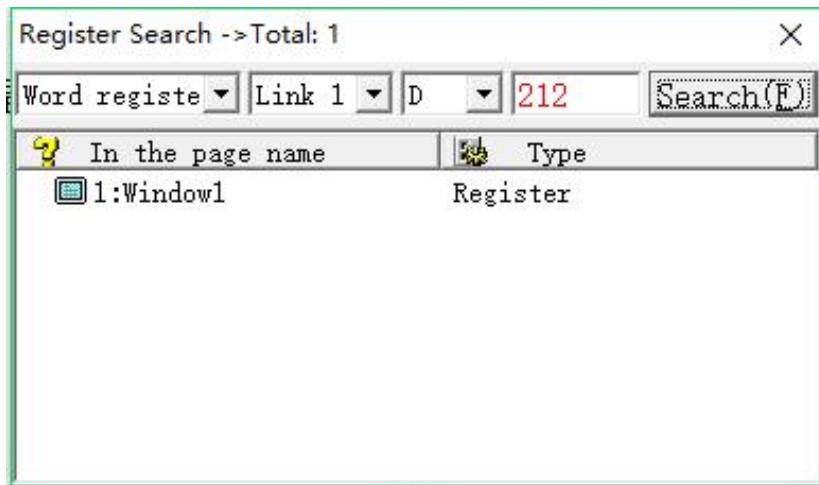
3) Delete Window

Delete the current page and relevant units (Note: when execute the operation, the deleted window cannot be withdraw. Please think twice before execution. Click [Delete Window] or the icon  . Then the following dialog will pop up.



4) Register Search

You can select the [Register Search] option under [Tools], or press the icon , Hotkey F3/Ctrl + F . After that, the register search dialog box will appear as shown below:



When using this function, first set the basic conditions of the registers you want to find, and then click the [Find] button. The searched component will be displayed in the output bar. Double-click an option in the output bar and the cursor will be automatically selected to the component.

5) Part Statistics

Collect statistics for the application of current window, click [Part Statistics], or use the hot key F4, as below figure:

| Components Statistics | |
|------------------------|----|
| 1:Window1 | |
| Total | 15 |
| Text | 1 |
| Register | 2 |
| Lamp | 8 |
| Historical Trends | 0 |
| Bar graph | 0 |
| BMP | 0 |
| Dynamic text | 0 |
| Function key | 2 |
| Variable text | 0 |
| Date | 0 |
| Time | 0 |
| Historical data sheet | 0 |
| prescription table | 0 |
| Alarm record | 0 |
| Real time alarm table | 0 |
| Flow Block | 0 |
| SQLquery | 0 |
| GIF Viewer | 0 |
| Memo | 0 |
| Rectangle | 0 |
| Hollow rectangle | 0 |
| Convex rectangle | 0 |
| Cross pipe | 0 |
| Vertical pipe | 0 |
| Scales | 0 |
| Ellipse | 0 |
| Line | 0 |
| Pipe Joint | 0 |
| Real-Time Trend | 0 |
| XY trend | 0 |
| Combination of letters | 0 |
| Meter | 0 |
| Roll Lamp | 0 |

6) Database Explorer (Only MT60 Series HMI support this)

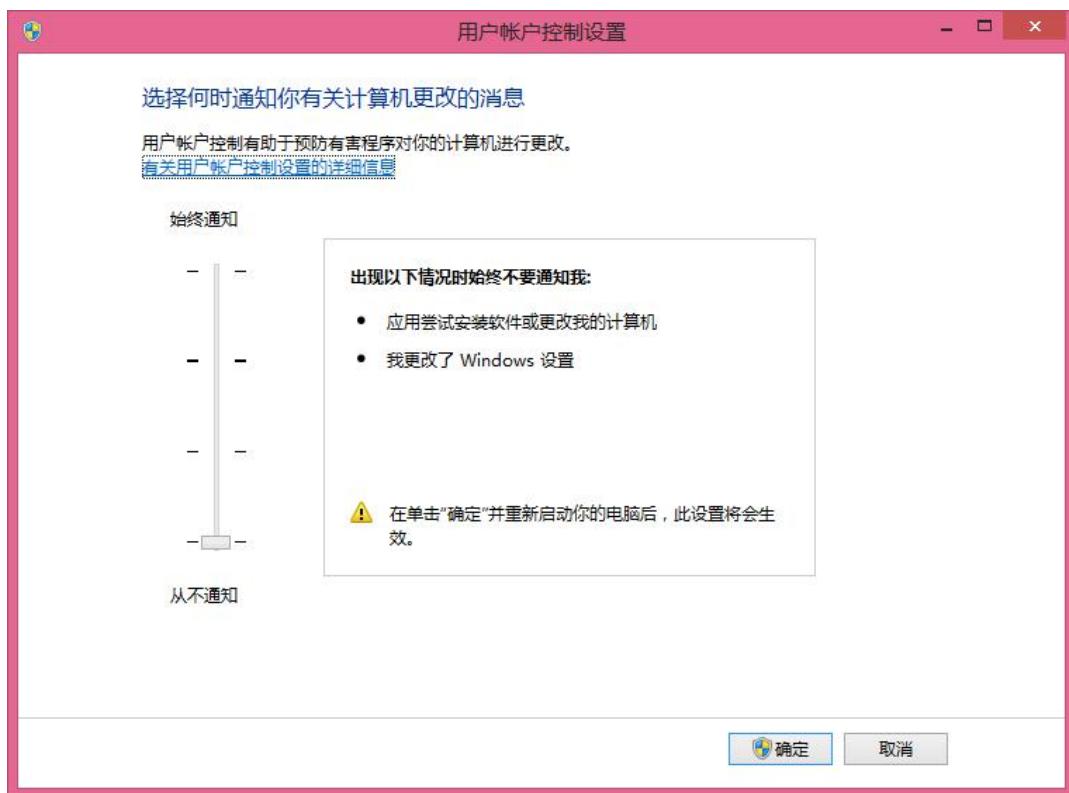
Search the historical data list. history tendency chart. alarm record list and other data stored in database storage area, which is exported by U disk. These data can be convert to excel and curve through database explorer.

HMI Database Browser V1.66 -[G:\Buffer1_20180919.db]

| | Open | Clear | Sum Data: 1606 | Reco#1 | 16bit Unsigned | ExportXLS | OutCurve | | | | | |
|---------|-------------|-------------|----------------|--------|----------------|-----------|----------|-------|-------|-------|-------|-------|
| Data ID | Record Date | Record Time | Data0 | Data1 | Data2 | Data3 | Data4 | Data5 | Data6 | Data7 | Data8 | Data9 |
| 0 | 2018-09-19 | 10:54:20 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 1 | 2018-09-19 | 10:54:49 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 2 | 2018-09-19 | 10:55:18 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 3 | 2018-09-19 | 10:55:48 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 4 | 2018-09-19 | 10:56:17 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 5 | 2018-09-19 | 10:56:46 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 6 | 2018-09-19 | 10:57:16 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 7 | 2018-09-19 | 10:57:45 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 8 | 2018-09-19 | 10:58:14 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 9 | 2018-09-19 | 10:58:44 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 10 | 2018-09-19 | 10:59:13 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 11 | 2018-09-19 | 10:59:42 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 12 | 2018-09-19 | 11:00:12 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 13 | 2018-09-19 | 11:00:41 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 14 | 2018-09-19 | 11:01:10 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 15 | 2018-09-19 | 11:01:40 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 16 | 2018-09-19 | 11:02:09 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 17 | 2018-09-19 | 11:02:39 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 18 | 2018-09-19 | 11:03:08 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |
| 19 | 2018-09-19 | 11:03:39 | 3542 | 3552 | 20430 | 20430 | 0 | 0 | 0 | 0 | 0 | 0 |

7) Account Control Settings

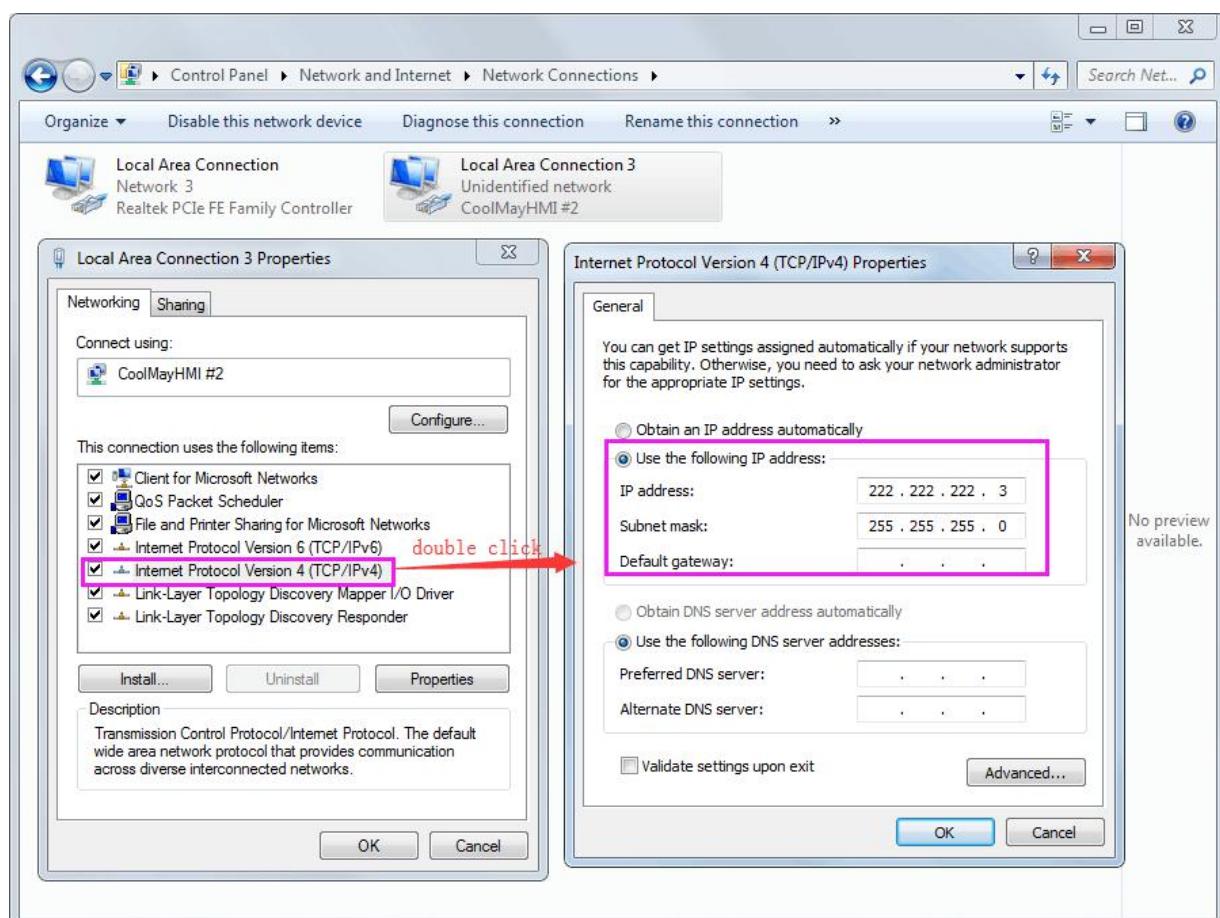
When used in computers with win7 and win8 / win10 system, account control settings need to be changed, move the cursor to never notify.



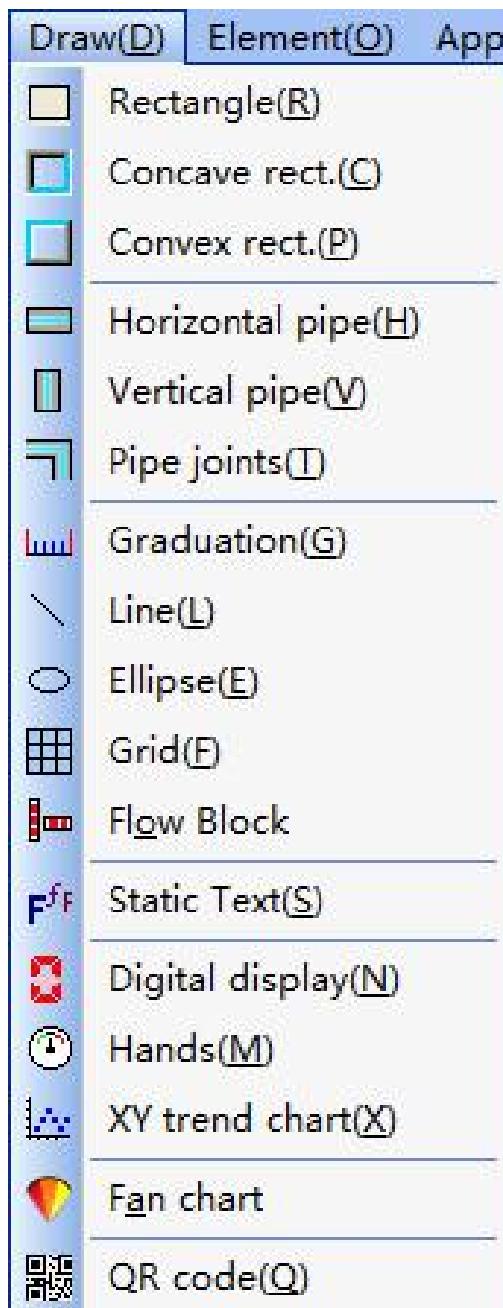
8) Network Connection Settings

When HMI download cable well connected with a computer, local area connection named Coolmay HMI will be added automatically. Right click it, select property and the IP address can be checked. If it is obtain IP addresses automatically, it can be selected to use the following IP address, set it as 222.222.222.X. Set subnet mask as 255.255.255.0. For example, set IP address as

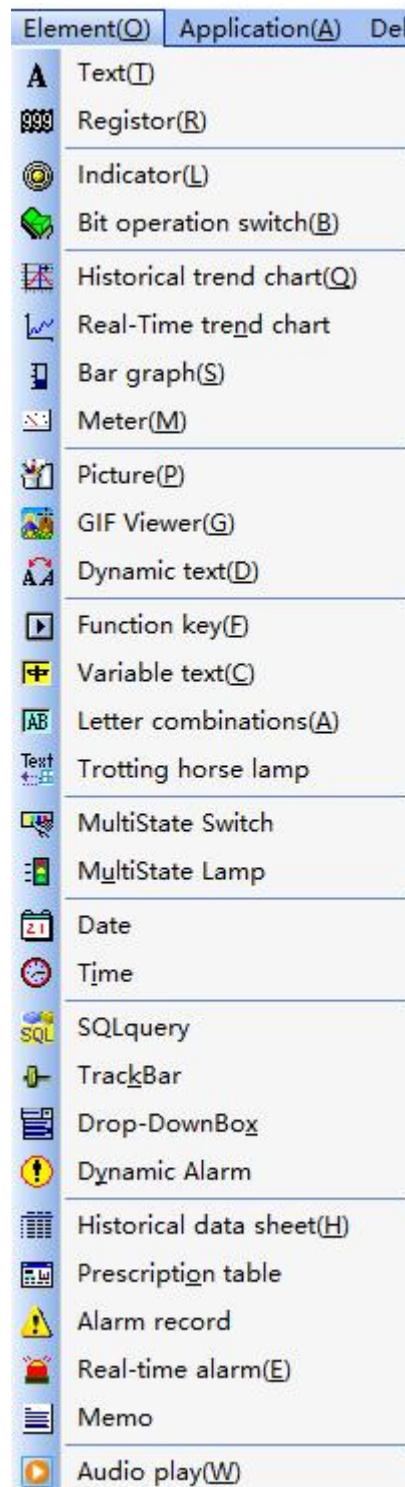
222.222.222.3, subnet mask as 255.255.255.0. If there isn't any automatic identification, please turn to Coolmay official website(www.coolmay.net) and check the driver installation steps of win7 32/64 and Win8, Win10 system touch screen comes with driver installation steps. Note: Win8, win10 systems must turn off digital signatures.



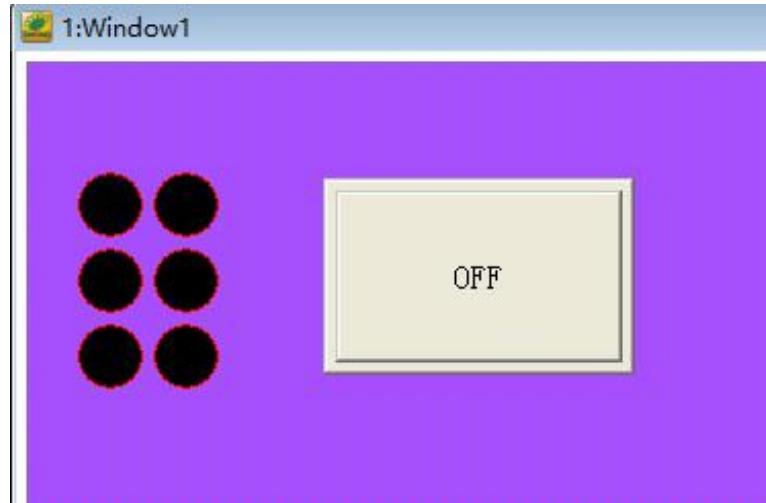
3.5 Drawing Menu



3.6 Element Menu



CoolMayHMI provides 46 types of components. For details, please refer to the above two pictures. You can directly select the components you need to edit through the menu. The component is placed in the screen editing area of CoolMayHMI, as shown in the figure.



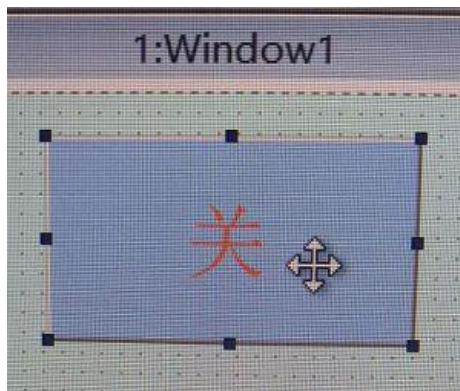
Please refer to Chapter 3 for the setting of component properties for various classes.

(1) Movement of components

The operation of the mouse, whether it is pressing the left button or the right button, is the same as using windows. When the mouse has a symbol



on the component, hold down the left mouse button to move the mouse to move the component.



(2) Change in component width

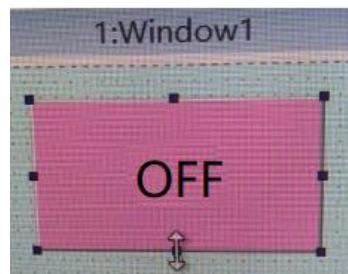
When the mouse moves over the symbol to become a symbol , hold down the left mouse button to move the mouse to change the left and right range of the component. Figure:



(3) Change in component height

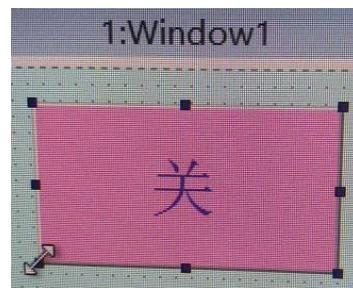


When the mouse moves over the symbol to become a symbol , hold down the left mouse button to move the mouse to change the up, down, left, and right range of the component. Figure:



(4) The width and height of the component change simultaneously

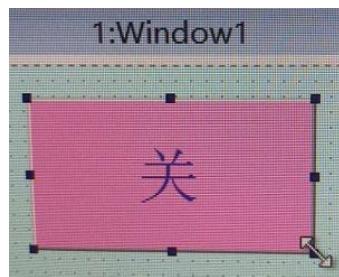
When the mouse moves over the component to become a symbol , hold down the left mouse button to move the mouse to change the up, down, left, and right range of the component. Figure:



(5) The width and height of the component change simultaneously

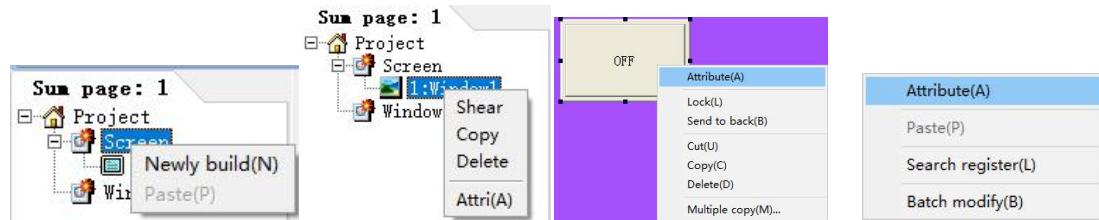
When the mouse moves over the component to become a symbol , hold down the left mouse button to move the mouse to change the up, down, left, and right range of the component.

holding down the left mouse button to move the mouse can also change the up, down, left, and right range of the component. Figure:



(6) Press the right mouse button

Clicking the right mouse button and clicking on different places will have different functions. Figure:



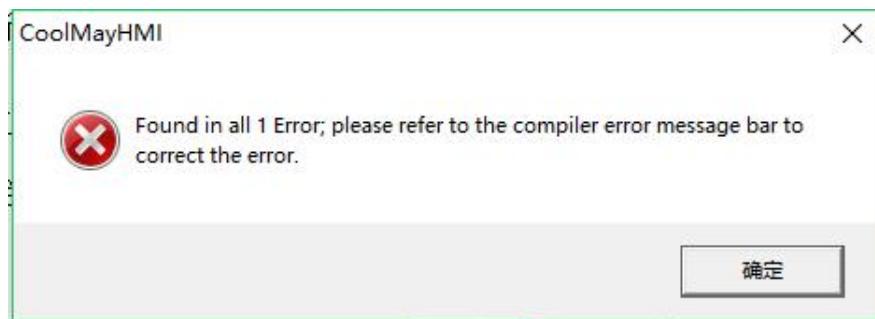
3.7 Application

| | Application(A) | Debug(L) | Individu |
|--|------------------------|----------|----------|
| | Compile(C) | F5 | |
| | Download(D) | F6 | |
| | Set working PRMS(W)... | F7 | |
| | Batch modify(P)... | F8 | |
| | Set keyboard PRMS(E) | | |
| | Initial Acer(I) | | |
| | Clock Acer(O) | | |
| | Sub Acer(S)... | | |
| | Target file path(H)... | | |
| | Save and backup(B)... | | |
| | Gallery(L) | | |
| | Sound library(U) | | |
| | Product license | | |

1) Compile

By selecting this item, the editing element can be compiled to the format which can be accepted by HMI. If this item is a newly opened project, the file should be stored before compiling. If this item has a backup or it is an old file, users can compile directly. During the compiling process, messages can be export to the output field. If there are errors, they will be listed at the same time to remind users. If error occurs, element file won't be generate. Users can click [Compile] or click the icon  or use the hotkey F5.

Compile Error:

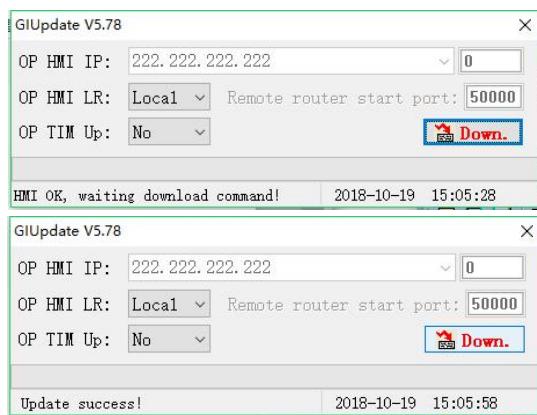


Compile message:



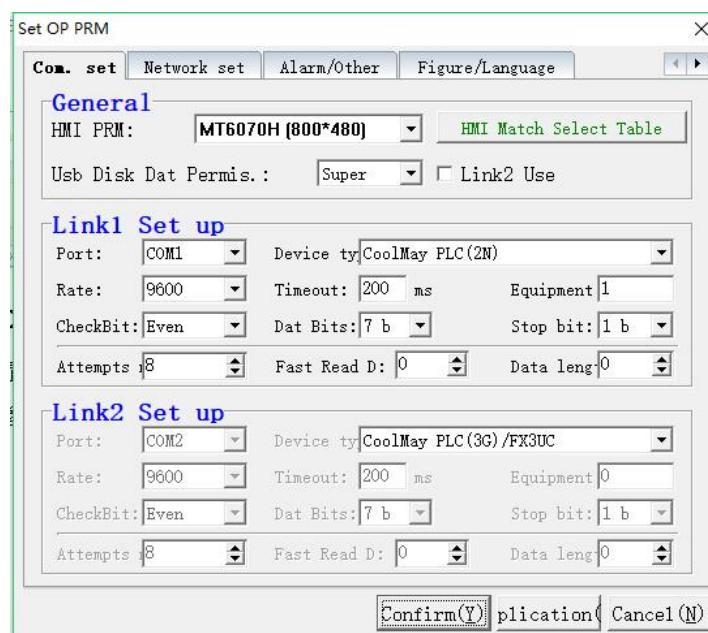
2) Download

Download window data to HMI, click it or click  in the toolbar, or use the defaulted hotkey F5. If the PC cannot be connected with HMI, error messages will pop up to remind users, such as the below diagram.

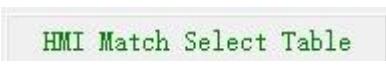


3) Parameter Settings

Set the working parameters of current project, click it or click  in the toolbar, or use the defaulted hotkey F7. Specific settings include communication settings, network settings, alarms/others, glyphs/language, record buffers, recipe settings, and other six areas. For details, please refer to "Chapter 5 System Control Area" Description.



- HMI parameter: select resolution according to different HMI.

 HMI Match Select Table

| HMI Match Select Table [Double Click The Option Return] | | |
|---|--|---|
| HMI Simple Name | HMI Matching Type | Touch Screen PLC Integrated Machine Matching |
| MT6037H(320*240) | MT6037H | * |
| MT6043H(480*272) | MT6043H(A) /MT6043KH(A) | EX2N-43H(A) /EX2N-43KH(A) (480*272) |
| MT6043HV(272*480) | MT6043H(A)V/MT6043KH(A)V | EX2N-43H(A)V/EX2N-43KH(A)V(272*480) |
| MT6047H(480*320) | MT6047H | * |
| MT6070HV(480*800) | MT6070H(AS)V/MT6050H(A)V/MT6050KH(A)V/MT6100HV | EX2N-70H(AS)V/EX2N-50KH(A)V/EX2N-100HV(480*800) |
| MT6070H(800*480) | MT6070H(AS)/MT6050H(A)/MT6050KH(A)/MT6100H | EX2N-70H(AS)/EX2N-50KH(A)/EX2N-100H(800*480) |
| MT6080H(800*600) | MT6080H | * |
| MT6104H(1024*768) | MT6104H | * |
| MT6100HA(1024*600) | MT6100HA/MT6070HA | EX2N-100HA/EX2N-70HA(1024*600) |
| MT6100HAV(600*1024) | MT6100HAV/MT6070HAV | EX2N-100HAV/EX2N-70HAV(600*1024) |
| MT6185H(1366*768) | MT6185H | * |
| MT6185HV(768*1366) | MT6185HV | * |
| SoftOP(920*600) | SoftOP(920*600) | * |
| SoftOP(1152*768) | SoftOP(1152*768) | * |
| SoftOP(1266*702) | SoftOP(1266*702) | * |
| SoftOP(自定义) | SoftOP(自定义) | * |

●Link2: choose whether to use Link2 communication function or not.

●COM port: Set the communication port for communication with man-machine,

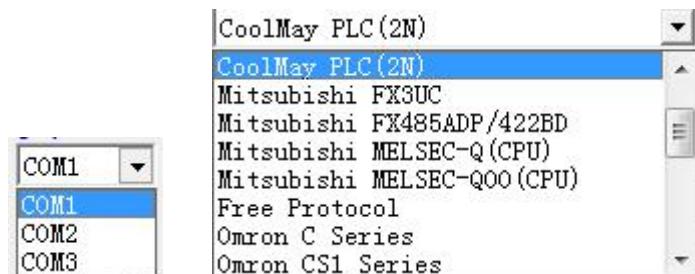
COM1 is 232 communication;

COM2 is 485 communication;

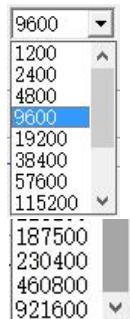
COM is temporarily not supported, it is empty;

CAN is can2.0 communication;

Ethernet is network port communication.

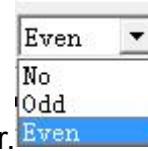


●Baud rate: 1200. 2400. 4800. 9600. 19200. 38400. 57600. 115200.
187500. 460800. 921600.



- Communication timeout: set “communicate timeout”, the default time is 200(ms) when communication with PLC.

- PLC ID: set PLC station number, from 1 to 255.



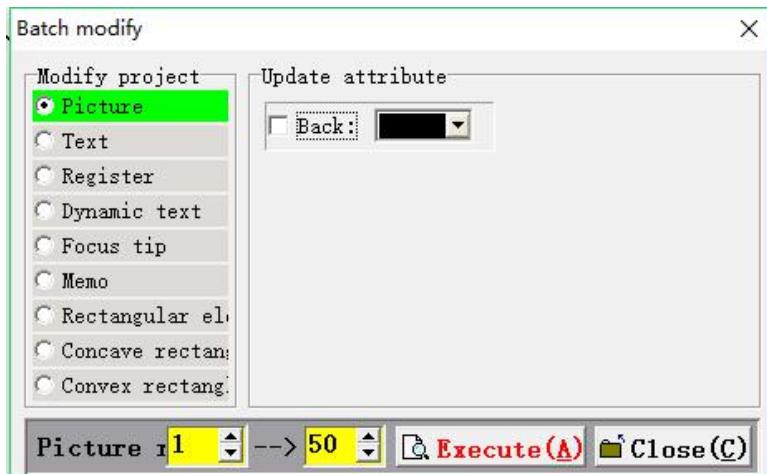
- Inspect bits: select NULL, odd number or even number.

- Data bits: select 6 bits, 7bits or 8 bits.

- Stop bits: select 1 bits or 2 bits.

4) Batch modify

Batch modify all attribute of each project, click [Batch modify] in [Application] dialog box, or click in the toolbar, or use the defaulted hotkey F8.



◆ Modify Item

Select picture, text, register, dynamic text, focus hint, memo, rectangle element, concave rectangle element, convex rectangle element.

◆ Modify Property

According to the change of the selected item, the content of the modified attribute is also different; after selecting the attribute that needs to be modified in batches, reset the new color or value, and press the “Execute” button to automatically modify the related attributes of all the components in the range of the screen.

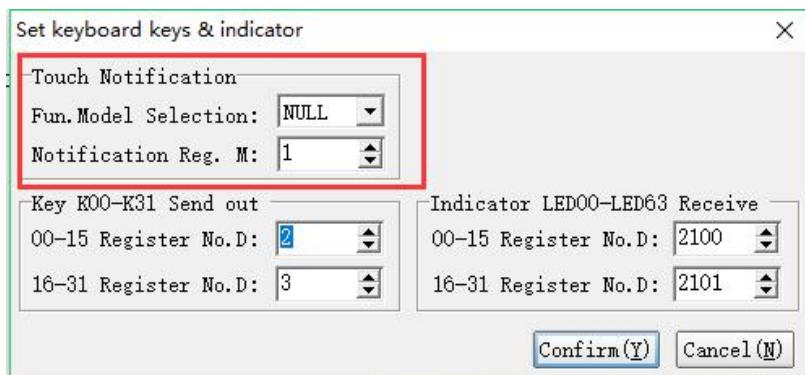
◆ Screen scope

Set the effective range of bulk editing, set value:1-240.

5) Set keyboard keys and indicator

Set the communicate ID of keys and keyboard LED indicator. Click [Set

keyboard keys and indicator] in [Application] dialog box, or click  in the toolbar. The below figure appears.



6) Initial

Compile initial macro, detailed information please refer to chapter four .

Click [Initial] in [Application] , or click the icon  in the toolbar.

7) Clock

Compile clock macro, detailed information please refer to chapter four. Click [Clock] in [Application] , or click the icon  in the toolbar.

8) Sub

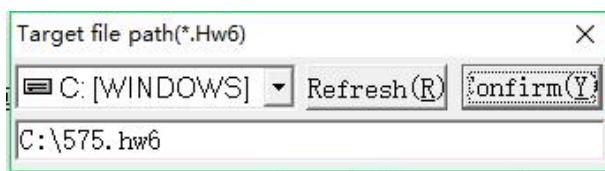
Compile sub macro, detailed information please refer to chapter four. Click

[Sub] in [Application] , or click the icon  in the toolbar.

9) Target File Path

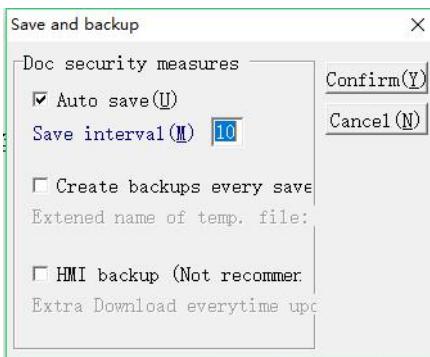
The output path of target file, the already compiled file will be stored here.

Click [Target File Path] in [Application] dialog box, or click the icon  in the toolbar, then the following dialog will pop up.



10) Save and Backup

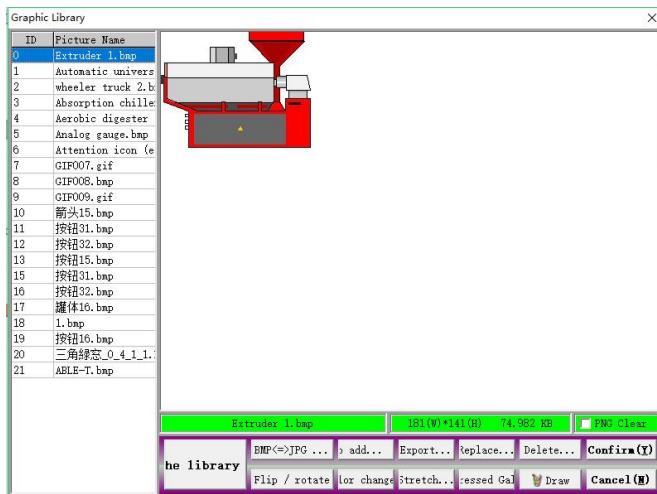
Set whether autosave or not in fixed time, units: minute (m) ; select whether create backup “.bak” each time you save, You can directly select the [Save and Backup] option under [Application]. the following figure appears:



(11)Gallery

Open the graphics library to view and select the images used by the project.

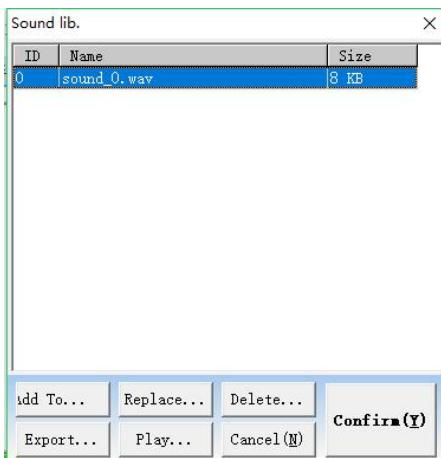
You can directly select the [Gallery] option under [Application], and the following will appear:



(12) Sound library (only MT60 series HMI support)

Open the sound library to view and select the sound files used by the project.

You can directly select the [Sound Library] option under [Application], or directly click the icon on the toolbar. After that, the picture will appear:

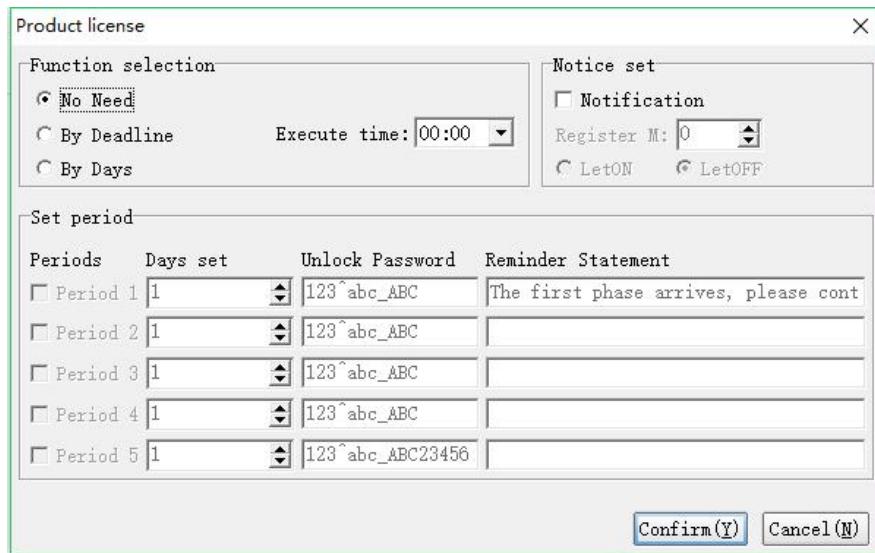


Note: The sound library needs to be used with audio playback components.

(13) Product Authorization

The product authorization is used to specify the usage time of the human-machine interface. When the time is up, the lock screen setting of the human-machine interface must be unlocked by unlocking the password, so that the human-machine interface can be human-computer interaction again. (You can use the number of days and expiration time to lock the display unit.)

In the touch screen software, select the [Product Authorization] option under [Application]. After that, the picture will appear:



Function selection- no: no product authorization function is used;

Calculated by the due date: set to execute the product authorization function until the set date;

Calculated by the number of days of use: that is, set to implement the product authorization function after several days;

Execution time of the day: that is, when the expiration date is set, the product authorization function is executed.

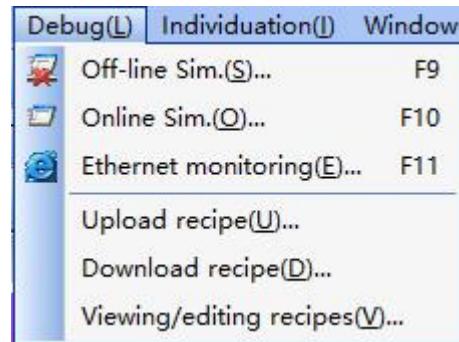
Period setting: Up to 5 periods can be set, which is equivalent to level 5 authorization.

Each period can be set to use the number of days or deadline, password, reminder statement (displayed when the screen is locked).

Notification setting: After selecting the notification bit, when the authorization expires, the auxiliary relay in the PLC can be set to ON/ OFF. In this way, after the authorization expires, not only the touch screen can be locked, but also the auxiliary relay in the PLC

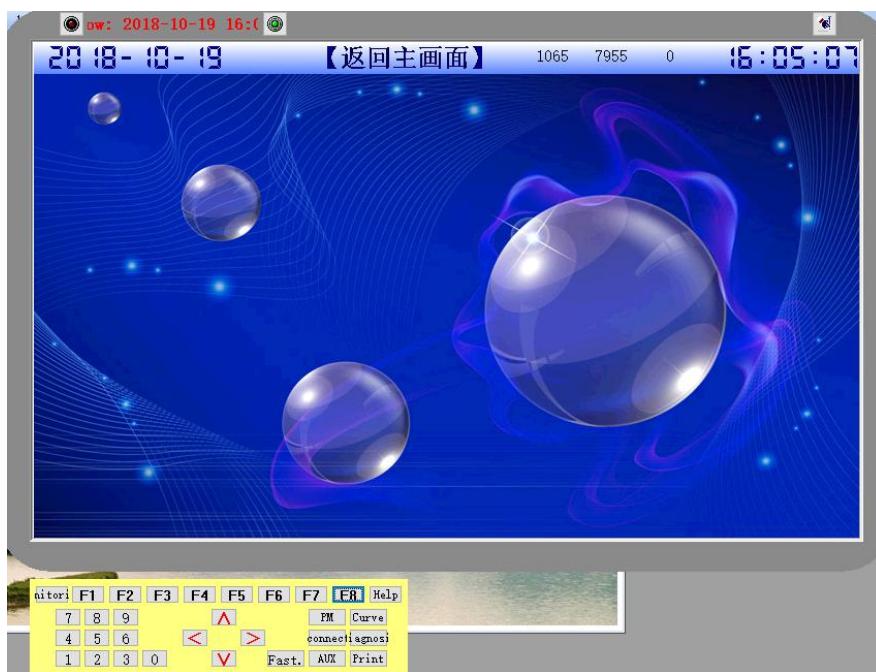
can be controlled, so that the screen and the PLC can achieve the double locking effect at the same time.

3.8 Debug Menu

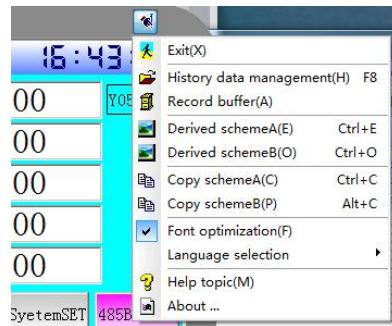


1) Off-line Simulation

This function is used to test the editing window, read-write address and macros. Simulate project operation on PC without any connection. click [Off-line Simulation] in [Simulation] dialog box, or the icon , or hotkey F9, the below figure will pop up:



Action menu of Off-line Simulation: Click the icon in the top right corner of simulation.



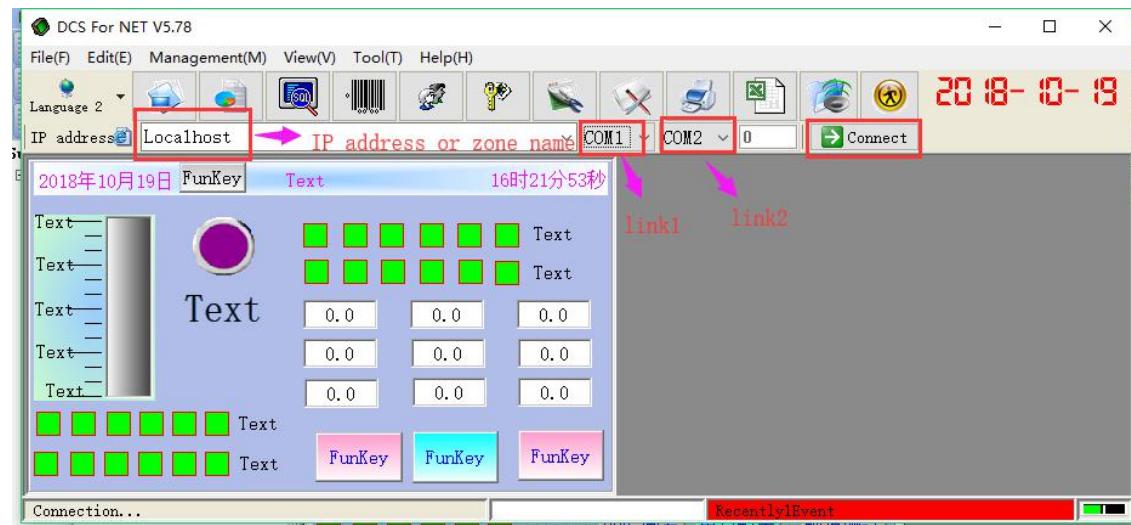
2) On-line Simulation

On-line simulation: Simulate project operation on PC and PLCs are directly connected with PC. Drive the connected PLCs through simulation on PC. Click

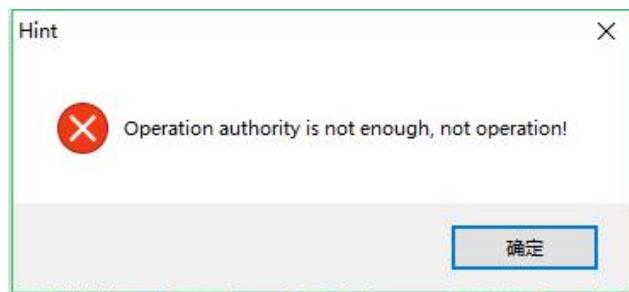
[On-line Simulation] in [Simulation] dialog box, or click the icon  , or use the defaulted hotkey F10.

Support for small systems within two sites of the same HMI. For details, please refer to the official website manual "*Introduction to the online simulation function of Coolmay configuration software*"

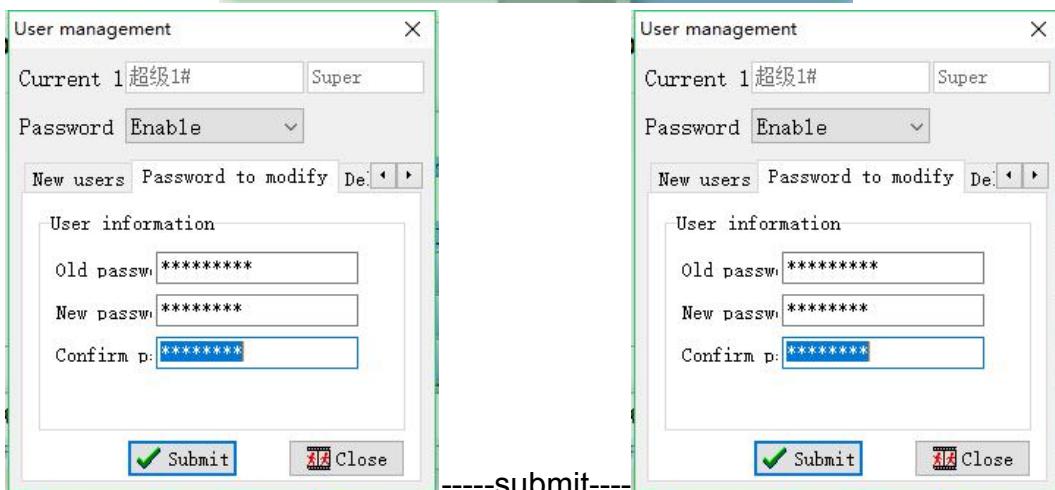
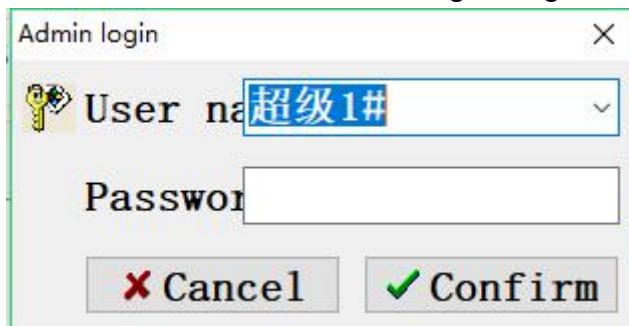
The execution situation please refer to the below figure.



Note: During online simulation, the user password does not match the password set on the touch screen. Administrators must log in before modifying the encrypted register parameters.



Click the icon in the toolbar, the following dialog box appears:

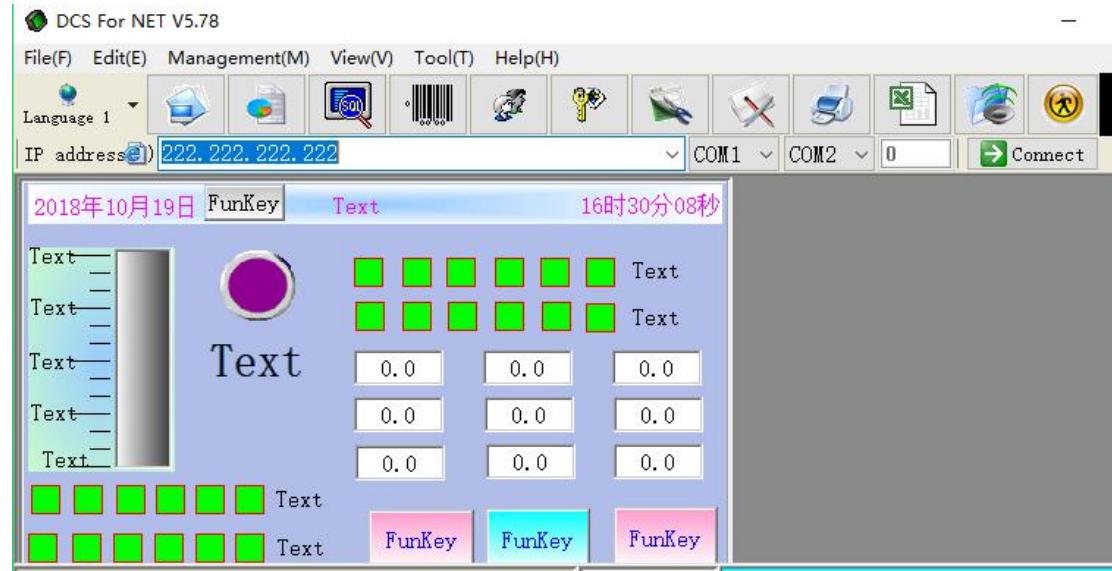


There is an initial administrator account, the user name “**超级 1#**” and the password “**00000000**”. Please modify the administrator account after first time starting the system. (**Note:** Only the super login can have the right to modify other level passwords)

3) Ethernet monitoring

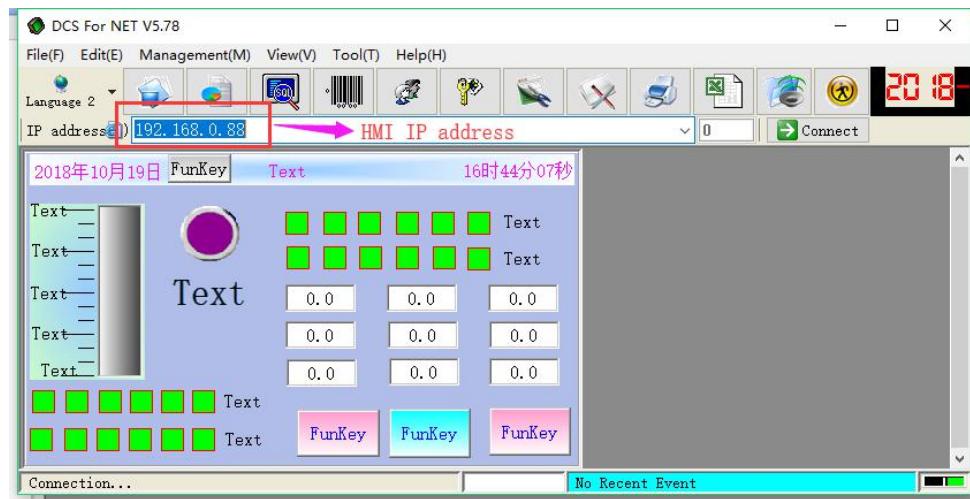
Conduct collectively remote control by constructing network on PCs. Click [Ethernet Monitoring] in [Monitoring] dialog box, or click the icon , or use

the defaulted hotkey F11. The executed situation please refer to the below figure:



Among them, when using the touch screen download line for Ethernet monitoring, the IP address is set to "222.222.222.222",

When using the touch screen network port monitoring, the IP address setting corresponds to the touch screen IP address (that is, the IP address of the network cable that is connected to the touch screen network port). For details, please refer to the official website manual "Coolmay HMI network port and computer communication setting steps".



During Ethernet monitoring, Administrator Login should be conduct before modifying the parameters.

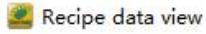
Click the icon  in the toolbar, then the following dialog box will pop up:



There is an initial administrator account, the user name and the password are both luo. Please modify the administrator account after first time starting the system.

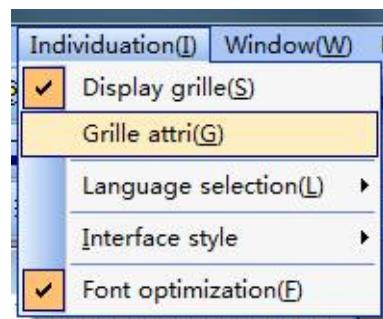
(4) Watch the editing recipe

When using the recipe data, you can select the [View/Edit Recipe] option under [Debug] to export, import, and copy the recipe. The implementation time is as follows:

 Recipe data view

| Recipe export | | Recipe data replication | | | | |
|---------------|-----------|-------------------------|----------|---------------|------------|---|
| | | Source recipe | 1 | Target recipe | 2 | <input type="button" value="Start copyir"/> |
| Recipe import | | | | | | |
| \$W:6001 | \$R1 111 | \$R51 0 | \$R101 0 | \$R151 0 | \$R201 0 | \$R251 0 |
| \$W:6002 | \$R2 222 | \$R52 0 | \$R102 0 | \$R152 0 | \$R202 0 | \$R252 0 |
| \$W:6003 | \$R3 333 | \$R53 0 | \$R103 0 | \$R153 0 | \$R203 0 | \$R253 0 |
| \$W:6004 | \$R4 444 | \$R54 0 | \$R104 0 | \$R154 0 | \$R204 0 | \$R254 0 |
| \$W:6005 | \$R5 555 | \$R55 0 | \$R105 0 | \$R155 0 | \$R205 0 | \$R255 0 |
| \$W:6006 | \$R6 666 | \$R56 0 | \$R106 0 | \$R156 0 | \$R206 0 | \$R256 0 |
| \$W:6007 | \$R7 777 | \$R57 0 | \$R107 0 | \$R157 0 | \$R207 0 | \$R257 0 |
| \$W:6008 | \$R8 888 | \$R58 0 | \$R108 0 | \$R158 0 | \$R208 0 | \$R258 0 |
| \$W:6009 | \$R9 999 | \$R59 0 | \$R109 0 | \$R159 0 | \$R209 555 | \$R259 0 |
| \$W:6010 | enon 1010 | enon 0 | enon 0 | enon 0 | enon 0 | enon 0 |

3.9 Individuation Menu



1) Display Grille

Select whether display grids, click [Display Grille] in [Individuation] dialog

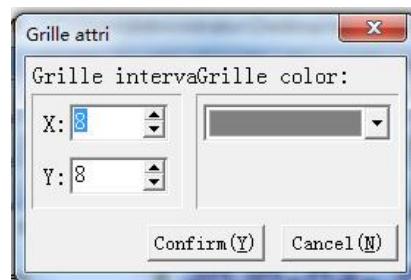


box, or click the icon  , the two figures below are with grilles and without grilles.

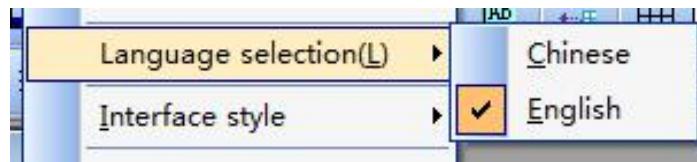


2) Grille Attribution

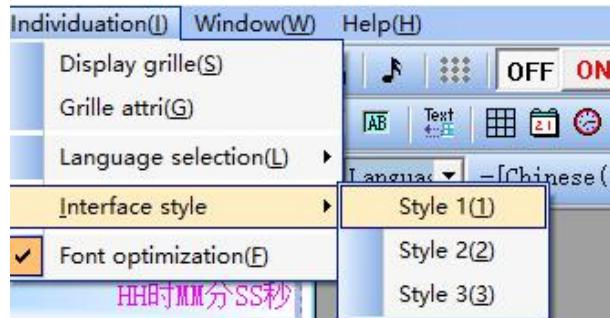
Set grid attribution, click [Grille Attribution] in [Personalized] dialog box, then the below figure will pop up:



3) Language selection--Chinese or English



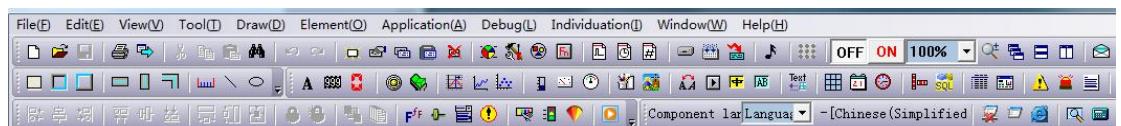
4) Interface style



Style 1



Style 2



Style 3

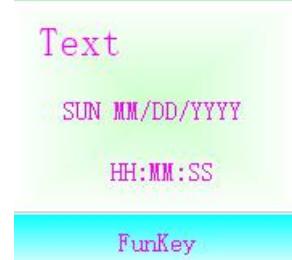


5) Font optimization

Select whether to optimize font.

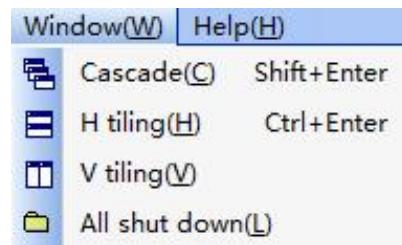


Before optimization



After optimization

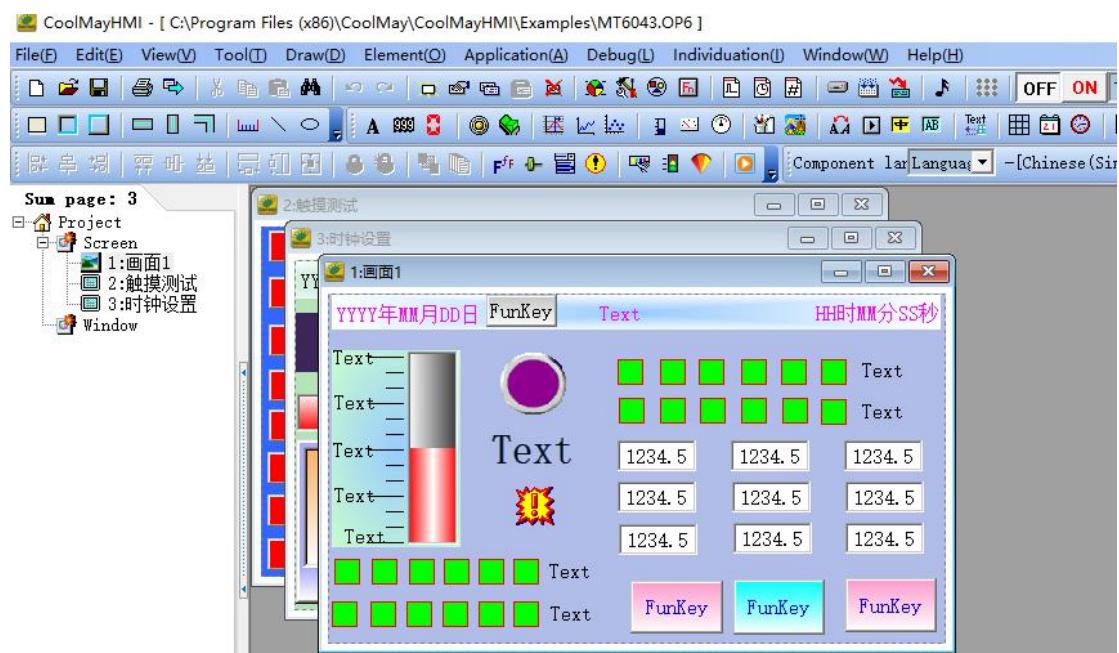
3.10 Window



1) Cascade

Screen images are displayed in the form of overlap, multiple images can be displayed at a time. All images will be displayed in the form of overlap after

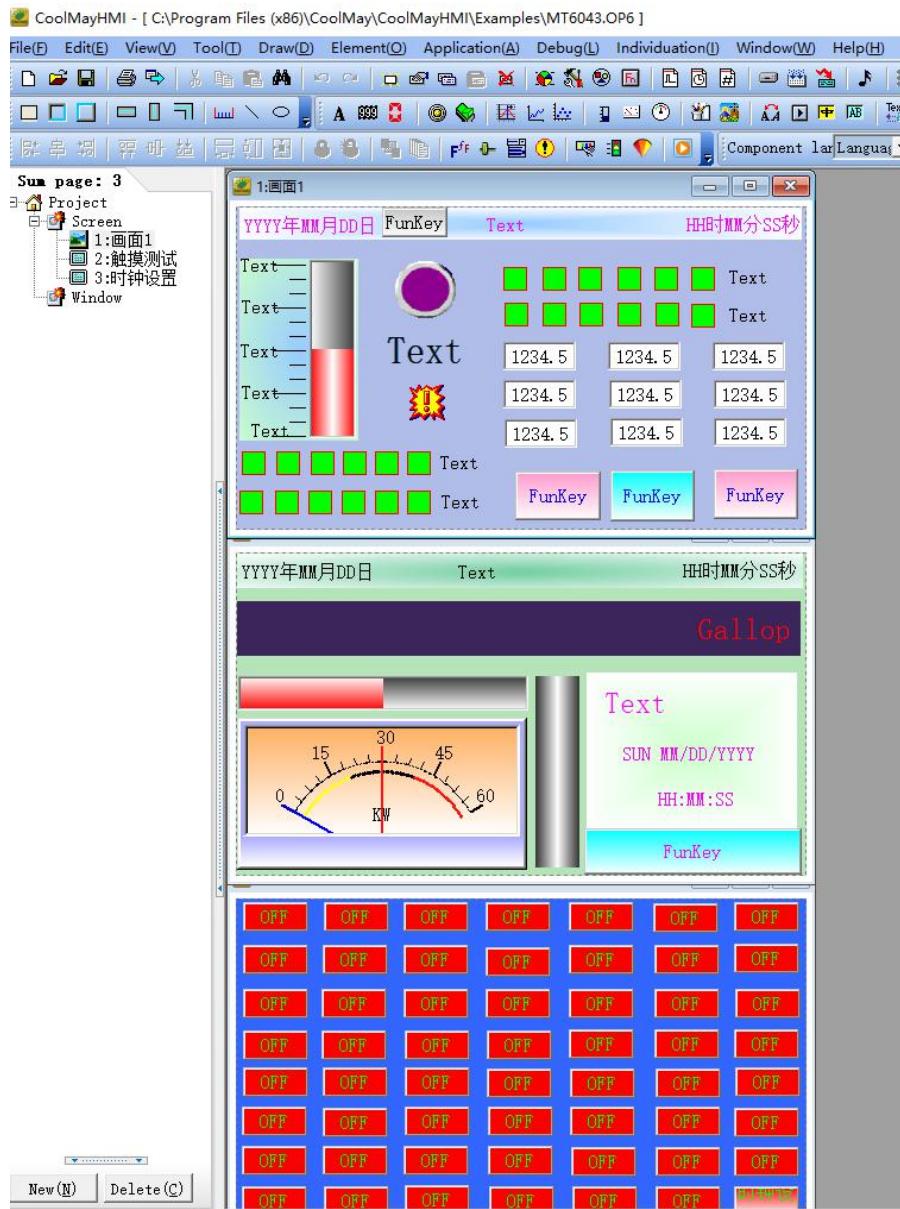
switching. Click [Cascade] in [Window] dialog box, or click the icon , or use the defaulted hotkey Shift+Enter. The effect images are as below:



2) Horizontal tiling

Screen images are displayed in the form of tile horizontally. The height will shrink automatically in order to display all the images, so multiply images can be displayed simultaneously. Click [Horizontal tiling] in [window] dialog box, or

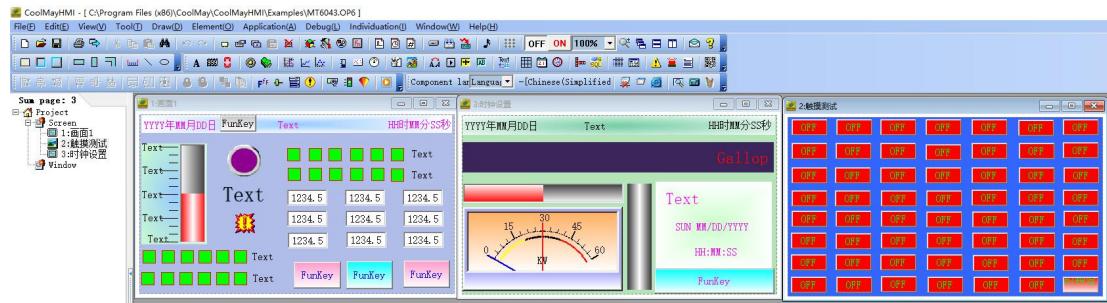
click the icon , or use the defaulted hotkey Ctrl+Enter. The effect image is as below:



3) Vertical tiling

Screen images are displayed in the form of tile vertically. The width will shrink automatically in order to display all the images, so multiply images can be displayed at the same time. Click [Vertical tiling] in [Window] dialog box, or click the icon .

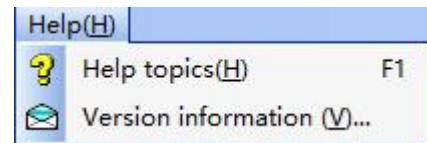
The effect image is as below:



4) All shut down

Close all MDI screen images. Click [All shut down] in [Window] dialog box.

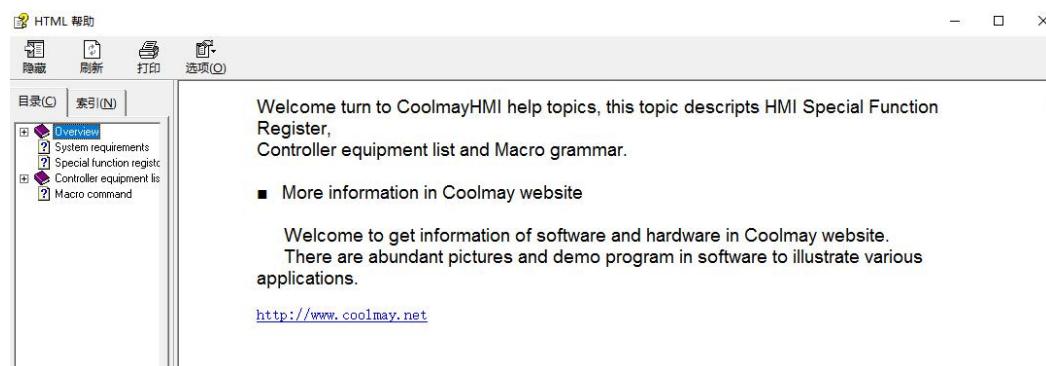
3.11 Help Window



1) Help Topics

Click it and then ONLINE HELP will appear. If you have any questions to inquire, you can turn to here firstly. Click [Help Topics] in [Help], or click the

icon in the layout toolbar. The below figure will appear.



2) About CoolMayHMI

Display the version of CoolMayHMI, the latest version should be download in the official website (www.coolmay.net). Click [Version information], the below figure will appear.



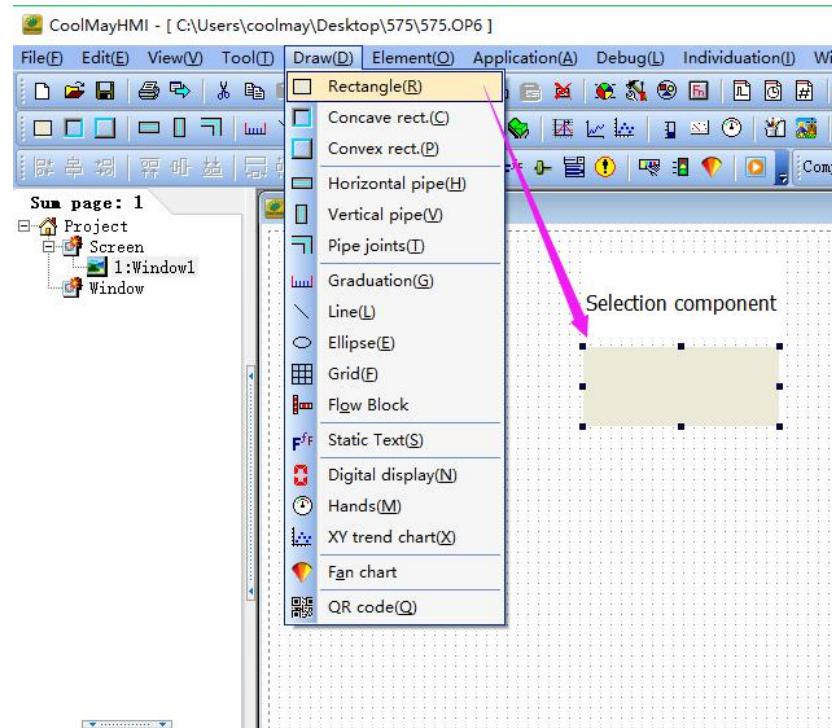
Chapter 3 Element Function

In order to let users understand that every element of CoolMayHMI has its own function, this chapter will give explanations to each of them.

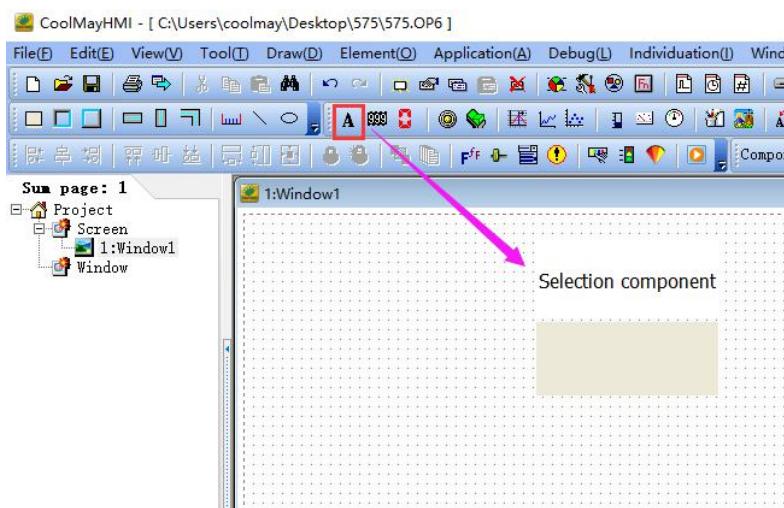
I How to select element

There are two ways to start elements.

1.[Draw]»[Element], select the element and then start editing.



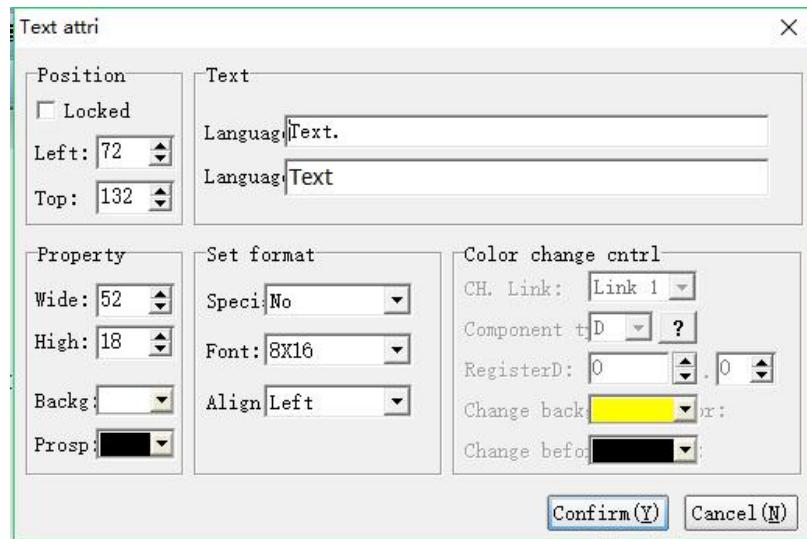
2. Click toolbar, select the element and then start editing.



II Text A

Display text information, including Chinese characters. English letters.

Unicode character set.text attributions are as below:



➤Position

Locked: Lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of elements in the left page

Top: Coordinates of elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color of elements

Foreground:foreground color of elements

➤Text Attribute

Language1 2 3 4 : Corresponding content which elements display when system language is selected “x”

➤Format Setting

Special: Select the background format of the component, background transparency, color control, and visibility control.

Font: Set the font size.

Align: Sets the alignment of the text to the component's outline.

➤Color change control

This option is highlighted and configurable when the special option in the format setting is selected for color change control and visibility control.

Channel connection: Select the communication channel.

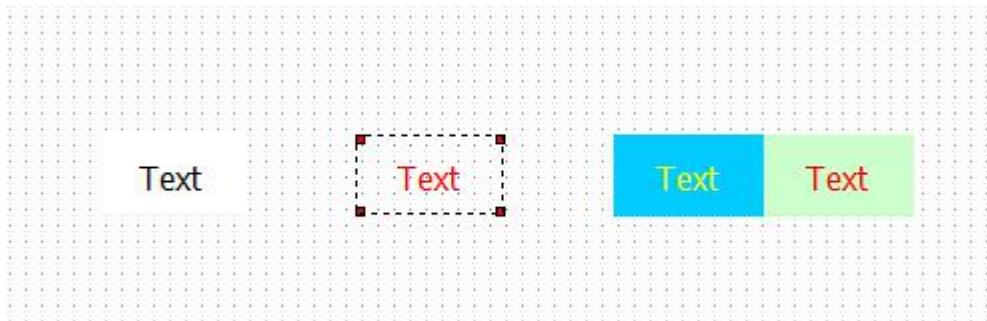
Component Type: Select the object type of the object that is controlled for visibility.

Register Number: Set the address of the register.

Change background color: When the color change condition satisfies the background color of the rear part.

Changing the foreground color: When the color changing condition satisfies the foreground color of the rear part.

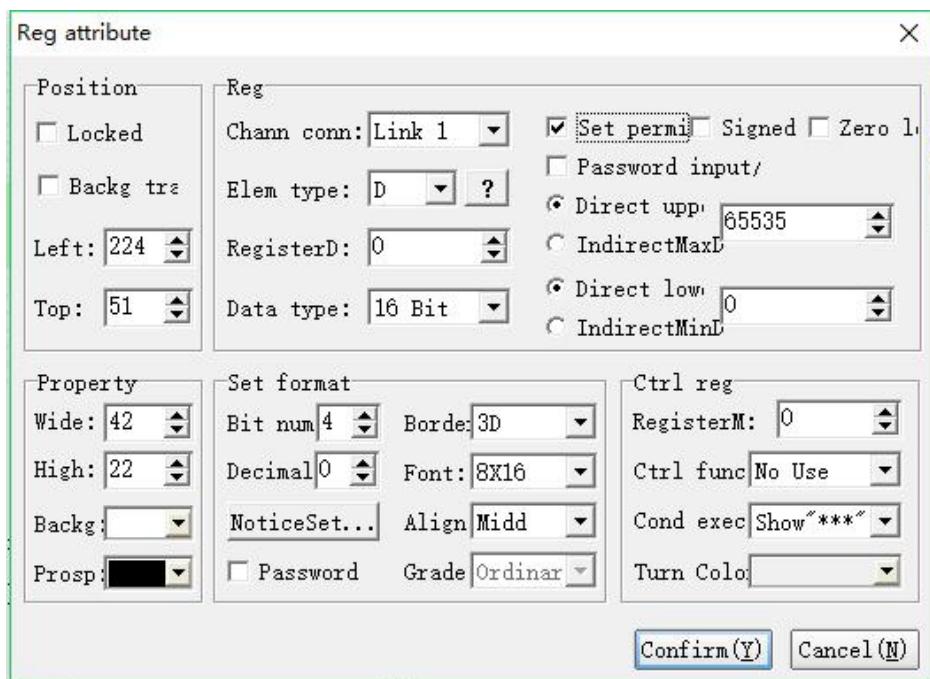
➤Examples:



background transparent without background transparent color
changing conditions satisfied

III Register

In the process of industrial control, the efficiency of the system can be reflected by the controller running parameters. Controller operations are displayed in the form of digital form is another advantage, which is an advantage of data presentation. Data input is to modify the parameters of the controller through HMI, it is another way of HMI connection.



➤Position

Locked: Lock elements, prevent well-adjusted pages from accidentally damage.

Background transparency: Check this function, the component background is transparent, that is, the background color is filtered out.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color of elements

Prospect: foreground color of elements

➤Registers

Channel connection: select communication channel.

element type: select element type

Register No.: set the address of registers

Data type: 16bit/32bit optional,SWAP indicates that the upper and lower bytes are interchanged.

Set Permit: register parameters can be set only when “permit”is set, otherwise it can only be displayed and cannot be modified.

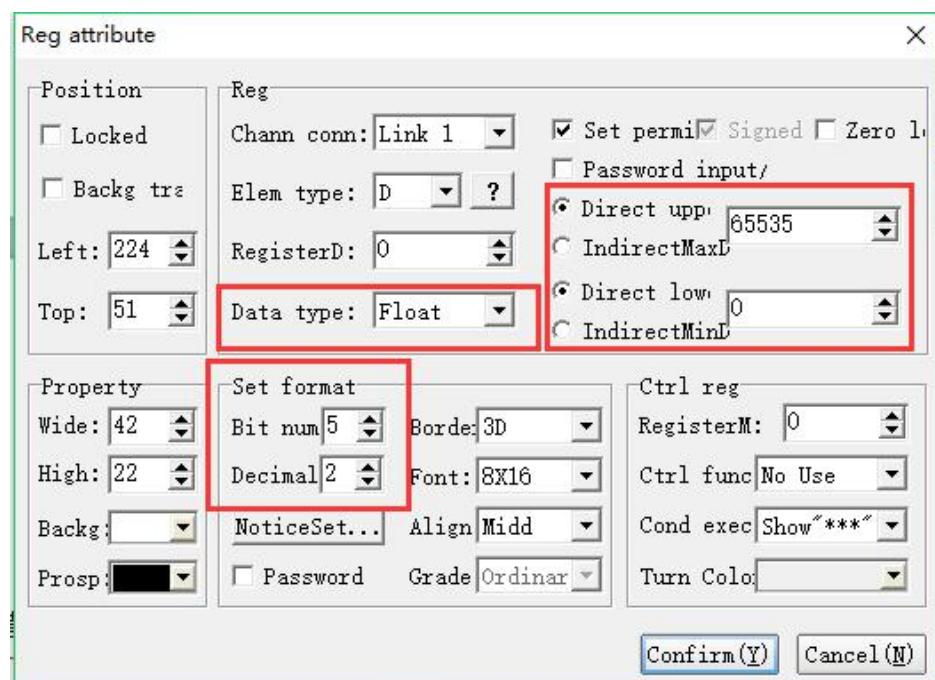
Signed number: Registers can be displayed as positive and negative numbers when selected.

Zero leader: When selected, the register display starts with 0.

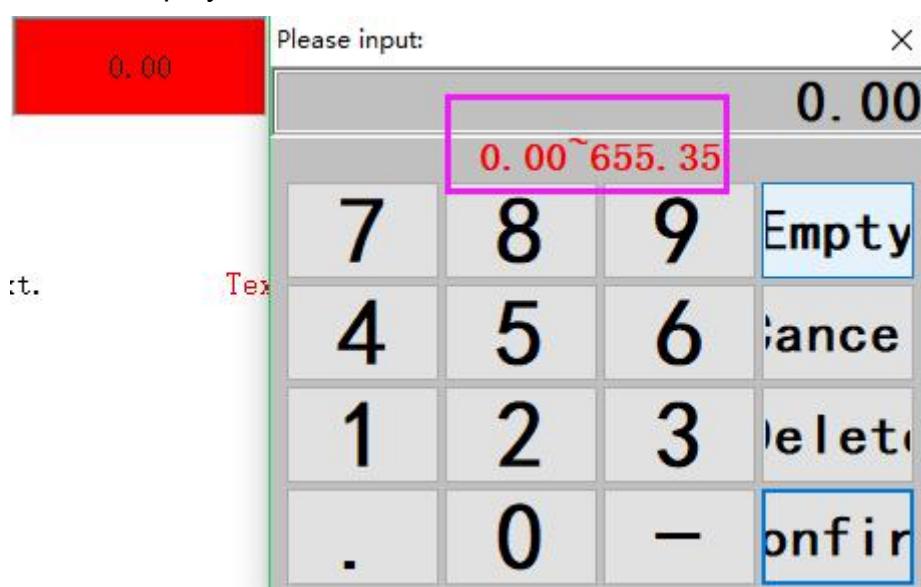
Direct upper and lower limits: Set the maximum and minimum values of the register data input, which are limited by the constant.

Indirect upper and lower limits: Set the maximum and minimum values of the register data input, which are limited by the values of other registers.

Note: If the data type is set to floating point number, the data set by the upper and lower limits contains the decimal point inside. For example, the number of digits is 5, the decimal place is 2, the upper limit is set to 65535, and the lower limit is 0. Then the maximum value of this register can be set to 655.35.



Offline simulation Display:

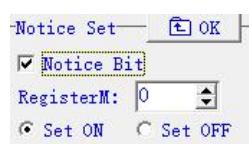


➤ Set Format

Bit number: the bits of the maximum setting and display of register

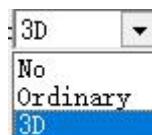
Decimal: set the decimal of the register

Notification setting: Set the relay action to be set when the register data changes.



Background transparent: filter the background color

Password: only the correspond password be entered that the content of registers can be modified.

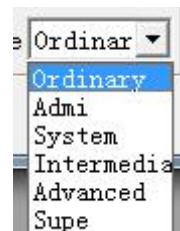


Border: select frame type

Font: set font size

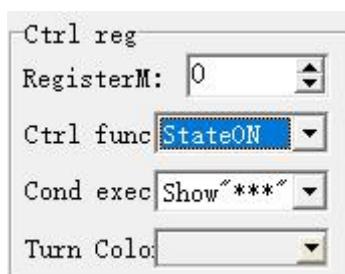
Align: alignment of value and frame of elements.

Grade: levels of password protection, it is effective only when password protection is used.



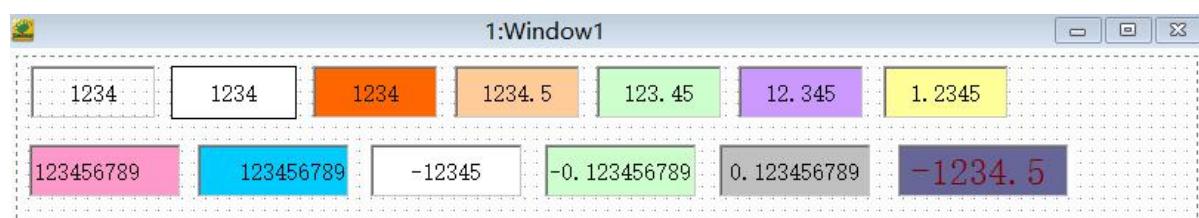
➤Special- Register attribute

When register value meets the regulated conditions, this register will execute .



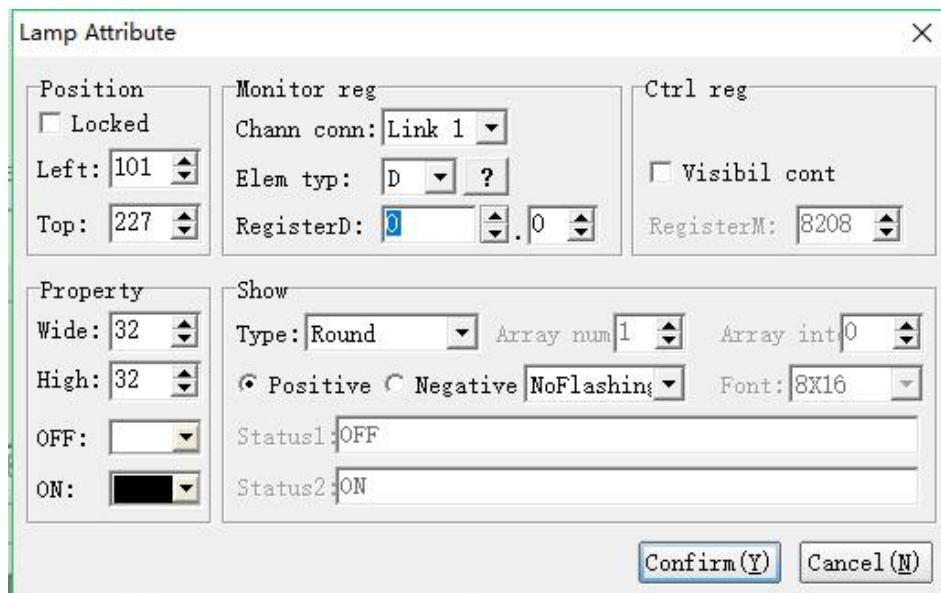
Above figure: When auxiliary contact M0=1, D0 will show“***”.

➤Examples:



IV Indicators

During operational process, in order to show clearly what operation the personal has made and the working conditions of devices, indicator light provide speedy prove of operation and testing.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

OFF: displayed color when indicator light is OFF

ON: displayed color when indicator light is ON

➤Register

Channel connection: select communication channel

Element type: choose element type

Register No.: Set register address

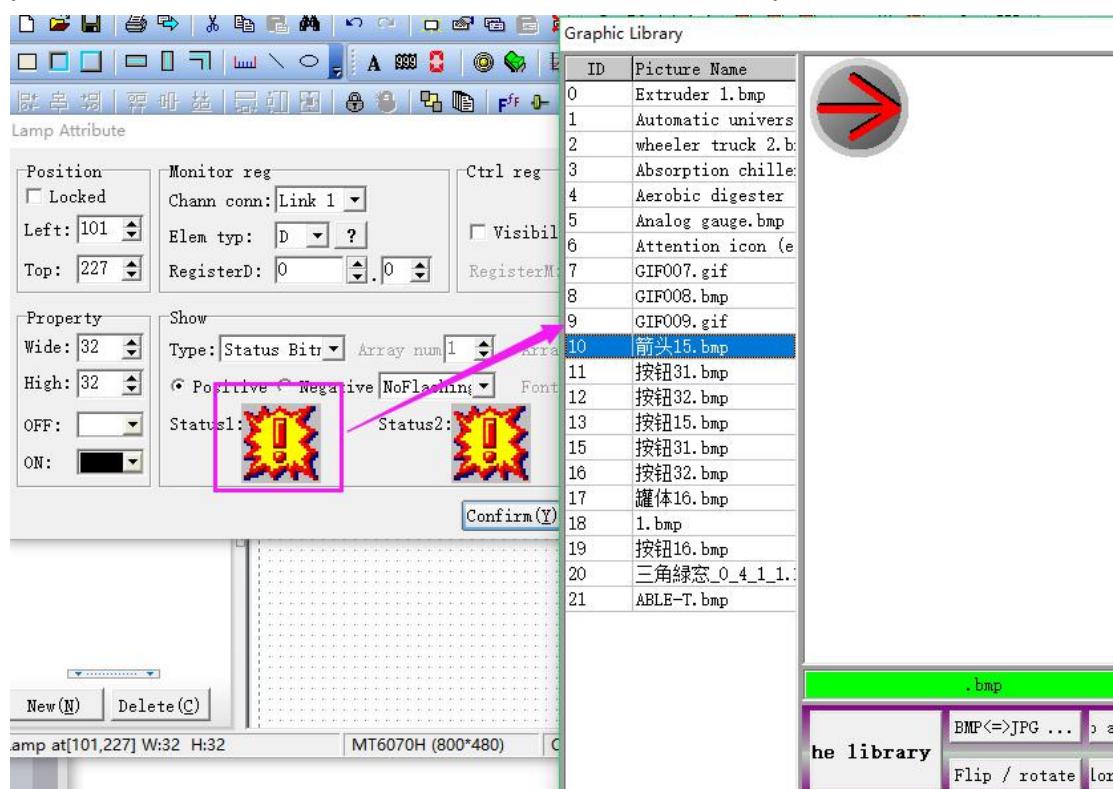
➤Show

Type: Select the shape of the indicator, , select the status



- Round
- Round
- Square
- Round array
- Square array
- Dynamic char

picture , double click to select other indicator pictures:



Positive logic: When indicator light is power off, display OFF color. When indicator light is power on, display ON color.

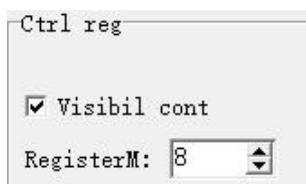
Negative logic: When indicator light is power off, display ON color. When indicator light is power on, display OFF color.

Flash: set flicker interval or without flicker

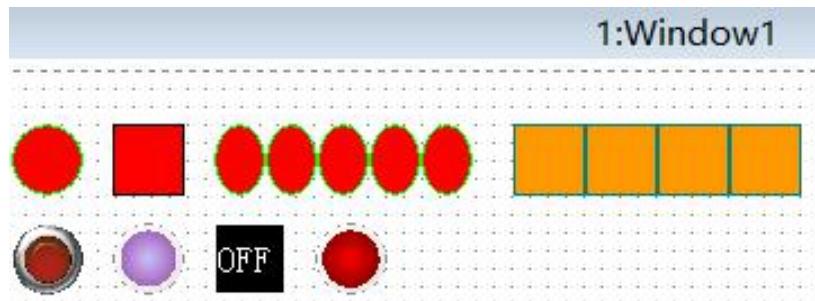
- NoFlashing
- NoFlashing
- 0.5Second fl:
- 1.0Second fl:
- 1.5Second fl:
- 2.0Second fl:

State 1 State 2: When the category is selected as a status character or a status picture, the corresponding characters and pictures can be set here.

➤ **Controlled register:** For example, display when set M5=ON



➤ **Examples:**

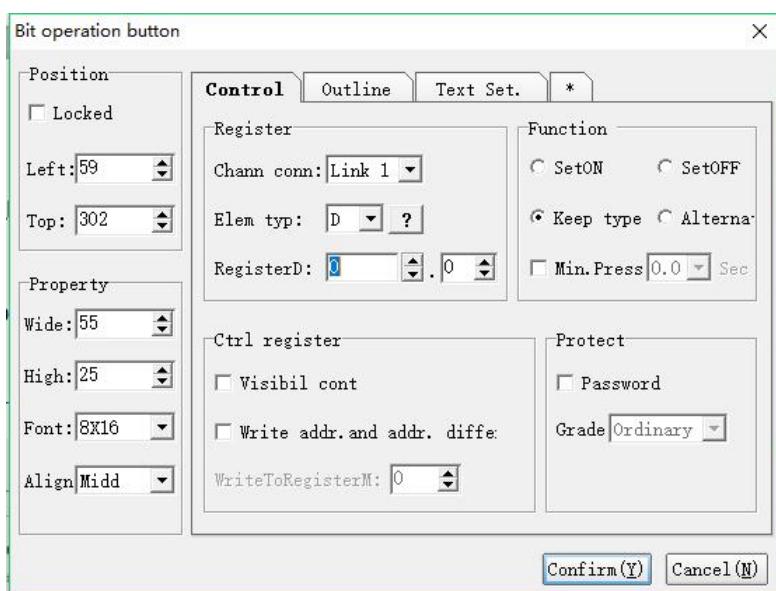


V Bit operation switch

During operation, touch this button, HMI will immediately send out signals to PLC corresponding connection point ON or OFF.

There are four kinds of buttons for selecting: ON, OFF, alternative button, maintained button

1) Attribute of bit operation switch



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤Property

Width: width of element

Height: height of element

Font: set font size

Align: alignment of text and frame of element

➤Control Register

Channel connection: select communication channel

Element type: select element type

Register No.: Set register address

➤Control Function

Set ON : Press the contact to set it ON, hands away or repress , it is still ON.

Set OFF: Press the contact to set it OFF, hands away or repress , it is still OFF.

Alternative: Press the contact ON, it is still ON when hands away; it is OFF when repress it

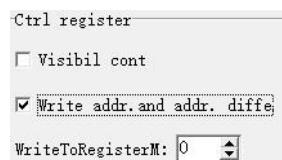
In turn: Press the button, the contact is ON. It is still OFF when hands away.

➤Control Register

Visibility control: When checked, this button is visible when M0=ON is set in this example.



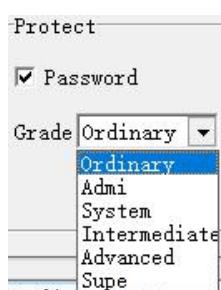
The write address is different from the monitor address: when checked, when the button is clicked, M0 is turned on or off; when M1 is turned on or off, the button reflects the M1 state.



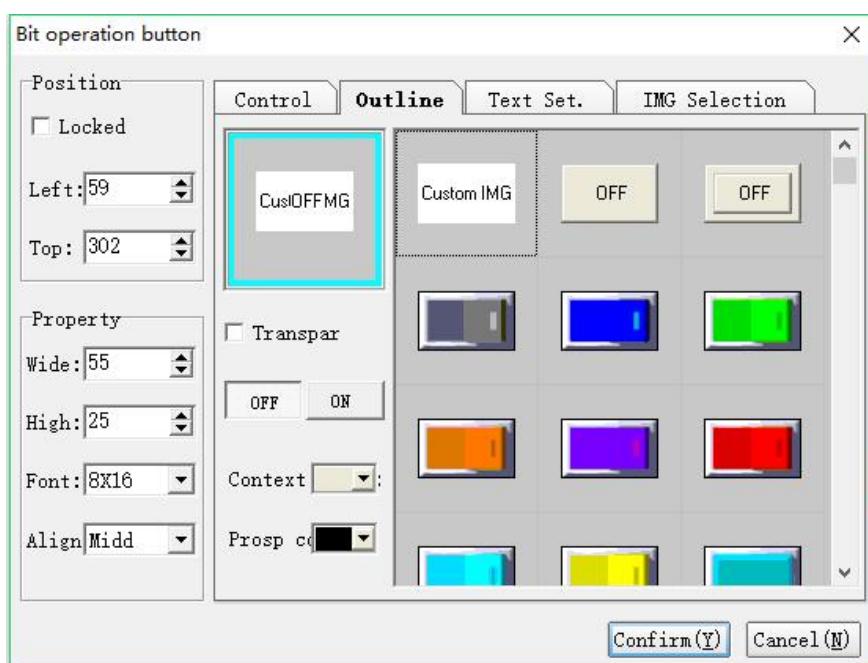
➤Control Protect

Password: Only when correspond password being entered can this button be operated successfully

Grade: password protection, operations will be effective only under password protection condition .



2) Attribute of bit operation switch II



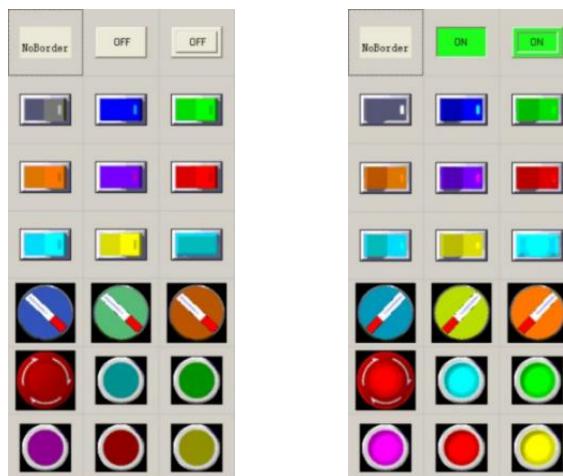
Control transparency: When checked, the button component displays a transparent state.

Background: The background color of the component.

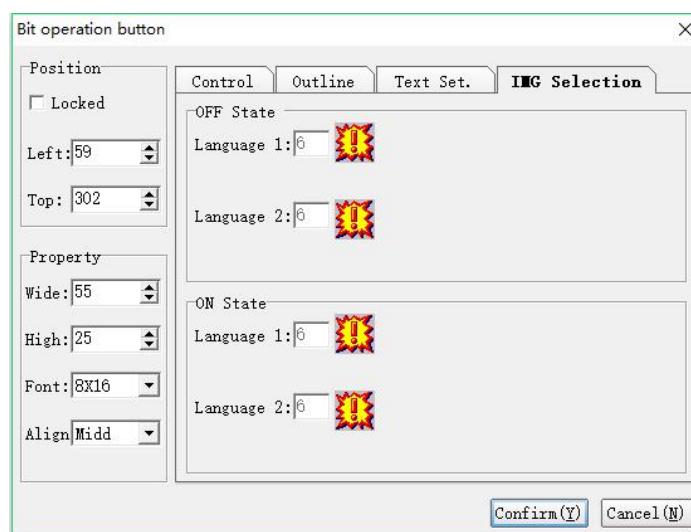
Foreground: The foreground color of the component.

Shape of the position operation switch: Select the shape effect displayed when the switch is in the OFF/ON state.

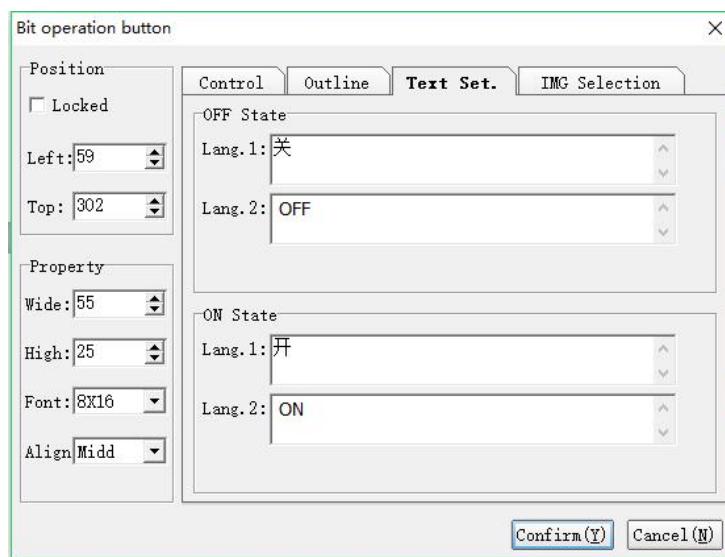
CoolMay provides 21*2 shape effects as below:



Select  , double click  , then add user-defined picture.



3) Attribute of bit operation switch III



When select the characters displayed when the switch is in the state OFF/ON are determined by these two following attributes.

➤ OFF state

Language 1 2 3 4: corresponding contents displayed by elements when system language is X.

➤ ON state

Language 1 2 3 4: corresponding contents displayed by elements when system language is X.

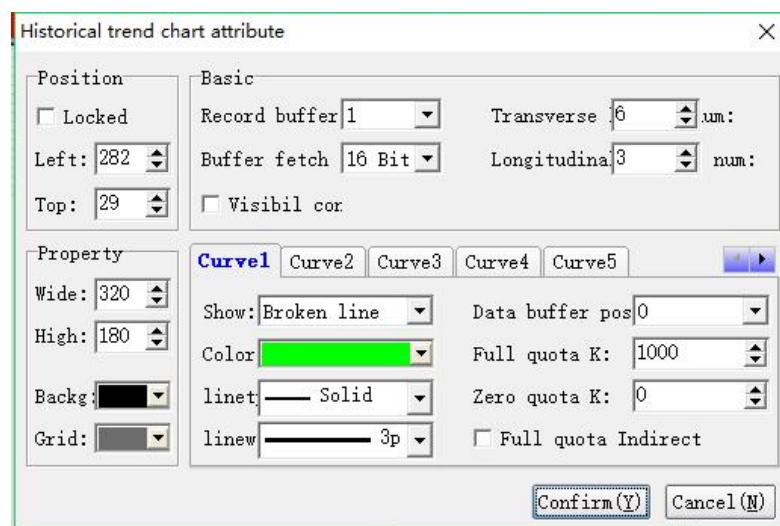
➤ Example:



VI Historical trend chart

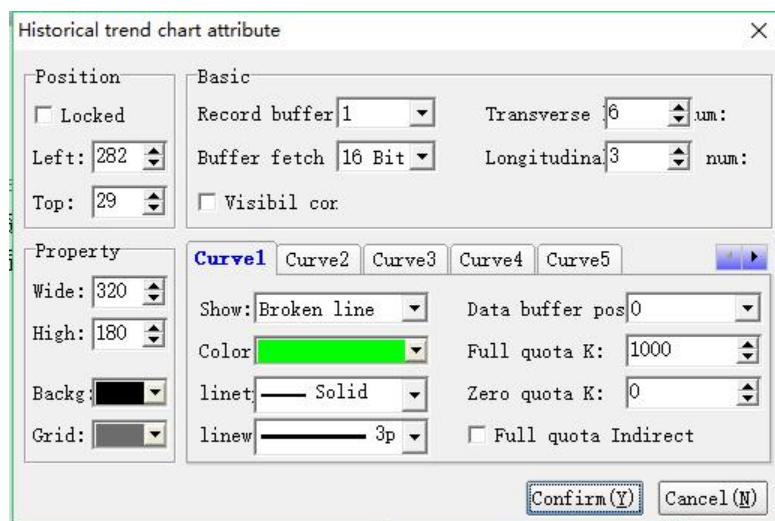


(Only MT60 series touch screen supports downloading data)



Historical trend graph: HMI can set sampling time and conditions to read numeric data of buffers which is designated by PLC, and store these data in the record buffer of HMI. After everlasting and chronically sampling, the data will be convert to curve and displayed on the screen of HMI.

1) Historical trend chart attribute



➤Position

Locked: Lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤ Property

Width: width of element

Height: height of element

Background: background color

Grid: color of grid

➤ Basic

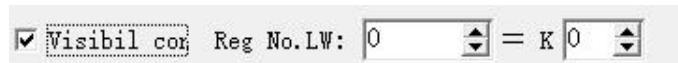
Record buffer #: Recorder buffer #(1~12) is a location which can temporarily store historic data. The location and capacity of recorder buffer must be defined firstly.

Buffer type : 16bit or 32bit optional

Transverse grid number: the amount of horizontal grids

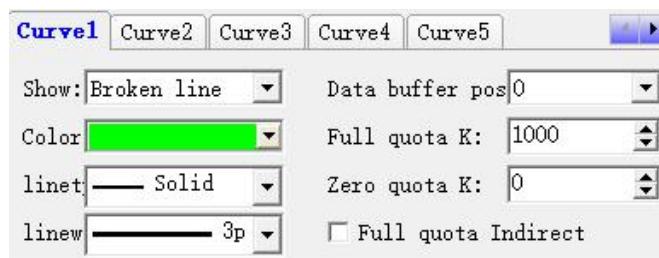
Longitudinal grid number: the amount of vertical grids

Visibil cor. : When you set register \$W=0, the trend chart will display, on the contrary the trend chart will be hided.



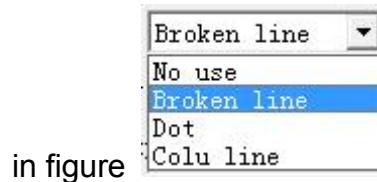
2) Historical trend chart attribute Curve 1..5

5 curves can be displayed simultaneously in one historic trend chart



➤ Historical trend chart attribute Attribute of curve 1..5

Display: select whether use this curve and select the display mode. As shown



in figure

Color: color of curve

Line type: type of this curve, there are solid,dash and etc. As shown in

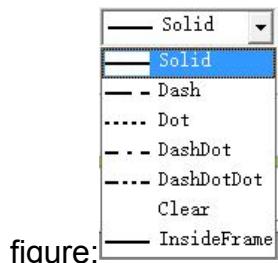


figure:

Line width:width of this curve, 1P to 6P optional. As shown in

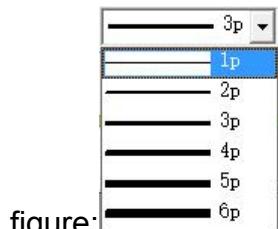


figure:

Data buffer position: This curve can show location of data origin in record buffer.

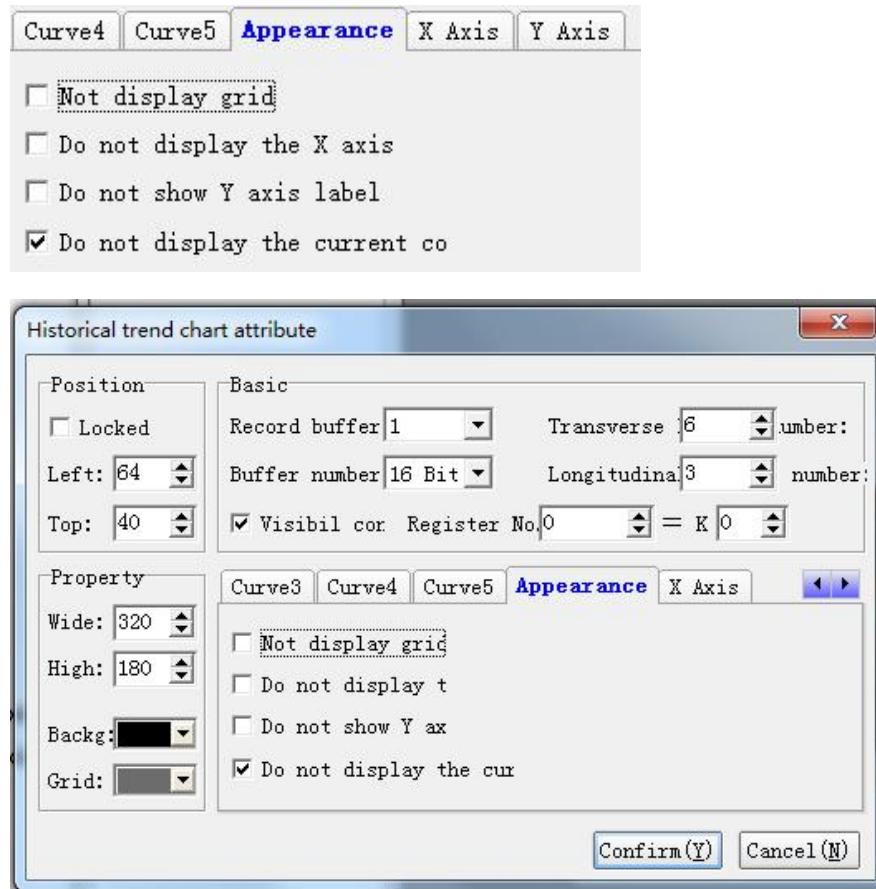
Show full quota: The maximum value showed by this curve, also it is the maximum value in Y axis. If data value is higher than this value, the maximum value will be displayed.

Show zero quota: The minimum value showed by this curve, also it is the minimum value in Y axis. If data value is lower than this value, the minimum value will be displayed.

Full Indirect Register: Check this function to display the full value using the data in the register.



3) Historical trend chart attribute Appearance



➤ Historical trend chart attribute Appearance attribute

Do not display grid: select whether display grid

Do Not display X axis: select whether display annotation on X axis

Do not display Y axis: select whether display annotation on Y axis

Do not display the current value : select whether display the current value.

4) Historical trend chart attribute

X axis



| | | | | | |
|--|--------|------------|---------------|--------|--|
| Curve4 | Curve5 | Appearance | X Axis | Y Axis | |
| Time format: HH:MM:SS Information: Information: 8X16 | | | | | |
| <input type="button" value="Confirm(Y)"/> <input type="button" value="Cancel(N)"/> | | | | | |

➤ Historical trend chart attribute

X axis attribute

Time format: select format of time displaying

Color: select color of time displaying

Font : select font of time displaying

5) Historical trend chart attribute

Y axis



➤Historical trend chart attribute

Y axis attribute

| | | | | | |
|---|--------|------------|--------|---------------|--|
| Curve4 | Curve5 | Appearance | X Axis | Y Axis | |
| Maximum c: 1000 Color mark: Minimum c: 0 Mark font: 8X16 Decimal d: 0 Marked num: 3 | | | | | |
| <input type="button" value="Confirm(Y)"/> <input type="button" value="Cancel(N)"/> | | | | | |

Maximum coordinate: the maximum value on Y axis

Minimum coordinate: the minimum value on Y axis

Decimal number: the number of decimal on Y axis

marked number: the number of marked points on Y axis

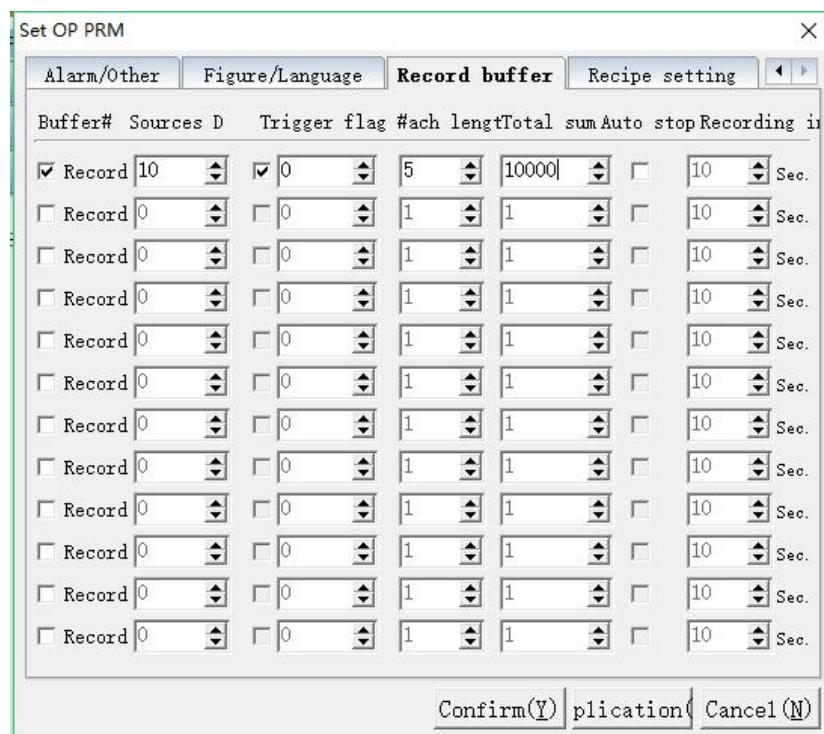
Color marked : color of marked points on Y axis

Mark font: the font of marked points on Y axis

➤ Example:



Record buffer setting



Buffer#: set location of record area

Source D: set the initial address of stored register, as shown in figure: the initial address is D8

Trigger flag#: set conditions for triggering,

the address is a 32-bit register of the initial address of the fast reading area, as shown in figure:

Fast Read D: 8 Data leng: 10

the triggering flag is 0, the initial address of fast reading area is D8, so the address of triggering flag is D8.0

Each Length: represents the quantity of registers being stored from data resource D (including the initial address of data resource D)

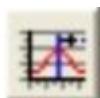
Example: store D10-D14 these five register

Total sum: total quantity of storage

Automatically stop: When selected, the system will stop automatically after recording the whole quantity, otherwise it will be covered automatically.

Record intervals: save data according to time intervals and the unit is second.

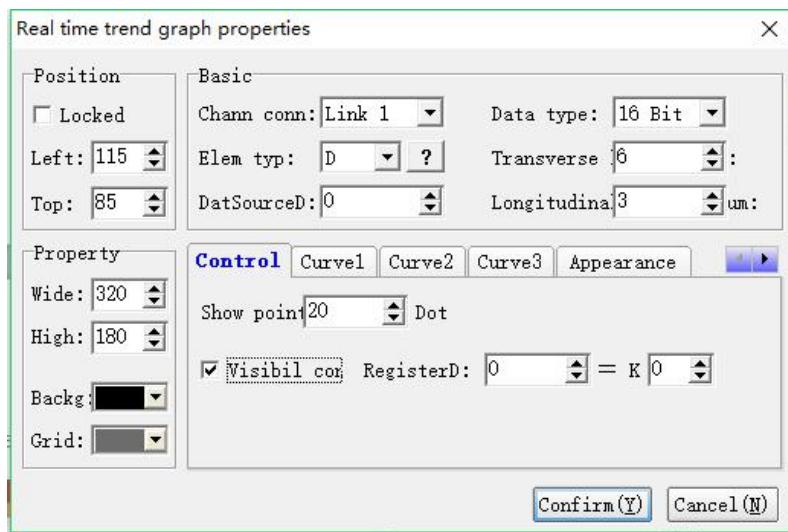
Note: recording condition can only be trigger flag or record intervals.



VII Real-time trend chart

HMI can read continuous data of corresponding address and directly and real-time display them to users by figure. For example: If there are 50 points and you set 3 curves and then you can get 50X3, that is 150 word data and at meantime these data are processed in PLC program. Setting procedure can be referred to following figures, or you can download sample program from CoolMay official website.

1) Real time trend chart attribute



➤Position

Locked: Lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤Property

Width: width of element

Height: height of element

Background: background color

Grid: color of grid

➤Basic attributes

Channel connection: select communication channel

Element type: select element type

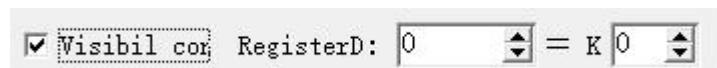
Data resource: origin of collecting data

For example: If there are 50 display points, you can set 3 curves and address is D0, data type is 16bit, after these curves being triggered, there are 150 data being read. The location of Y axis in first curve is D0~D49, in second curve is D50~D99, in third curve is D100~D149. Another example: If there are 50

display points, you can set two curves and address is D0, data type is 32bit, after these curves being triggered, there are $50*2*2=200$ data being read. The location of Y axis in first curve is D0~D99, in second curve is D100~D199. Data type: 16bit or 32bit
 Transverse grid number: the amount of horizontal grids
 Longitudinal grid number: the amount of vertical grids

➤ Control attribute

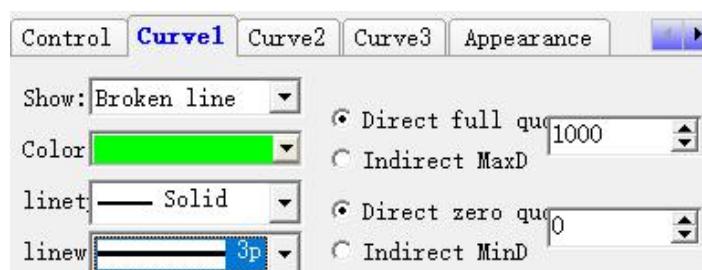
Show points: points of data reading and display points on trend chart.
 Clear triggered ID: When page send a matched ID, curse will be eliminated.
 Examples please refer to function key.
 Visibility: When set register =Kxx, the chart will be displayed, otherwise the chart will be hided.



2) Real time trend chart attribute Curve1...3

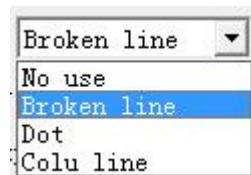


Three curves can be displayed in historic trend chart at the same time



3) Real time trend chart attribute Curve1...3

Display: select whether to use this curse and select the display mode



Color: color of this curve

Line type: type of this curve, for example: solid,dash and etc. As shown in

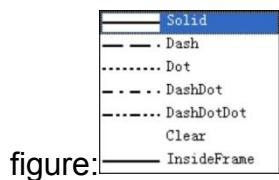


figure:

Line width:width of this curve, 1P to 6P optional. As shown in

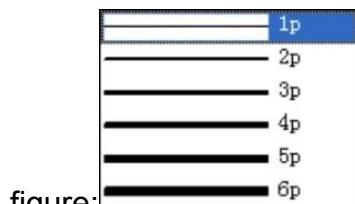


figure:

Full quota: The maximum value showed by this curve, also it is the maximum value in Y axis. If data value is higher than this value, this maximum value will be displayed.

Zero quota: The minimum value showed by this curve, also it is the minimum value in Y axis.

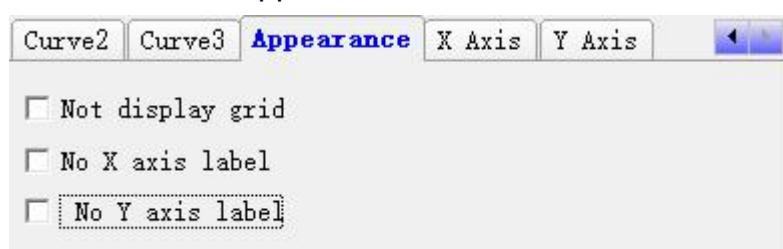
If data value is lower than this value, this minimum value will be displayed.

Indirect full credit value D: Indicates that the maximum value of the curve uses the data in the set register.

Indirect zero credit value D: Indicates that the maximum value of the curve uses the data in the set register.



3) Real time trend chart attribute. Appearance



➤Real time trend chart attribute Attribute of appearance

No not display grid: select whether display network

No not show X axis: select whether display annotation on X axis

No not show Y axis: select whether display annotation on Y axis

4) Real time trend chart attribute

X axis



| | | | | |
|-------------|---------------|------------|---------------|--------|
| Curve2 | Curve3 | Appearance | X Axis | Y Axis |
| Annotation: | Absolute time | Relative | SEC | |
| Time form: | HH:MM:SS | Decimal d: | 0 | |
| Relative | 1000 | Color mark | | |
| Marked num | 1 | Mark font | 8X16 | |

➤Real time trend chart attribute X axis attribute

Annotation: absolute time and relative value

Time format: format of displayed time, effective only when “absolute time” is selected.

Relative longitude: Relative longitude of time displaying, effective only when “relative time” is selected

Marked number: number of displayed annotations

Relative unit: Relative unit of time,effective only when “relative time” is selected

Decimal digits: Decimal digits of time displaying,effective only when “relative time” is selected

Color marked: Color of time displaying

Mark font: Font size of time annotation

5) Real time trend chart attribute

Y axis



| | | | | |
|------------|--------|------------|--------|---------------|
| Curve2 | Curve3 | Appearance | X Axis | Y Axis |
| Maximum c: | 1000 | Color mark | | |
| Minimum c: | 0 | Mark font | 8X16 | |
| Decimal d: | 0 | | | |
| Marked num | 3 | | | |

Max. Coordinate: the Max. Value that Y axis annotation

Min. Coordinate: the Min. Value that Y axis annotation

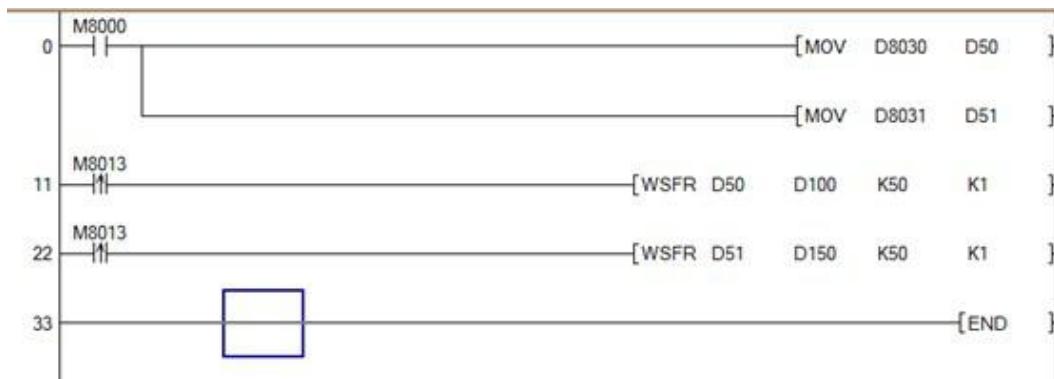
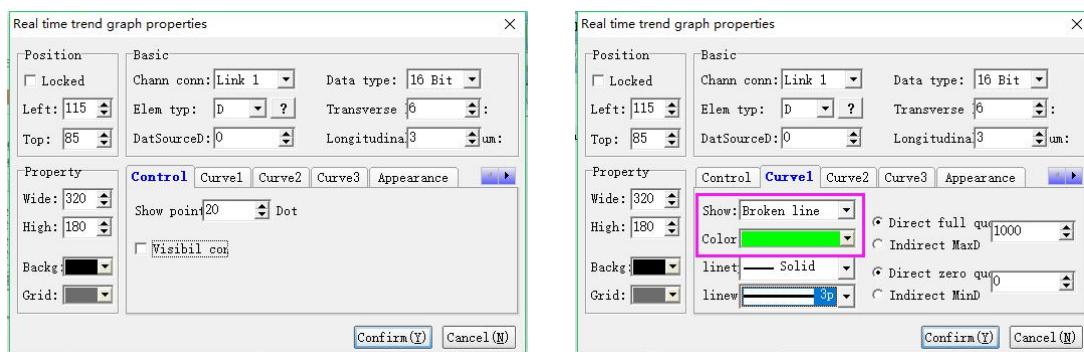
Decimal Digits: decimal digits that Y axis annotation

Marked number: quantity of Y axis annotation

Color marked: color of Y axis annotation

Mark font:font size of Y axis annotation

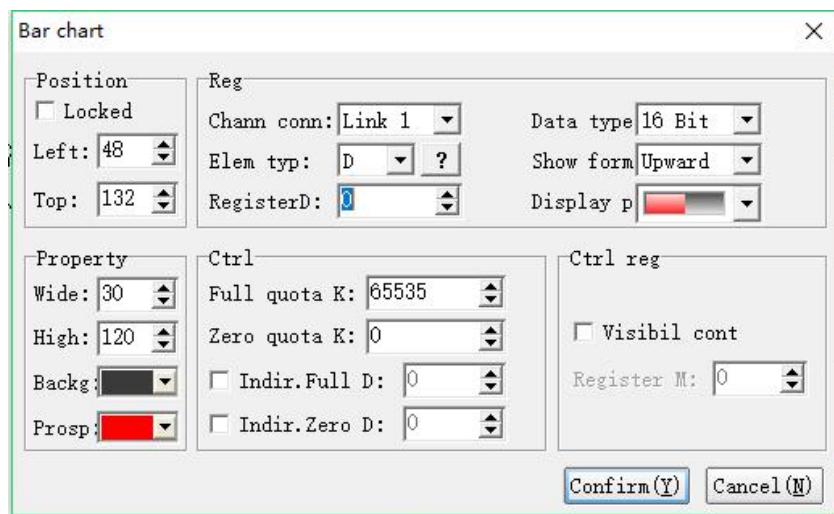
Set two curves which record analog D50 and D51. The first curve record D50, occupying 50 register from D100-D149, the second curve record D51, occupying 50 registers from D150-D199. Program settings of HMI and PLC are as below, please download detailed sample program from the official website.



VIII Bar graph

Bar graph is another form to display digit which can display data of analog such as temperature, pressure, flow and so on. Bar chart can show data by percentage way according to full and zero quota. Height and width can be

designated optional



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page.

Top: Coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Prospect: foreground color

➤Register

Channel connection: select communication connection

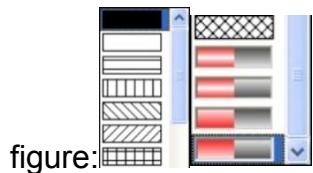
Element type: choose type of elements

Register : set register's address

Data type: select 16bit or 32bit

Show form: the direction of bar chart changes when the value of register gets larger, for example: up, down, left and right.

Display padding image: Padding image of bar chart as shown in



➤Control

Full quota: The maximum value which bar chart can display

Zero quota: The minimum value which bar chart can display

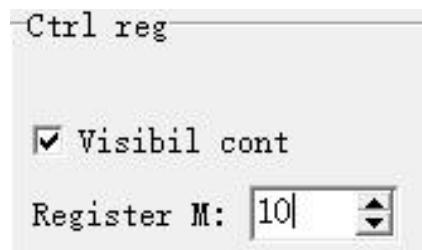
Indirect full credit D: indicates that the maximum value of the bar graph uses the data in the set register.

Indirect zero degree D: indicates that the minimum value of the bar graph uses the data in the set register.

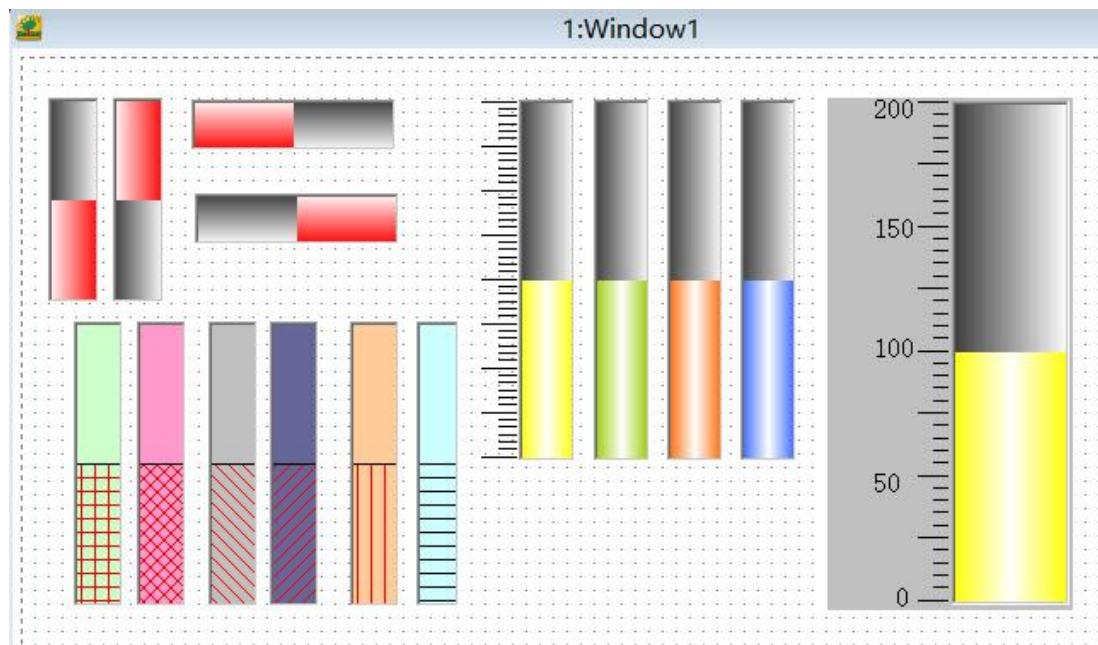
➤Controlled register attribute

Visibility Control: Check this function to indicate that the display and hiding of the bar graph requires a set of relays to control.

The legend shows that when the relay M10 is ON, the bar graph is visible.

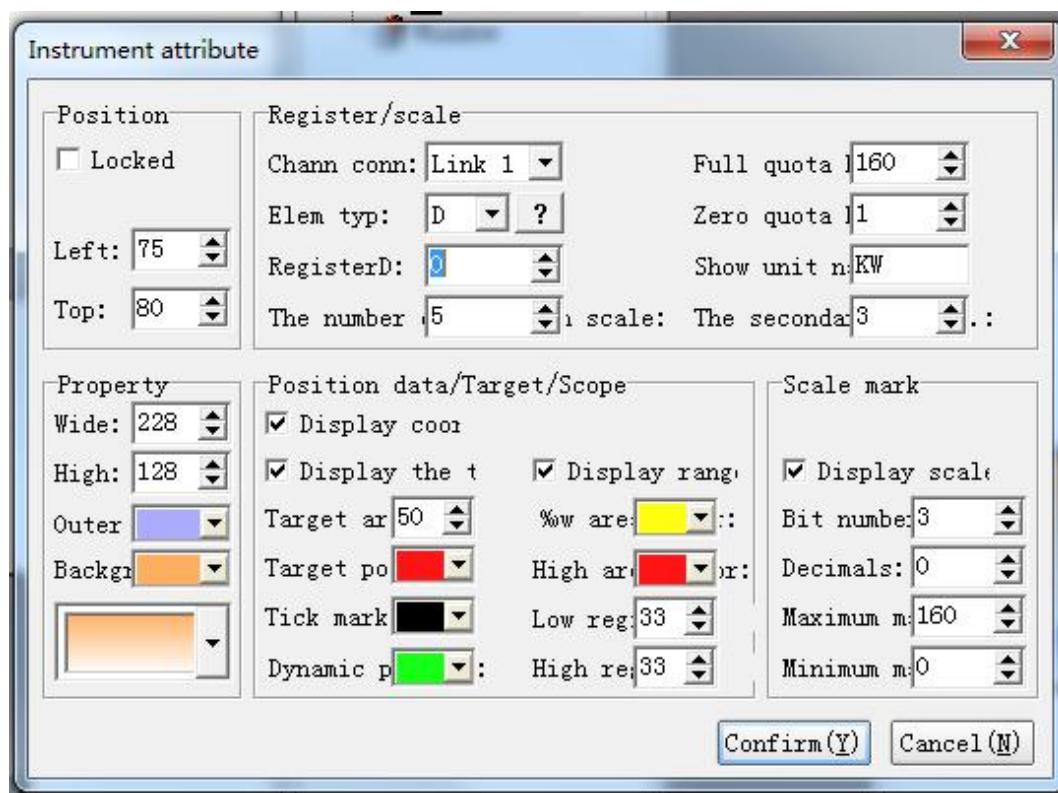


Examples



IX Meter

Meter is another form to display digit which can display data of analog such as temperature, pressure, flow and so on.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Outer: frame color

background: background color

➤Register /scale

Channel connection: Select the communication channel.

Component Type: Select the object type.

Register Number: Set the address of the register.

Full credit value K: The maximum value represented by the meter pointer.

Zero credit value K: The minimum value represented by the meter pointer.

Display unit name: Set the name of the display unit.

Major ticks: The number of major scales.

Minor scale: The number of scales assigned to each major scale.

Position data/Target/Scope

Axis, mark range and target pointer can be selected not to display. When not displayed, their correspond attributes can not be used.

Target area: area displayed by target point

Target pointer: color of target pointer

Tick mark: color of scale mark

Dynamic pointer: Dynamic pointer color.

Low area color: color in low area

High area color:color in high area

Low area: percentage of low area

High area: percentage of high area

Scale mark

When scale mark is not selected, the relevant attribute can not be used.

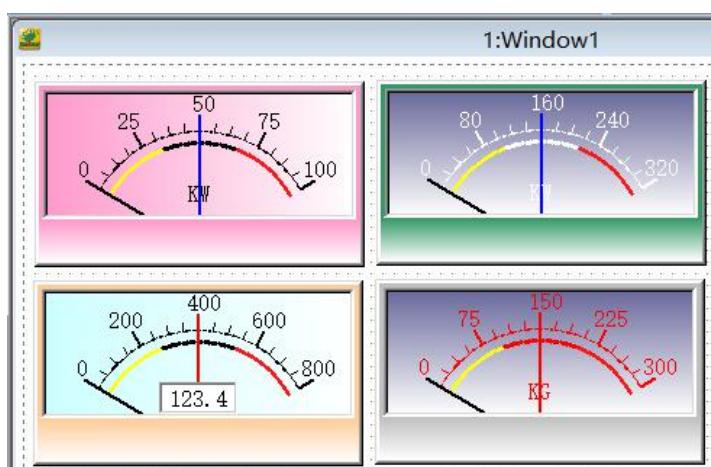
Bit number: The maximum digit of scale mark.

Decimals: decimals of scale mark .

Maximum mark: The maximum number of scale mark.

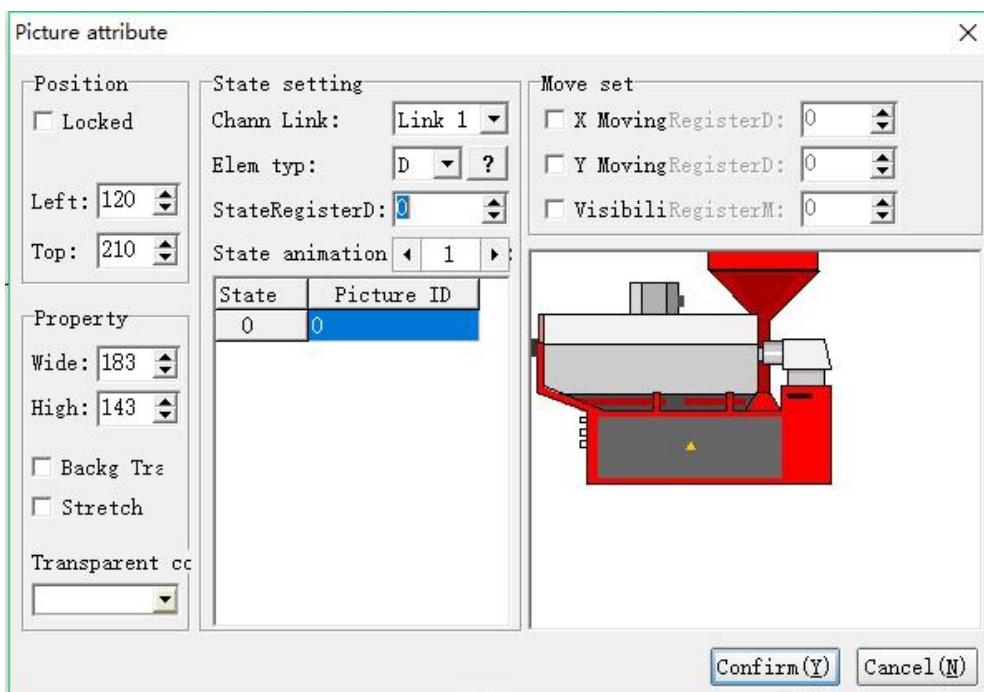
Minimum mark: The minimum number of scale mark.

Examples:



X Picture

Picture element is bitmap which can show the figure of machine so that operators can understand easily . Also, the bitmap can show factory logo and emblem to enhance product identity. Picture state and absolute location are controlled by three registers.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background transparent : filter the transparent color which has already been selected

Stretch: when selected, images can automatically adjust width and height which has already been set.

Transparent color: select transparent color, also can be selected by color selection device

➤State setting

Channel connection: select communication channel

Element type: select element type

State register D: display corresponding picture according to the value of register

State animation number: increase or decrease the number of animation through the buttons  and .

➤Move

X moving: when selected, elements can horizontally move along the X axis.

When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

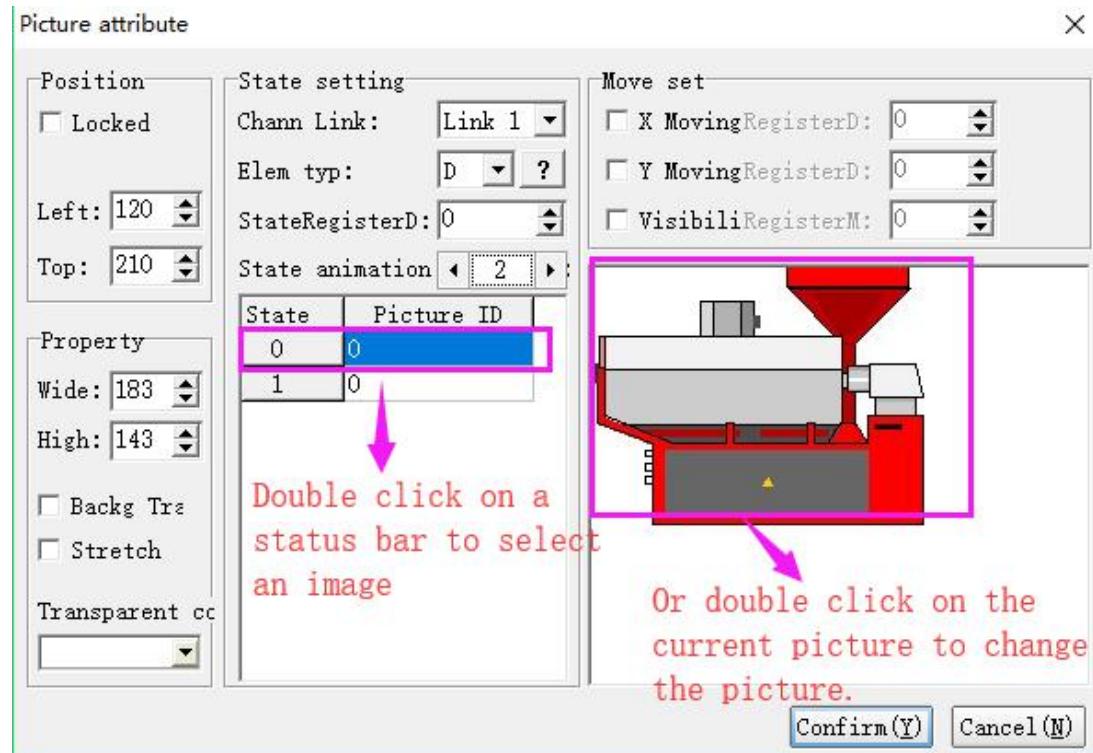
Y moving: when selected, elements are used as Y-axle vertical scroll. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Visibility: when auxiliary contact M is driven ON, the element will display. When driven OFF, the element will be hidden.

Ways of extracting picture

CoolMay provide two ways for extracting picture, as figure shows:

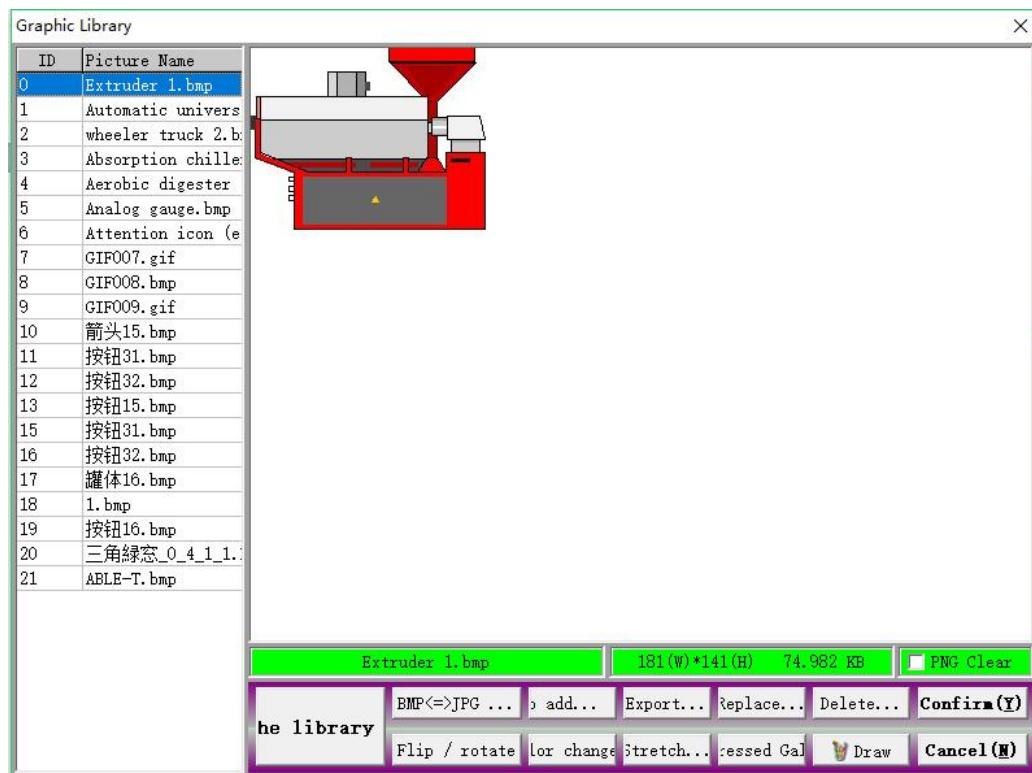
- 1) Double click the state to choose pictures



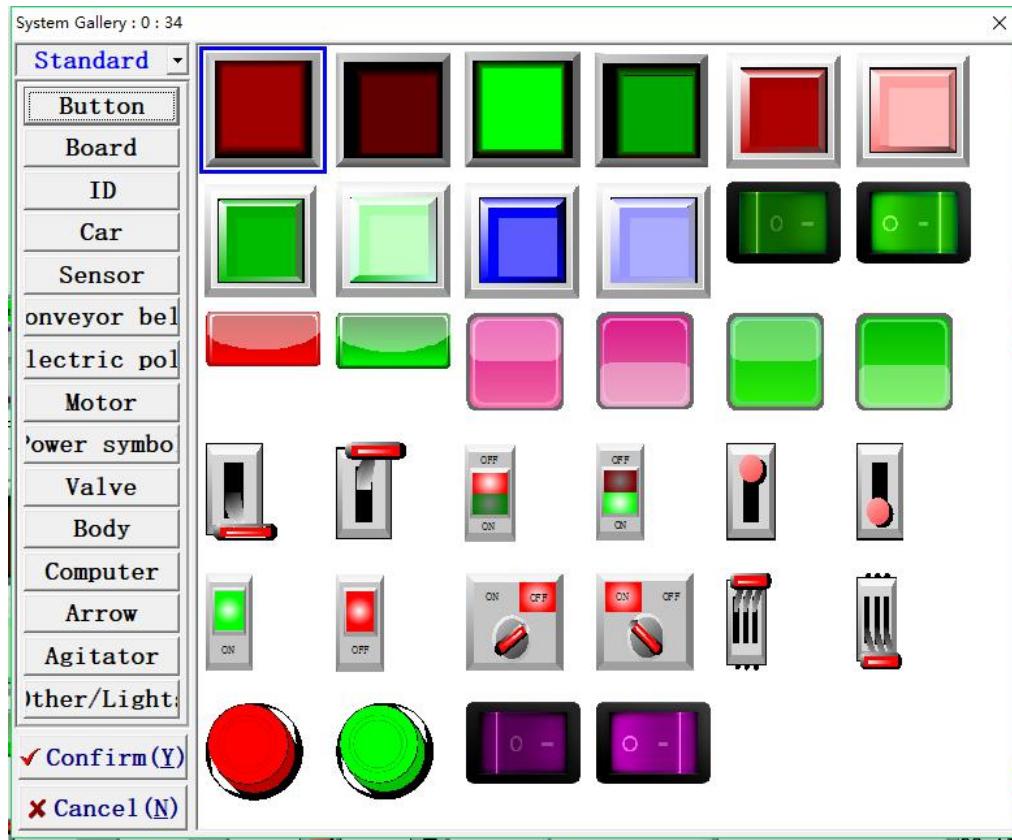
- 2) Right click the mouse of current picture for replacement

Graphic library

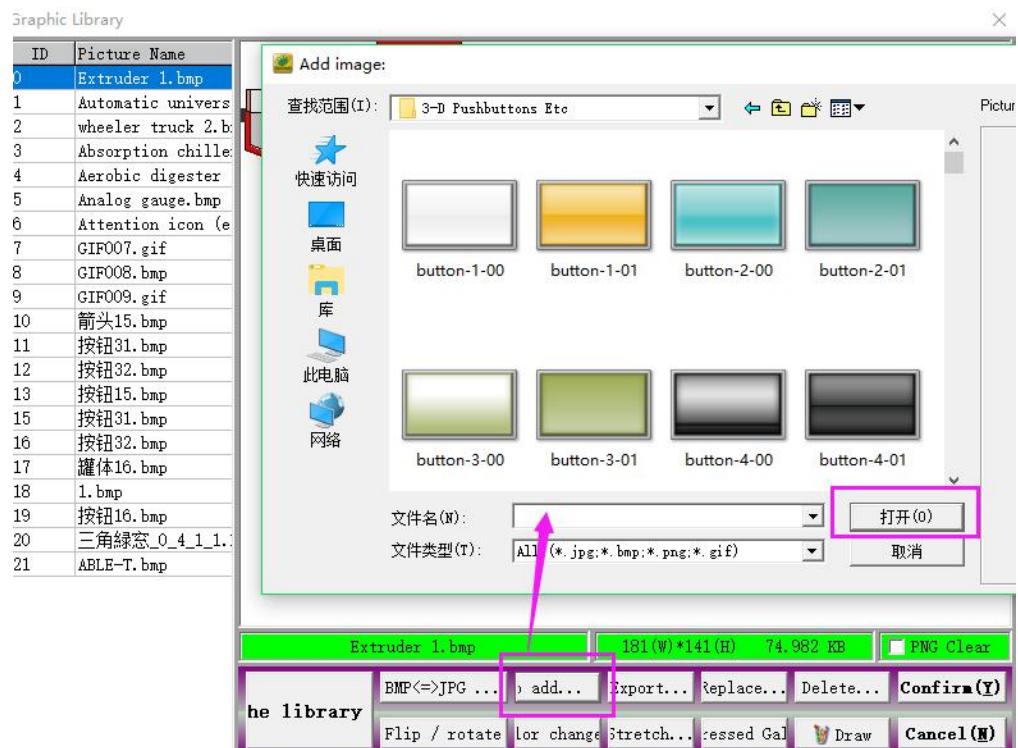
After selecting one of these two ways to extract picture, CoolMay HMI will pop-up picture library dialog box, which provide some functions such as selection, addition, derivation, substitution, deletion, conversion from BMP to JPG, overturn/rotation, color transposition, stretch, compressed graphic library.



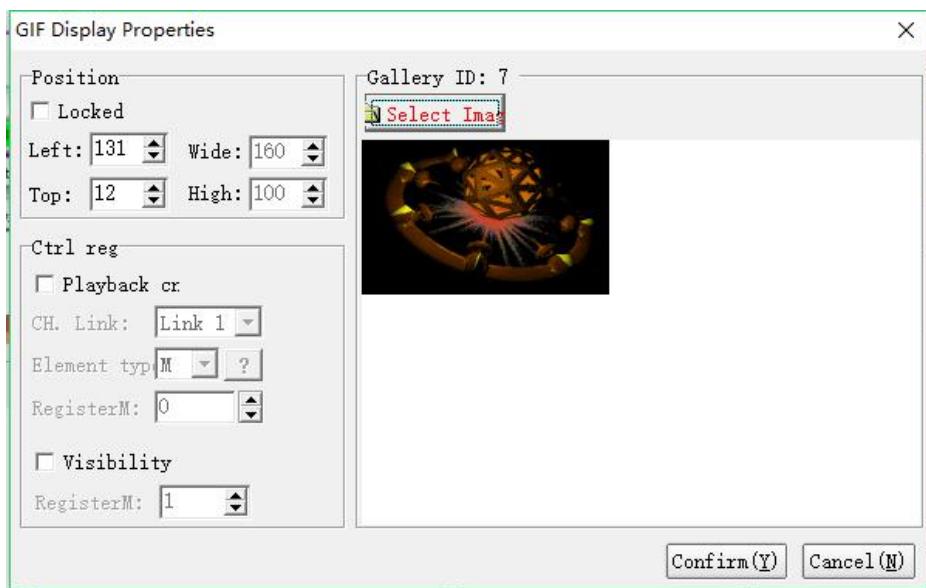
Added by the gallery, showing the gallery as shown:



Click "Add" to add an external image directly:



XI GIF Animation Components



➤ Location attribute

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

Width: The width of the component.

Height: The height of the component.

➤ Controlled register attribute

Playback Control: Checking this function means that when playing a movie, it is controlled by the set register.

Channel connection: Select the communication channel.

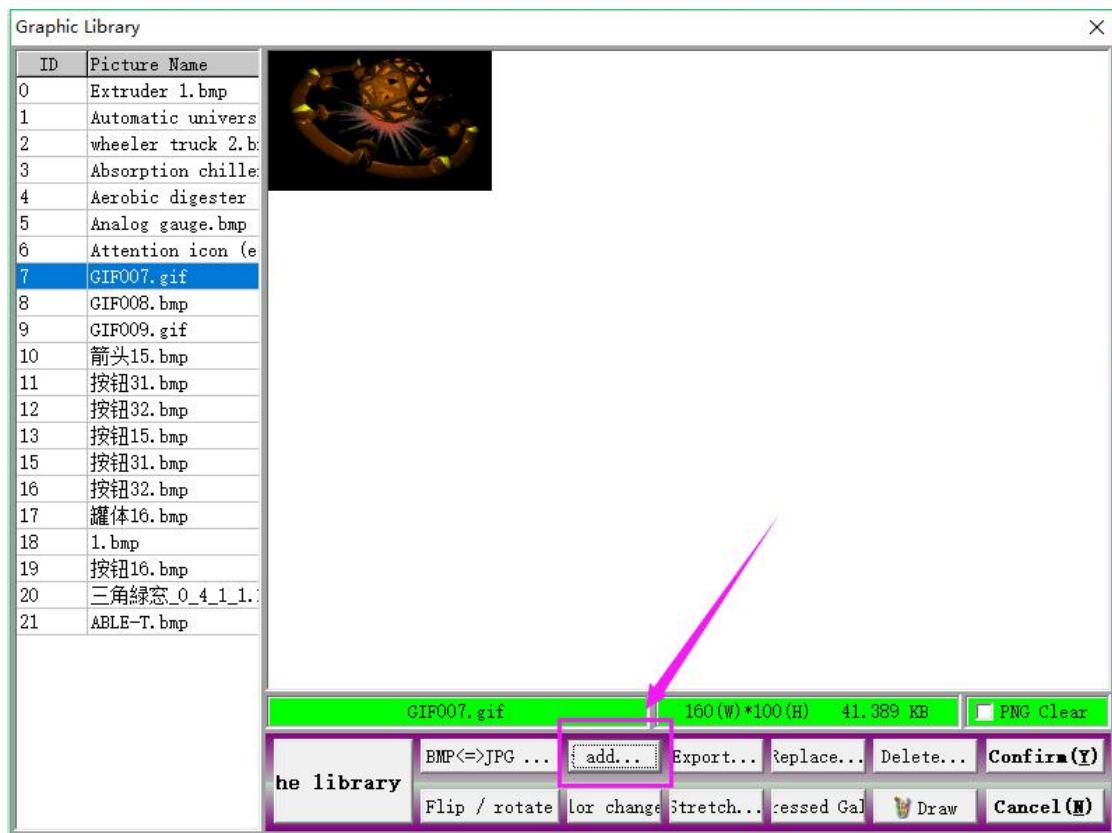
Component Type: Select the object type.

Register number: Plays the animation when the value of the register reaches the condition.

Visibility: When the setting M of the set register is ON, the animation is displayed. When it is OFF, the animation is hidden.

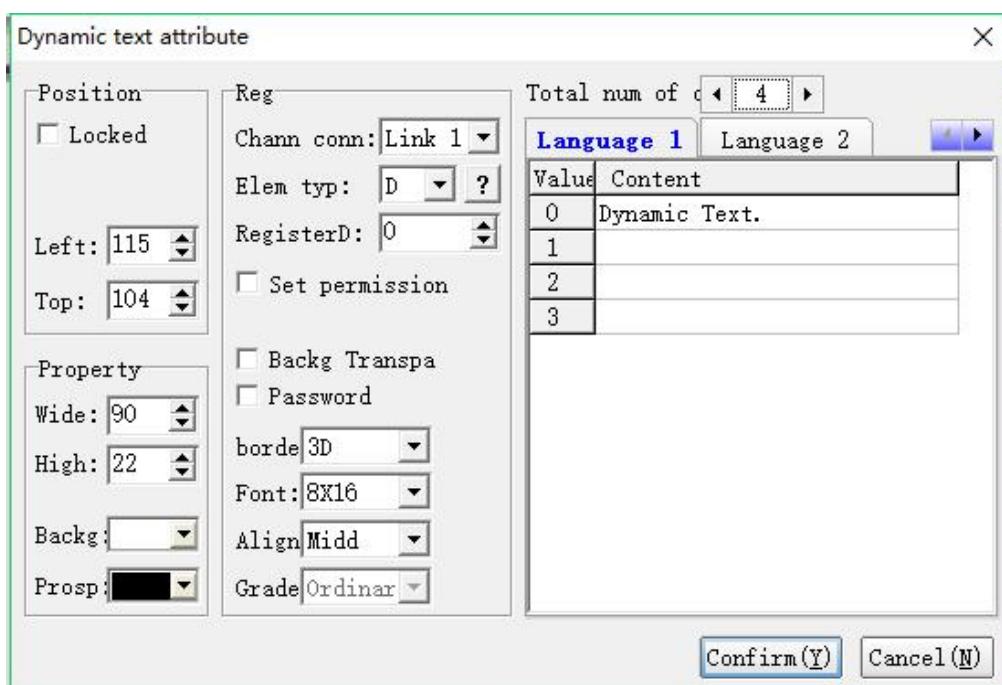
➤Gallery ID: 7 attributes

Animated image: Click this button to make the desired animation.



XII Dynamic text

During industrial control, there are more than one conditions when machine is working. GIF Viewer can display different working conditions which is the most ideal choice.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

prospect:foreground color

➤Register

Channel connection: select communication channel

Element type: select type of element

Register D: set register address

Set permission: controlled by keyboard. When selected, the data will be

usually sent by keyboard to PLC, otherwise it will show text according to data from PLC, like action prompt and alarm prompt.

Focus from zero forcibly: effective when “set permission” is selected. Data in register will be deleted when cursor of keyboard left

Background transparent: filter color of background

Password : When selected, password protection will be effective

Border: display the type of frame

Font : font size

Align: alignment of text and element's border

Grade: password grade. Effective only when “password” is selected.

Total number of state changes: Reduce and increase the amount of text

change by using the and buttons.

➤ Language

Language 1: Select the corresponding text that the language displays at one time.

Language 2: The corresponding text displayed when the language is selected.

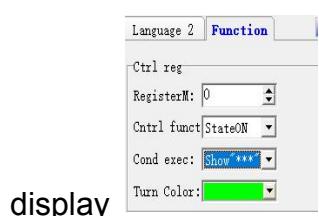
Language 3: Select the corresponding text displayed when the language is three.

Language 4: Select the corresponding text displayed when the language is four

➤ Function

Special: When “key register” meets the required conditions, the corresponding operations will be executed.

As shown in the above figure: When M0=ON, the dynamic text string will



➤ Modify record setting

Explanation: The amendant record "Modify Project" will send to the system when users modify the element

Language: corresponding contents displayed by elements when system language is X.

➤ Status display

| 数值 | 内 容 |
|----|---------|
| 0 | 机器运转正常 |
| 1 | 手动运行中 |
| 2 | 半自动运行中 |
| 3 | 电眼自动运行中 |
| 4 | 时间自动运行中 |
| 5 | 安全门未关 |
| 6 | 请开安全门 |
| 7 | 安全门故障 |
| 8 | 关模未定时完成 |
| 9 | 开模未定时完成 |
| 10 | 储料未定时完成 |
| 11 | 低压保护时间到 |

| 数值 | 内 容 |
|----|----------------------------|
| 0 | Machine run normally |
| 1 | Runing in manual mode |
| 2 | Runing in semi-auto mode |
| 3 | Runing by electric eye |
| 4 | Runing by time |
| 5 | Safety door open |
| 6 | Open safety door |
| 7 | Safety door fault |
| 8 | M. C. not finished on time |
| 9 | M. O. not finished on time |
| 10 | Melt not finished on time |
| 11 | Low pres. time Limited |

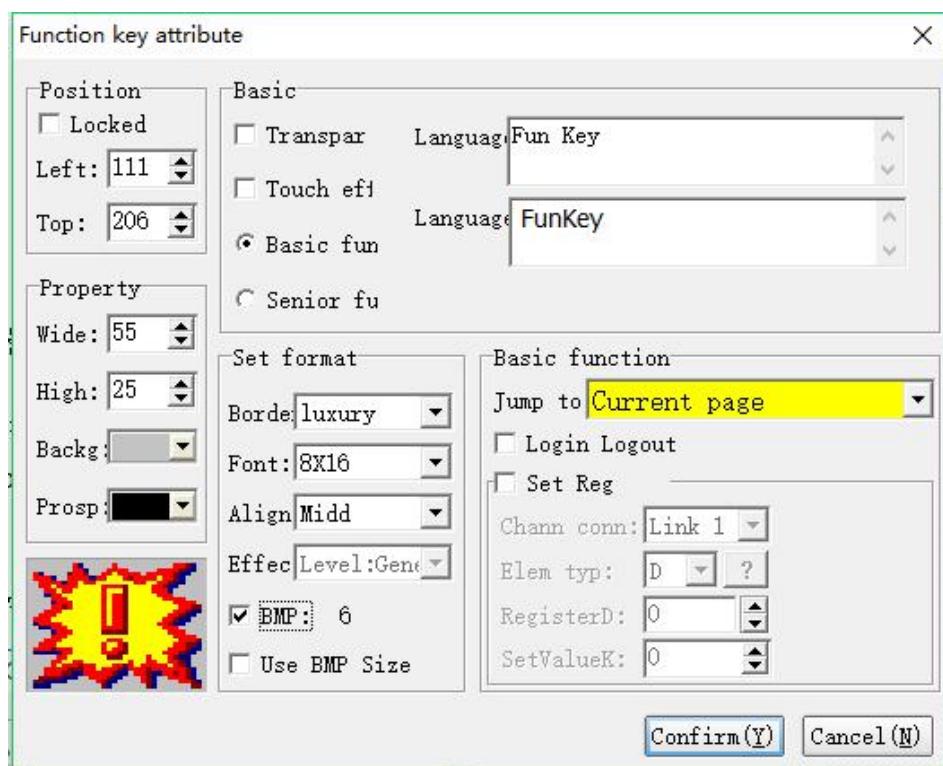
As shown above:

When the system language is the language, the text displays "The machine is running normally" when the corresponding register is equal to 0. When the value is equal to 1, the text displays "Manual running". When it is equal to 2, the text displays "Semi-automatic running". When the system language is language 2, the text displays "Machine run normally" when the corresponding register is equal to 0. When the value is equal to 1, the text displays "Runing in manual mode". When it is equal to 2, the text displays "Runing in semi-auto mode"....

XIII Function Key



The function key is collection of all key functions. Functions can be set to buttons so that they can execute different functions.



➤Location

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

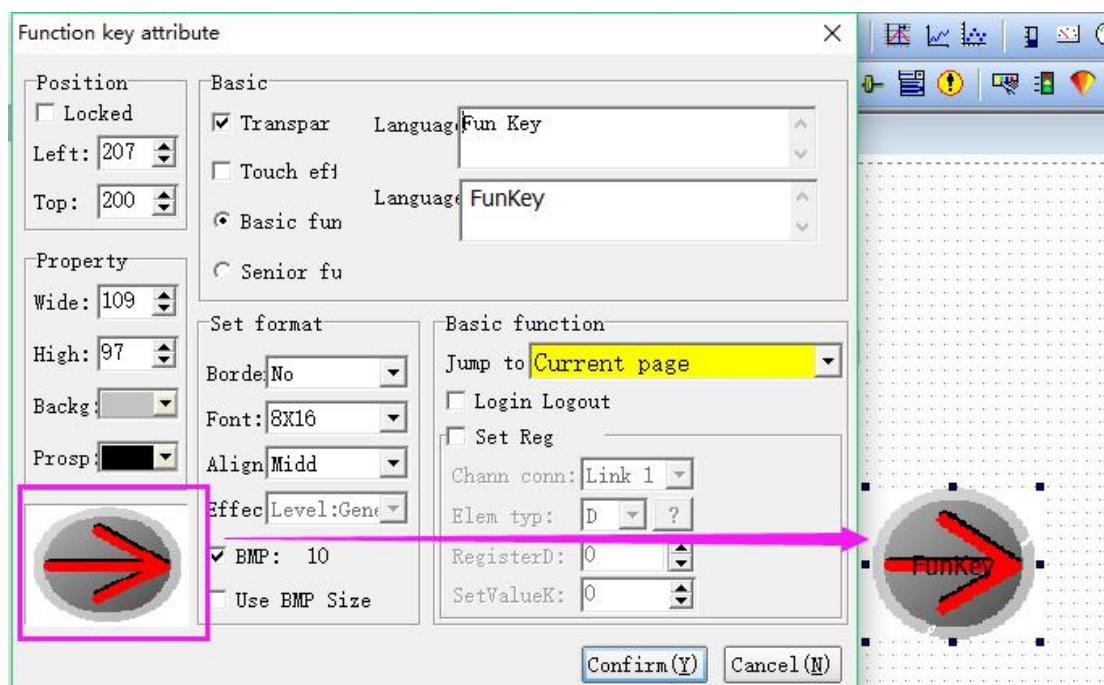
Width: width of elements

Height: height of elements

Background: background color

Foreground:foreground color

Picture:Check the picture and double-click  to set the function key to another picture.



➤Basic property

Control transparency: Check this feature, the component is transparent.

Touch is valid: Check this function. When using this component, you need to enter the corresponding level password.

Language 1, 2, 3, 4: When the system selects the language "x", the corresponding content is displayed.

➤Format setting

Border: border type

Font: font size

Align: alignment of text and element's border

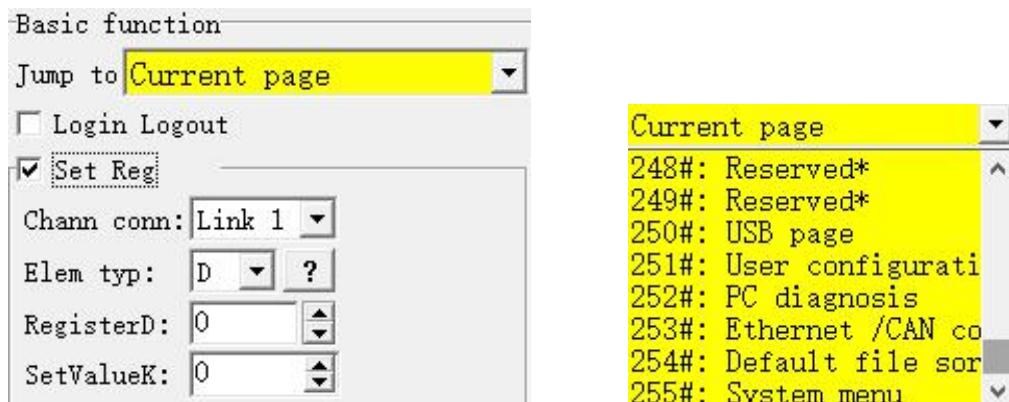
Grade: password grade, effective only when "password " is selected.

➤Basic skills

When using function key components, you can only choose one of the basic functions and advanced functions.

Basic functions: including screen jump, USB screen, user configuration screen,

PC diagnostic screen, Ethernet/CAN configuration screen, system menu screen.

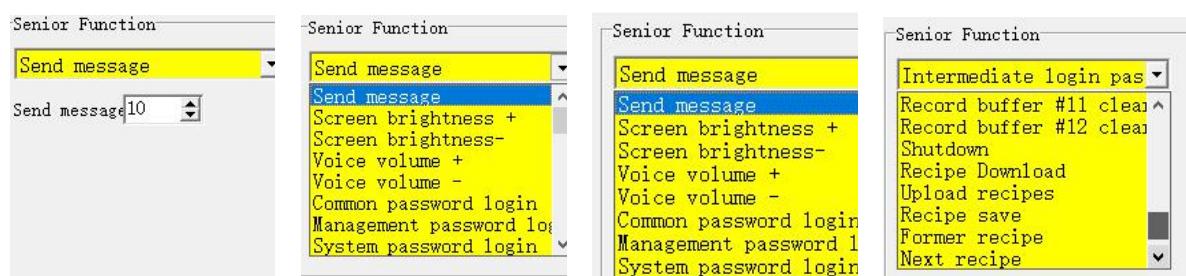


Logout Login: When this function is checked, the password will be logged out after entering the password. If this function is not checked, the password will be retained after entering the password, but only for 6 minutes (screen save time set by the touch screen). After 6 minutes, need to enter the password again.

Setting register: When this function is checked, the function register can be notified to set the status when the function key is clicked.

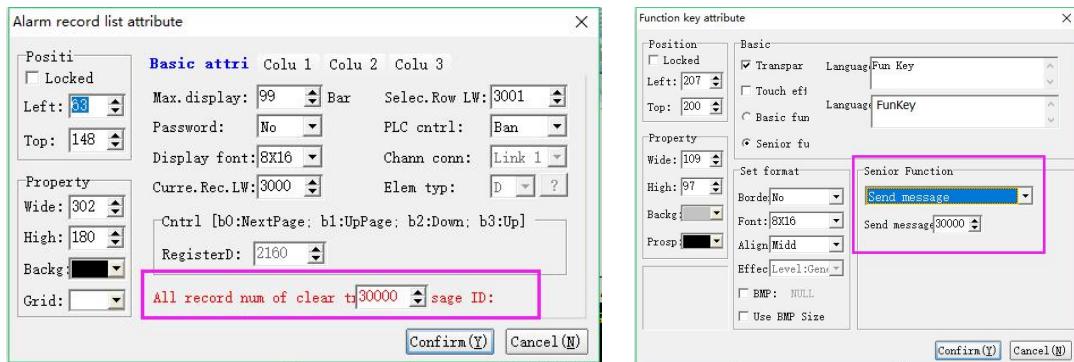
➤Advanced Features

Advanced features: including sending messages, uploading and downloading data to USB, password login and logout, system data backup and restore and clear, screen brightness adjustment, voice volume adjustment, language conversion, recipe function, etc...



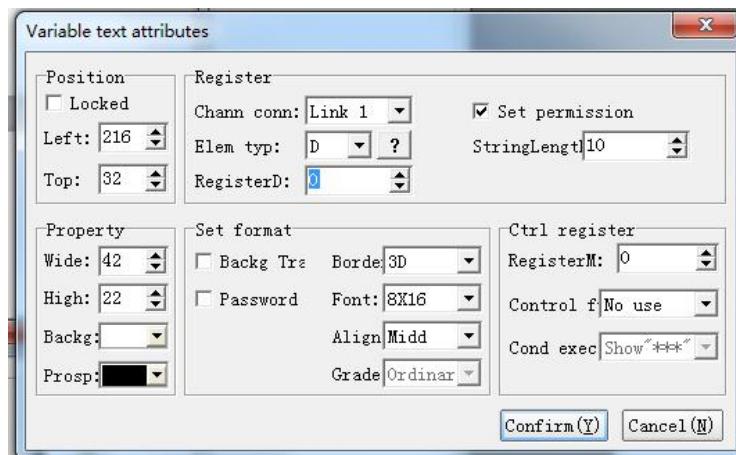
The sending message also assigns an ID of the sending message for sending a signal to the set ID. For example, the following figure is a list of alarm records. The sending message of the function key is set to ID=300, and all the clearing

trigger messages of the alarm record list are ID 300. When the function key is pressed, the alarm record list will execute “all record number clearing”; as shown below:



XIV Variable text

Variable text can enter and display letters, characters, numbers and Chinese characters. Similar to input data, when you enter characters, there must be have corresponding small keyboard and Chinese phonetic characters window.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Foreground:foreground color

➤Register

Channel connection: select communication channel.

Element type: select element type

Register D: set register address

Set permission:controlled by keyboard.When selected, the data will be usually sent by keyboard to PLC, otherwise it will show text according to data from PLC, like action prompt and alarm prompt.

String length: Set the length of the string to display.

➤Set Format

Background transparent: filter color of background

Password : When selected, password protection will be effective

Border: border type

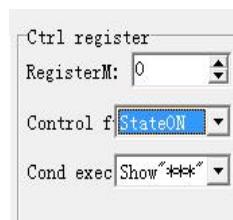
Font: font size

Align:alignment of text and element's border

Grade: password grade. Effective only when “password” is selected.

➤Special/key register

When the value of controlled register meets the designated conditions , this register will be executed.

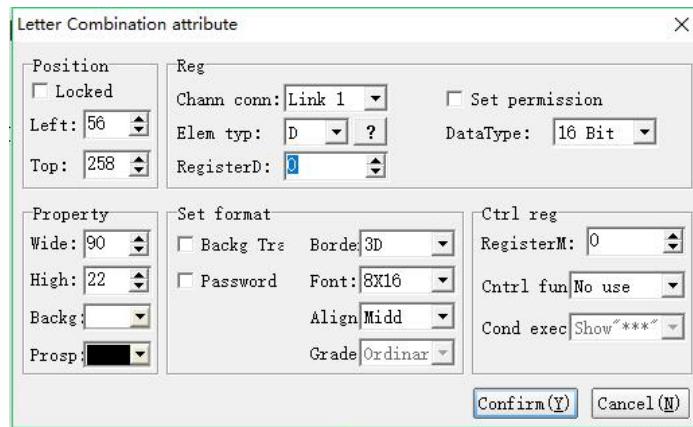


Above figure explanation: when register M0=ON, this variable text element will

show"***"

XV Letter Combinations

Letter Combination is to converse the designated letter (A-Z) to number, which is generally used for “programmable function setting”.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Foreground:foreground color

➤Register

Channel connection: select communication channel.

Element type: select element type

Register D: set register's address

Set permission: controlled by keyboard. When selected, the data will be usually

sent by keyboard to PLC, otherwise it will show text according to data from PLC, like action prompt and alarm prompt.

String length: Set the length of the string to display.

➤Set format

Background transparent : filter color of background

Password : When selected, password protection will be effective

Border: border type

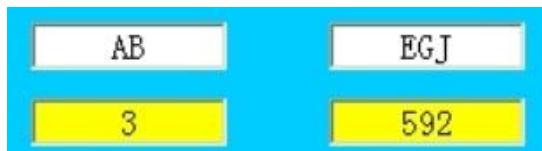
Font : font size

Align: alignment of text and element's border

Grade: password grade. Effective only when “password” is selected.

➤Special

The meaning of special attribute is the same with variable text .



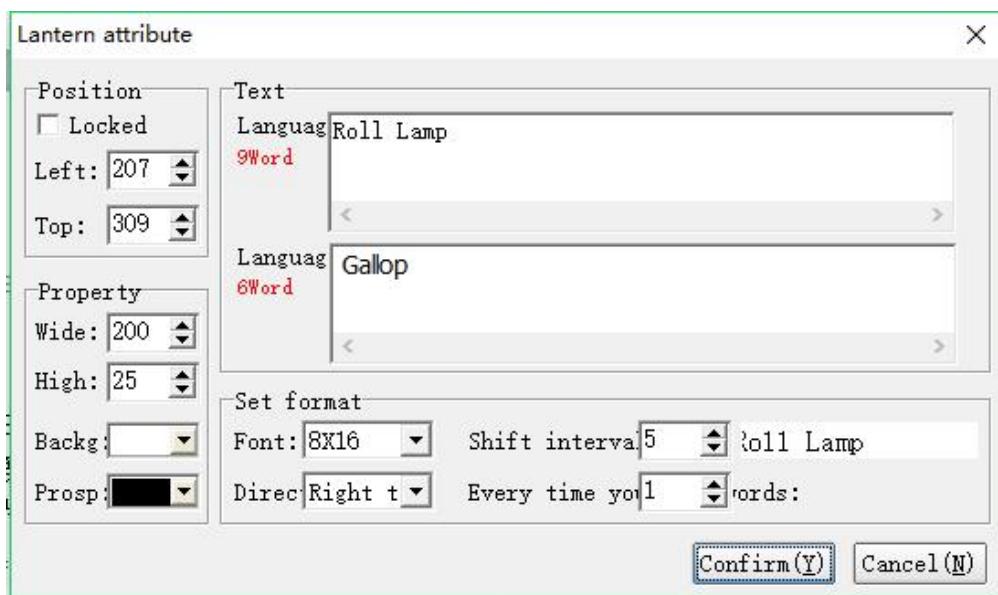
Example:

The above figure means A corresponding to the zero bit of D620, B corresponding to the first bit of D620,C corresponding to the second bit of D620,D corresponding to the third bit of D620,E corresponding to the fourth bit of D620,F corresponding to the fifth bit of D620,G corresponding to the sixth bit of D620 and so on...

If set “AB”, which means the zero and first bit of D620 are both equal 1, the other bit is 0, that is D620=3. If set "EGJ", which means the fourth, sixth,ninth bit equal 1, the other bit is 0, that is D620=592.

XVI Roll lamp

Text will circularly display as roll lamp. In addition, you can also set points of every movement and time intervals to decide display ways of rolling subtitle.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Foreground:foreground color

➤Text

Language 1 /2 /3 /4: Corresponding content will be displayed when system language is “X”,

➤Set format

Font: set font size

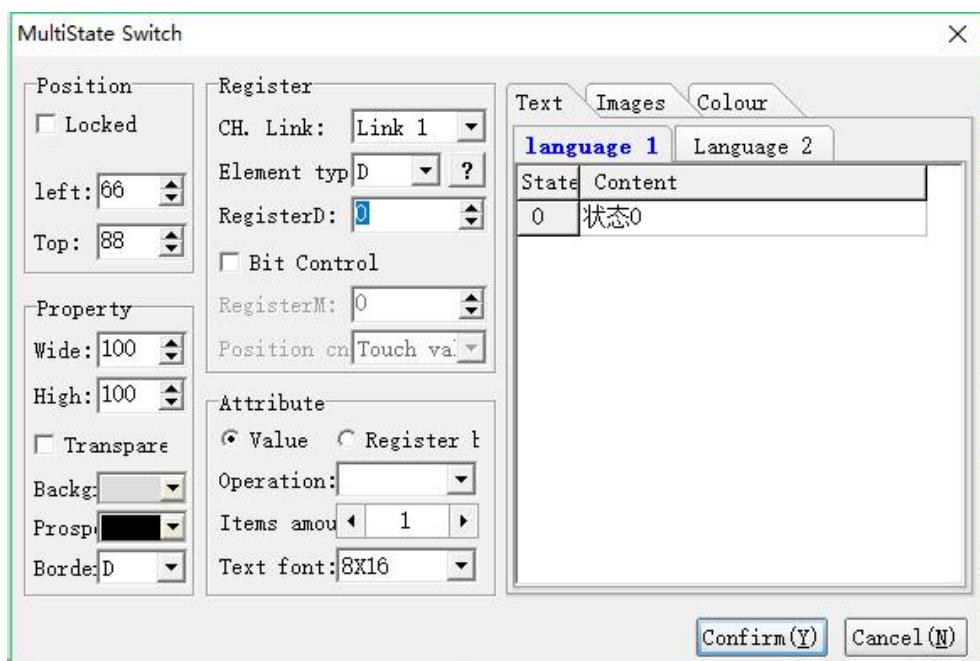
Direction:The movement direction of roll lamp.

Delay: set movement internal delay

Word number: set word number for every movement

XVII Polymorphic button component

The different states of the input or output are displayed by multi-state button elements.



➤Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤Attribute property

Width: The width of the component.

Height: The height of the component.

Background transparency: Check this function, the component background is transparent, that is, the background color is filtered out.

Background: The background color of the component.

Prospect: The foreground of the component is the color of the text.

Border: Shows the type of border.

➤ Register property

Channel connection: Select the communication channel.

Component Type: Select the object type.

Register Number: Set the address of the register.

Accepted by bit: Check this function, the use or display mode of the element is controlled by the set register.

As shown in the figure: When M0 is ON, the multi-state button component is displayed. Otherwise hidden.



➤ Attributes

Numerical value: The change in polymorphism varies depending on the value of the register.

Register Bits: Polymorphic changes vary depending on the value of the bits in the register.

Operation mode: Select the recurrence mode of the status display, including rewinding, decrementing, reversing, decrementing, decrementing.

Total number of items: The total number of states.

Text font: Select the size of the text font.

➤ Text

Language: Set the corresponding text information when the status is displayed.

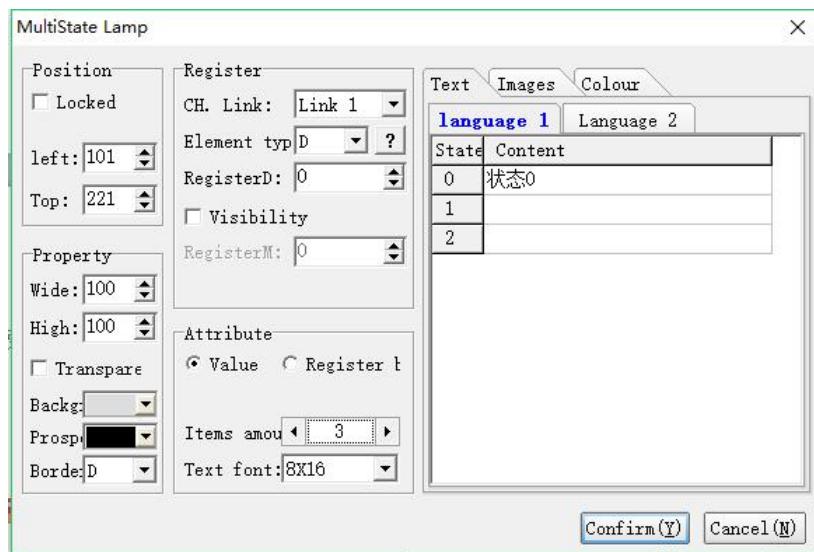
➤ Image

Picture: Set the corresponding picture information when the status is

displayed.

XVIII Multi-state indicator component

The different states of the input or output are displayed by multi-state button elements.



➤ Register property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ Attribute property

Width: The width of the component.

Height: The height of the component.

Background transparency: Check this function, the component background is transparent, that is, the background color is filtered out.

Background: The background color of the component.

Prospect: The foreground of the component is the color of the text.

Border: Shows the type of border.

➤ Register property

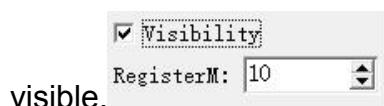
Channel connection: Select the communication channel.

Component Type: Select the object type.

Register Number: Set the address of the register.

Visibility Control: Sets the register M that controls the display and hiding of this component.

As shown in the figure, when M10 is ON, the multi-state indicator light is



➤ Attributes

Numerical value: The change in polymorphism varies depending on the value of the register.

Register Bits: Polymorphic changes vary depending on the value of the bits in the register.

Total number of items: The total number of states.

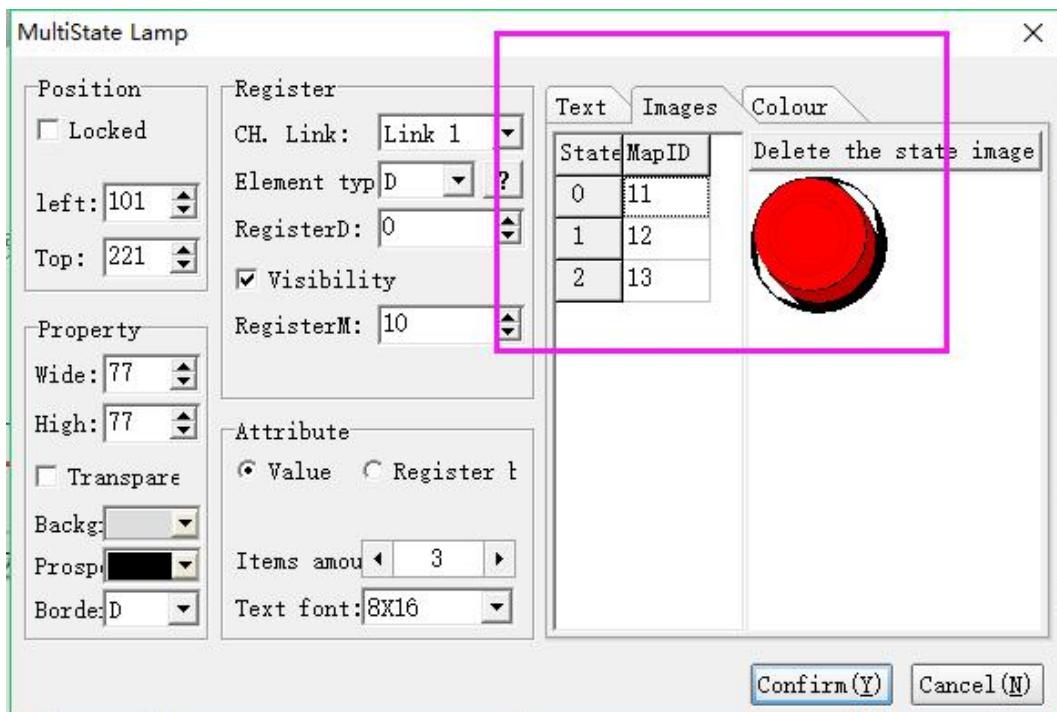
Text font: Select the size of the text font.

➤ Text

Language: Set the corresponding text information when the status is displayed.

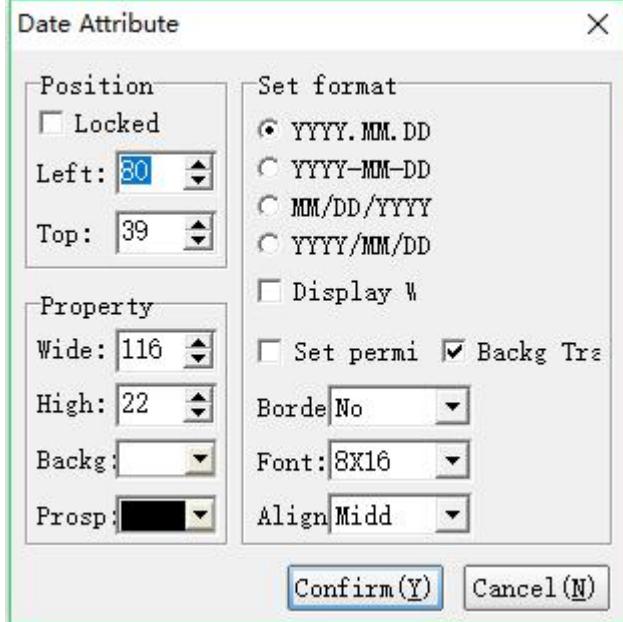
➤Image

Picture: Set the corresponding picture information when the status is displayed.



XIX Date

Date element can be used for adjusting and displaying date.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Prospect:foreground color

➤Set format

Display format: Take May 22th,2007 as an example, when select YYYY-MM-DD: 2007-05-22; when select MM/DD/YYYY:22/5/2007

Week: week will be displayed before date

Set permission: it can be set only when selected, otherwise it can just be displayed but can not be adjusted.

Background transparent :filter background color

Border: select border type

Font: set font size

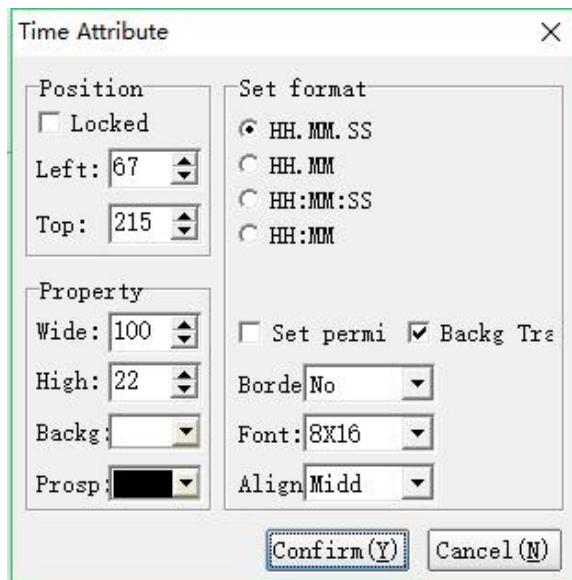
Align: Alignment of displayed content and text border.

➤Various attribute example



XX Time

Time element is used for adjusting and displaying time.

**➤Position**

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Prospect:foreground color

➤Set Format

Set permission: it can be set only when selected, otherwise it can be just displayed but can not be adjusted.

Background Transparent:filter background color

Border:select border type

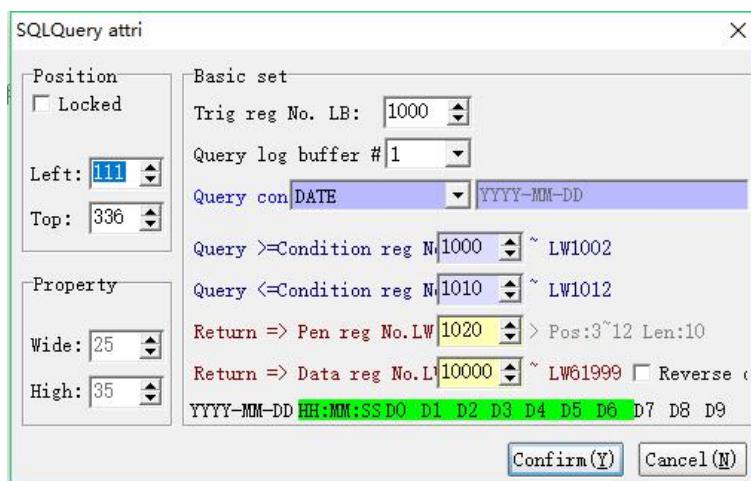
Font: set font size

Align: Alignment of displayed content and text frame

➤Various attribute example



XXI SQL query component



➤Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤Attribute

Width: The width of the component.

Height: The height of the component.

➤Basic setting properties

Trigger Register Number LB: Set the register number that triggers the query condition.

Query record buffer #: Set the buffer where the query data is located.

Query conditions: Set the query conditions.

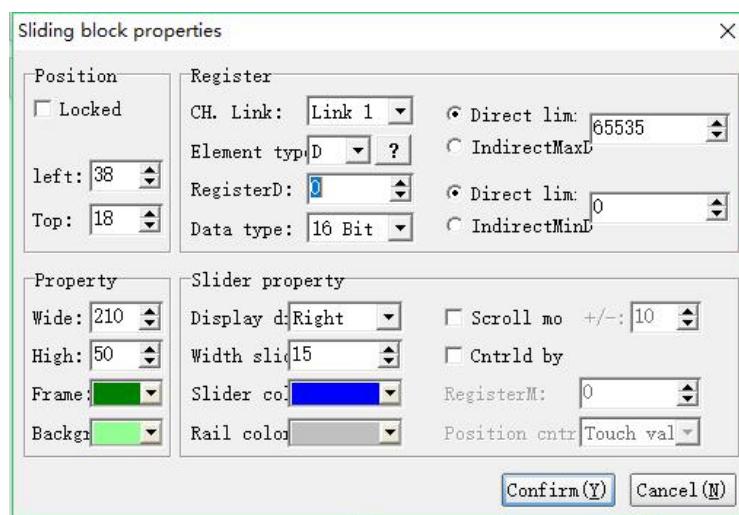
Query>= <=condition register number LW: Set the range of the query register.

Return to the number of the register number: Set the number of the returned data to store the register.

Return Data Register Number: Sets the register in which the returned data is stored.

Reverse output: The data returned when checked is sorted in reverse order.

XXII Sliding block component



➤Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤Attribute

Width: The width of the component.

Height: The height of the component.

Frame: The color of the frame of the component.

Background: The background color of the component.

➤Basic attribute

Channel connection: Select the communication channel.

Component Type: Select the object type.

Register Number: Set the address of the register.

Data type: 16 bits / 32 bits can be selected.

Direct upper and lower limits: set the maximum and minimum data of the slider, limited by the constant

Indirect upper and lower limits: Set the maximum and minimum data of the slider, which is limited by the values of other registers.

➤Slider property

Display direction: Set the direction in which the slider slides, and the left, right, up, and down options.

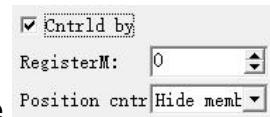
Slider width: Set the width of the slider, which can be set according to specific needs.

Slider color: Set the color of the slider.

Slide color: Set the color of the slide.

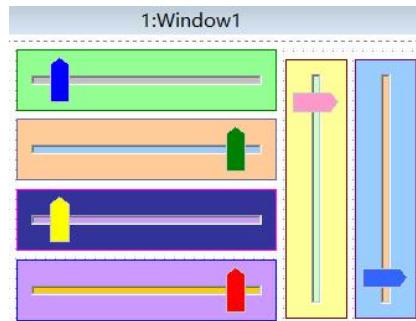
Scroll mode: Sets the length of the slider slide each time the slider is manually clicked.

Position control: Set the registers and control methods that are controlled.

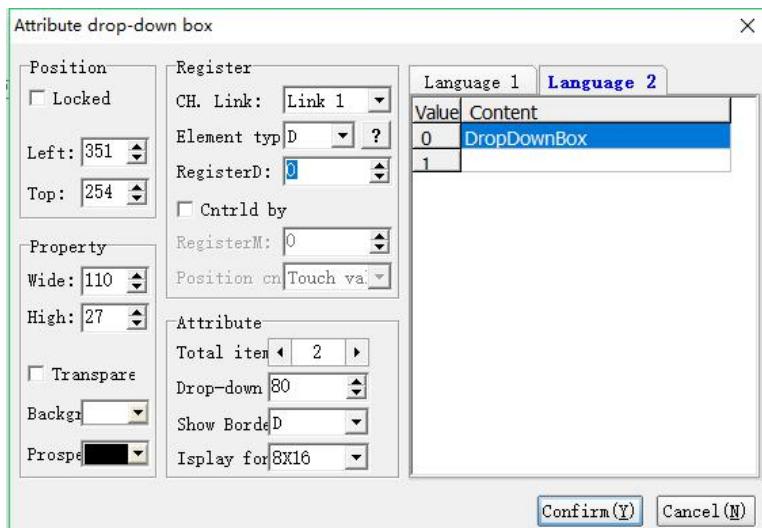


As shown in the figure, when M0 is ON, the slider is visible.

➤ Various attribute example:



XXIII Drop-down box component



➤ Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ Special Attribute

Width: The width of the component.

Height: The height of the component.

Background transparency: Check this function, the component background is transparent, that is, the background color is filtered out.

Background: The background color of the component.

Prospect: The foreground of the component is the color of the text.

➤ Basic attribute

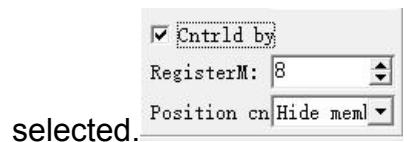
Channel connection: Select the communication channel.

Component Type: Select the object type.

Register Number: Set the address of the register.

Position control: Set the registers and control methods that are controlled.

As shown in the figure, when M8 is ON, the drop-down box can be



➤ Attributes

Total Items: Set the number of drop-down options.

Pull-down height: Set the height of the drop-down box.

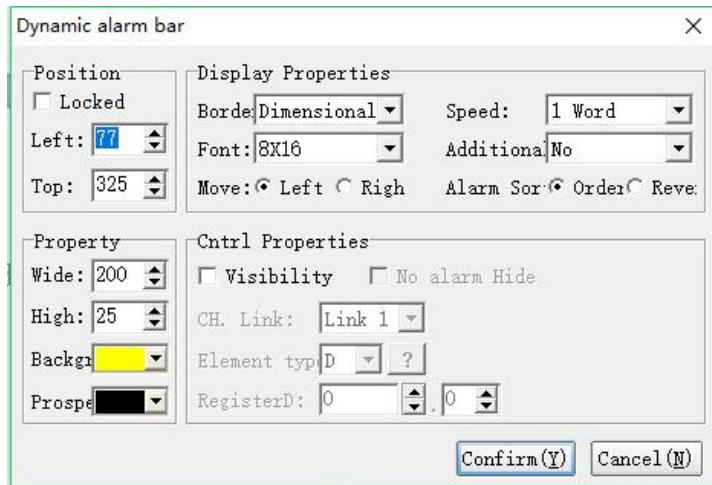
Show Border: Sets the type of component border.

Display font: Set the size of the component font.

➤ Language attribute

Languages 1 / 2: Set the contents of the drop-down options for each language.

XXIV Dynamic alarm bar component



➤Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤Attribute

Width: The width of the component.

Height: The height of the component.

Background: The background color of the component.

Prospect: The foreground of the component is the color of the text.

➤Display attribute

Border: Sets the component border type.

Font: Set the component font size.

Move: Set the direction in which the alarm information is moved.

Movement speed: Set the movement speed in words.

Additional information: Set additional information for alarm information, optional None, alarm time, alarm number.

Alarm sequencing: Set the order in which alarm messages appear.

➤ Control attribute

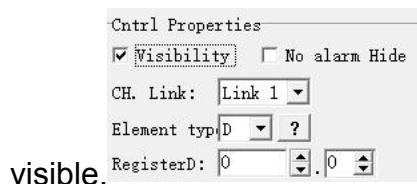
Visibility Control: Check this function to see if the component is visible and controlled by the set register.

Channel connection: Select the communication channel.

Component Type: Select the object type.

Register Number: Set the address of the register.

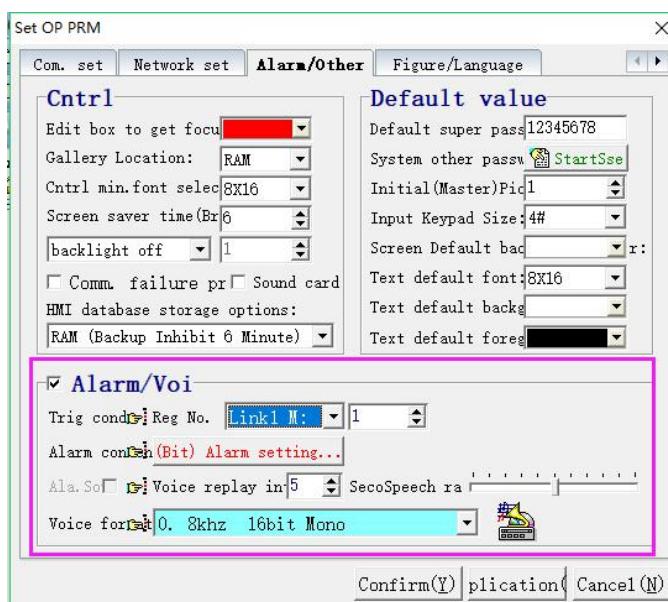
As shown, when the 0th bit of D0 is 1, the component is



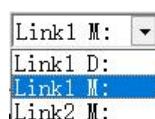
No alarm information is automatically hidden: Check this function, the component will be visible when there is alarm information.

➤ Set alarm information

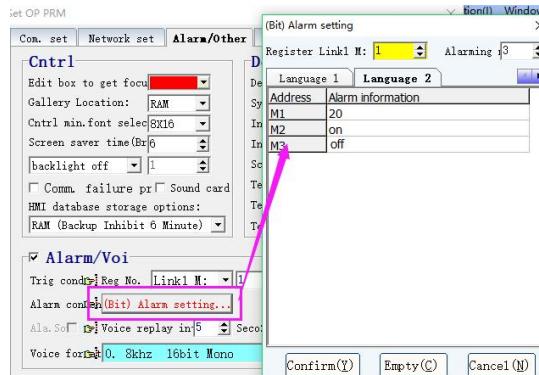
1. Enter the OP working parameter setting page, as shown below,



2. Check the alarm/voice option.
3. Set the alarm trigger condition, optional D or M.



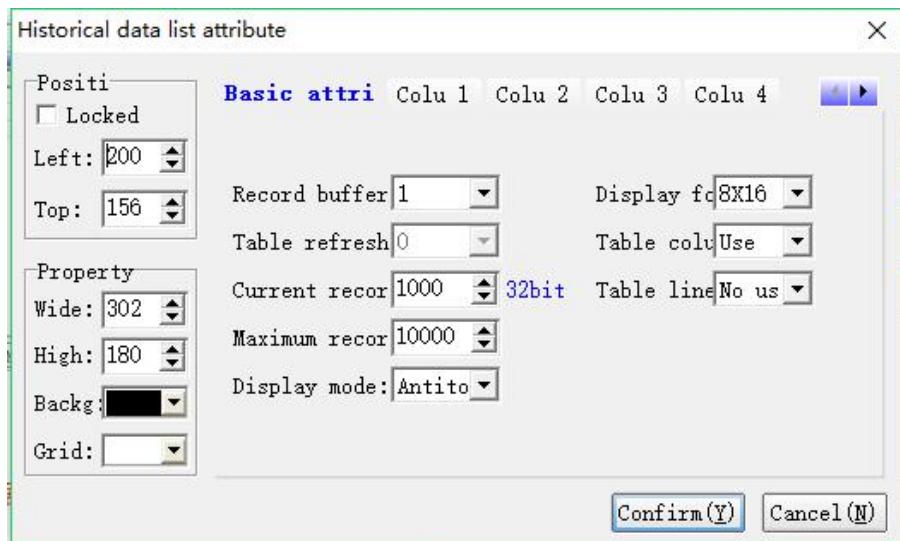
4. Set the alarm content as shown:



5. Click the [OK] button.

XXV Historical data list

The list is used for saving historical production conditions, usually used for production management and SPC tracking record and etc.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤Property

Width: The width of the component.

Height: The height of the component.

Background: Background color.

Prospect: foreground color.

Lattice: plaid color

➤Basic attribute

Record buffer: Select the location of the recording area.

Table Refresh Flag: Select the trigger flag address.

Current number of records: Set the register address where the current number of records is saved.

Maximum number of records: Set the maximum number of lines for recording.

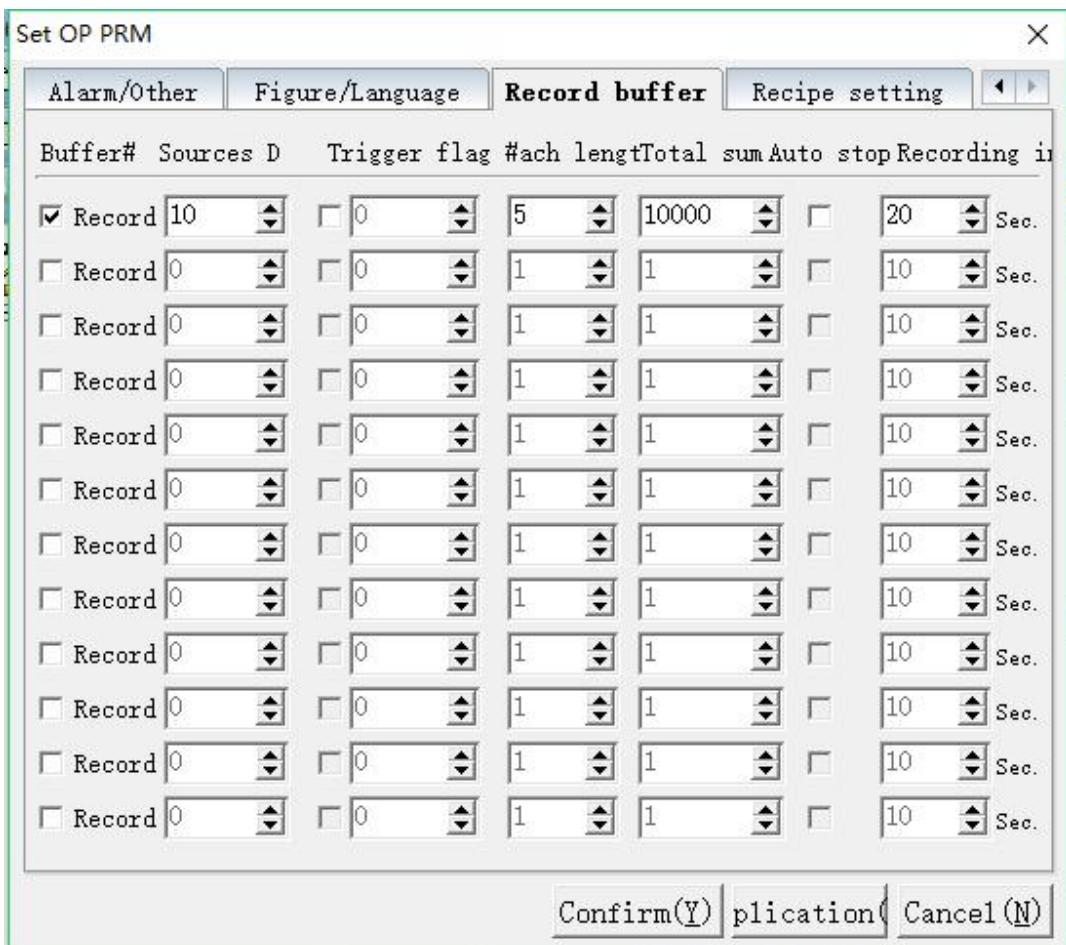
Password protection: When you set the usage, you can delete the record only by entering the password.

Display font: Shows the size of the font.

Table column line: The table shows column lines, which can be used or not.

Table row line: The table shows line lines, which can be used or not.

➤Record buffer setting



Buffer#: the location of record buffer

Data source D: Set initial address of register, as shown in figure:the initial is D8

Trigger flag#: Set conditions for trigger, the address is a 32 bit register which is used as initial address of fast reading area.

example: triggered flag is 0, and starting address of fast reading area is D8. So the address of triggering flag is D8.0

Each Length: represents the quantity of registers being stored from data resource D (including the initial address of data resource D)

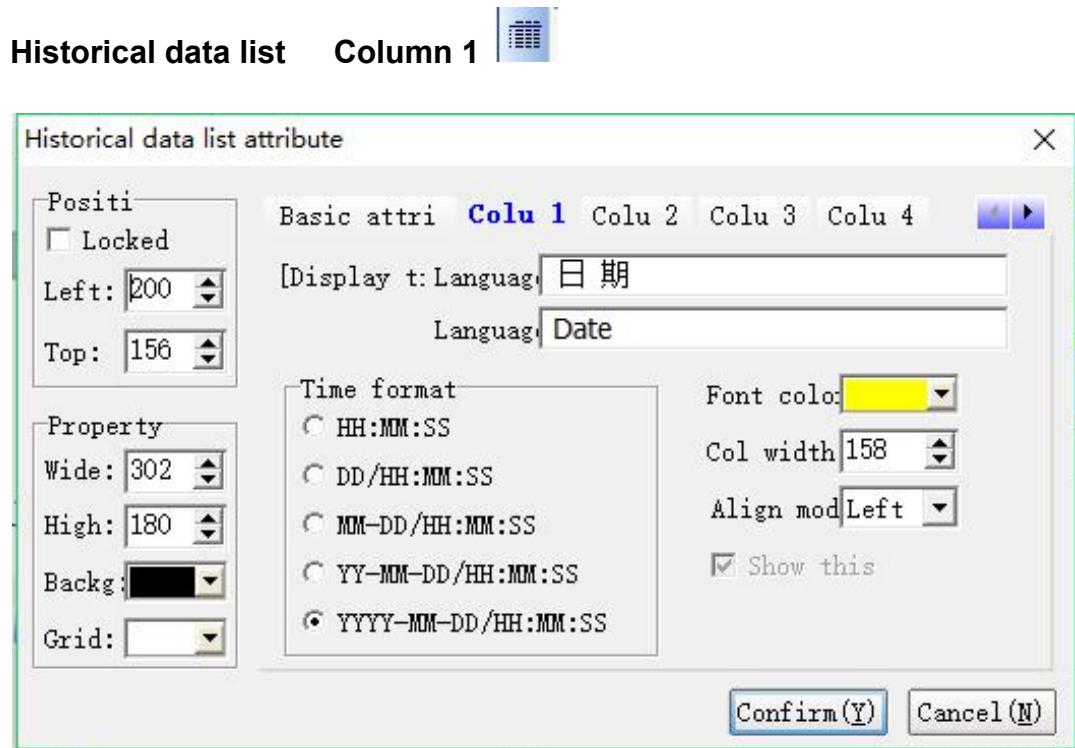
example: store D10-D14 these five register

Total sum: represent the total quantity of storage

Auto-stop:When selected, the system will stop automatically after recording the whole quantity, otherwise it will be covered automatically.

Record intervals: save data according to time intervals and the unit is second.

Note: recording condition can only be trigger flag or record intervals.



➤Column 1

Language 1 / 2 / 3 /4: corresponding content displayed by the title of this list when the system language is “X”

Time format: set format of date and time

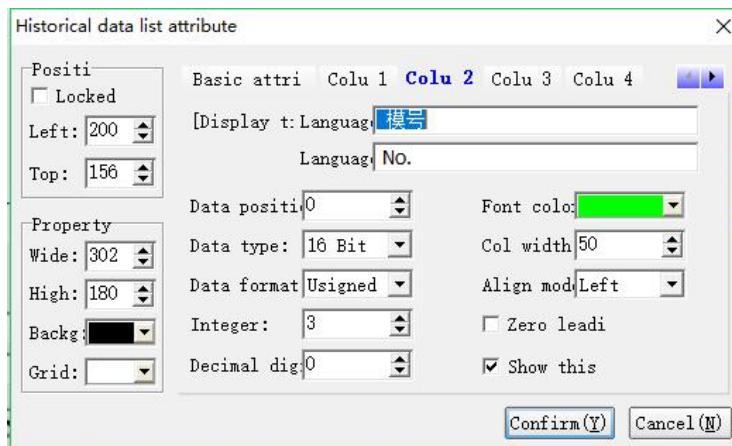
Font color: font color displayed in this list

Column width : Set column width of this list

Align : alignment of displayed content and width of this list

Show this list: select whether display this list

Historical data list Column 215



➤Column 2.....15

Language 1 / 2 /3 /4: When the system language selects the language "x", the corresponding content displayed in the column header.

Data location: Select the saved data location, where 16-bit data occupies a data location, 32-bit and floating-point numbers data occupies two data locations.

Data Type: Three types of 16-bit, 32-bit, and floating-point numbers can be selected.

Data Format: Select the data format displayed in this column, and select the signed number and unsigned number.

Integer Digits: Sets the number of integer digits displayed in this column.

Decimal Places: Set the number of decimal places displayed in this column.

Font color: This column displays the color of the font.

Column Width: Set the width of the column.

Alignment: Aligns the display with the width of this column.

Zero leader: Zero display in front of the data, such as "0001".

Show this column: Select whether to display this column.

➤Various examples.

Mold/Product

| Mold Inf. Mold No. <input type="text" value="123"/> Read Save Delete MoldName: 中文 ABC输入 | OutputInf. schedule 12345678 Finished 12345678 One time 12 Good 12345678 ShutDown Disable Inferior 12345678 Reset Num. OFF Delete Record | | | | | | |
|--|---|-----------|------------|-----------|-----|-----|-----|
| Mold Table <table border="1"> <thead> <tr> <th>No.</th> <th>Mould Name</th> <th>Save Date</th> </tr> </thead> <tbody> <tr> <td>###</td> <td>###</td> <td>###</td> </tr> </tbody> </table> | | No. | Mould Name | Save Date | ### | ### | ### |
| No. | Mould Name | Save Date | | | | | |
| ### | ### | ### | | | | | |

SPC Record

| | | | | | | | |
|----------|-------|--------|----------|----------|----------|------------|--------|
| Interval | 123 | Period | 12345 | Number | 1234 | Show All | Delete |
| Date | No. | Cycle | HldTrans | HldPlace | FedPlace | MldOpenPla | |
| | ##### | ###.## | ###.## | ###.## | ###.## | ###.# | |

* Used for Th production management legend

Mold/Product

Mold Inf.

| | | | | |
|----------|-----|-------|------|--------|
| Mold No. | 123 | Read | Save | Delete |
| MoldName | 中文 | Abc输入 | | |

Mold Table

| No. | Mould Name | Save Date |
|-----|------------|-----------|
| ### | ### | ### |

OutputInf.

| | | | |
|------------|----------|---------------|----------|
| schedule | 12345678 | Finished | 12345678 |
| One time | 12 | Good | 12345678 |
| ShutDown | Disable | Inferior | 12345678 |
| Reset Num. | OFF | Delete Record | |

| Date | No. | Finished | Good | Inferior |
|--------|-----|----------|-------|----------|
| MM-DD/ | ### | ##### | ##### | ##### |

*For SPC tracking record legend

SPC Record

| Interval | 0 | Period | 6 | Number | 0 | Show All | Delete |
|----------|------|--------|----------|----------|----------|-----------|--------|
| Date | No. | Cycle | HldTrans | HldPlace | FedPlace | MldOpnPla | |
| | 0 | 0.00 | 0.00 | 0.00 | 0.00 | 0.0 | |
| | 0 | 0.00 | 0.00 | 0.00 | 0.00 | 0.0 | |
| | 0 | 0.00 | 0.00 | 0.00 | 0.00 | 0.0 | |
| | 0 | 0.00 | 0.00 | 0.00 | 0.00 | 0.0 | |
| | 4660 | 24.66 | 7.77 | 8.88 | 46.60 | 5803.6 | |
| | 6976 | 84.41 | 7.77 | 8.88 | 69.76 | 5803.6 | |
| | 597 | 29.32 | 7.77 | 8.88 | 5.97 | 5803.6 | |
| | 3722 | 42.56 | 7.77 | 8.88 | 37.22 | 5803.6 | |
| | 8256 | 27.90 | 7.77 | 8.88 | 82.56 | 5803.6 | |
| | 7179 | 30.66 | 7.77 | 8.88 | 71.79 | 5803.6 | |

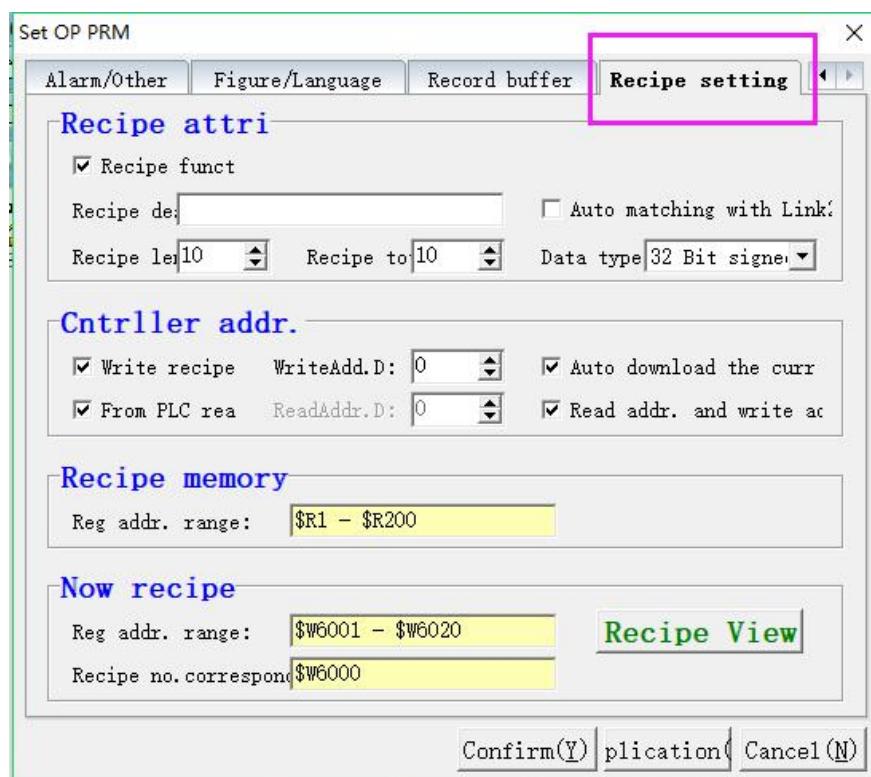
XXVI Recipe



(Only MT60 series touch screen supports downloading data)

The transmission of recipe data can trigger a continuous register data transmission. This transmission can not only be downloaded from recipe memory to PLC, but also can be uploaded from PLC to recipe memory, which

provide convenience for operation.



Automatic matching using link2 scanner: The data setting of the current recipe is read by the link2 scanner.

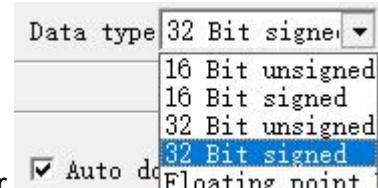
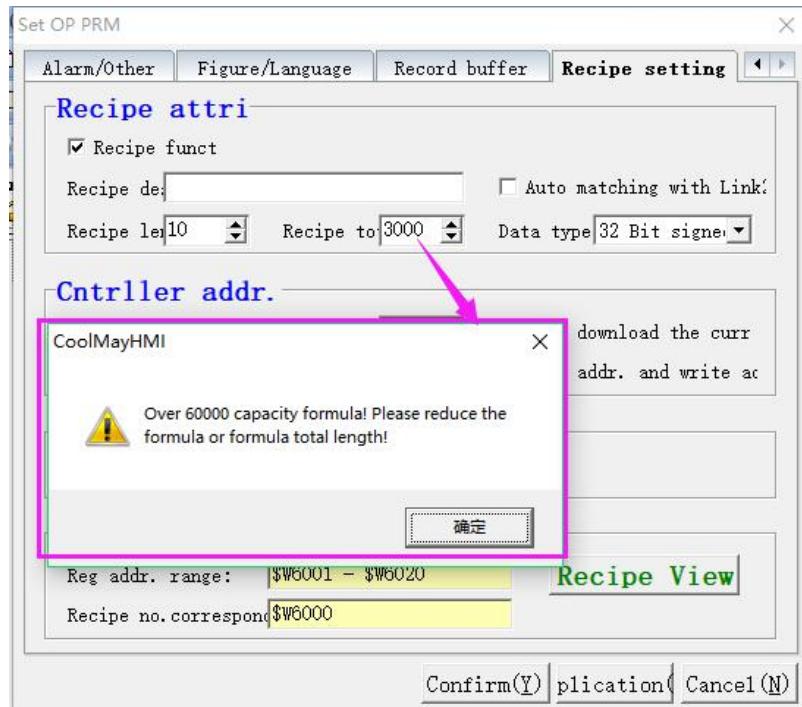
Recipe description: description and description of the name of the current recipe file;

Recipe length: the length and number of the current recipe read record address, the address of the recipe record table is

Sequence sorted, the system automatically generates unchangeable; maximum length 1000;

Total formula: the number of formulas, up to 5000 formulas;

(Remark: Recipe length * Address range occupied by data category * Total number of recipes <=60000)



Data category: the data type of the data register,
 (Note: 16-bit data occupies one address, 32-bit data and floating-point numbers occupy two address ranges;)

Write recipe to PLC: set the relevant data register address of the recipe and PLC;

Read recipe from PLC: set the data register address of the recipe and PLC;

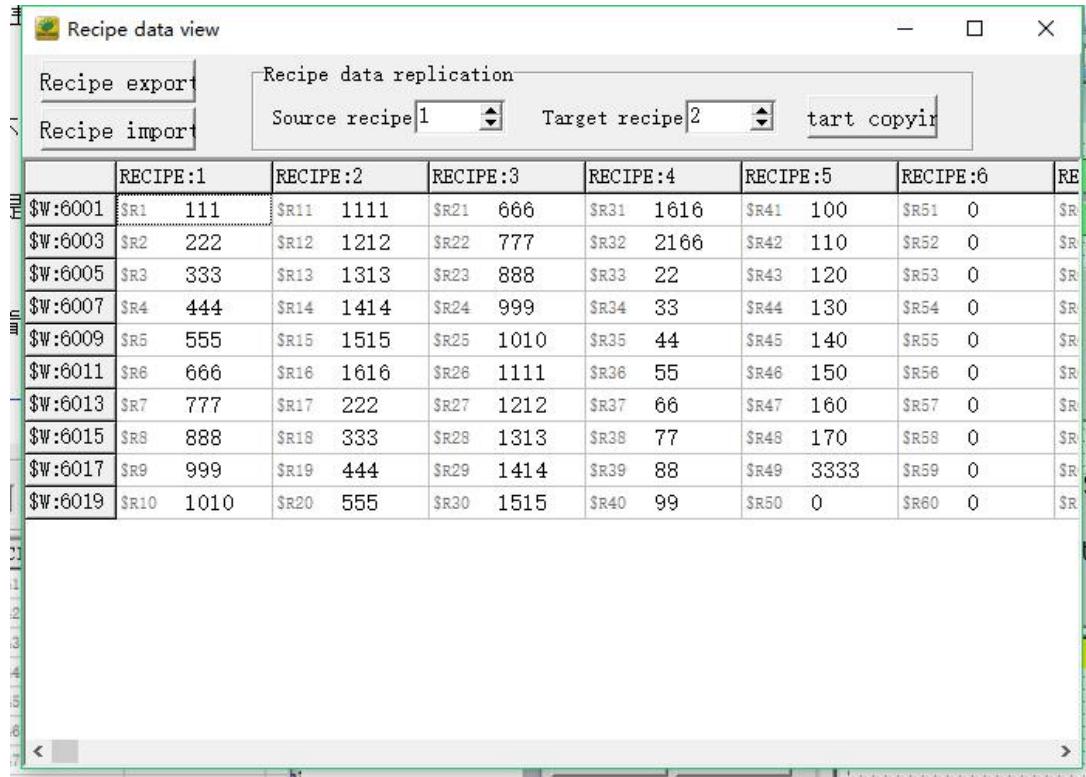
Recipe memory: The storage address range of the recipe in the HMI, which can be automatically generated and cannot be changed; the maximum memory is \$W0-\$W60000.

Current recipe: The storage address of the recipe in the HMI and the data registers in the PLC are automatically generated in a sorted manner and cannot be changed.

Recipe data view and function key

1. Set up recipe configuration as methods mentioned above, as shown below:

(Recipe viewing method, [debug] - [view recipe])



This recipe has 4 subsidiary recipes, each recipe has 10 members, its saved address is HMI's memory address from LW6001 to LW6010.

2. When recipe configuration is set up, the next step is to display the recipe on screen and can be changed or directly download in PLC. Therefore the below control function are needed.

Display recipe: add data register  in the newly created screen, set

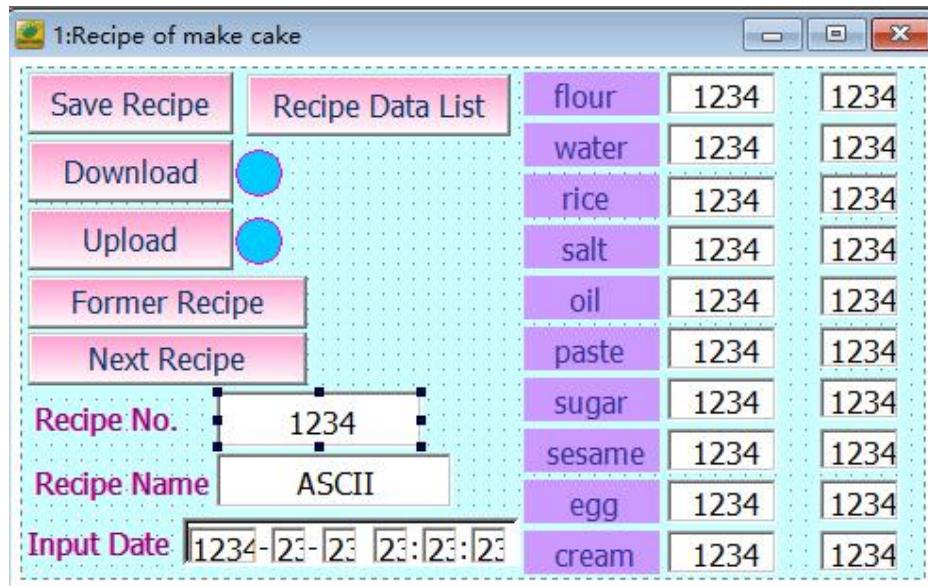
Elem type: ?

RegisterLW:

the attribute as: , After confirming, click the right mouse button in the input box position, and copy 10 registers in one column in the

vertical position;

Click function key: successively add recipe function key to advanced function menu



Through the relevant function settings in the function keys, buttons can be created on the screen to write each group recipe to the PLC and read the recipe from the PLC, save the recipe, and select the previous recipe and the latter recipe.

Special instructions of recipe

Pay attention to below points when using formula function:

1. Notice the data type selection when writing the required recipe parameters in the recipe table. 16-bit data occupies one word, 32-bit data occupies two words, and the data type selection must be consistent when selecting the control, especially pay attention to 32-bit. Use of data addresses. Since 32-bit data occupies two words, it is necessary to prevent data address overlap when inputting addresses in the write address and the monitor address.
2. The address LW6000 is fixed and can only be used to change the recipe number. It cannot be used anywhere else. And the value of LW6000 is 0, it means the first recipe number, and so on; LW8001.0 is the recipe download

indicator, LW8001.1 is the recipe upload indicator; LW8002 is fixed as the recipe input name.

3. The recipe parameter address is continuous.

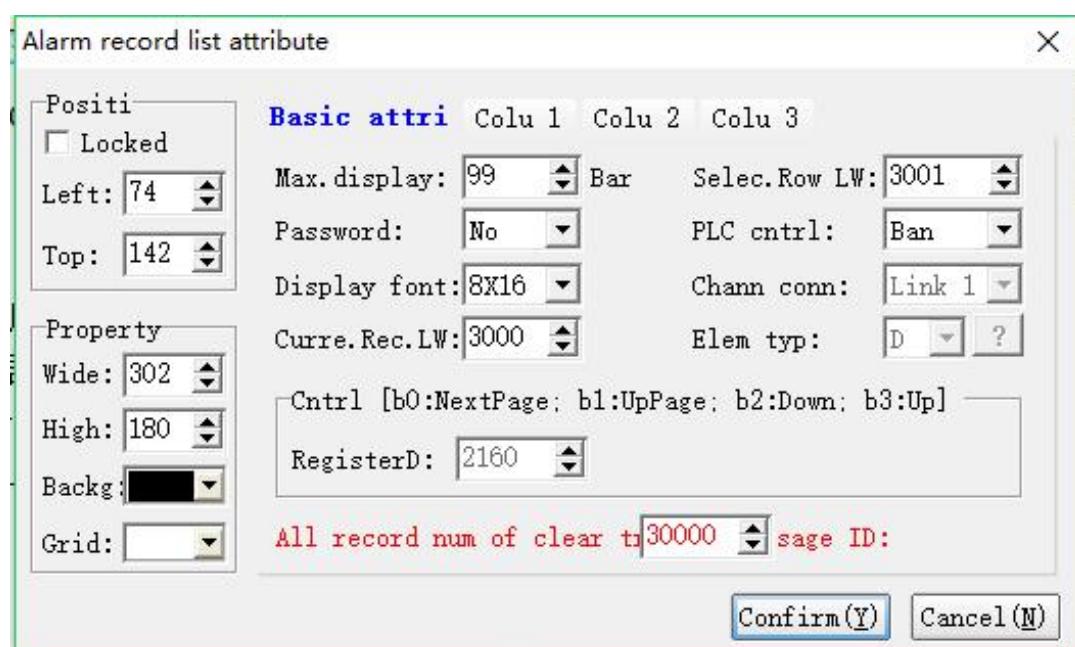
XXVII Alarm record list



(Only MT60 series touch screen supports downloading data)

Alarm record list is used for displaying real-time content and historical alarm record.

This list can control event message and display triggering time by a register's address message, meanwhile it can save historical record in inner data base of MT series PLC. The target address and numbers of recording can be set freely by user.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Grid: grid color

➤Basic attributes

Max. No. of recording: set maximum row No. of recording

Password: record can be deleted only when the password is entered.

Font : set font size

Current recording No.: Assign the whole quantity of current alarm recording to the designated register

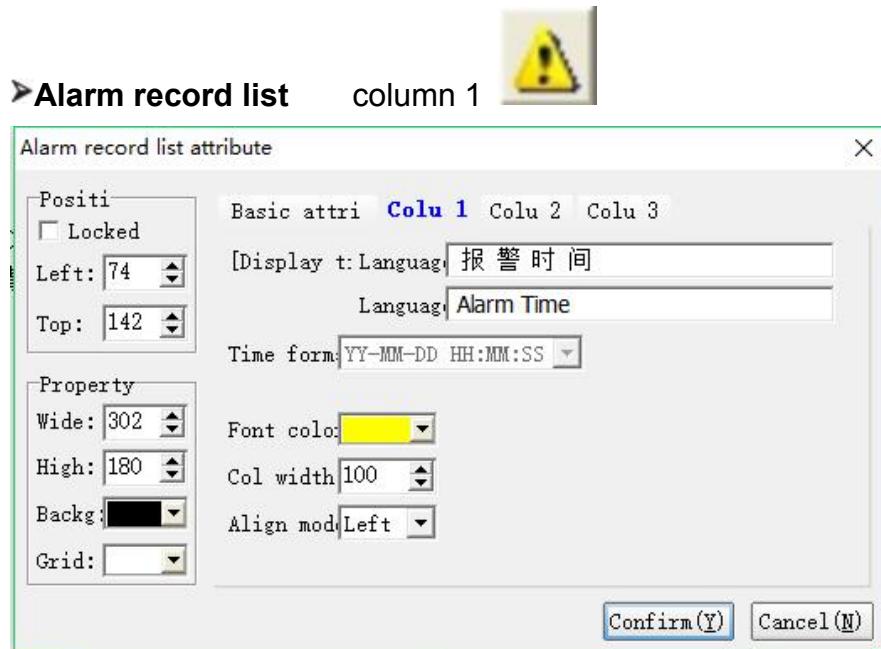
All record number of cleared message ID : function key is an advanced function, set the ID of sending message as 30000, and all the record content clear processing will be executed after detecting the message.

The value of the selected row: the number of rows in the row, for example, LW3001=1, indicating that the first row of the alarm log table is selected. (Note: This feature has not been activated yet)

Controller control: optional prohibition or permission. Select the corresponding control register function (b0: next page; b1: upper page; b2: downlink; b3: uplink)

Channel selection: channel for manipulating registers, optional link1 or link2.

Component Type: Select the component type of the manipulation register.



Column 1 attribute

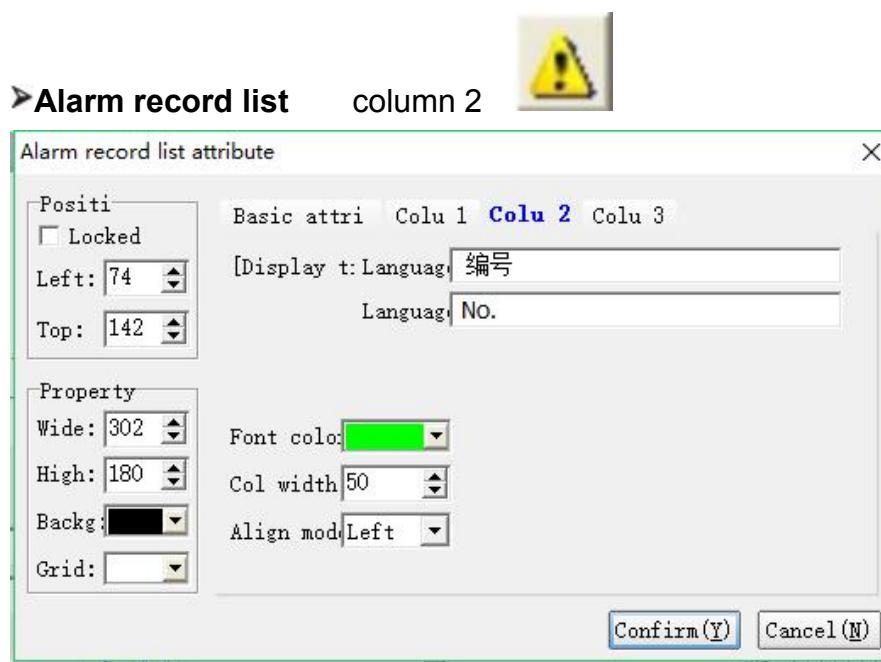
Language 1/2/3/4: corresponding content display by the title when system language is “X”.

Time format: set format of time and date

Font color: set font color of this list

Column Width: set column width

Align: alignment of the content and the width of this list



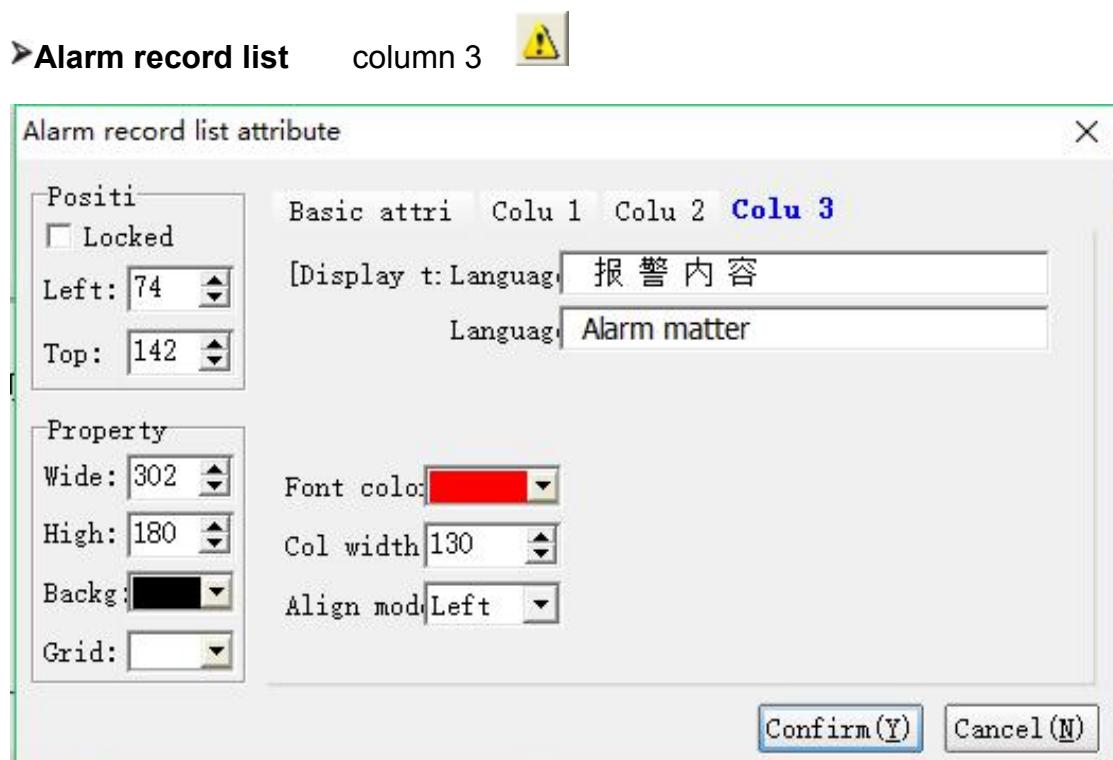
Column 2 attribute

Languages 1/ 2/ 3/ 4: When the system language selects the language "x", the corresponding content displayed in the column header.

Font color: This column displays the color of the font.

Column Width: Set the width of the column.

Alignment: Aligns the display with the width of this column.



Column 3 attribute

Languages 1/ 2/ 3/ 4: When the system language selects the language "x", the corresponding content displayed in the column header.

Font color: This column displays the color of the font.

Column Width: Set the width of the column.

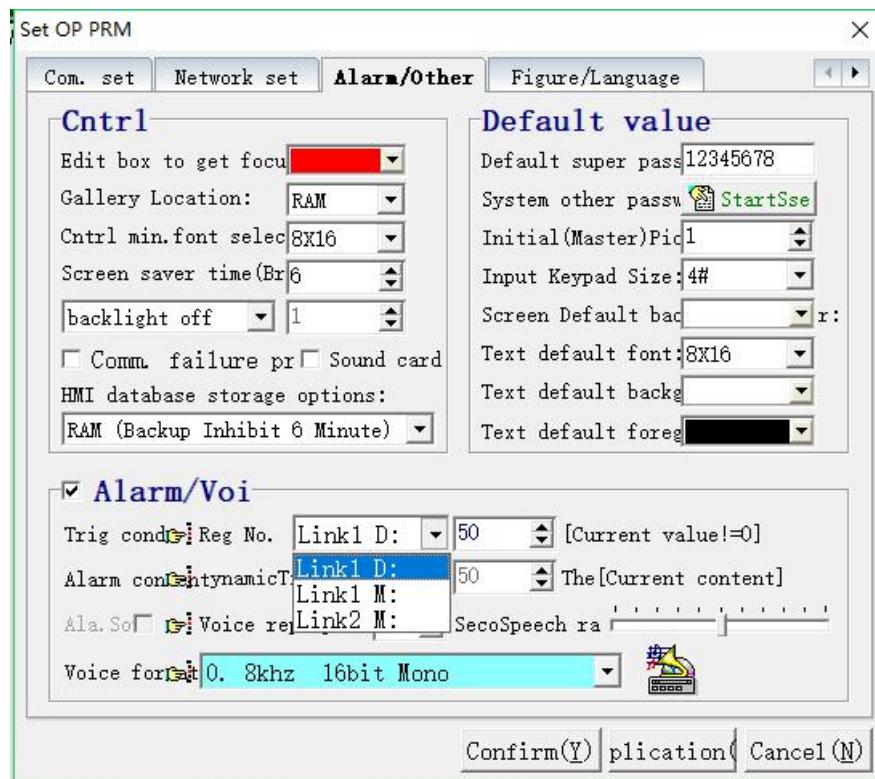
Alignment: Aligns the display with the width of this column.

Example

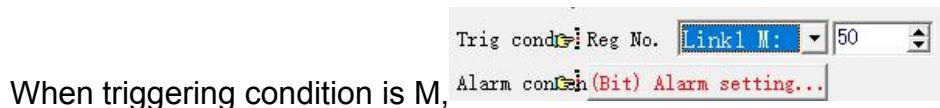


Set alarm record register

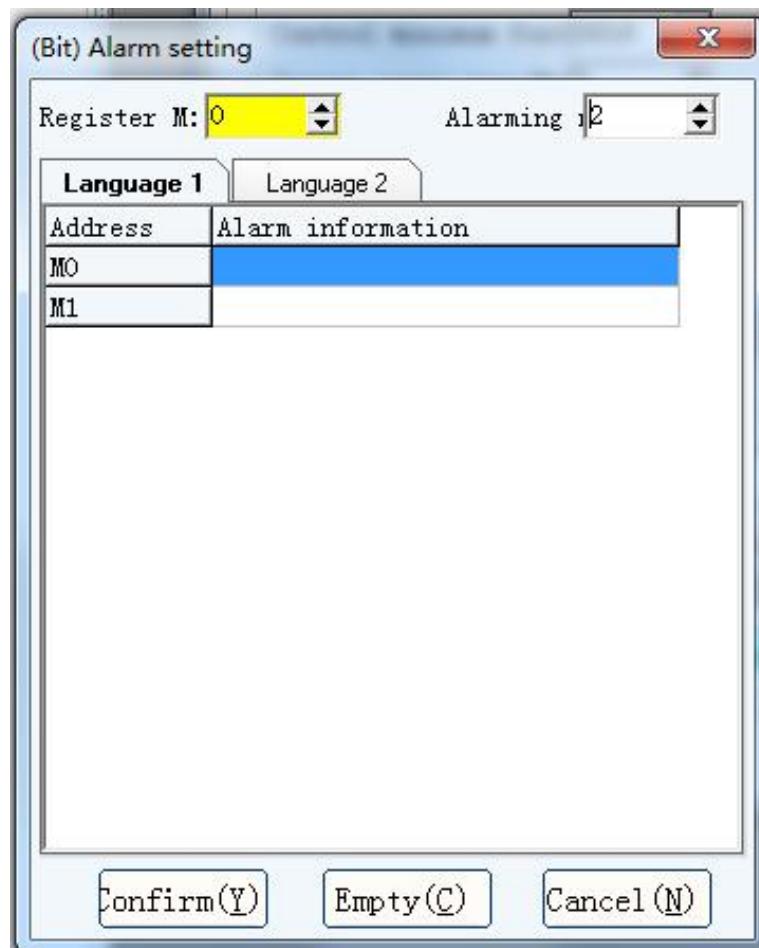
In [OP parameter]>>[Alarm/others], the triggering condition can be set as D register or M register.



Set triggering condition as M



Click [alarm setting] and set alarm register and content.

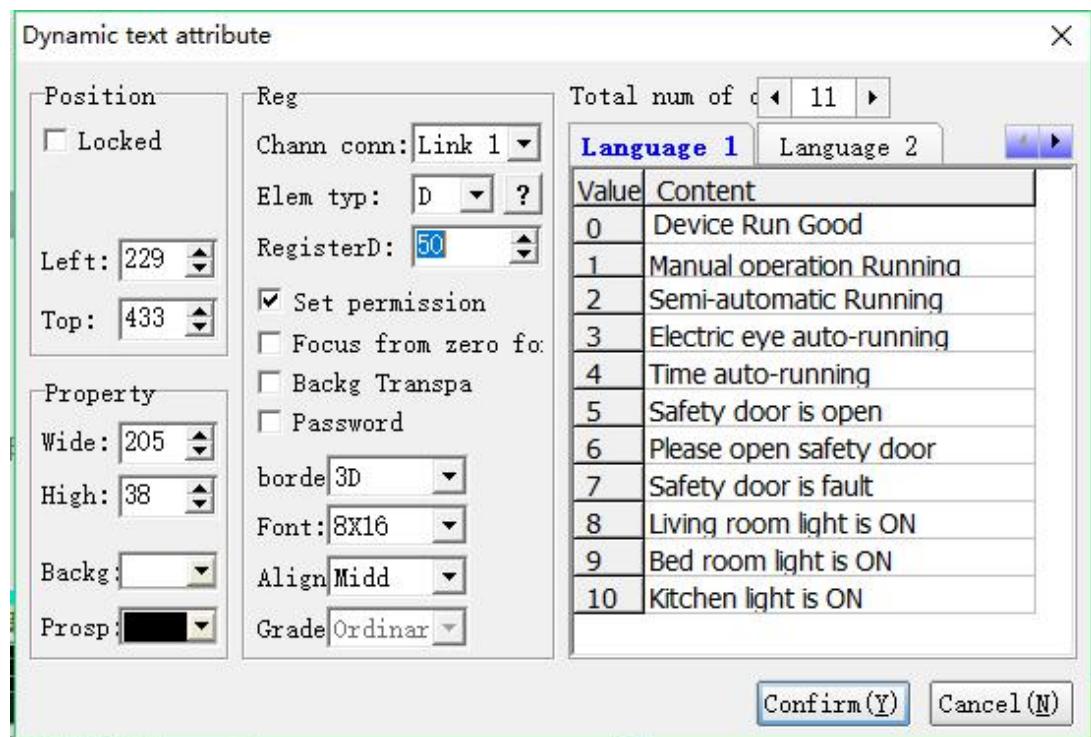


Link1 or Link2 channels can be set.

Set triggering condition as D

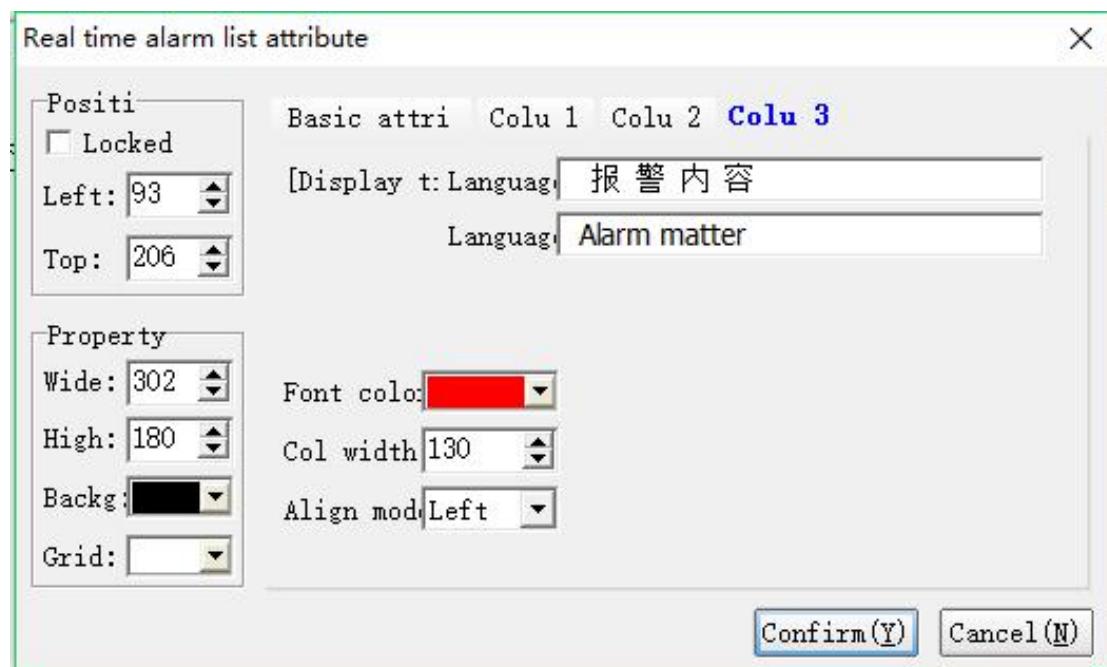


need to be added to set alarm content. If the alarm is triggered, the value of register will also be triggered in PLC and contents corresponded will be displayed in the list .



XXVIII Real-time alarm list

The real-time alarm table displays real-time alarm information, and the information will no longer be displayed after the alarm is released. The function is the same as the dynamic alarm bar.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Grid: grid color

➤Display attributes

Maximum display: Sets the maximum number of alarm information records.

Password protection: Enter the password of the corresponding level when using.

Display font: Set the component font size.

Current record number LW: Set the register that displays the current number of recorded alarms (this register is the HMI built-in register).

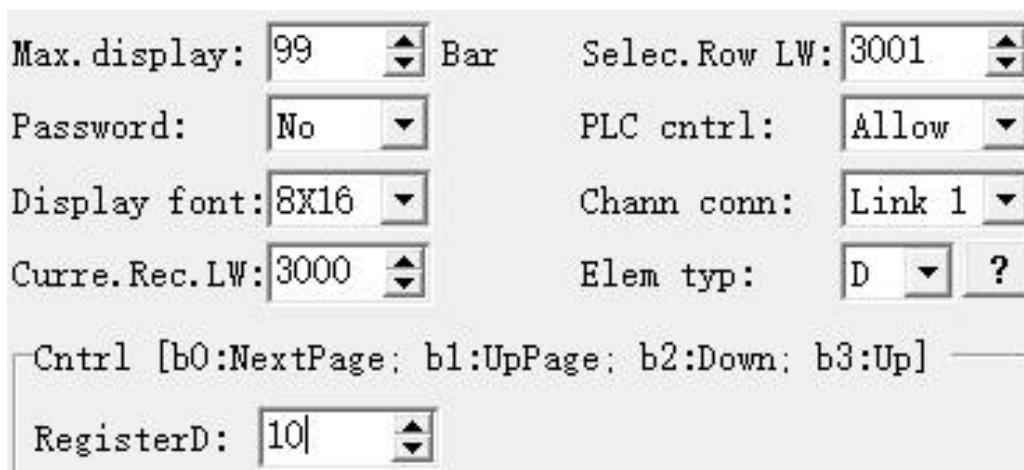
The value of the selected row LW: Sets the register that displays the current alarm record as the first few rows.

Controller Manipulation: Set whether to allow register control.

Channel connection: Select the communication channel when the controller is allowed to operate.

Component Type: Select the object type when the controller is allowed to manipulate.

Register Number: Sets the register used when the controller is allowed to manipulate.



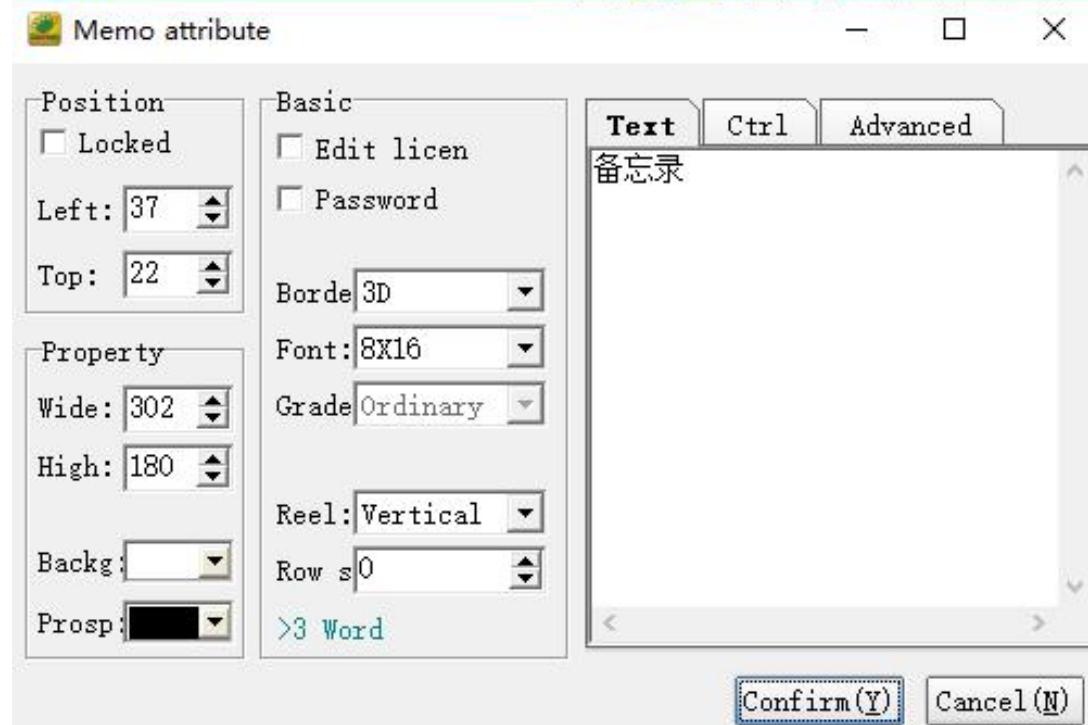
As shown in the figure: when D10=1, the alarm list page down; when D10=2, the alarm list is paged up;

when D10=4, the alarm table points to the next line;

when D10=8, the alarm table points to the previous line;

XXIX Memo

Memo is used for recording, displaying text and taking notes.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: Coordinates of the elements in the left page

Top: Coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

Background: background color

Prospect: foreground color

➤Basic attributes

Permission: When selected, contents can be modified by keyboard.

Password protection: effective only when “permission” is selected and only with certain grade can password protection be modified.

Border: type of frame

Font: font size

Grade: password grade, password can be effective only when “password protection” is selected.

Scroll:select whether the scroll is effective vertically or horizontally

Row space: the distance between two rows

Memo Text

Set the initial content of the body.

The screenshot shows a configuration dialog for a 'Text' control element. At the top, there are three tabs: 'Text' (which is selected and highlighted in blue), 'Ctrl', and 'Advanced'. Below the tabs is a large text input field containing the text 'text'. A vertical scroll bar is visible on the right side of the text area. At the bottom of the dialog is a horizontal scrollbar.

Memo Control

The screenshot shows a configuration dialog for a 'Control' tab of a memo control element. The tabs at the top are 'Text', 'Ctrl' (selected and highlighted in blue), and 'Advanced'. The 'Ctrl' tab contains several settings:

- 'This memo ID:' dropdown set to 299
- 'Control channel:' dropdown set to Link 1
- 'Control element D' dropdown set to ?
- A checkbox labeled 'Visible' is checked.
- 'RegisterD:' dropdown set to 0 = K 0
- A checkbox labeled 'Automatic text update' is checked.
- 'RegisterD:' dropdown set to 0 = K 0, with the note 'Data changes'

➤Control

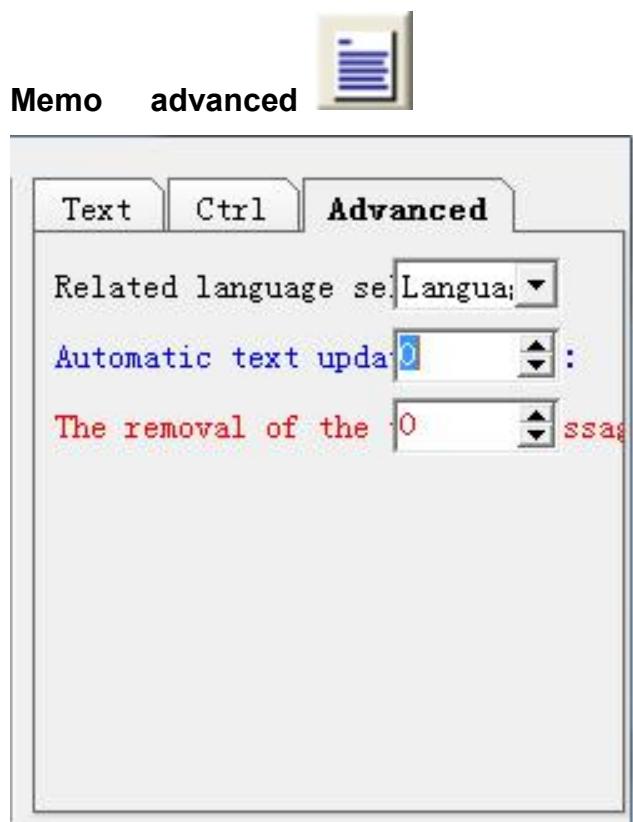
Memo ID: set ID of this memo, all IDs of memo in one project are exclusive.

Control channel: choose communication channel

Control element type: choose element type

Control visibility: when selected, memo can be displayed on screen only when the data of ID equals the designated value.

Text Auto-update : when selected and the stated ID changes, the text will be updated automatically.

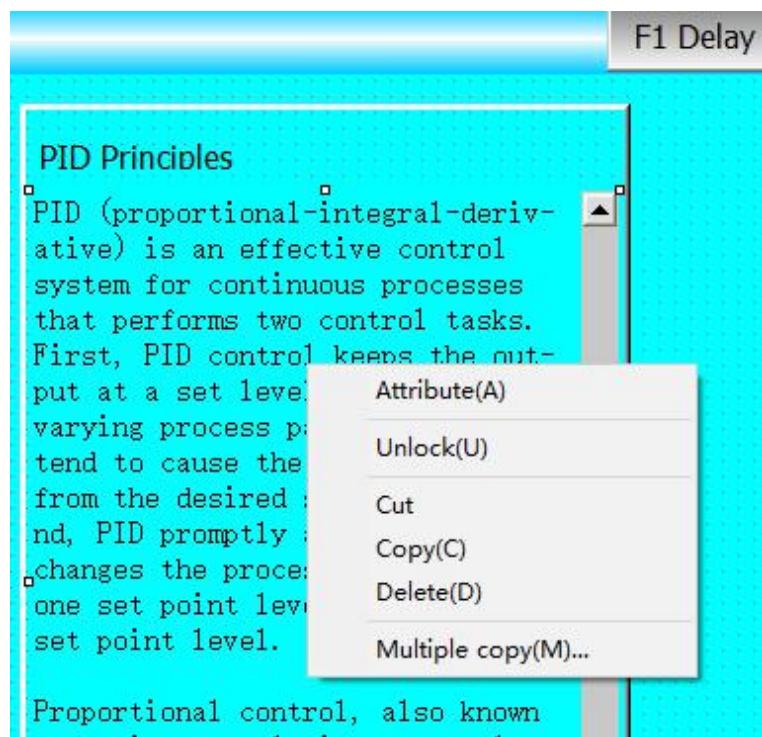


➤Advanced attribute

Related language: select system language corresponding to the dealt mode of this memo

ID used for triggering message of downloading text: When receive the set ID, the text will be downloaded to U flash disk.

ID used for triggering message of clearing text: When receive the set ID, the text will be deleted.

➤ Example.**XXX Audio playback component** 

(Only supported by MT60 series touch screen)



➤ Sound library

Click this button to add, replace, delete, export, play, cancel, etc. the desired audio.

➤ Playback control

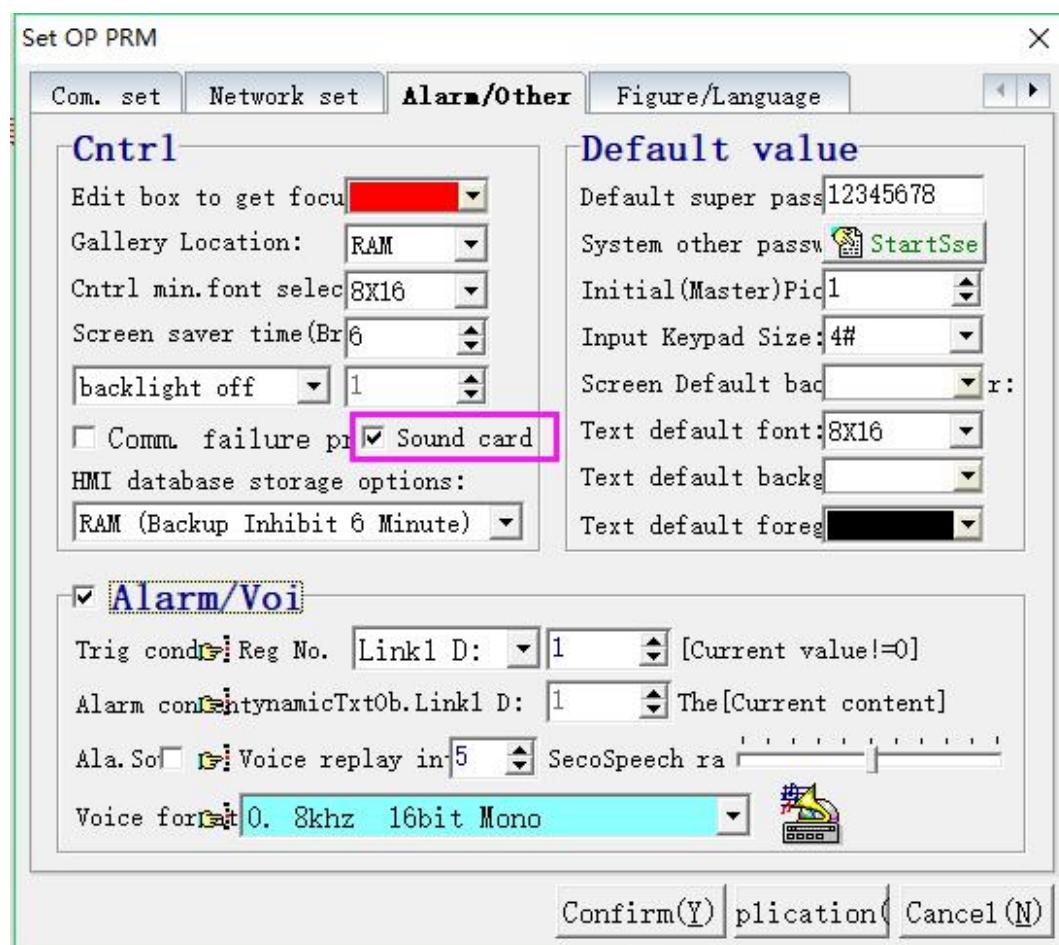
Channel connection: Select the communication channel that controls playback.

Component Type: Select the type of object that controls playback.

Register Number: Select the register that controls playback.

Auto Replay: Sets the playback interval for replay.

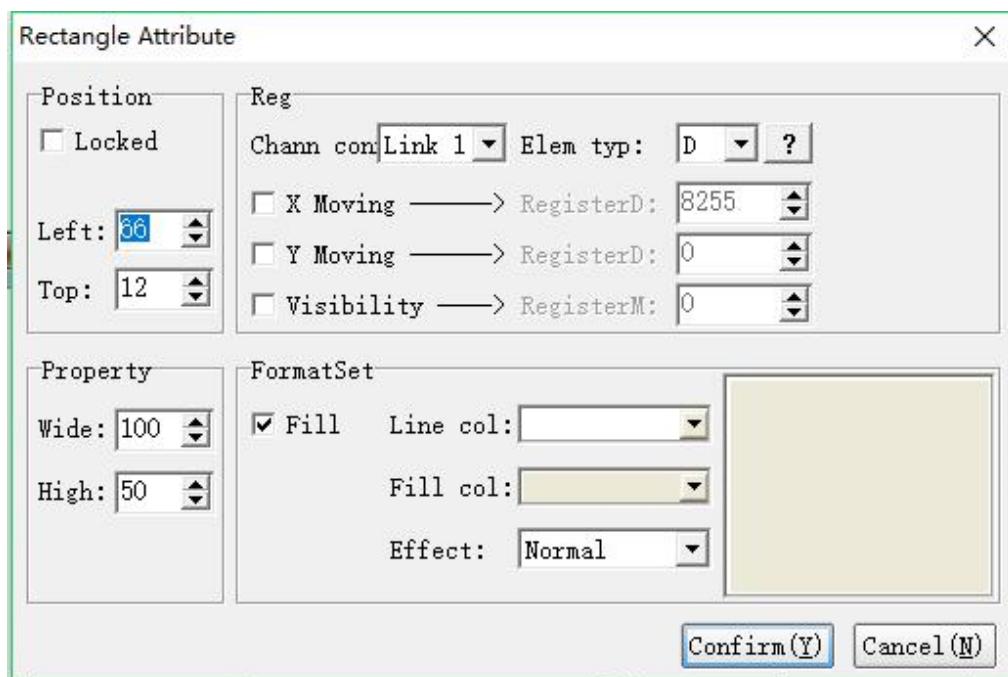
Note: This audio playback function is optional. You must check the “Set working parameters--alarm other--with sound card” option when using.



XXXI Rectangle



Rectangle element is used for database publishing and partition, screen displaying and modification and ect...



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

➤Register

Channel connection: select communication channel.

Element type: select element type

X moving: when selected, elements will horizontally move along X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

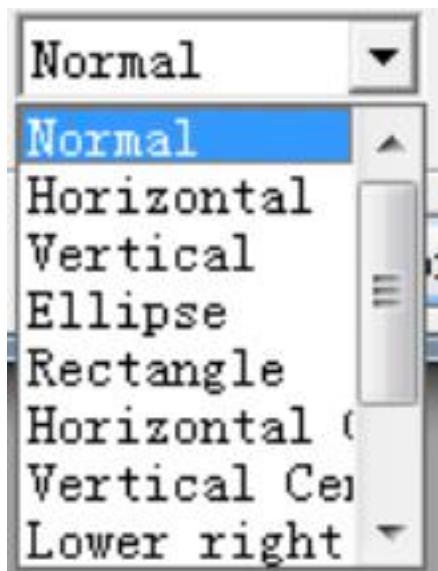
Visibility: when auxiliary contact M is driven ON, the element will display. When driven OFF, the element will be hidden.

➤ Set format

Fill : when selected, fill the color which has been set, otherwise the graph will only display the frame and other Sections will be transparent.

Line color: the frame color.

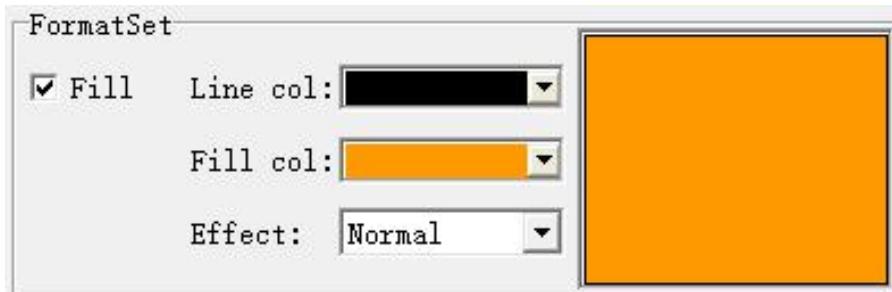
Fill color: the color which is filled, it is effective only when the function FILL is selected.



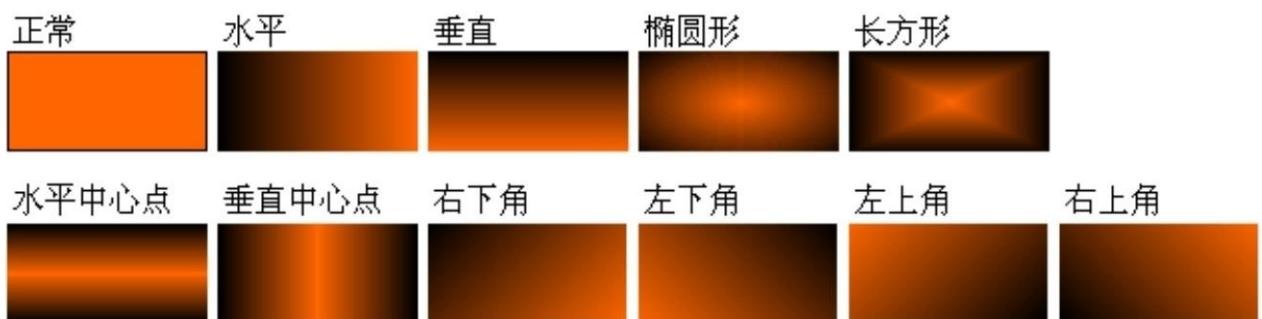
Effect: there are 11 special effects

➤ Example: fill effect is “normal”

1) application



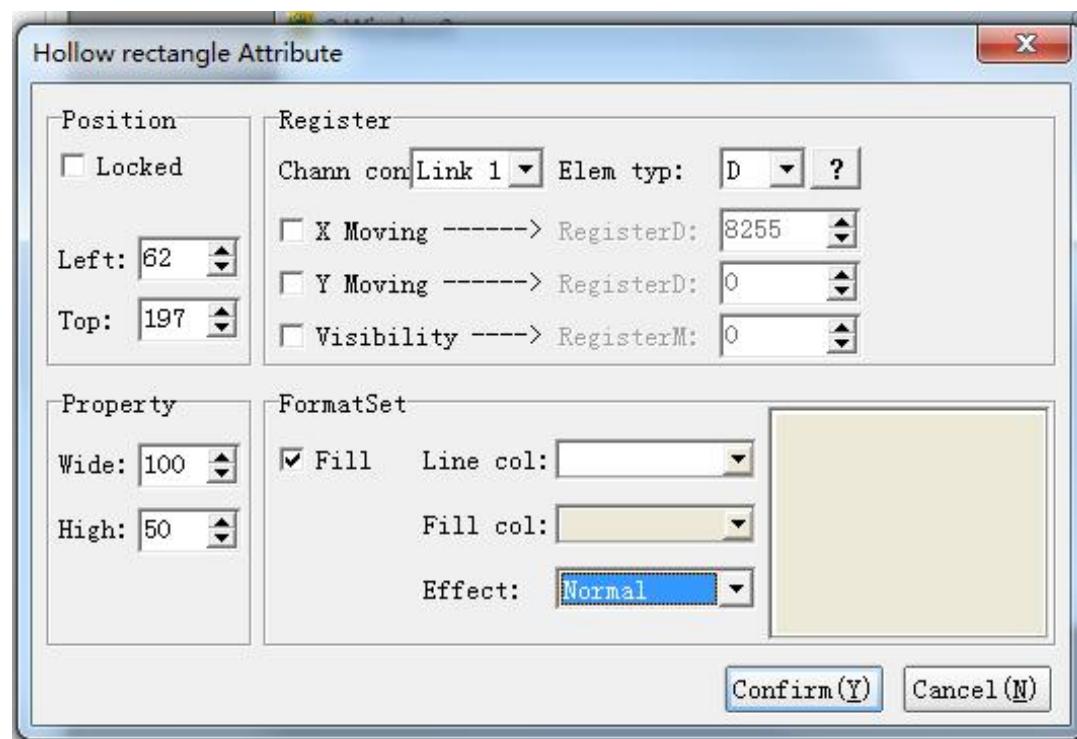
2) property





XXXII Hollow rectangle

Hollow rectangle can also be used for database publishing and partition,image displaying and modification and ect...



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page.

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

➤Register

Channel connection: select communication channel.

Element type: select element type

X moving: when selected, elements will horizontally move along X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

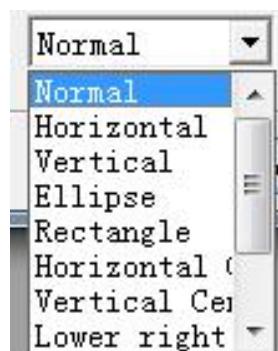
Visibility: when auxiliary contact M is driven ON, the element will display. When driven OFF, the element will be hidden.

➤ Set Format

Fill : when selected, fill the color which has been set, otherwise the graph will only display the frame and other Sections will be transparent.

Line color: the frame color.

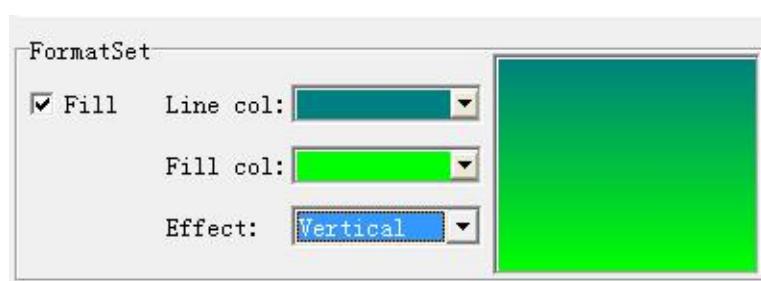
Fill color: the color which is filled, it is effective only when the function FILL is selected.



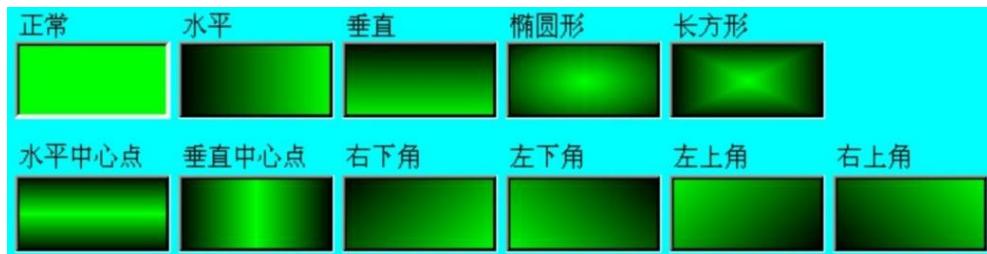
Effect: there are 11 special effects

Example: fill effect is “Vertical”

1) application

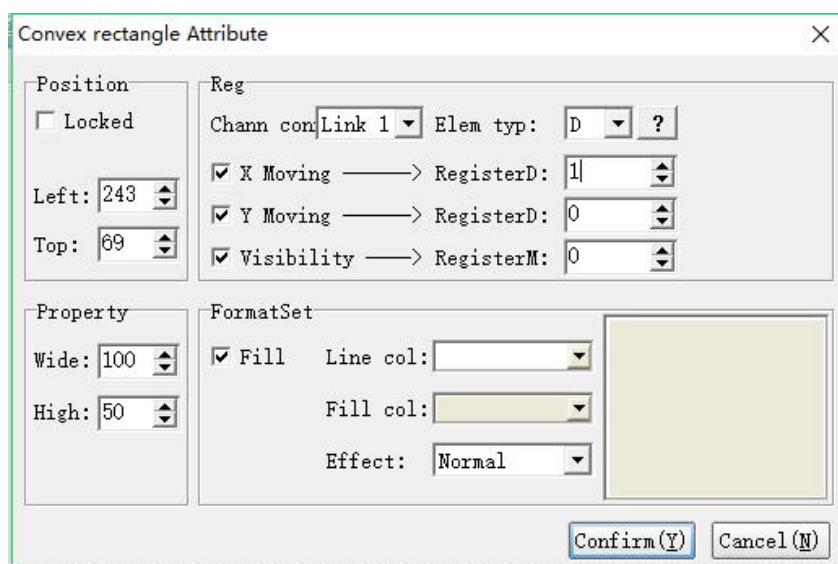


2) property



XXXIII Convex Rectangle

Convex rectangle can be used for data layout , modification of screen display,etc.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

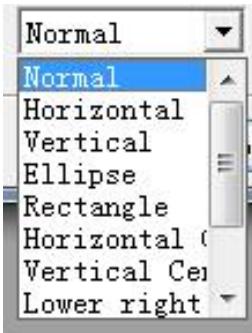
Width: width of elements

Height: height of elements

➤ Register

Channel connection: select communication channel.

Element type: select element type



X moving: when selected, elements will horizontally move along X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Visibility: when auxiliary contact M is driven ON, the element will display. When driven OFF, the element will be hidden.

➤ Set Format

Fill : when selected, fill the color which has been set, otherwise the graph will only display the frame and other Sections will be transparent.

Line color: the frame color.

Fill color: the color which is filled, it is effective only when the function FILL is selected.

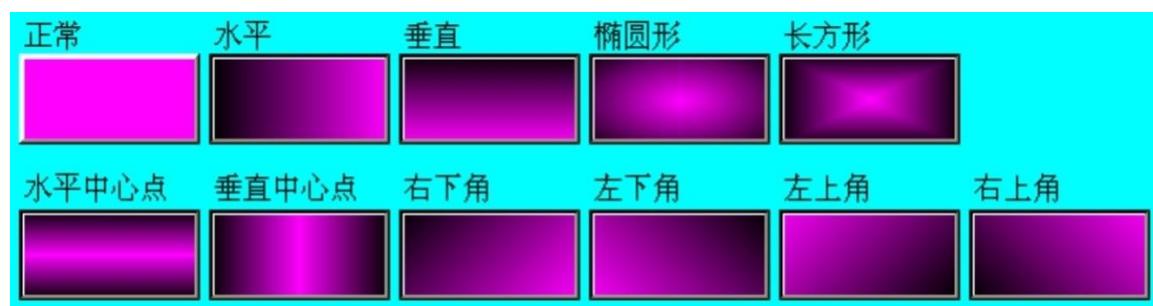
Effect: there are 11 special effects

Example : effect=oval

1) Application

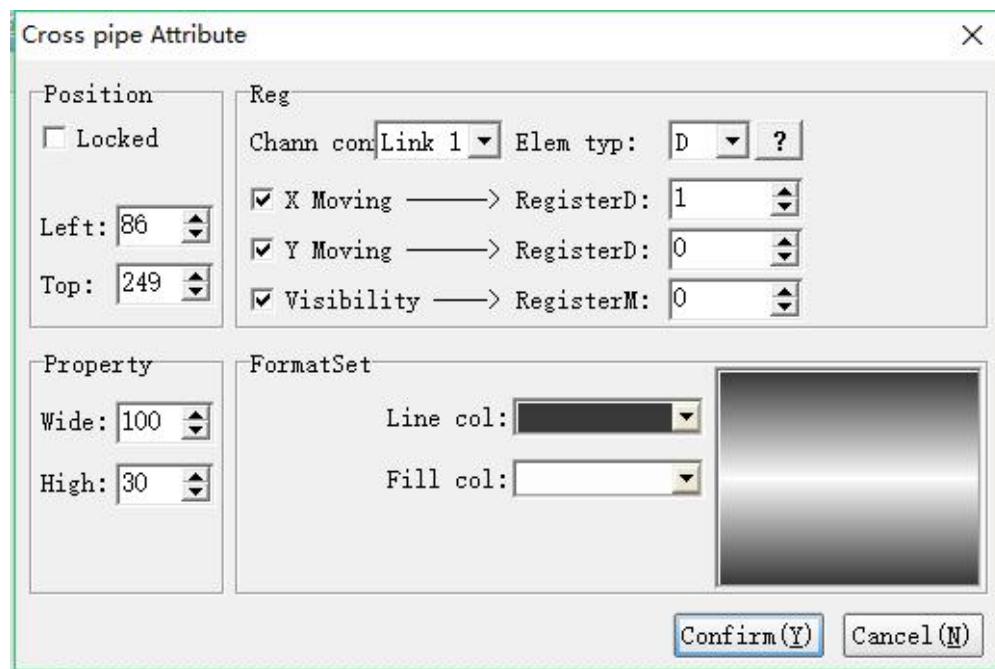


2) Property



XXXIV Cross pipes

Cross pipes is used for flow definition, it can simulate the technological process on the spot and can also modification of screen display, etc.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

➤Register

Channel connection: select communication channel.

Element type: select element type

X moving: when selected, elements will horizontally move along X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

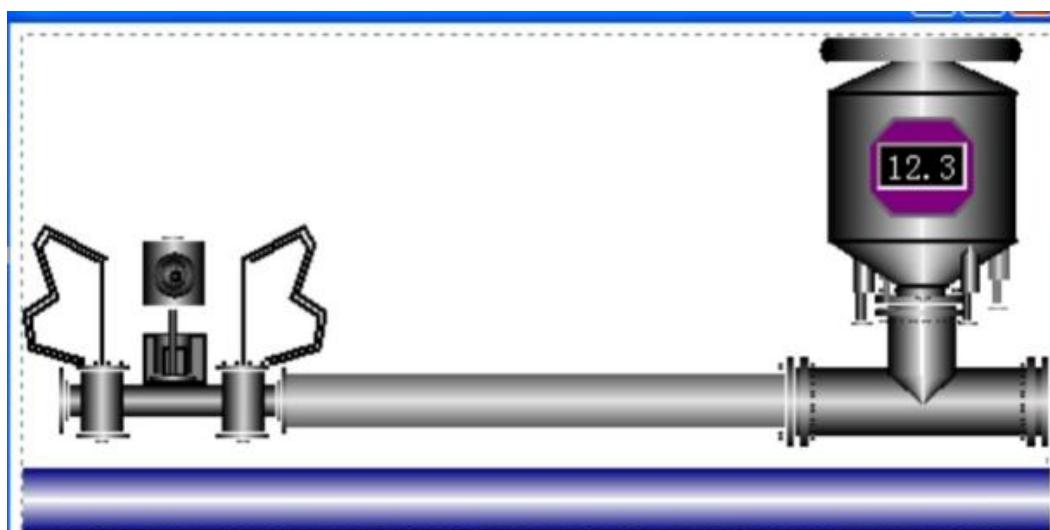
Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Visibility: When the set register M=ON, the component is displayed. When OFF, the component is hidden.

➤Set Format

Fill color: fill the set color

Line color: the frame color

Example:**XXXV Vertical pipes** 

Vertical pipes is used for flow definition, it can simulate the technological process on the spot and can also modification of screen display, etc.

Vertical pipe Attribute

| | |
|---------------------------------|--|
| Position | Reg |
| <input type="checkbox"/> Locked | Chann con: Link 1 ▾ Elem typ: D ▾ ? |
| Left: 267 ▾ | <input checked="" type="checkbox"/> X Moving —> RegisterD: 1 ▾ |
| Top: 197 ▾ | <input checked="" type="checkbox"/> Y Moving —> RegisterD: 0 ▾ |
| | <input checked="" type="checkbox"/> Visibility —> RegisterM: 0 ▾ |
| Property | FormatSet |
| Wide: 30 ▾ | Line col: ▾ |
| High: 100 ▾ | Fill col: ▾ |
| Confirm(Y) Cancel(N) | |

➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page.

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

➤Register

Channel connection: select communication channel.

Element type: select element type

X moving: when selected, elements will horizontally move along X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

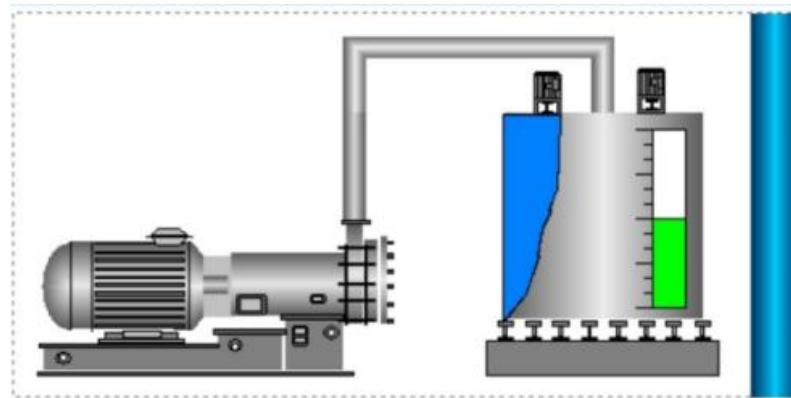
Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Visibility: When the set register M=ON, the component is displayed. When OFF, the component is hidden.

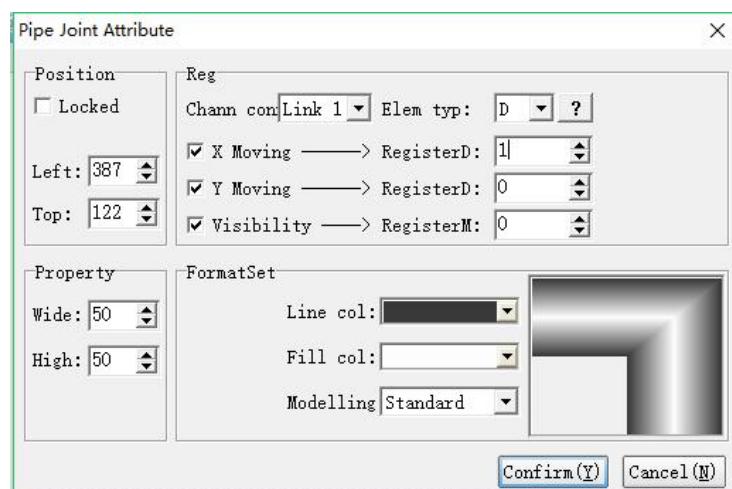
➤Set Format

Fill color: fill the set color

Line color: the frame color

Example:**XXXVI Pipe joint**

Pipe joint is also apply to flow chart definition, it can simulate the technological process of the scene.

**➤Position**

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

➤ Register

Channel connection: select communication channel.

Element type: select element type

X moving: when selected, elements will horizontally move along X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

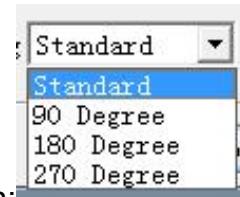
Visibility: when the auxiliary contact is driven ON, the element will display.

When driven OFF, the element will be hidden.

Set Format

Fill color: fill the set color

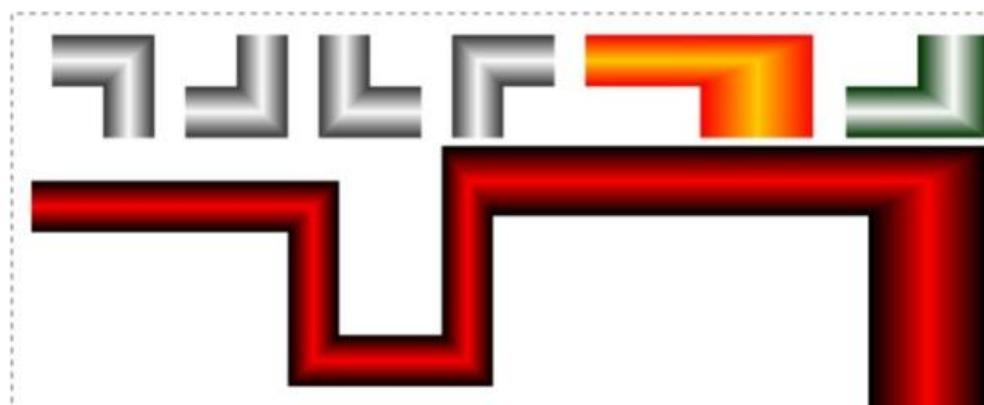
Line color: the frame color



Joint model: the system provide 4 models for selection:

The effect please refer to the application.

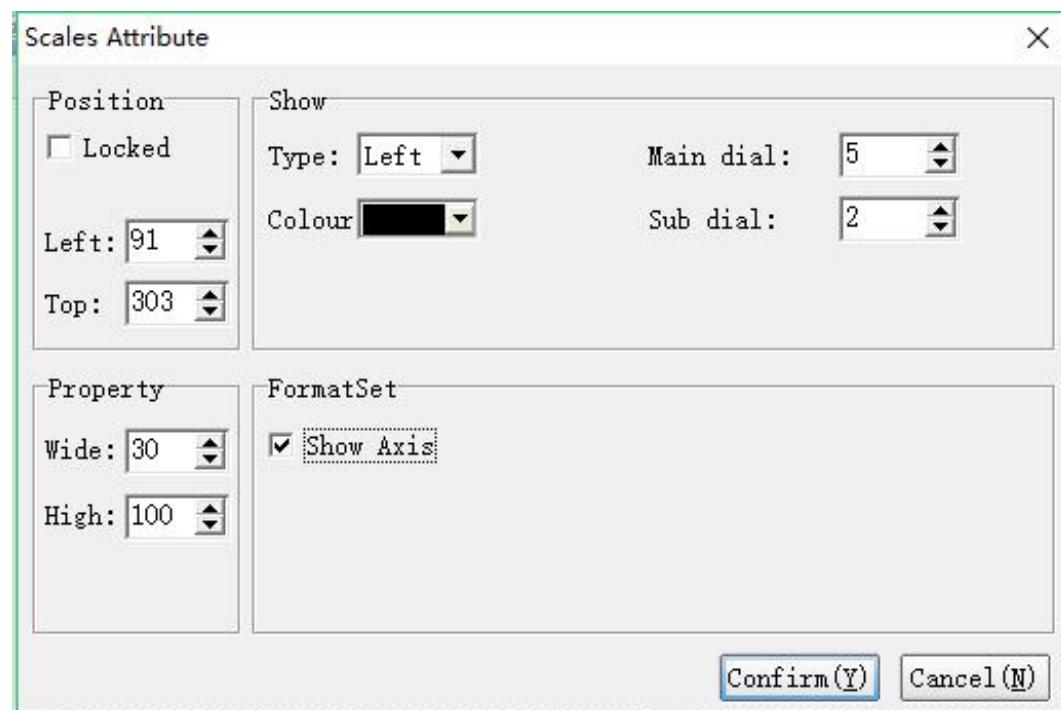
Examples:



XXXVII Scale



Equivalent to a graduated scale. The scale direction can be changed by using the options of element type. The quantity of primary and secondary can be changed by attributing them. And the color change can be used to create unique scale.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of scale

Height: height of scale

➤Display

Variety: option.

Color: select color of scale

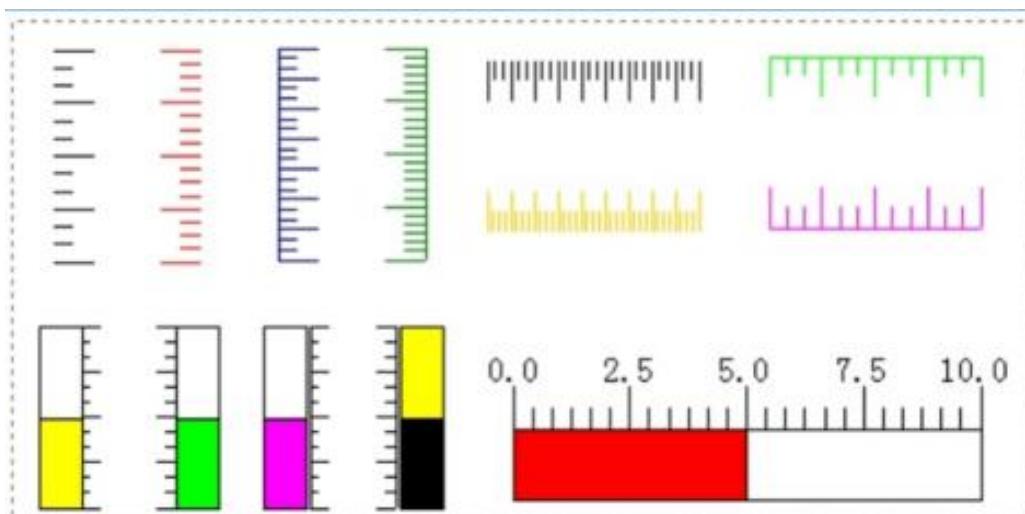
Primary scale quantity: set the quantity of main scales.

Secondary scale quantity: set the quantity of secondary scales.

➤Set Format

Display coordinate axis: select whether to display coordinate axis or not.

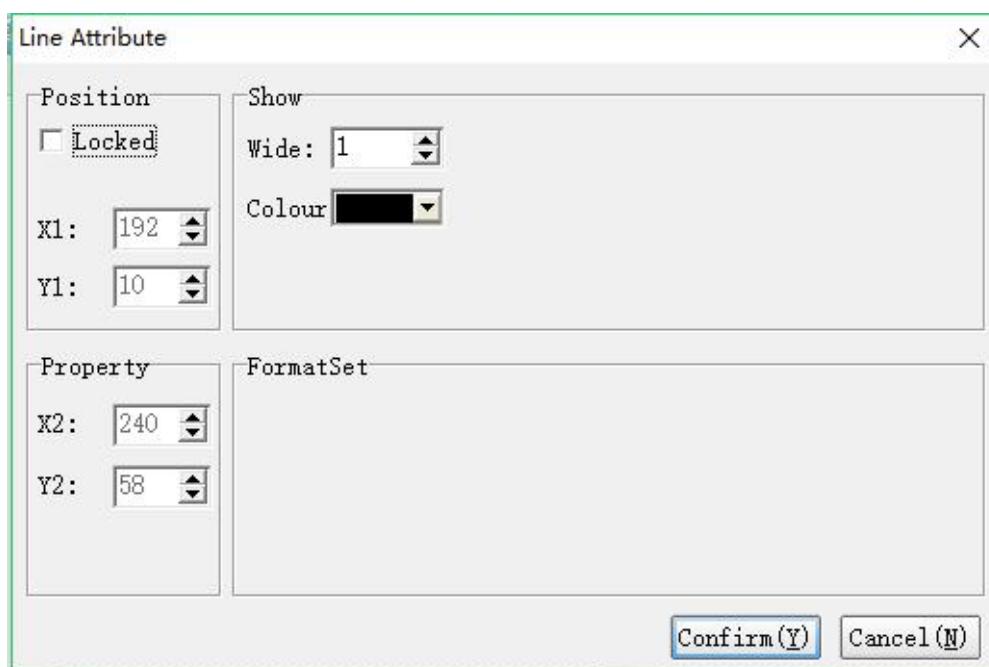
➤Examples:



XXXVIII Line



The setting of line element attribute is as below, the user can change the width and color of the line according to themselves.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

X1: Coordinate of the first point

Y1: Coordinate of the first point

➤Property

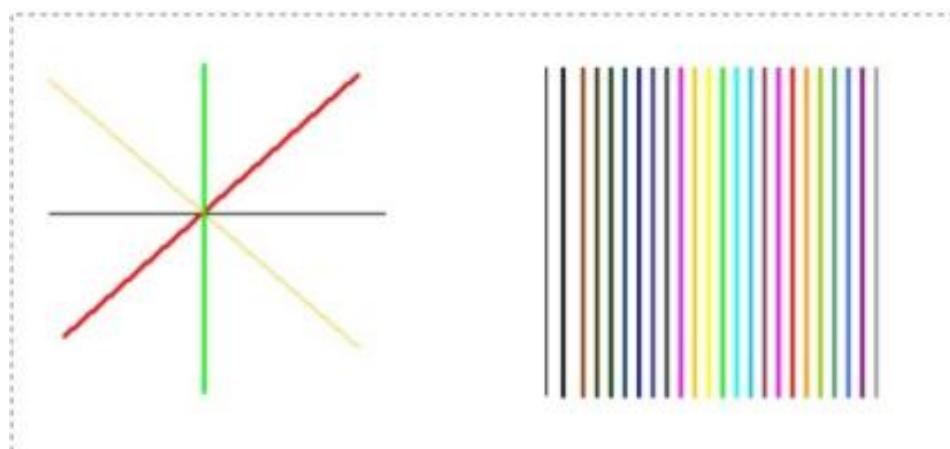
X2: Coordinate of the second point

Y2: Coordinate of the second point

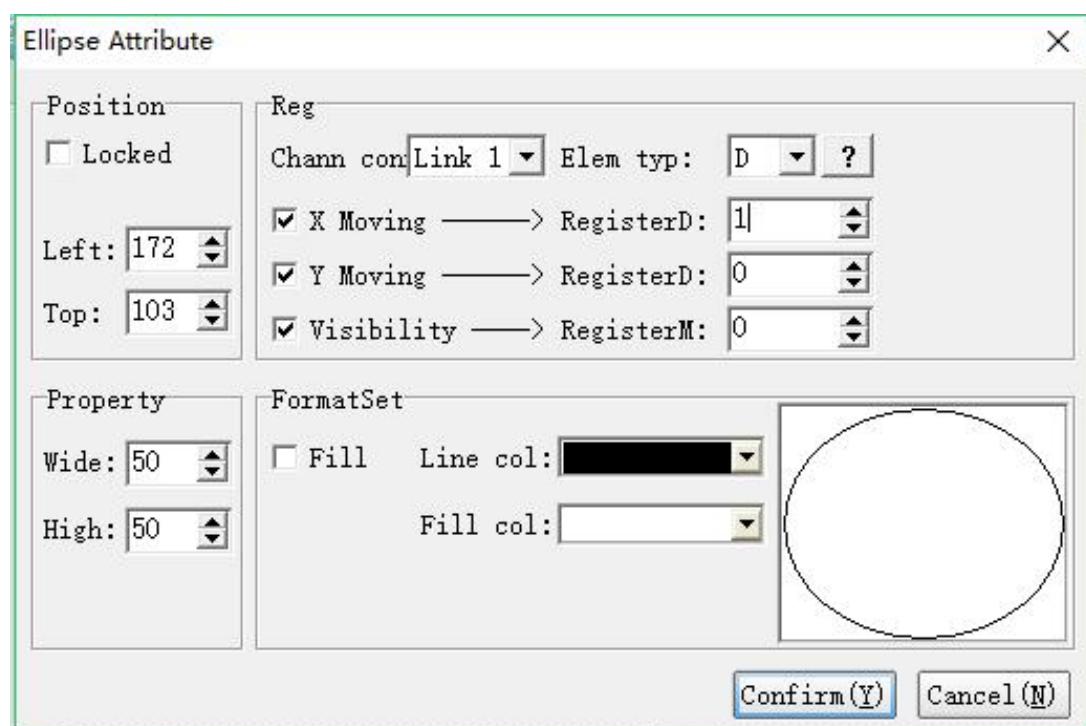
➤Show

Wide: set the width of the line

Color: set the color of the line

➤ Examples:**XXXIX Ellipse**

The ellipse, width and height settings determine the shape of the ellipse. If the width is equal to the height, the shape will become a circle. If it is not equal, it will become an ellipse. The long axis of the ellipse is a rectangle. Half of the longer side, the short axis is half of the shorter side of the rectangle, and the color and fill effect of the graphic can be changed.



➤Position

Locked: lock elements, prevent well-adjusted pages from accidentally damage.

Left: coordinates of the elements in the left page

Top: coordinates of the elements in the top page.

➤Property

Width: width of elements

Height: height of elements

➤Register

Channel connection: select communication channel.

Element type: select element type.

X moving: when selected, elements will horizontally move along X axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Y moving: when selected, elements will vertically move along Y axis. When the register value increase or decrease 1, the element will move one pixel towards the left or the right.

Visibility: when the secondary contact M is driven ON, the element will display.

When driven OFF, the element will be hidden.

➤Set Format

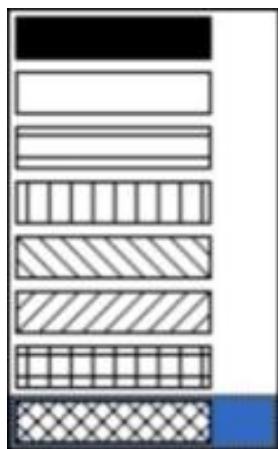
Fill color: when selected, the set color will be filled, otherwise only the outline border displays, other Sections will be transparent.

Line color: the border color

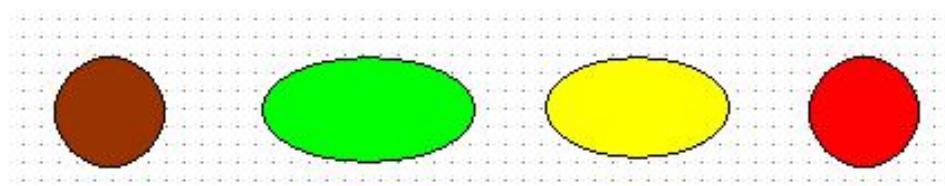
Fill color: the color to be filled

Fill effect: 8 special effects are provided, the effect please refer to the

application.



Examples:



XL Table component

Grid Attribute

| | |
|--|---|
| Position <input type="checkbox"/> Locked Left: 104 Top: 75 | Show Wide: 1 <input type="button" value="▼"/> Horizontal: 5 <input type="button" value="▼"/> Grid: <input type="button" value="▼"/> Vertical: 5 <input type="button" value="▼"/> |
| Property Wide: 228 High: 128 | FormatSet <input checked="" type="checkbox"/> Edge Line col: <input type="button" value="▼"/> Fill col: <input type="button" value="▼"/> |

Confirm(Y) Cancel(N)

➤Position Property.

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤Attribute attribute

Width: The width of the component.

Height: The height of the component.

➤Display attribute

Line Width: Set the width of the table line.

Grid: Sets the color of the grid inside the table.

Number of horizontal/vertical grids: Set the number of rows and columns in the table.

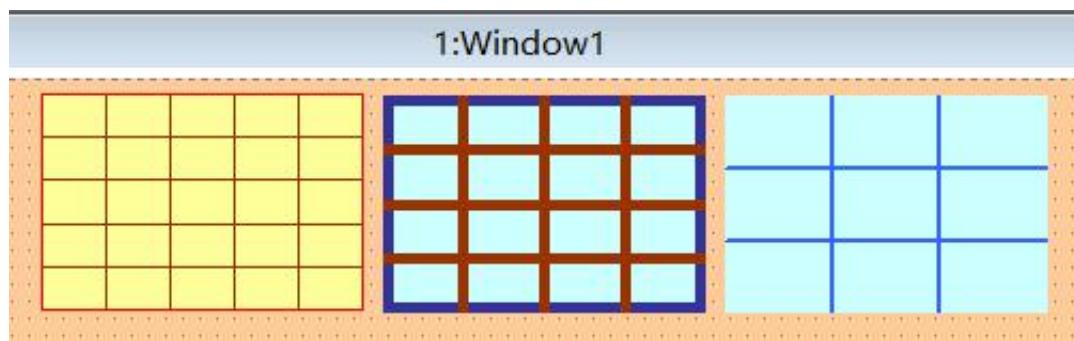
➤Format setting

Stroke: When this function is checked, the outline of the table is drawn.

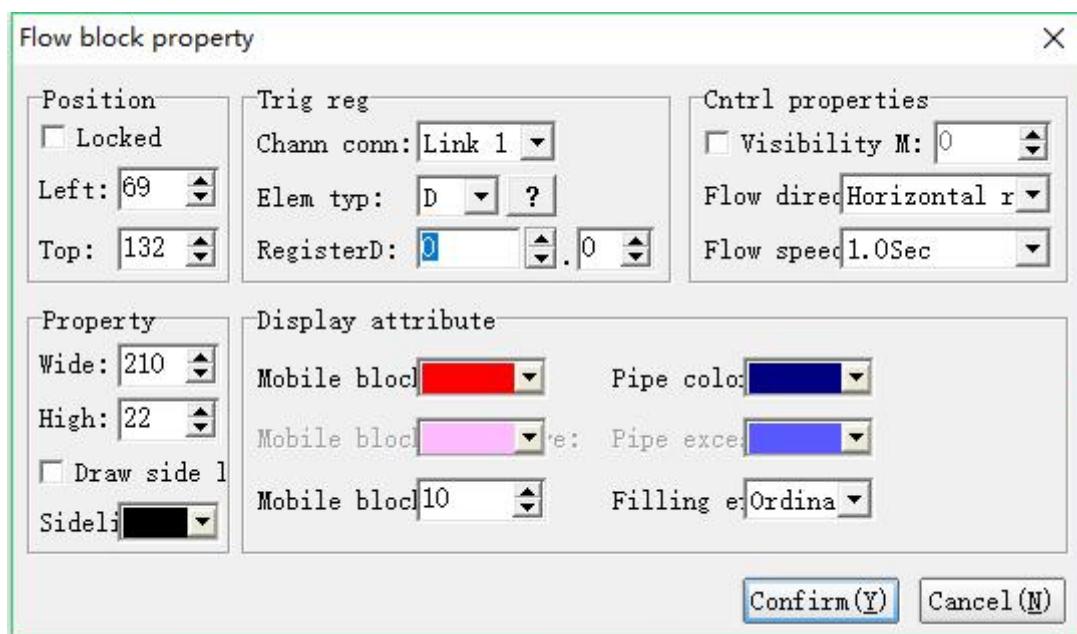
Connection color: This color works when the stroke is checked.

Fill color: Set the color at the bottom of the table.

➤Table legend



XL1 Flow block component



➤Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤Attribute

Width: The width of the component.

Height: The height of the component.

Draw Edge: Check this function to stroke the color of the flow block frame.

➤Trigger register attribute

Channel connection: Select the communication channel that controls playback.

Component Type: Select the type of object that controls playback.

Register Number: Select the register that controls playback.

➤ Control attribute

Visibility control: When this function is checked, the component is visible when the set register is ON.

Flow direction: Set the flow direction of the flow block.

Flow speed: Set the flow speed of the flow block.

➤ Display attribute

Flow Block Color: Sets the color of the flow block.

Pipe color: Set the pipe color.

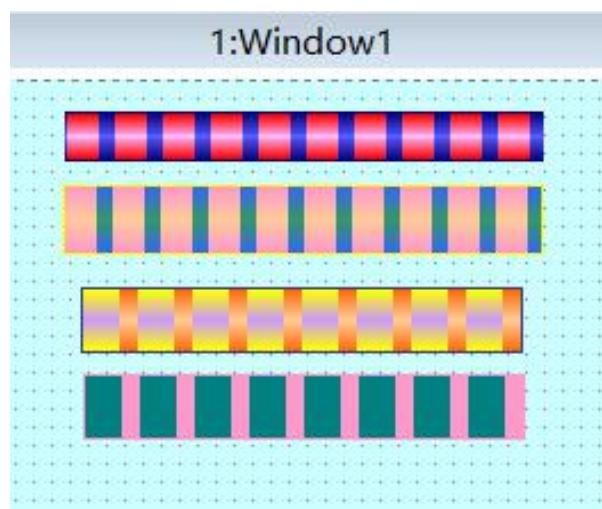
Flow Block Excess: Sets the color of the overflow block. This function can be set only when the fill effect selects 3D.

Pipe Excess: Sets the color when the pipe is over. This function can be set only when the fill effect is 3D.

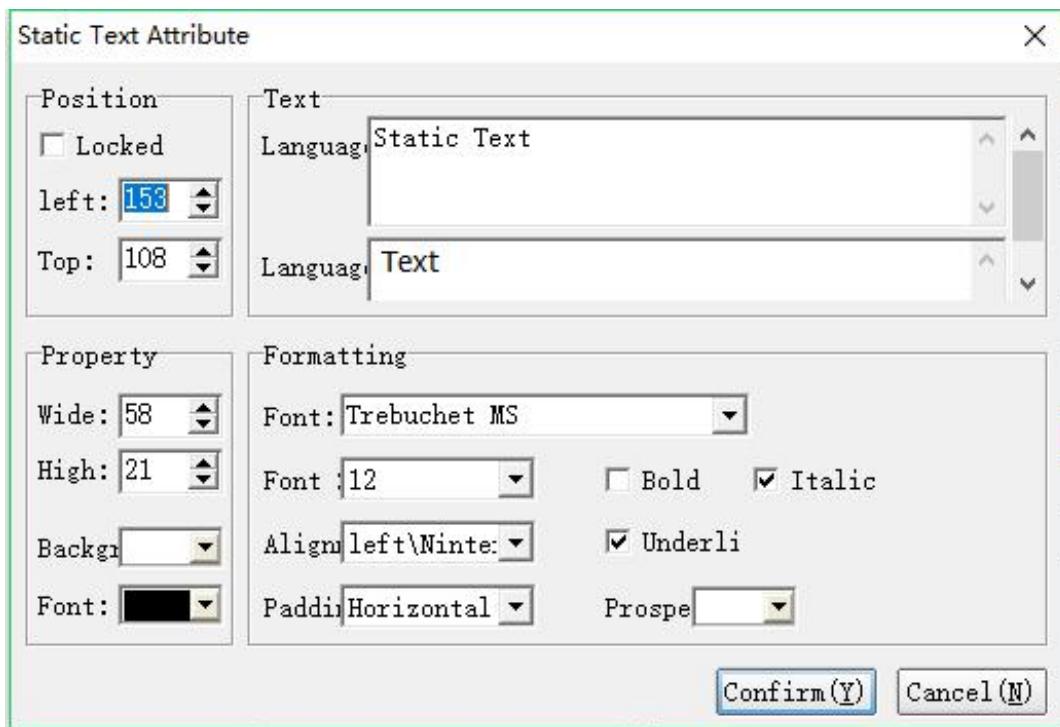
Number of flow blocks: Set the number of flow blocks.

Fill effect: Set the fill effect.

➤ Flow block legend



XLII Static text component F^f



➤ Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ Attribute

Width: The width of the component.

Height: The height of the component.

Background: The background color of the component.

Font: The font color of the component, which is the text color.

➤ Text attribute

Language One/Two: Set the text content of each language in static text.

➤Formatting attribute

Font: Set the font for the text.

Font Size: Set the size of the text font.

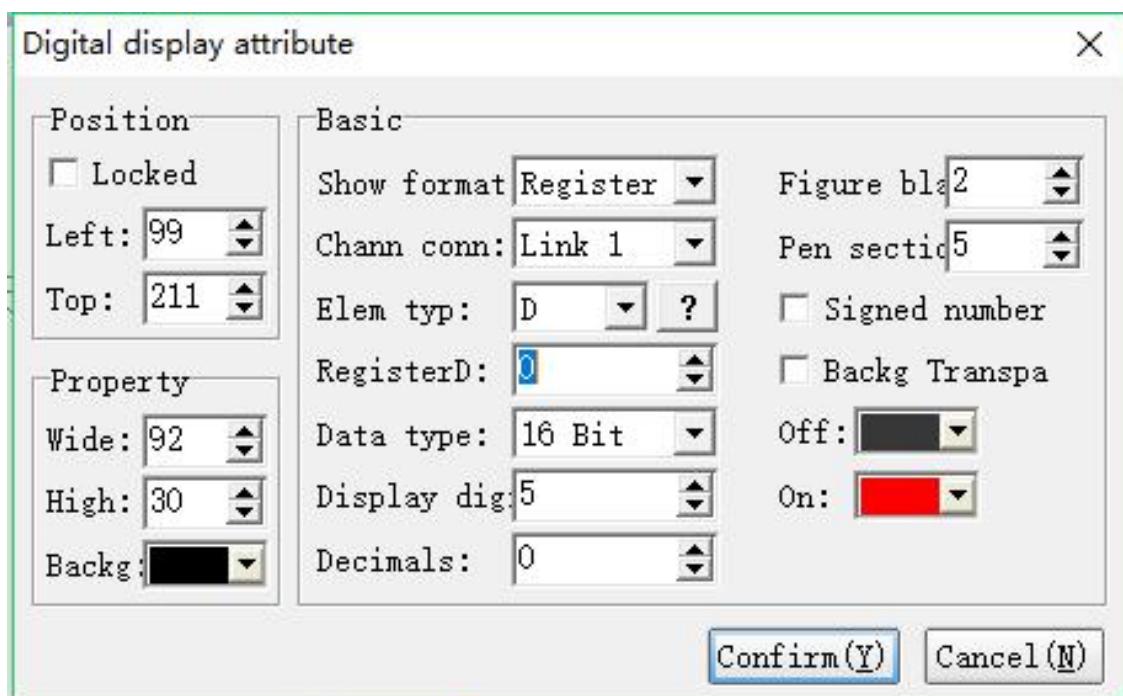
Bold / Italic / Underline: Set the type of text font, which can be multi-selected.

Align: Sets the alignment of the text to the outline.

Fill: Set the type of fill.

Foreground: Set the color of the text.

XLIII Digital display component



➤Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤Attribute attribute

Width: The width of the component.

Height: The height of the component.

Background: The background color of the component.

➤ Basic attribute

Display format: Set the type of display content, which is divided into register value, system date, and system time.

Channel connection: Set the communication channel.

Component type: The type of object set.

Register Number: Set the address of the register.

Data type: 16-bit/32-bit can be selected.

Display digits: Set the number of digits of the digital tube display data.

Decimal places: Set the decimal places.

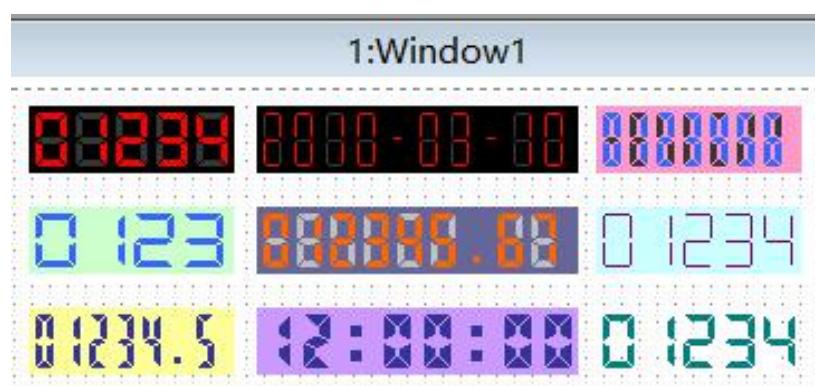
Number interval: Set the interval between the digital tube number and the number.

Pen segment width: Set the width of the number.

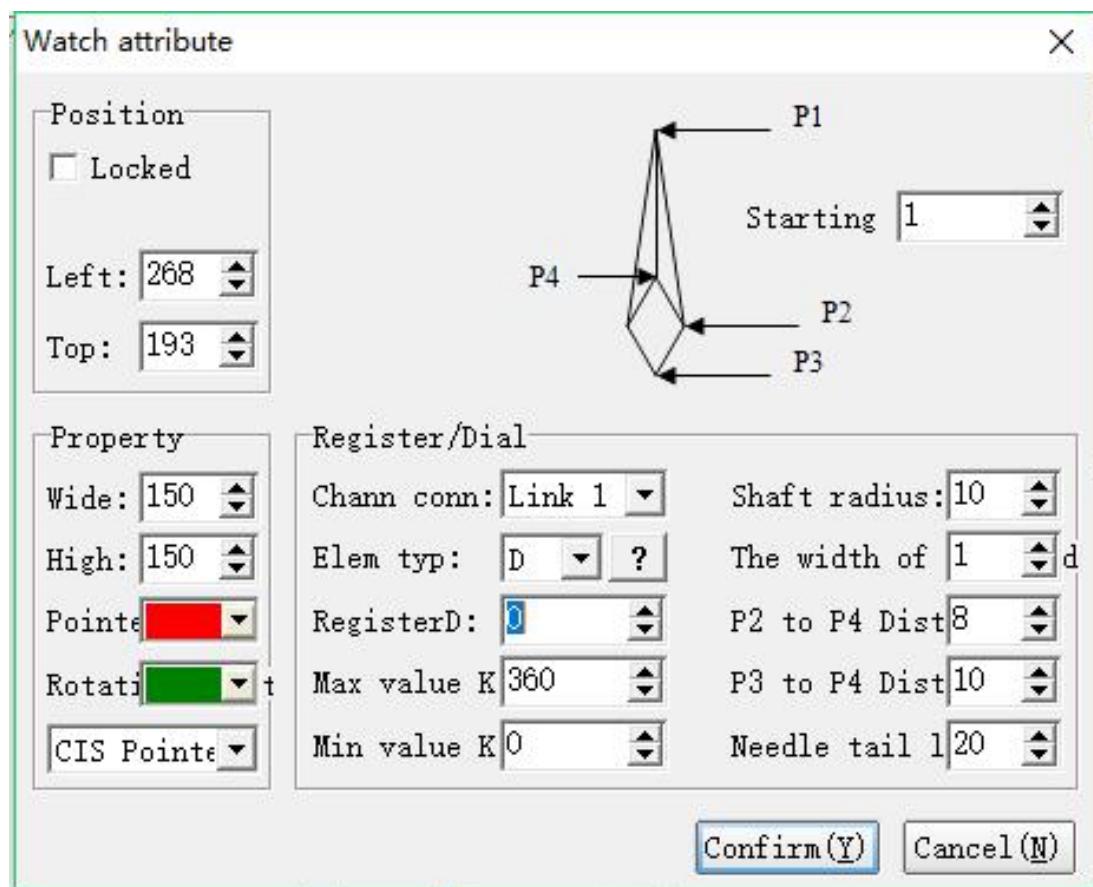
Background transparency: Check this function, the component background is transparent, that is, the background color is filtered out.

Off/On: Sets the color of the number when the digital tube is displayed.

➤ Digital tube legend



XLIV Handpiece component



➤Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤Attribute attribute

Width: The width of the component.

Height: The height of the component.

Pointer: Sets the color of the component pointer.

Rotary axis: Sets the color of the component's hinge.

Drop-down box: Set the direction when the hands rotate. You can select clockwise or counterclockwise.

Starting angle: Set the starting angle of the hands.

➤ Basic attribute

Channel connection: Set the communication channel.

Component type: The type of object set.

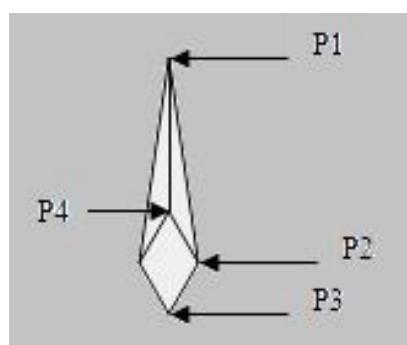
Register Number: Set the address of the register.

Maximum/minimum: Set the maximum and minimum rotation of the pointer.

Radius of the shaft: Set the radius of the shaft.

Handle width: Set the width of the hands.

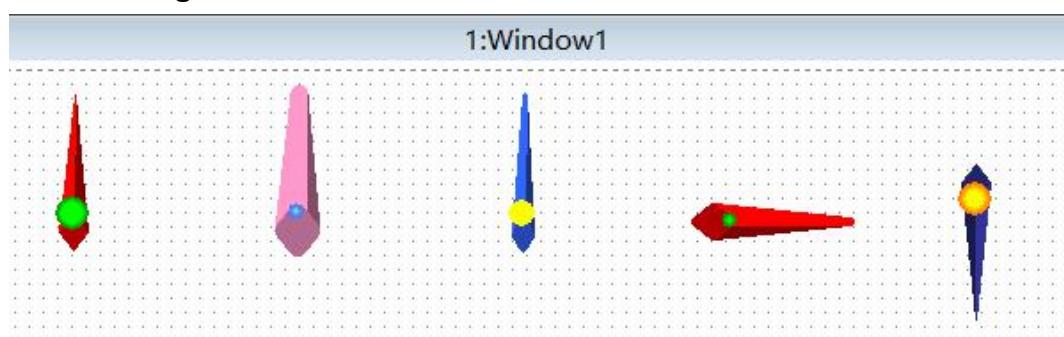
Distance from P2 to P4: Set the distance. As shown in the figure P2, P4



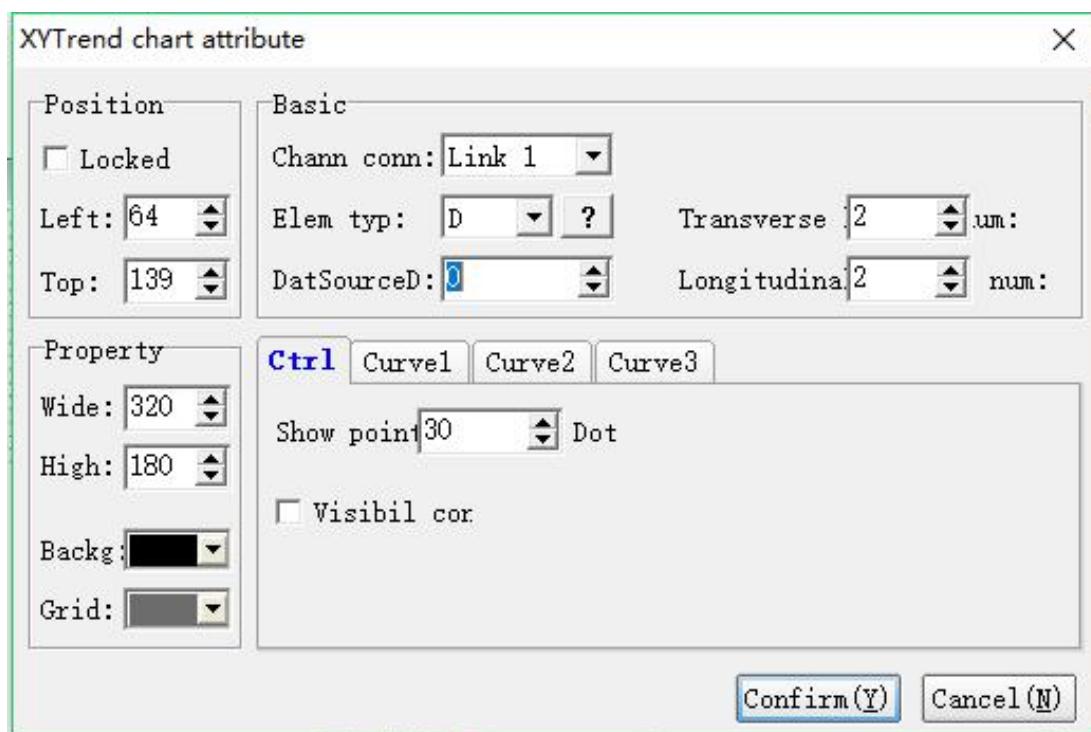
Distance from P3 to P4: Set the distance. P3, P4 as shown above

Length of the needle tail: Set the length of the needle tail.

➤ Needle legend



XLV XY trend component



➤ Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤ Attribute attribute

Width: The width of the component.

Height: The height of the component.

Background: The background color of the component.

Grid: The color of the component table.

➤ Basic attribute

Channel connection: Set the communication channel.

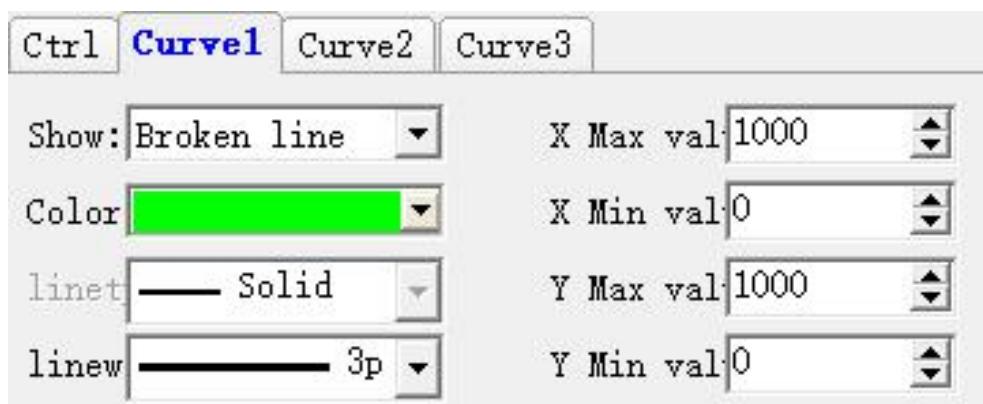
Component type: The type of object set.

Data Source D: Set the data source for the XY plot.

➤ Control attribute

Display points: The set line is made up of several dotted lines. Line segments representing two points are shown. That is, if all three curves are displayed, the required data is 12 data from D0 to D11, D0~D5 is the number of X coordinates of 6 data, and D6~D11 is the number of Y coordinates of 6 data; The two points of 1 are (D0, D6) (D1, D7), the two points of curve 2 are (D2, D8) (D3, D9), and the two points of curve 3 are (D4, D10) (D5, D11).

➤ Curve 1 / Curve 2 / Curve 3. Properties



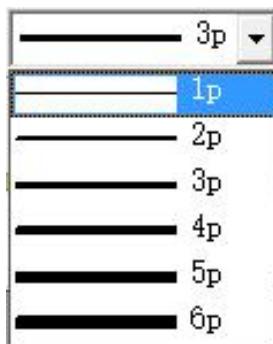
Display: Set the display type of the curve, you can choose not to use, fold line, point.

Color: Set the color of the curve.

Line type: draw the line type of the curve, the types available for selection are as shown:

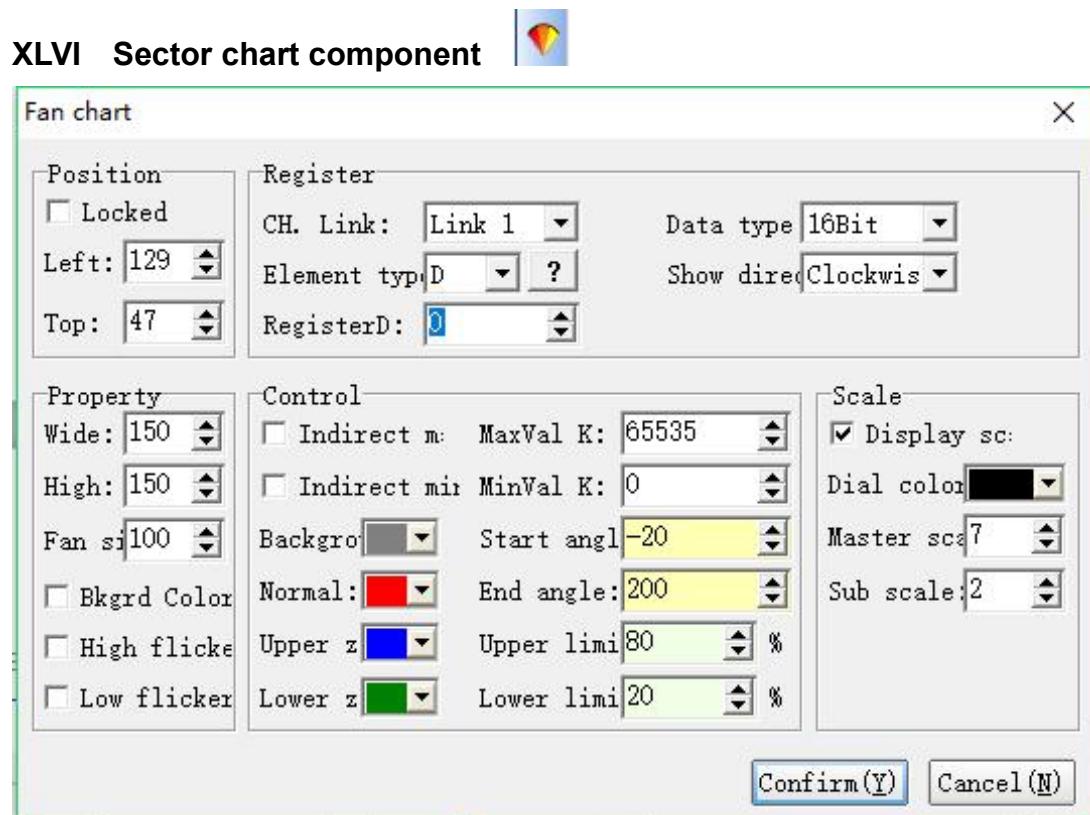


Line Width: The line width of the curve is drawn. The available line widths are as shown:



X max / min: Set the value range of X.

Y max / min: Set the range of Y.



➤ Location attribute

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤Attribute attribute

Width: The width of the component.

Height: The height of the component.

Fan diameter: Set the radius of the fan.

Show background color: Shows the background color.

Blinking above the upper and lower limits: The upper and lower limit fan graphs above the setting flash.

➤Register attribute

Channel connection: Set the communication channel.

Component type: The type of object set.

Register number D: Set the register address.

Data Type: The type of data register, optional 16-bit/32-bit.

Display direction: Set the direction of the display, which can be set to clockwise or counterclockwise.

➤Control attribute

Direct maximum and minimum: Set the maximum and minimum values of the register data input, which is limited by the constant.

Indirect maximum and minimum: Set the maximum and minimum values of the register data input, which is limited by the values of other registers.

Background color: Set the background color of the pie chart.

Normal color: The color displayed by the value within the set range.

Upper Limit Zone: Sets the color that exceeds the alarm upper limit pie chart display.

Lower limit area: Set the color that exceeds the alarm lower limit pie chart display.

Starting angle: Set the angle at which the pie chart starts.

End Angle: Sets the angle at which the pie chart terminates.

Upper alarm limit: Set the upper limit of the alarm.

For example, the maximum value K=20. The upper alarm limit is set to 80%, and when $D0=20*80\%=16$, the pie chart displays the color of the upper limit area.

Lower alarm limit: Set the lower limit of the alarm.

For example, the minimum value K=0. The upper alarm limit is set to 20%, and when $D0=20*20\%=4$, the pie chart displays the color of the lower limit area.

➤ Scale attribute

Display Scale: Displays the scale of the pie chart.

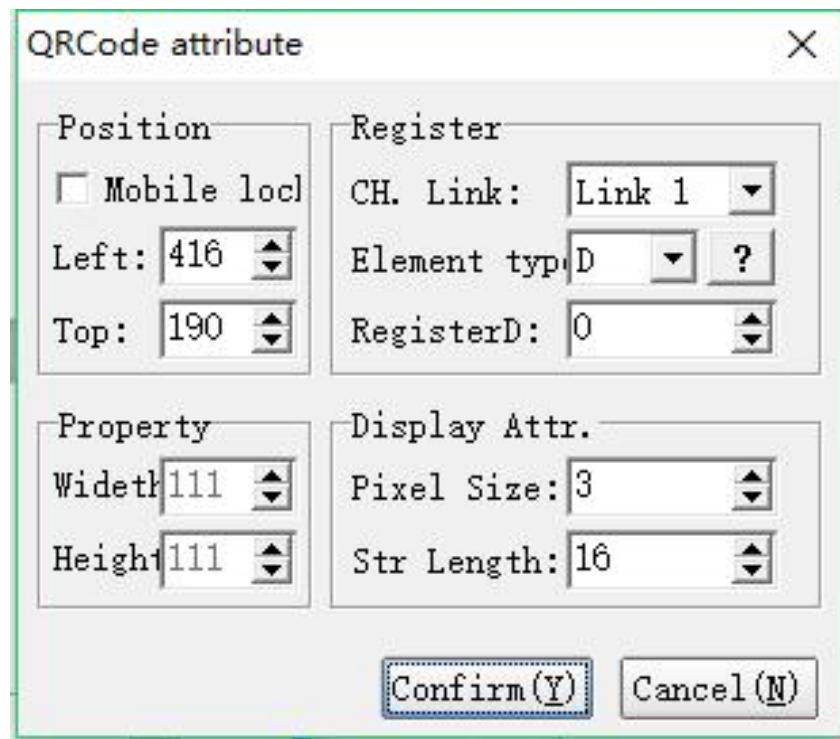
Scale Color: Sets the color of the pie chart scale.

Main scale: Set the main division of the scale.

Sub-scale: Set the subdivision of the scale.

XLVII QR code component

(Only supported by MT60 series touch screen)



➤Position property

Move Lock: Locks the component to prevent the layout from being accidentally damaged.

Left: The coordinates of the page at the far left of the component.

Top: The top of the component is at the coordinates of the page.

➤Attribute

Width: The width of the component.

Height: The height of the component.

➤Register attribute

Channel connection: Set the communication channel.

Component type: The type of object set.

Register number D: Set the register address.

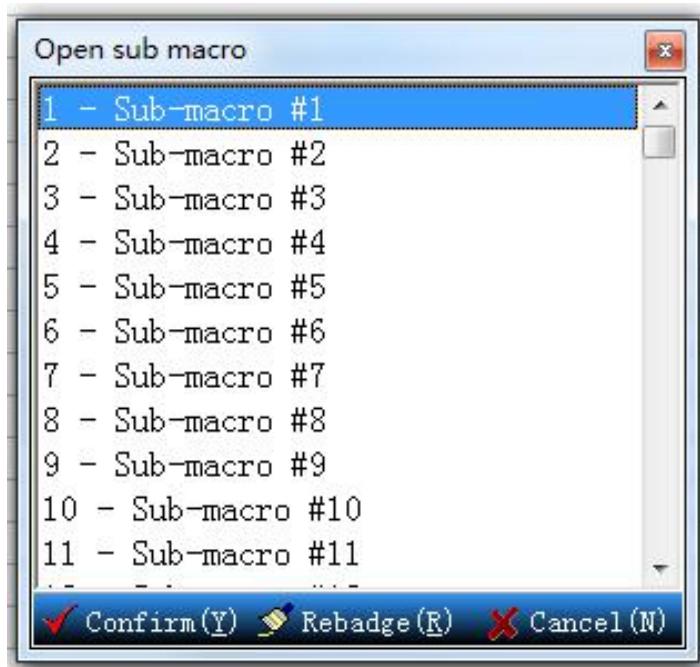
➤Display attribute

Pixel Size: Set the size of the QR code.

String length: Set the length of the string to display.

Chapter 4 Macros

Macro is a quite convenience and powerful function. Relatively it is easy to cause errors if people who write macro is careless. Therefore after macros are written, they should be simulate on PC online or offline, and can only be executed on HMI after being simulated for a period of time. Proper usage of macro can not only be helpful but also be time saving. If sensor units and hard drivers are used together, macros may even be economize on manpower(Similar to the automation process). At most 512 rows can be written for one macro. If there are remarks or character strings in one row, at most 50 Chinese characters can be written in this row. At most 16 sub-macro are permitted, numbers run from 1 to 16(please refer to below figure), the method of application is call “ CALL sub-macro NO.”



Write down the functions of sub-macros according to the different functions, thus it is convenient to manage , debug and apply these macros. The initial name of all sub-macros is Sub-macro#n, n means 1 to 16.

I Macro Type

1) Initial



There is only one initial macro in a whole program or machine. It is a macro which will be executed once the program start. Therefore the values which must be executed or be set first can be lead in in advance. It can not only avoid the inconvenience of setting but also avoid the problems caused by the unknown initial value by controlling the program or machine which is similar to initial setting. If there are certain settings in PLC, initial macro can be used here. It may save users a lot of time if the macro is well designed.

2) Clock



There is only one clock macro in a whole program or machine, too. It may be executed repeatedly all the time and it is completed for only once. After being completed, the execution will repeat when the next Clock is triggered.

3) Sub



There are 16 sub-macros. The same as sub-program, users can put motions or functions with high repeatability into sub-macros. It can not only save time of writing macros but also be easily debugging.

For example, if one function is used in ten operations, this function can be written as a sub-macro. When written as sub-macro#1, the macros with this function can be solved only by written “CALL 1”. If this function needs to be modified, only the sub-macro needs to be modified. It is no need to modify all the ten functions. The sub-macros can be easily managed by writing their names to represent their functions.

II Editing of Macro

When the macro is selected, click and enter into the editing screen image, and

then it can be edited. Click one row casually, the editing window will emerge automatically and it will change according to the location you click. The numbers in the left is the number of every row.

```

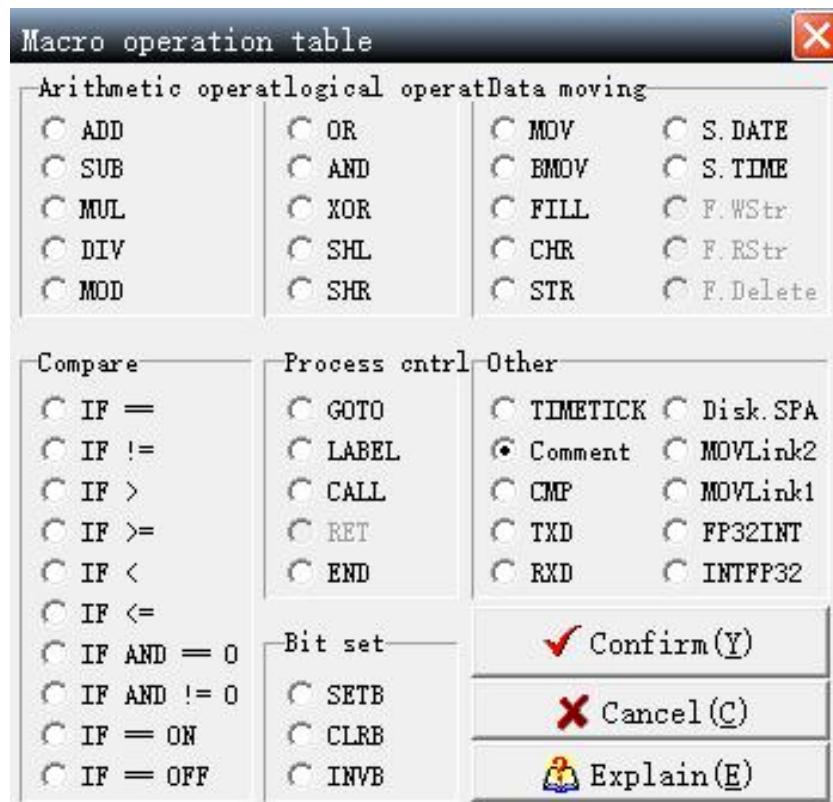
1 LW102 = LW100 + LW101
2 LW112 = LW110 - LW111
3 LW122 = LW120 x LW121
4 LW132 = LW130 / LW131
5 LW142 = LW140 % LW141
6 LW160 = LW160 + 1
7
8 D2100 = LW160
9 LW170 = LW8239 / 5
10 D50 = LW170
11 IF LW1111 == 0 THEN GOTO LABEL 0
12 #
13 D2000 = LW8250
14 D2001 = LW8251
15 D2004 = LW8250 IF LW1111 == 0 THEN GOTO LABEL 0
16 D2010 = LW8251 OP IF ==  Double  Number of
17 #
18 LABEL 0 A1 LW1111
19 CALL Sub-macro A2 0
20 CALL Sub-macro A3 0
21 CALL Sub-macro
22 IF LW1000.0 ==      
23 LABEL 5
24 IF LW889 >= 700 THEN GOTO LABEL 2
25 IF LW8000.0 == ON THEN GOTO LABEL 2
26 LW888 = 0
27 LW889 = LW889 + 5
28
29 END
30
31 LABEL 1
32 CALL Sub-macro #3
33 GOTO LABEL 5

```

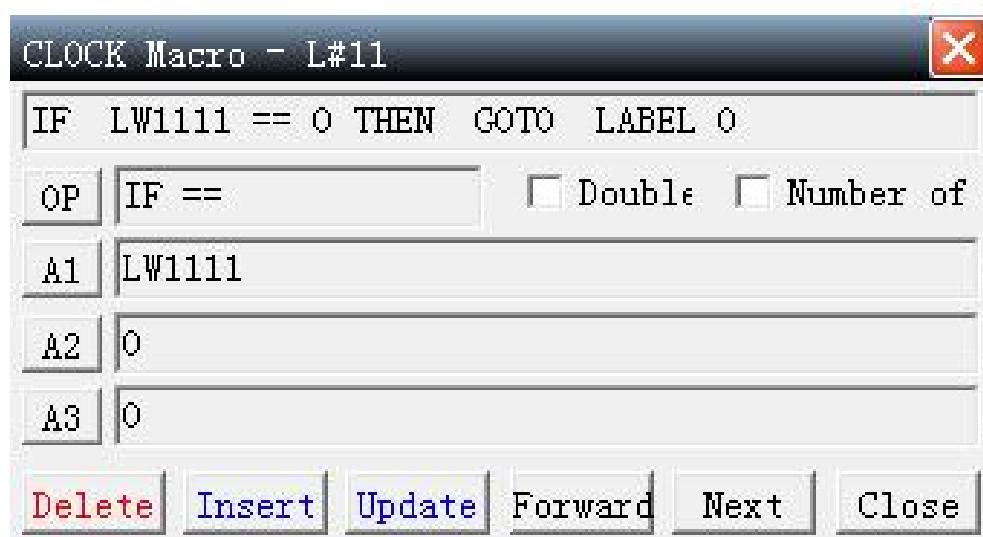
When start editing macro, you only need to click any one row, the editing window will appear (see below figure),

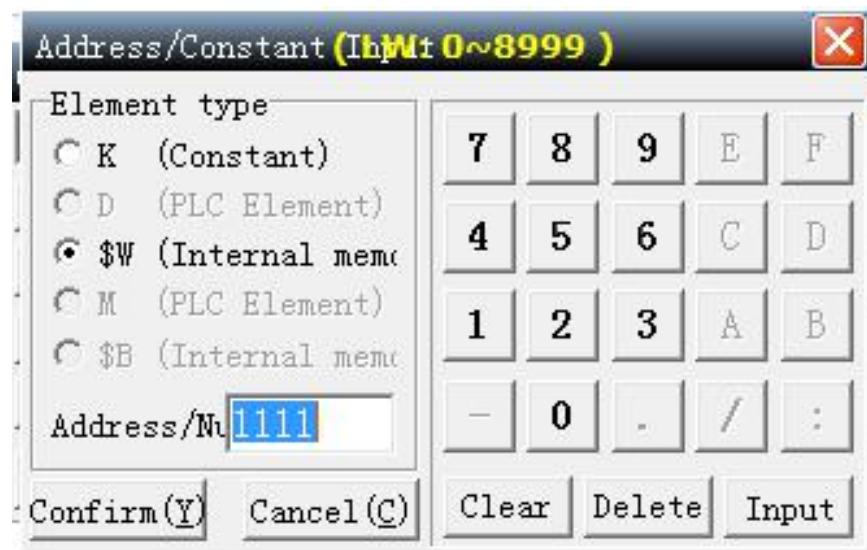
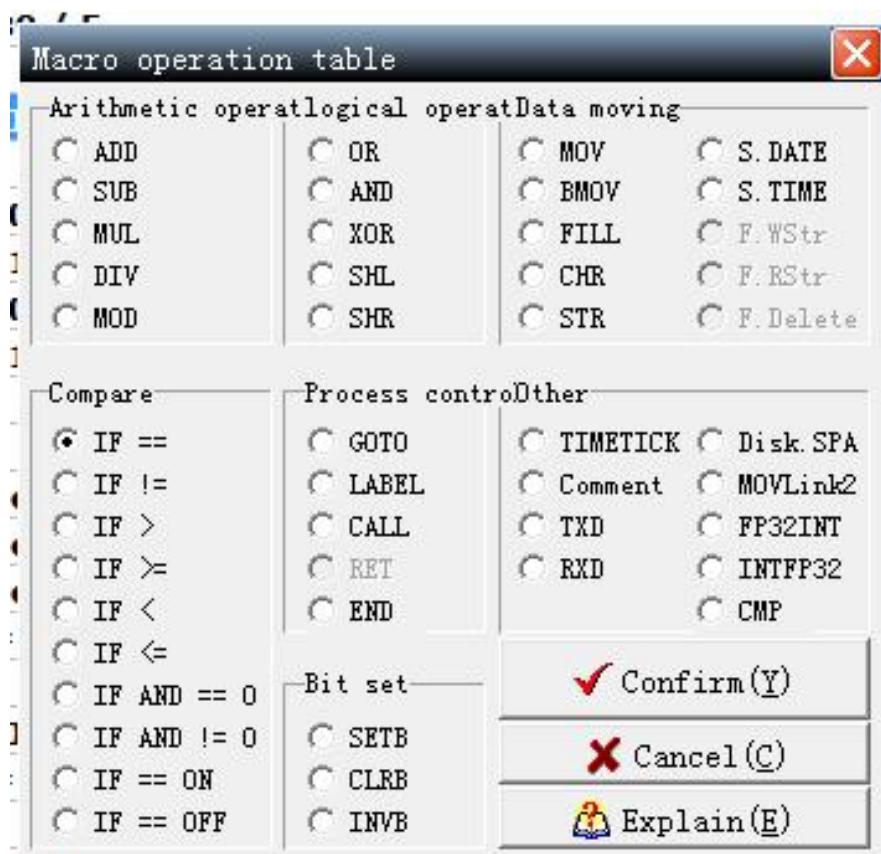


and then click OP to decide the macro you needed, and then the instruction window will appear.



At this time, The user just move the mouse to the position of the desired command and press the OK button to return. Then click the [A1] [A2] [A3] button to edit the macro, that is, set the selected macro parameters.

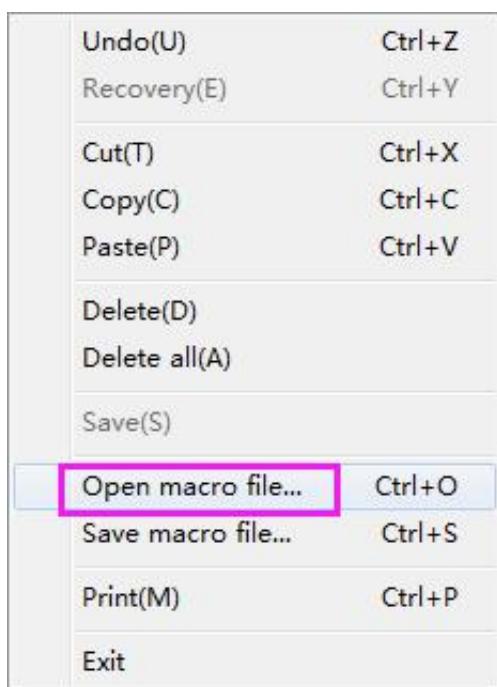




1) Open a macro

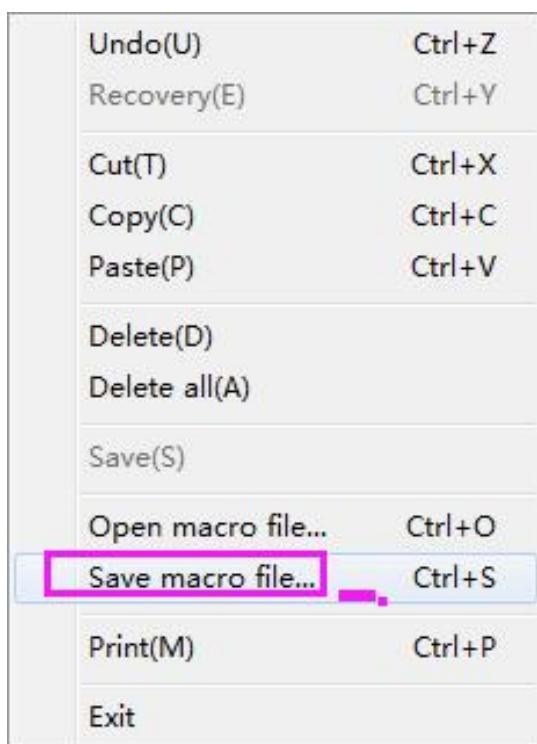
The function of open an old macro file is provided for users to edit macros conveniently. Users can open the saved files by using this function, no matter which manufacturer the PLC belongs to. Therefore there is no need to enter into the macros with high repeatability again, which greatly reduced the editing.

time. Below is the window opened.



2) Save a macro

The function of save as a new file is provided for users to edit macros. Users can save the current macro, no matter as a backup or in order to decrease the re-enter of other macros.



III Operand of macros

1) Arithmetic operation

Arithmetic Operation: ADD,SUB,MUL,DIV and MOD(take remainders). Every operation has three operands, every operands can be the internal storage or constant(the output must be internal storage).

Unit format:Word . Double Word. Signed. Signed Double Word.

Detailed information please refer to the below diagram.

| Instruction | Operation | Data form | Format | Others |
|-------------|------------|------------------------------|---------|--|
| ADD | A1. A2. A3 | Internal Memory, constant | W. D. S | If the value of Word,(dWord) is longer than the length of them, only the value inside the range of Word,(dWord) will be recorded, others will be abanded. |
| SUB | A1. A2. A3 | Internal Memory, constant | W. D. S | |
| MUL | A1. A2. A3 | Internal Memory, constant | W. D. S | |
| DIV | A1. A2. A3 | Internal Memory, constant | W. D. S | |
| MOD | A1. A2. A3 | Internal Memory, constant | W. D. S | |

W=Word. D=Double Word. S=Signed.

ADD → A1=A2+A3

E.g.: A1(Word)=A2(Word) + A3(Word)

A1(Double Word)=A2(Double Word) + A3(Double Word)

A1(Signed)=A2(Signed) + A3(Signed)

A1(Signed Double Word)=A2(Signed Double Word) + A3(Signed

Double Word)

SUB → A1=A2-A3

E.g.: A1(Word)=A2(Word) - A3(Word)

A1(Double Word)=A2(Double Word) - A3(Double Word)

A1(Signed)=A2(Signed) - A3(Signed)

A1(Signed Double Word)=A2(Signed Double Word) - A3(Signed

Double Word)

MUL → A1=A2 * A3

E.g.: A1(Word)=A2(Word) * A3(Word) .

A1(Double Word)=A2(Double Word) * A3(Double Word)

A1(Signed)=A2(Signed) * A3(Signed)

A1(Signed Double Word)=A2(Signed Double Word) * A3(Signed Double Word)

DIV → A1=A2 / A3 (A1 is quotient,A3≠0)

E.g.: 1(Word)=A2(Word) / A3(Word).

A1(Double Word)=A2(Double Word) / A3(Double Word).

A1(Signed)=A2(Signed) / A3(Signed).

A1(Signed Double Word)=A2(Signed Double Word) / A3(Signed Double Word)

►MOD (Take the remainder)→ A1=A2 %A3 (A3≠0)

A1(Word)=A2(Word) % A3(Word).

A1(Double Word)=A2(Double Word) % A3(Double Word).

A1(Signed)=A2(Signed) % A3(Signed).

A1(Signed Double Word)=A2(Signed Double Word) % A3(Signed Double Word)

2) Logical operation

Logic Operation: OR,AND,XOR,SHL and SHR. Every operation has three operands, every operands can be the internal storage or constant(the output must be internal storage).

Unit format: Word . Double Word.

Detailed information please refer to the below diagram.

| Instructio n | Operation | Data form | Format | Others |
|-----------------|------------|------------------------------|--------|--------|
| OR | A1. A2. A3 | Internal Memory, constant | W. D | |
| AND | A1. A2. A3 | Internal Memory, constant | W. D | |
| XOR | A1. A2. A3 | Internal Memory, constant | W. D | |
| SHL | A1. A2. A3 | Internal Memory, constant | W. D | |
| SHR | A1. A2. A3 | Internal Memory, constant | W. D | |

W=Word. D=Double Word

OR → A1=A2 | A3

A1(Word)=A2 (Word)| A3(Word) or A1(dWord)=A2 (dWord)| A3(dWord)

| A | B | F |
|---|---|---|
| 0 | 0 | 0 |
| 0 | 1 | 1 |
| 1 | 0 | 1 |
| 1 | 1 | 1 |

AND → A1=A2 & A3

A1(Word)=A2 (Word)& A3(Word) or A1(dWord)=A2 (dWord)& A3(dWord)

| A | B | F |
|---|---|---|
| 0 | 0 | 0 |
| 0 | 1 | 0 |
| 1 | 0 | 0 |
| 1 | 1 | 1 |

XOR → A1=A2 ^ A3

A1(Word)=A2 (Word)^ A3(Word) or A1(dWord)=A2 (dWord)^ A3(dWord)

| A | B | F |
|---|---|---|
| 0 | 0 | 0 |
| 0 | 1 | 1 |
| 1 | 0 | 1 |
| 1 | 1 | 0 |

SHL → A1=A2 << A3

A1(Word)=A2(Word) << A3(Word)

Left shift is to fill 0 into bit0 while shifting out bit15. If A3>16, A1=0

A1(dWord)=A2(dWord) << A3(dWord)

Left shift is to fill 0 into bit0 while shifting out bit31. If A3>32, A1=0

SHR → A1=A2 >> A3.

A1(Word)=A2(Word) >> A3(Word)

Left shift is to fill 0 into bit15 while shifting out bit0. If A3>16, A1=0

A1(dWord)=A2(dWord) >> A3(dWord)

Left shift is to fill 0 into bit31 while shifting out bit0. If A3>32, A1=0

3) Data Shift

Data shift: MOV,BMOV,FILL and CHR.Detailed information please refer to the below diagram(the output can only be the internal storage).

| Instruction | Operation | Data form | Forma t | Others |
|-------------|------------|-------------------------------------|------------|---|
| MOV | A1. A2 | Internal Memory, Constant,PLC | W. D | A1 has only internal storage and PLC |
| BMOV | A1. A2. A3 | Internal Memory, Constant,PLC | W. D | A1 and A2 have only internal storage and PLC |
| FILL | A1. A2. A3 | Internal Memory, constant | W. D | A1 has only internal storage |
| CHR | A1. A2 | Internal Memory, constant | W | A2 is input string |
| STR | A1. A2. A3 | Internal Memory, constant | W | A1 has only internal storage |
| S.DATE | A1 | Internal Memory | W | A1 has only internal storage |
| S.TIME | A1 | Internal Memory | W | A1 has only internal storage |

W=Word. D=Double Word.

➤MOV → A1(Word)= A2(Word) or A1(DWord)= A2(DWord)

MOV is to copy data in A2 to the target buffer A1, and data in A2 will not be changed. If A1 is the address of PLCs , data in A2 is written in the address by communication. Otherwise, if A2 is the address of PLC, data of A2 is read out by communication and then move to A1.

➤BMOV → BMOV(A1,A2,A3).

BMOV is to move A2 to A1, move the value of A3 in total. Word is the only format. Start from A2, copy the data of the buffers with the value of A3 to buffers initialized from A1, and data in A2 will not be changed. **The Maximum effective value of A3 is 30. No matter A3 is a direct or indirect data, if the effective value is greater than 30, it will be dealt with 30.** If the length of the block is greater than the Maximum value of internal storage or PLC, this instruction will be given up executing.

➤FILL → FILL(A1,A2,A3).

Fill the value of A2 from A1, there are the value of A3 in total, Start from A2, fill the data of the buffers with the value of A3 to buffers initialized from A1, and data in A2 will not be changed. If the length of the block is greater than the Maximum value of internal storage or PLC, the compiling will not be passed.

➤CHR → ASCII (text), such as CHR (A1, "A2").

Convert the characters in A2 into ASCII and then store them in A1. The maximum length of the character string is 50 characters.

➤STR→ASCII (Integer), such as STR (A1,A2,A3), Mostly used for printer functions.

The integer in the A2 address is converted to an ASCII string and placed at the address specified by A1. The decimal point is specified by A3. The data format is only Word (1 Word = 2 characters / 1 Chinese).

➤S.DATE→Date, A1= S.DATE().

The current date of the system is converted to a string and stored in the register address specified by A1. The format of "YYYY-MM-DD" occupies 5 Words. It is recommended that A1 use a variable text component.

➤S.TIME→Time, A1= S.TIME()

The current time of the system is converted to a string and stored in the register address specified by A1. The format of "HH:MM:SS" occupies 4 Words. Recommendation A1 uses variable text components

4) Compare

Compare: IF==, IF !=, IF >, IF >=, IF <, IF <=, IF AND == 0, IF AND != 0, IF == ON, IF == OFF, etc.

Detailed information please refer to the below diagram.

| Instruction | Operation | Data form | Format | Others |
|-------------|------------|---------------------------------|---------|-------------------------|
| IF== | A1. A2. A3 | Internal Memory, Constant | W. D. S | A3 has only constant |
| IF != | A1. A2. A3 | Internal Memory, Constant | W. D. S | A3 has only constant |
| IF > | A1. A2. A3 | Internal Memory, constant | W. D. S | A3 has only constant |
| IF >= | A1. A2. A3 | Internal Memory, constant | W. D. S | A3 has only constant |
| IF < | A1. A2. A3 | Internal Memory, constant | W. D. S | A3 has only constant |
| IF <= | A1. A2. A3 | Internal Memory, constant | W. D. S | A3 has only constant |

| | | | | |
|-------------|------------|---------------------------|------|---|
| IF AND == 0 | A1. A2. A3 | Internal Memory, constant | W. D | A3 has only constant |
| IF AND != 0 | A1. A2. A3 | Internal Memory, constant | W. D | A3 has only constant |
| IF ==ON | A1. A2 | Internal Memory, constant | B | A1 has only PLC and Internal Memory, A2 has only constant |
| IF == OFF | A1. A2 | Internal Memory, constant | B | A1 has only PLC and Internal Memory, A2 has only constant |

W=Word. D=Double Word. S=Signed. B=Bit.

IF == → e.g. IF A1==A2 THEN GOTO LABEL A3. Format of Signed DW can be used.

IF != → e.g. IF A1!=A2 THEN GOTO LABEL A3. Format of Signed DW can be used.

IF > → e.g. IF A1>A2 THEN GOTO LABEL A3. Format of Signed DW can be used.

IF >= → e.g. IF A1>=A2 THEN GOTO LABEL A3. Format of Signed DW can be used.

IF < → e.g. IF A1<A2 THEN GOTO LABEL A3. Format of Signed DW can

be used.

IF <= → e.g. IF A1<=A2 THEN GOTO LABEL A3 . Format of Signed DW can be used.

IF AND == 0 → e.g. IF (A1&A2)== 0 THEN GOTO LABEL A3 . Format of Signed DW can be used.

IF AND != 0 → e.g. IF(A1&A2) != 0 THEN GOTO LABEL A3. Format of Signed DW can be used.

IF == ON → e.g. IF A1==ON THEN GOTO LABEL A2.

IF ==OFF → e.g. IF A1==OFF THEN GOTO LABEL A2.

5) Process Control

Process Control: GOTO. LABEL. CALL. RET and END , detailed information please refer to the below diagram.

| Instruction | Operation | Data form | Format | Others |
|-------------|-----------|-----------|--------|--------|
| GOTO | A1 | constant | | |
| LABEL | A1 | constant | | |
| CALL | A1 | constant | | |
| RET | N/A | | | |
| END | N/A | | | |

►GOTO → e.g. GOTO LABEL A1. LABEL A1 must in the same program.
An unconditional jump instruction will cause a branch to jump to the label specified inside the program (LABEL A1), and the specified LABEL A1 must be within the program.

➤LABEL → e.g. LABEL A1.

Labels in the same macro program cannot be the same. However, different macros can assign the same label.

➤CALL → Call Sub-macro, e.g. CALL A1.

Call Sub-macro can transfer the right of control to program instructions of macro. Normally macros are used to execute certain function, pass parameters tables, operate a set of instructions and so on. Please note that sub-macros must exist and they must be returned by a RET instruction at the end of the program. The RET instruction will transfer the right of control to the instruction in the next row which is under the original sub-macro. The number of Sub-macros can start from 01~16, the name of sub-macro can be customized.

➤RET → return to macro

RET is only used in Sub-macros, but CALL is placed in main programs. There must be a CALL corresponding to every RET.

➤END → End Macro

END means a macro is ended. The macro after END will not be executed. It will start from the instructions in the first row.

Important note: The END command represents the end of the macro.

6) Bit Set

Bit Set: SETB, CLRBL and INVB ,

detailed information please refer to the below diagram.

| Instruction | Operation | Data form | Format | Others |
|-------------|-----------|----------------------|--------|--------|
| SETB | A1 | PLC, Internal Memory | Bit | |
| CLRBL | A1 | PLC, Internal Memory | Bit | |
| INVB | A1 | PLC, Internal Memory | Bit | |

SETB → set BIT ON, Usage: SETB A1

CLRB → set BIT OFF, Usage: CLRB A1

INVB → reversely set the state of BIT , Usage: INVB A1

7) Others

There are TIMETICK and Comment,CMP. TXD. RXD. Disk.SPA. MOVLink2.

MOVLink1. FP32INT. INTFP32 etc 10 commands

| Instruction | Operation | Data form | Format | Others |
|-------------|-----------|---------------------------|---------|--------|
| TIMETICK | A1 | Internal Memory | W. D | |
| Comment | A1 | Character String | | |
| CMP | A1 A2 A3 | Internal Memory, Constant | W. D. S | |
| TXD | A1 A2 | Internal Memory, Constant | W | |
| RXD | A1 A2 | Internal Memory, Constant | W. D | |
| Disk.SPA | A1 | Internal Memory | W | |
| MOVLINK2 | A1 A2 | PLC,Internal Memory | W. D | |
| MOVLINK1 | A1 A2 | PLC,Internal Memory | W. D | |
| FP32INT | A1 A2 | PLC,Internal Memory | W. D. F | |

| | | | | |
|---------|-------|---------------------|---------|--|
| INTFP32 | A1 A2 | PLC,Internal Memory | W. D. F | |
|---------|-------|---------------------|---------|--|

- TIMETICK → get the time of the system(CPU operation time),put in the selected address,increase 1 means increase 100ms.
- Comment → increase readability of macros,but has no effect to macros actually.
- CMP → block comparison, such as: CMP (A1, A2, A3)

Refers to the continuous A3 number register starting from the A1 address and the consecutive A3 number registers starting from the A2 address. The comparison result is stored in the A1+A3 address register, comparing the exact match result ==1, otherwise the result ==0; A3 setting Maximum == 50.
- TXD → Send data such as: TXD (A1, A2). <The communication protocol must be Free Protocol>

It means sending data from the A1 address to the UART port corresponding to the LINK1/LINK2 selection, and sending A2 bytes in total. The data format is only Word (1 Word=2 bytes).
- RXD → Receive data such as: RXD (A1, A2). <The communication protocol must be Free Protocol>

Refers to the UART port selected by LINK1/LINK2 to receive data to the start address specified by A1, and A2 refers to the number of read bytes. If A2 specifies K, it specifies to read K bytes; if A2 specifies LW, it reads all the bytes of the buffer (256 bytes), so the address value of A2 must be $\geq A1+255$. The data format is stored in the A2+1 address. The setting A2+1=0: indicates that the received data is arranged in bytes; setting A2+1=1: indicating

that the received data is arranged in words, the high byte is in front; A2+1=2:
Indicates that the received data is arranged in words. The low byte is first;

➤Disk.SPA → Take the remaining space of the disk. For example:

A1=Disk.SPA()

Take the remaining free space value of the internal disk and store it in the register address specified by A1. The unit is 0.1MB and one Word is used.

➤MOVLink2 → Pass Link2 data such as: A1 = A2 [Link2]

The data in Link2 that communicates with the screen is transmitted to the internal register of the screen or to the register in Link1 that communicates with the screen.

As shown in the figure below, the touch screen communicates with the PLC through Link2. When the condition of the internal register LW200 = 111 is satisfied, the program will transfer the data of the register D10 in the Link2 PLC to the register LW100 inside the screen.

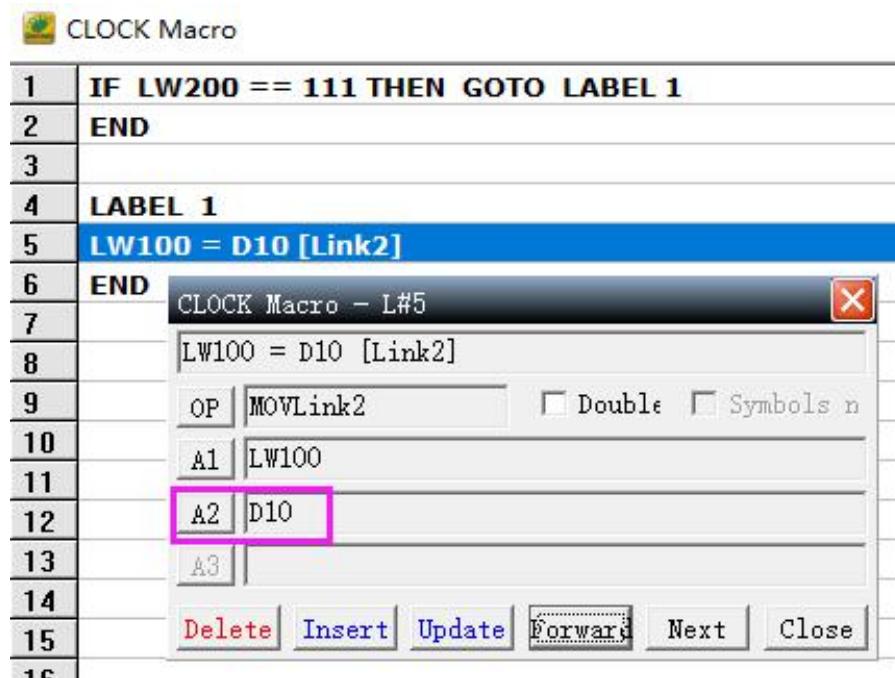
| CLOCK Macro | |
|-------------|--|
| 1 | IF LW200 == 111 THEN GOTO LABEL 1 |
| 2 | END |
| 3 | |
| 4 | LABEL 1 |
| 5 | LW100 = D10 [Link2] |
| 6 | END |
| 7 | |

➤MOVLink1 → Pass Link1 data such as: A1[Link2]=A2

Pass the data in the screen or the data in Link1 that communicates with the screen to the register set in Link2 of the screen communication.

As shown in the figure below, the touch screen is connected to two PLCs and is distinguished by Link1 Link2. When the condition of LW200 = 11 is satisfied, the program will transfer the data of

register D10 in Link1 PLC to register D0 in Link2 PLC.



➤FP32INT → Convert floating point numbers to integers such as:

FP32INT(A1,A2)

Convert the floating point number of A2 to an integer and put it in A1. A1 must be set to an integer type.

➤INTFP32 → integer conversion to floating point number For example:

INTFP32 (A1, A2)

Convert the floating point number of A2 to an integer and put it in A1. A1 must be set to a floating point type.

IV Errors

1) LABEL undefined

This message means the label that GOTO needed cannot be found. See below figure:



2) LABEL Repeat

This message means that there are the same label no. in this program. See below figure:

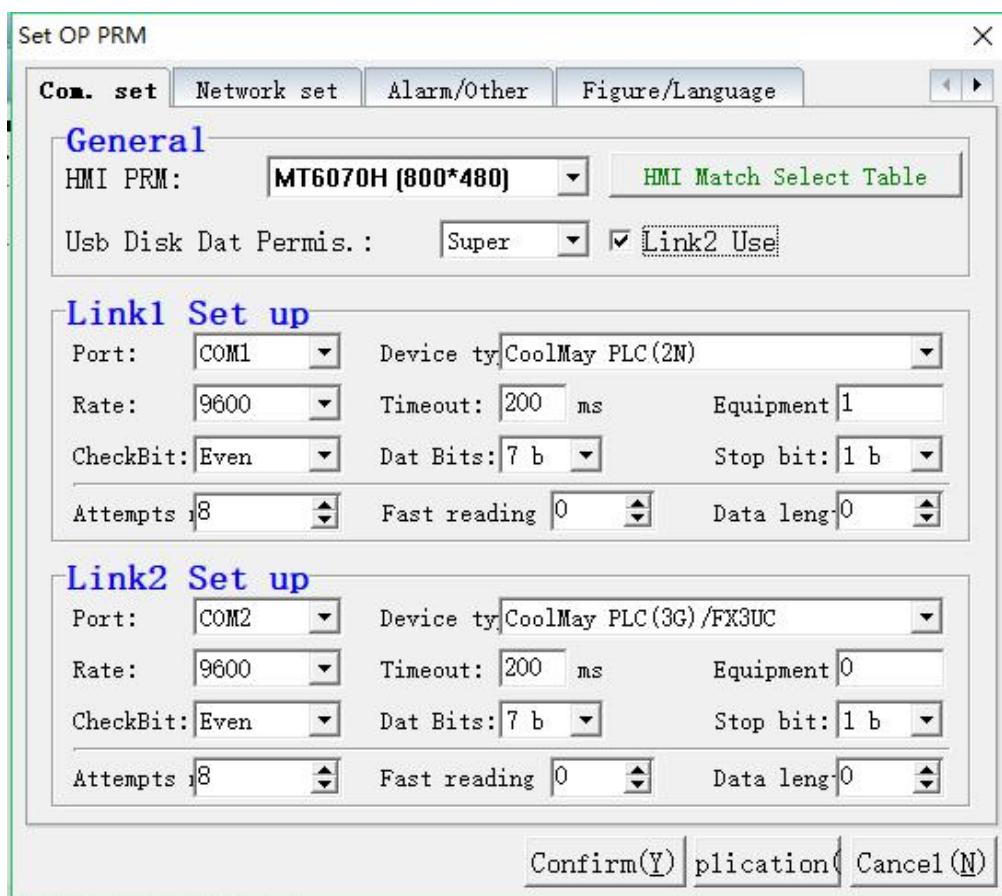


Chapter 5 System Control Area

HMI system pause area and state respond buffer must be defined so that MT series can communicate with PLCs with other brands and display screen images bidirectional.

Click [parameter setting] in [Application] dialog box, or click the icon  in the toolbar, or use the defaulted hotkey F7.

The communication port COM1 is 232 communication, and COM2 is 485 communication. (Note: MT90 series COM1 is 232/485 communication, COM2 is 232 communication)



I Parameters

➤ Communication Setting Conditions of program updating

In order to prevent the controller from starting in the mode of semi-automatic/automatic or when the motor is turned on, updating the HMI

program, resulting in poor quality of products and unexpected accidents due to the suddenly change of parameter settings. The program can only be updated in the manual mode or when the motor is turned off.

➤ Communication Setting Usage of link2

Choose whether to use Link2 or not. MT series HMI support 2 different kinds of controllers to communication simultaneously. For example, Link1 connect with CoolMay PLC(2N), Link2 connect with Omron C Series PLC.

➤ Communication Setting Times of connection attempts

When the setting of communication is failed, times of connection attempts will be auto-repeated. When the times is over the setting value , the HMI will stop connecting and give an

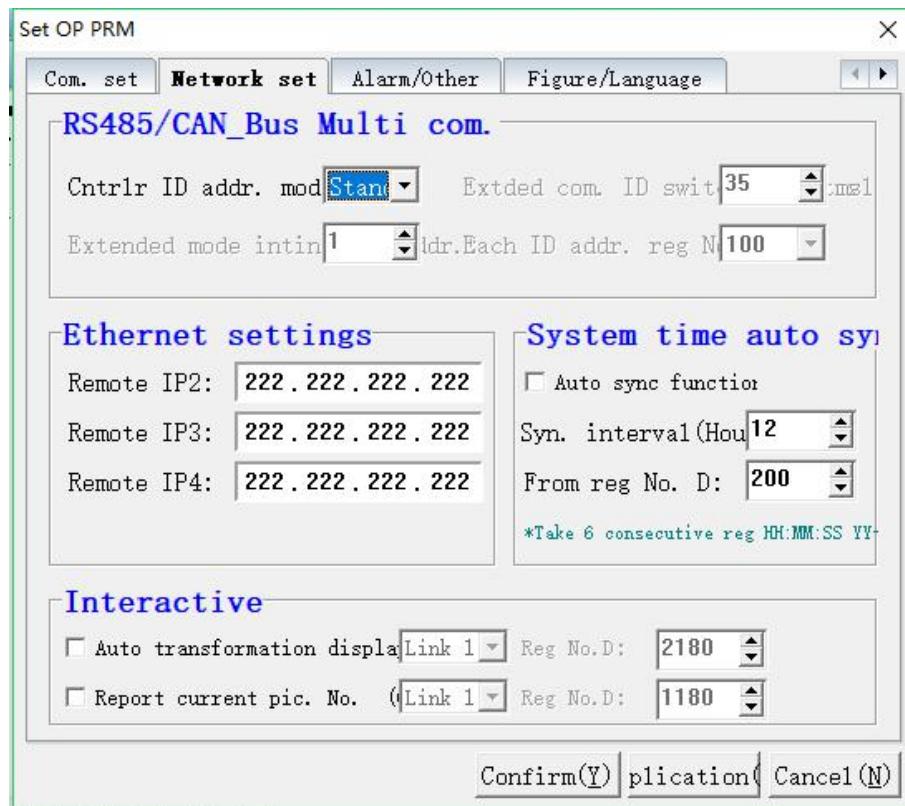
alarm "communication failed".

➤ Communication Setting Fast reading area

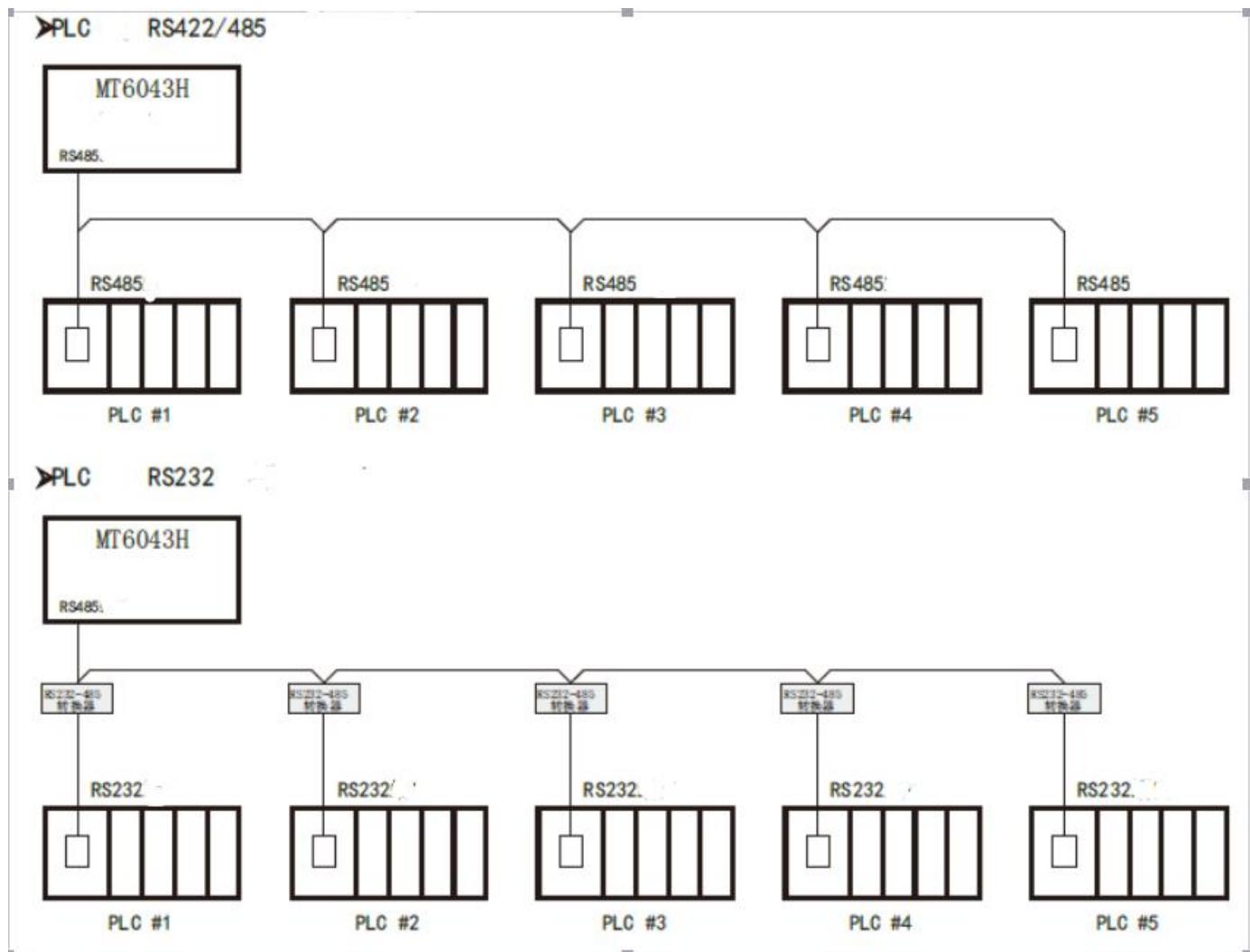
This setting can improve the quick update display of DATA data when the man-machine interface and PLC are actually connected. Because of the normal design of the screen, some PLC data addresses may be scattered rather than continuous. In order to get the best data update effect and ensure the correct communication, it is recommended that the PLC data address be continuous without interruption. The data displayed in the range of the fast reading area will display much faster than the data outside the range.

In addition, system program update conditions, automatic conversion display screen, voice control, history curve, clock pulse (trigger condition), clock counter (count condition), data save (data source), history list, alarm list, LED indicator The data must also be within the fast read range, otherwise the system will not actively read the data of the above components.

II Network Setting



➤RS485/CAN_Bus multi-controller communication ID address mode
 “Standard/Extension” optional. “Standard”apply to the situation when one HMI is connected with one PLC.“Extension”apply to the situation when one HMI is connected with multiply PLCs. Coolmay HMI support “Extension”, namely one HMI can connect with registers of multiply PLCs through RS422/485, please note that PLCs in the same line must be the same brand or must support the same communication protocol and register address. Since RS232 doesn’t support one HMI communicating with multiple PLCs simultaneously, when there isn’t RS422 or RS485, RS232 should be converted to RS422 or RS485 by communication adapter. The specific hardware connection differs along with different PLCs. Below are two normal applications.

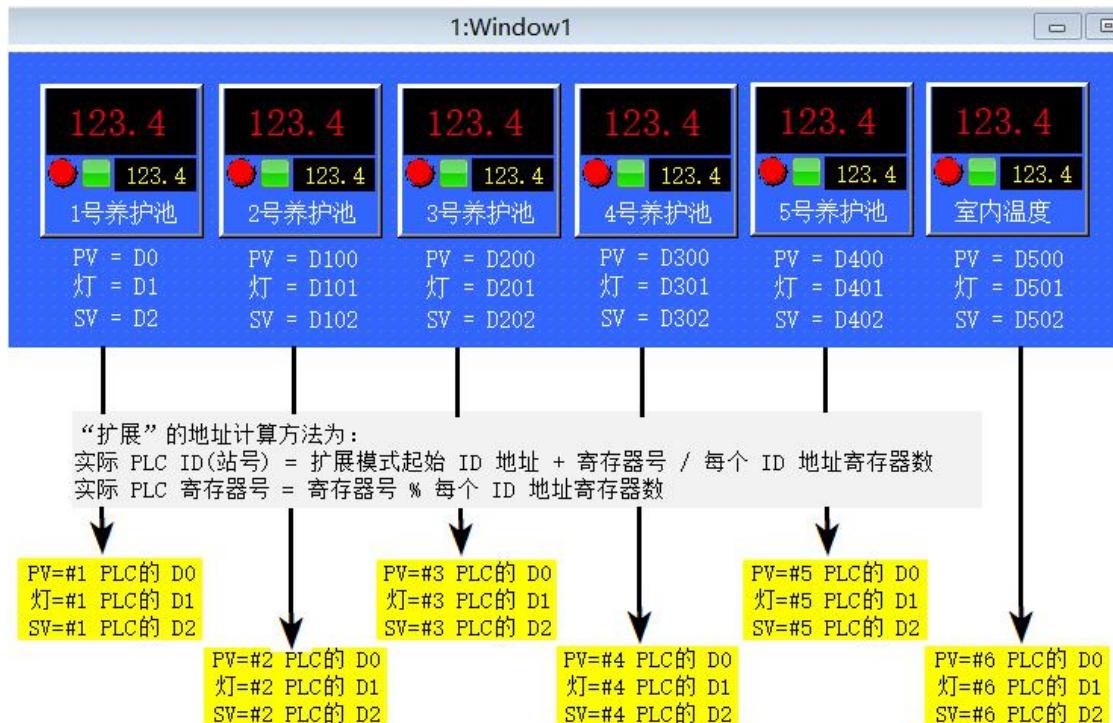


➤RS485/CAN_Bus multi-controller communication. Initial ID address of extension

It is effective when the ID address is “extension”, the initial ID address of extension is the same with the ID address of the initial PLC in the main line.

➤RS485/CAN_Bus multi-controller communication Registers quantity of every ID address

It is effective when the ID address is “extension”, the register quantity of every ID address is the same with the register quantity every PLC in the main line occupied. For example, initial ID address of extension=0, registers quantity of every ID address=100.



➤Ethernet setting IP address

Enter the IP address which is get from the network administrator or the INTERNET service provider. The IP address is 32 bits, it is represent by 4 figures separated by full stops from 0 to 255.

➤Ethernet Setting Subnet mask

Enter the subnet mask which is get from the network administrator or the INTERNET service provider.

Combine it with the IP address to recognize the network segment in use. The subnet mask is 32 bits, it is represent by 4 figures separated by full stops from 0 to 255. Normally, the default subnet mask uses 0 or 255 as value (e.g. 255.255.255.0), other figures can also appear.

➤Ethernet Setting Default gateway

Enter the IP address of default gateway needed. It is an address of a local IP router, which is in the same network with the computer which transfer the communication beyond the local network. Values of every field must between 0

and 255. The gateway is a router which connects independent IP network segments.

For example, gateways may be needed to connect network segments with other network segment, WAN or INTERNET.

➤ System time automatic synchronization. Synchronization interval (hours)

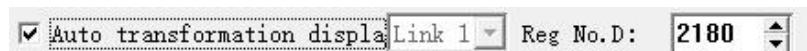
After checking the automatic synchronization function, set the time between the MT and the PLC to synchronize the time.

➤ The system time is automatically synchronized. It is taken from register number D.

Program processing in the PLC, the time data is displayed in the register set here. This register is placed on the screen to display the PLC time in real time.

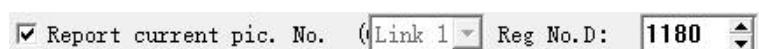
Note that the registers set here should be placed in the fast read area.

➤ Interaction Automatic switch of displayed screen



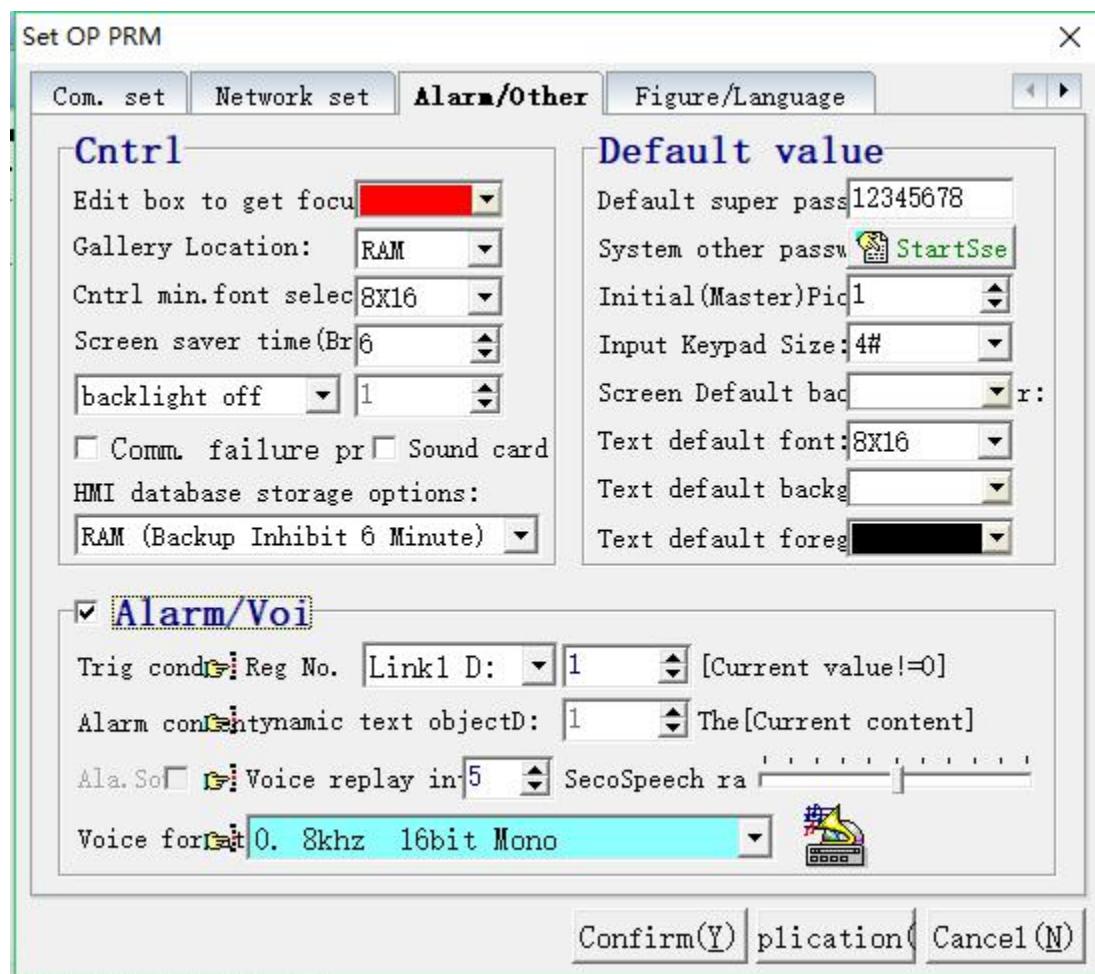
Normally, screen switching is done by pressing a button. In addition to this, the PLC can also switch the screen by modifying the register value. If this attribute is valid, the value n is written to register D2180 (example) at runtime, and the MT automatically switches the display to the nth picture. The value of D1 is then automatically cleared.

➤ Interaction Report the current screen number



Write the data of the current screen number into D1180, thus the PLC can get the number of the displaying screen.

III Other settings:



➤ Control Edit boxes get focus color

The edit box gets the focus color: set the color that is displayed when the edit box, function keys, etc. get the focus.

➤ Control. Gallery run position selection

Set the gallery run location RAM or ROM.

➤ Control minimum font size selection

Set the minimum font size of the font on the touch screen

➤ Control Parameter auto-display

If this attribute is effective, when the edit box gets focal points, Coolmay HMI

will timely reminder that the current setting range or the optional item has the prompt effects. The tip time can be customized.

➤Control Screen saver time

Screen Saver Time: set the screen saver time. Only one of displaying screen image or turning down the backlight can be selected.

➤Control. Communication failure prompt

Controlling the success or failure of Link1 communication will display the window on the touch screen.

➤Control. HMI database storage selection

Set the HMI database storage location and backup suppression time.

➤Control Display screen image for screen saver

If this function is selected, when it is time to save the screen, the HMI will not shut down the backlight but switch to the displayed screen image automatically.

➤Control Splash screen delay time

Splash screen delay time: set the delay time of screen display after starting, range:0~99s

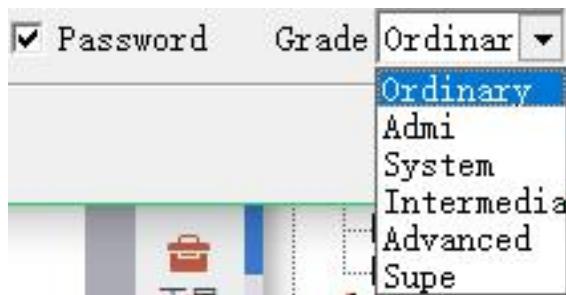
➤Control Parameter auto-prompt

Set the length of parameter auto-prompt time, the prompt message will disappear when timeout.

➤Default Default supervisor password and system preset other password

When the encryption function of “data setting” “function key” is effective, these units can be operated only when the system defaulted password is logged in

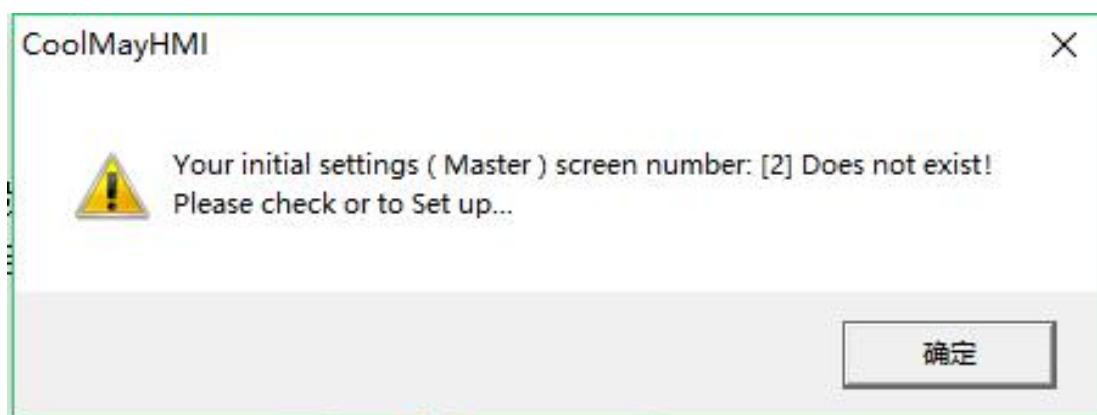
successfully. Screen hidden and data encryption can be easily achieved by using this function. MT system provide password management with six classes to satisfy different data management, please see the below figure:



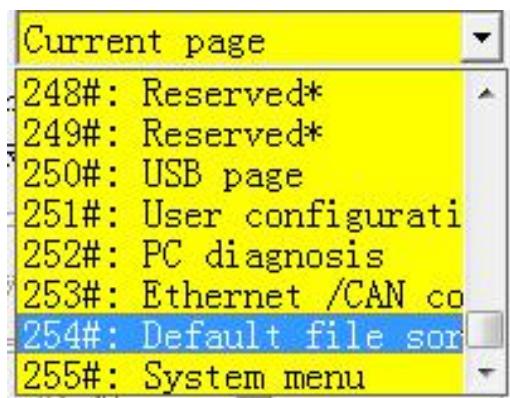
The supervisor password defaulted by the system is the same with the default password when updating program. The default password of others like common, manage, system, middle, advance is “12345678”, when the default password is successfully log in, new password can be set.

➤ Default Initial (master control) screen image number

When the controller is power on, the first user screen will be displayed. Normally this screen image is set as the main menu or the screen which is used with the highest frequency. The attribute of the initial screen cannot be a window or visibility control screen, otherwise CoolMayHMI will give a warning while compiling, see the below figure.



The background color of the initial screen can also be the background color of special screen



➤Default value. Input keyboard size selection

Set the input keyboard size 1#-8# (1#min, 8#max).

➤Default value. Screen default background color

Set the default background color of the screen. The default is white.

➤Default value. Text default font, background color, foreground color

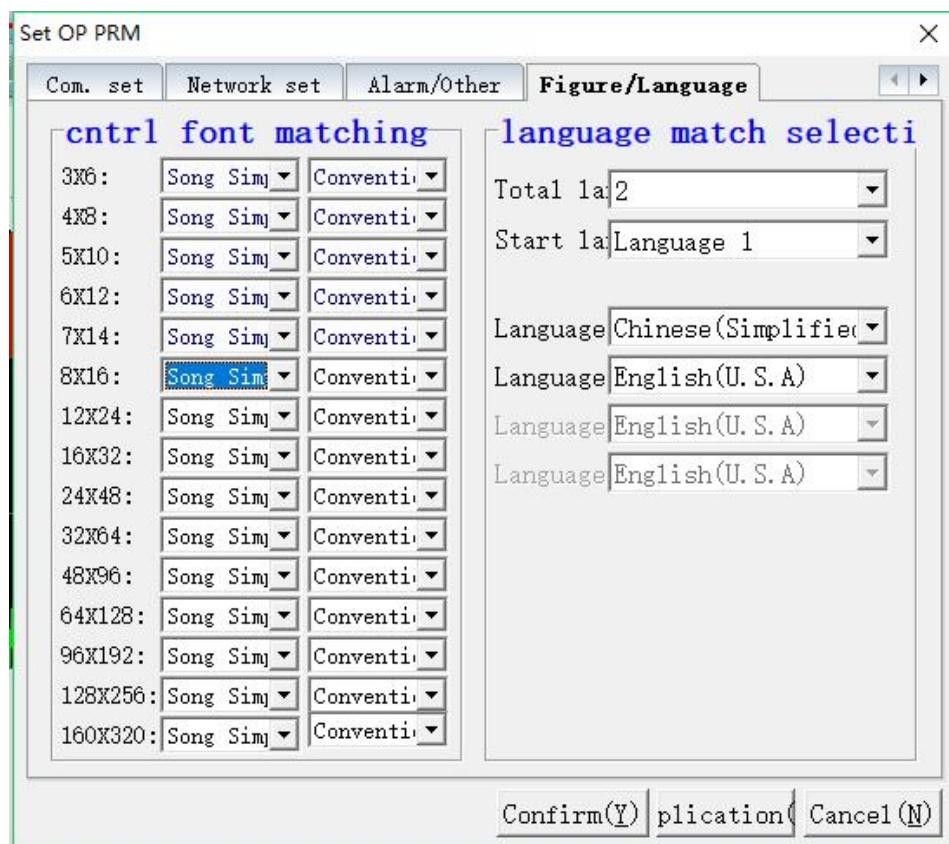
MT60 series touch screen default text is 8*16, the default background color is white, the default foreground color is black, and 15 font sizes are available.

MT90 series touch screen only supports vector fonts and dot matrix fonts. Dot

matrix fonts run fast, but only support 4 font sizes.

| |
|-------|
| 7X14 |
| 8X16 |
| 12X24 |
| 16X32 |

Glyph/language



➤ Control font matching

Set fonts and glyphs for text of different sizes.

➤ Multiply Language Quantity of language

MT series support four language to switch at the same time. Proper language quantity can be selected according to the actual situation.

➤ Multiply Language Initial language

Select the language when the first time the system operated.

➤ Match Language selection

Select the language which is matched with the "X"; CoolMayHMI support all

the language with global Unicode form.



➤Voice Playing conditions

When the data of the appointed register isn't "0", the system will broadcast the corresponding content repeatedly.

➤Voice Rebroadcast interval

When the playing conditions are set up(Abnormal alarm occurs), the interval time of rebroadcast appears.

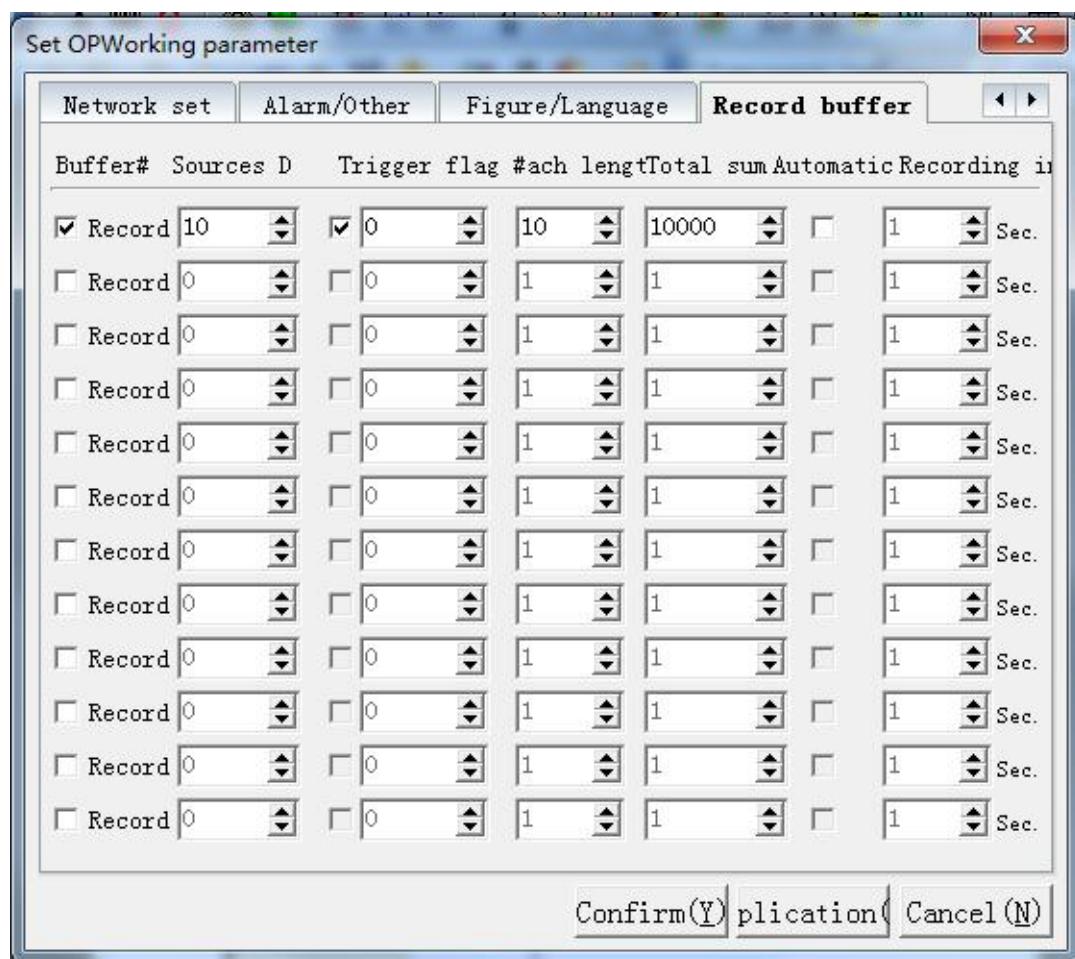
➤Voice Voice rate

Set the rate of voice, 0% is the slowest, 100% is the fastest. Normally 50%.

➤Voice Voice format

0. 8khz 16bit Mono
1. 8khz 16bit Stereo
2. 11khz 16bit Mono
3. 11khz 16bit Stereo
4. 22khz 16bit Mono
5. 22khz 16bit Stereo
6. 44khz 16bit Mono
7. 44khz 16bit Stereo
8. 48khz 16bit Mono
9. 48khz 16bit Stereo

Record buffer zone download



In the settings of historical data display module, record buffer zone must be assigned so that on-line interaction can be applied. Record buffer zone is the BACKUP RAM location where sampling data is stored. The location and size of record buffer zone must be set in advance.

➤ Buffer#

Refers to the record buffer can be set up to 12.

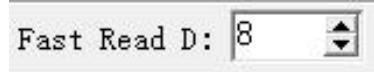
➤ Record Buffer Zone Data resource D

Set the location where record buffer zone #1 to #12 read the PLC data. E.g. D10 is the initial location.

➤Trigger flag#

Set the conditional trigger, the address is the 32-bit register of the first address of the fast read area. The legend: the trigger flag is 0, the first address of the fast read area is D8, and the address of the trigger flag is D8.0

As shown in the figure, when bit 0 of D8 is 1, recording data starts..



➤Length and the whole quantity

The length 10 means 10words=continuous data of D10~D19, the whole quantity means the maximum sampling that the record buffer zone can store.

➤Auto-stop

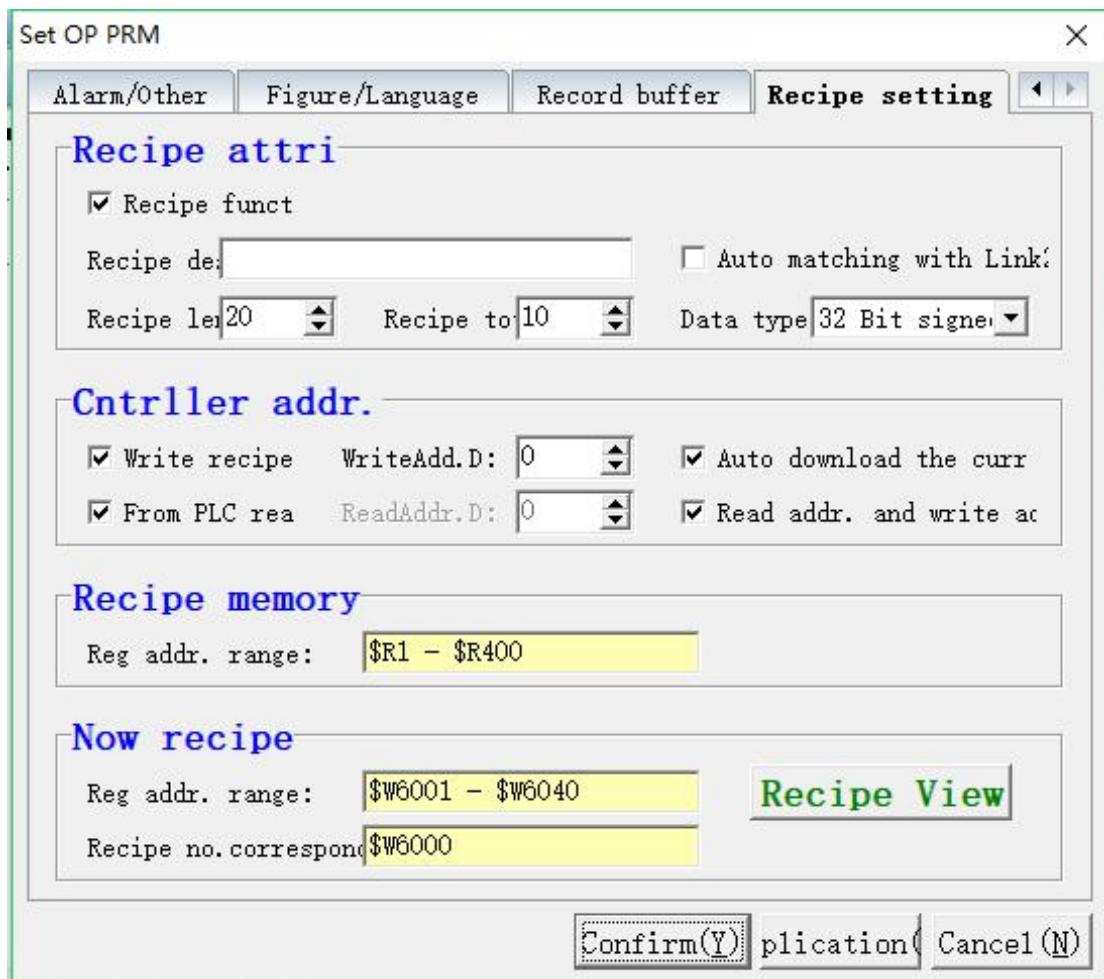
When selecting to use, when the maximum number of samples is 5,000 times, the man machine stops sampling. When not selected, it means that the original 1st record will be removed from the record buffer when 5001 samples are read.

➤Record interval

The record interval is triggered by HMI, the unit of sampling cycle is second.

For example, $60 \times 1 = 60\text{s}$ (1 minute)

Recipe setting



When you select the recipe function, you can use the recipe data list component to quickly find the recipe you have set.

➤ Recipe attribute

Recipe function use: Check this function to indicate the use of the recipe function.

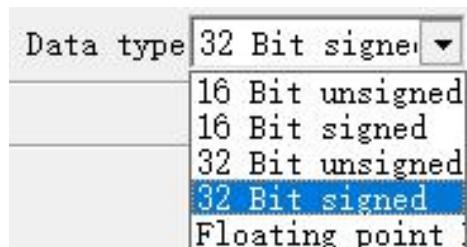
Recipe Description: A brief description of the function and function of this recipe.

Recipe length: Set the number of recipe materials.

Total number of recipes: Set the total number of recipes, that is, the total number of recipes with the same materials and different dosages.

Automatic matching with Link2 scanner: Check this function to match the recipe data with the Link2 scanner scan code that communicates with the screen.

Data category: Set the data type to 16-bit or 32-bit or floating point number.



➤Controller address

Write recipe to PLC: Set whether to write the recipe data to the PLC. Check this function to set the PL address to be written. Check this box to set whether to automatically download the current recipe when booting.

Read recipe from PLC: Set whether to read recipe data from PLC. Checking this function requires setting the register address to be read from the PLC. Check this function to set whether the read address is the same as the write address.

➤Recipe memory

After the formula length and the total number of recipes are set, the system will automatically calculate the number of registers and addresses occupied by the formula, which are displayed in the edit box.

➤Current formula

Displays the register address range occupied by the currently used recipe and the register corresponding to the recipe number.

➤ Recipe data view

The screenshot shows a software window titled "Recipe data view". At the top, there are three tabs: "Recipe export", "Recipe import", and "Recipe replication". The "Recipe replication" tab is selected, displaying two dropdown menus: "Source recipe [1]" and "Target recipe [2]". Below these dropdowns is a button labeled "Start copy". The main area is a grid table with columns labeled "RECIPE:1" through "RECIPE:6". The rows contain data entries such as \$W:6001, \$R1, 111, \$R21, 666, etc. A vertical scroll bar is visible on the right side of the grid.

| | RECIPE:1 | RECIPE:2 | RECIPE:3 | RECIPE:4 | RECIPE:5 | RECIPE:6 |
|----------|------------|------------|------------|----------|----------|----------|
| \$W:6001 | \$R1 111 | \$R21 666 | \$R41 100 | \$R61 0 | \$R81 0 | \$R101 0 |
| \$W:6003 | \$R2 222 | \$R22 777 | \$R42 110 | \$R62 0 | \$R82 0 | \$R102 0 |
| \$W:6005 | \$R3 333 | \$R23 888 | \$R43 120 | \$R63 0 | \$R83 0 | \$R103 0 |
| \$W:6007 | \$R4 444 | \$R24 999 | \$R44 130 | \$R64 0 | \$R84 0 | \$R104 0 |
| \$W:6009 | \$R5 555 | \$R25 1010 | \$R45 140 | \$R65 0 | \$R85 0 | \$R105 0 |
| \$W:6011 | \$R6 666 | \$R26 1111 | \$R46 150 | \$R66 0 | \$R86 0 | \$R106 0 |
| \$W:6013 | \$R7 777 | \$R27 1212 | \$R47 160 | \$R67 0 | \$R87 0 | \$R107 0 |
| \$W:6015 | \$R8 888 | \$R28 1313 | \$R48 170 | \$R68 0 | \$R88 0 | \$R108 0 |
| \$W:6017 | \$R9 999 | \$R29 1414 | \$R49 3333 | \$R69 0 | \$R89 0 | \$R109 0 |
| \$W:6019 | \$R10 1010 | \$R30 1515 | \$R50 0 | \$R70 0 | \$R90 0 | \$R110 0 |
| \$W:6021 | \$R11 1111 | \$R31 1616 | \$R51 0 | \$R71 0 | \$R91 0 | \$R111 0 |
| \$W:6023 | \$R12 1212 | \$R32 2166 | \$R52 0 | \$R72 0 | \$R92 0 | \$R112 0 |
| \$W:6025 | \$R13 1313 | \$R33 22 | \$R53 0 | \$R73 0 | \$R93 0 | \$R113 0 |
| \$W:6027 | \$R14 1414 | \$R34 33 | \$R54 0 | \$R74 0 | \$R94 0 | \$R114 0 |
| \$W:6029 | \$R15 1515 | \$R35 44 | \$R55 0 | \$R75 0 | \$R95 0 | \$R115 0 |
| \$W:6031 | \$R16 1616 | \$R36 55 | \$R56 0 | \$R76 0 | \$R96 0 | \$R116 0 |
| \$W:6033 | \$R17 222 | \$R37 66 | \$R57 0 | \$R77 0 | \$R97 0 | \$R117 0 |

Recipe export: Export existing recipe data

Recipe import: Import existing recipe data into the project.

Recipe data copy: Copy existing recipe data to the specified recipe.

IV Special Registers

1) Internal Cache Area

Word access: LWn (n:

0~8255). Bit access:

LBn (n: 0~4095).

HMI provides 9000 internal power-off to keep the internal buffer area; LW0~LW8199 is the (R/W) read/write register, where LW0~LW5099 is the user readable and writable register, and LW6000~LW8199 is the system read register. LW8200~ LW8999 are (R) read-only registers.

2) Read-only register code

| Auxiliary register list | |
|----------------------------|--|
| Register | Function |
| LW6000 | Recipe serial number register |
| LW6000...LW8 000 | Current recipe memory address |
| LW8001 | [bit0] recipe download indicator ,[bit1]recipe upload indicator |
| LW8002...LW8 026 | Save name of current recipe |
| LW8027...LW8 032 | Save date of current recipe(including hour:minute. second. year. month. day) |
| LW8035 | Recipe auto save tag |
| LW8036 | |
| LW8037 | Recipe auto save times <30 |
| LW8095 | Virtual date , set the offset days |
| LW8096 | Virtual date, offset year |
| LW8097 | Virtual date, offset month |
| LW8098 | Virtual date, offset day |
| LW8100..LW81 04 | Rank given No.1 data name |
| LW8105 | Rank given No.1 function |
| LW8106 | Rank given No.1 compensation value |
| LW8107 | Rank given No.1 interval |

| | |
|---------------------|------------------------------------|
| LW8108 | Rank given No.1 given address |
| LW8109 | Rank given No.1 given next time |
| LW8110 | Rank given No.1 current position |
| LW8111 | Rank given No.1 amount of data |
| LW8112..\$W81 19 | Rank given No.1 start time |
| | |
| LW8120..LW81 24 | Rank given No.2 data name |
| | |
| LW8125 | Rank given No.2 function |
| LW8126 | Rank given No.2 compensation value |
| LW8127 | Rank given No.2 interval |
| LW8128 | Rank given No.2 given address |
| LW8129 | Rank given No.2 given next time |
| LW8130 | Rank given No.2 current position |
| LW8131 | Rank given No.2 amount of data |
| LW8132..LW81 39 | Rank given No.2 start time |
| | |
| LW8140.LW81 44 | Rank given No.3 data name |
| LW8145 | Rank given No.3 function |
| LW8146 | Rank given No.3 compensation value |
| LW8147 | Rank given No.3 interval |
| LW8148 | Rank given No.3 given address |

| | |
|--------------------|------------------------------------|
| LW8149 | Rank given No.3 given next time |
| LW8150 | Rank given No.3 current position |
| LW8151 | Rank given No.3 amount of data |
| LW8152..LW81 59 | Rank given No.3 start time |
| | |
| LW8160..LW81 64 | Rank given No.4 data name |
| LW8165 | Rank given No.4 function |
| LW8166 | Rank given No.4 compensation value |
| LW8167 | Rank given No.4 interval |
| LW8168 | Rank given No.4 given address |
| LW8169 | Rank given No.4 given next time |
| LW8170 | Rank given No.4 current position |
| LW8171 | Rank given No.4 amount of data |
| LW8172..LW81 79 | Rank given No.4 start time |
| | |
| LW8180..LW81 84 | Rank given No.5 data name |
| LW8185 | Rank given No.5 function |
| LW8186 | Rank given No.5 compensation value |
| LW8187 | Rank given No.5 interval |
| LW8188 | Rank given No.5 given address |
| LW8189 | Rank given No.5 given next time |
| LW8190 | Rank given No.5 current position |
| LW8191 | Rank given No.5 amount of data |

| | |
|--------------------|---|
| LW8192..LW81 99 | Rank given No.5 start time |
| | |
| LW8200 | System language |
| LW8201 | Buzzer duration |
| LW8202 | Buzzer alarm |
| LW8203 | Screen rotation |
| LW8204 | Backlight time |
| LW8205 | Buzzer function |
| LW8206 | Multiply devices communication interval |
| LW8207 | Ethernet function |
| LW8208 | Update hw6 from long distance |
| LW8209..LW82 12 | IP address |
| LW8213..LW82 16 | Subnet mask |
| LW8217..LW82 20 | Gateway |
| LW8221..LW82 26 | MAC address |
| LW8227..LW82 36 | ID or received ID set by CAN |
| LW8237..LW82 39 | Hour. minute. Second |
| LW8240..LW82 43 | Year. month. day. week |
| | |
| LW8244 | BMOV instruction A1 index register |

| | |
|--------|--|
| LW8245 | BMOV instruction A2 index register |
| | |
| LW8246 | Link1 communication timeout counter (master station) |
| LW8247 | Link2 communication timeout counter (master station) |
| LW8248 | Link1 communication succeed counter |
| LW8249 | Link2 communication succeed counter (master station) |
| | |
| LW8250 | Random number per second (0~10000) |
| LW8251 | Random number per second (0~10000) |
| | |
| LW8253 | System boot time (minute) |
| LW8254 | Lock control set by data/Buffer backup times |
| LW8255 | Special function/Alarm backup times |
| LW8256 | Free memory monitoring (KB) |
| | |
| LW8260 | Audio output power (0%~100%) |
| LW8261 | backlight switch (LW8261=0[automatically controlled by system],=1[forced on],=2[forced off]) |
| | |
| LW8263 | extended IO mode |
| | |
| LW8264 | extended I read status |
| LW8265 | Extended O Control Output |

| | |
|--------|--|
| | |
| LW8270 | numeric keypad. Number key font. Reduction ratio (0.1~0.9) |
| LW8271 | numeric keypad. Function key font. Reduction ratio (0.1~0.9) |
| LW8272 | text keyboard. Full button font. Reduce the proportion (0.1~0.9) |
| | |
| LB8000 | recipe data download to U disk |
| LB8001 | recipe data upload by U disk |
| LB8002 | alarm database download to U disk |
| LB8003 | alarm database uploaded by U disk |
| B8004 | Record area database downloaded to U disk |
| LB8005 | record area database uploaded by U disk |
| LB8008 | U disk upload and download prompt information is prohibited |
| LB8009 | database automatic backup to ROM / U disk / SD card failure prompt prohibit |
| LB8010 | U disk access status monitoring |
| LB8011 | U disk access automatically open USB screen is prohibited |
| LB8018 | TCP Client connection status monitoring |
| LB8019 | TCP Server connection status monitoring |
| LB8020 | Cursor hidden (Initial macro: SETB LB8020 is valid) |
| LB8035 | TXD Send data followed by CRC16 check |

| | |
|--------|--|
| LB8036 | <p>RXD Receive data completion CRC16 check, correct check LB8037[ON] Error check LB8037[OFF]</p> |
|--------|--|

Appendix MT series supported PLC

I Porcheson PS series

1) Software setting

| Parameter | Suggested settings |
|---------------|--------------------|
| PLC type | PORCHESON PS Slave |
| COM port | RS232 |
| Data bit | 8 |
| Stop bit | 1 |
| Check bit | even |
| Baud rate | 57600 |
| Controller ID | 1 |

2) Operational address

| Word Devices | Address Range | Size | Type Code | Int. Addr. | Int. Aux. Addr. |
|--------------|----------------|------|-----------|------------|-----------------|
| Dn | n: 0-2199 | W | 8 | n | 0 |
| Dn | n: 10000-10429 | W | 9 | n | 0 |
| Tn | n: 0-299 | W | 5 | n | 0 |
| Cn | n: 0-99 | W | 6 | n | 0 |

| Bit Devices | Address Range | Type Code | Int. Addr. | Int. Aux. Addr. | |
|-------------|-----------------|-----------|------------|-----------------|---|
| Mn | n: 0-2099; | B8 | 0C0H | n | 0 |
| Xn | n: octal 0-377; | B8 | 0C3H | n | 0 |
| Yn | n: octal 0-377; | B8 | 0C4H | n | 0 |
| Tn | n: 0-299; | B8 | 0C5H | n | 0 |
| Cn | n: 0-99; | B8 | 0C6H | n | 0 |

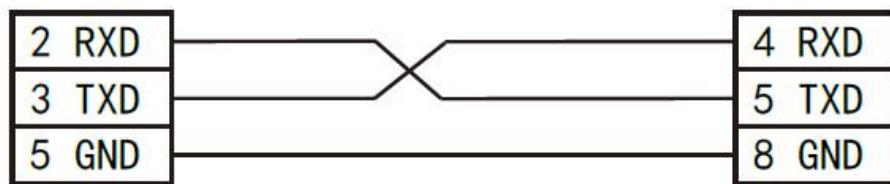
3) MT(COM1)-PS wring :



MT 9-pin D type female



PS 15-pin D type female



II MITSUBISHI FX Series

1) Software setting

| Parameter | Suggested settings |
|---------------|----------------------|
| PLC type | Mitsubishi Fx Series |
| COM port | |
| Data bit | 7 |
| Stop bit | 1 |
| Check bit | even |
| Baud rate | 9600 |
| Controller ID | 0 |

2) Operational address

| Word Devices | Address Range | Size | Type Code | Int. Addr. | Int. Aux. Addr. |
|--------------|---------------|------|-----------|------------|-----------------|
| Dn | n: 0-7999 | W | 8 | n | 0 |
| Dn | n: 8000-8255 | W | 9 | n | 0 |
| Tn | n: 0-255 | W | 5 | n | 0 |
| Cn | n: 0-199 | W | 6 | n | 0 |
| Cn | n: 200-255 | DW | 7 | n | 0 |

| Bit Devices | Address Range | Type Code | Int. Addr. | Int. Aux. Addr. | |
|-------------|-----------------|-----------|------------|-----------------|---|
| Mn | n: 0-3071; | B8 | 0COH | n | 0 |
| Mn | n: 8000-8255; | B8 | 0C1H | n | 0 |
| Xn | n: octal 0-377; | B8 | 0C3H | n | 0 |
| Yn | n: octal 0-377; | B8 | 0C4H | n | 0 |
| Tn | n: 0-255; | B8 | 0C5H | n | 0 |
| Cn | n: 0-255; | B8 | 0C6H | n | 0 |

3) MT(COM1)-Mitsubishi Fx wiring

MT 9-pin D type female

Fx 8-pin female



| | |
|---|-----|
| 2 | RXD |
| 3 | TXD |
| 5 | GND |

| Pin number | Signal | Description |
|------------|--------|---------------------------|
| 1 | RXD- | Receive - |
| 2 | RXD+ | Receive + |
| 3 | GND | Ground |
| 4 | TXD- | Transmit - |
| 5 | +5V | External power supply +5V |
| 6 | CCS | Direction control wire |
| 7 | TXD+ | Transmit + |
| 8 | NC | Not connected |

III Omron C Series

1) Software setting

| Parameter | Suggested settings |
|---------------|-----------------------------|
| PLC type | Omron C/CPM/CP/CS/CJ Series |
| COM port | RS232 |
| Data bit | 7 |
| Stop bit | 2 |
| Check bit | even |
| Baud rate | 9600 |
| Controller ID | 0 |

2) Operational address

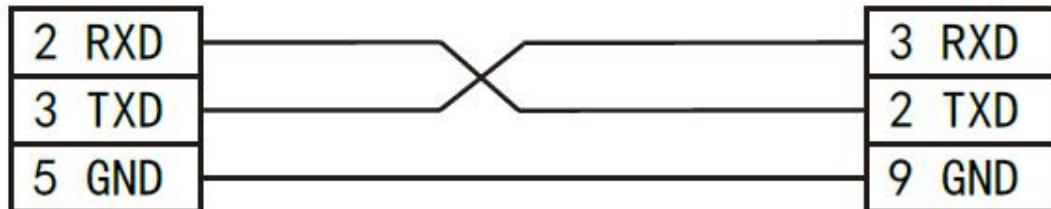
| Word Devices | Address Range | Size | Type Code | Int. Addr. | Int. Aux. Addr. |
|--------------|-------------------------------|------|-----------|------------|-----------------|
| DMn | n: 0-6655 | W | 5 | n | 0 |
| TCn | n: 0-511 | W | 4 | n | 0 |
| Bit Devices | Address Range | | Type Code | Int. Addr. | Int. Aux. Addr. |
| IRnb | n: 0-511; b=00-15; <u>BB0</u> | | 0C0H | n | b |
| HRnb | n: 0-99; b=00-15; <u>BB0</u> | | 0C1H | n | b |
| TCn | n: 0-511 | | 0C4H | n | 0 |

3) MT(COM1)- Omron CPM/CQM wiring

MT 9-pin D type female



CPM/CQM 9-pin D type female



IV Siemens S7-200 Series

1) Software setting (Need to customize the COM1 port to 485 port)

| Parameter | Suggested settings |
|---------------|-----------------------|
| PLC type | Siemens S7-200 Series |
| COM port | RS485 |
| Data bit | 8 |
| Stop bit | 1 |
| Check bit | even |
| Baud rate | 9600 |
| Controller ID | 2 |

2) Operational address

| Word Devices | Address Range | Size | Type Code | Int. Addr. | Int. Aux. Addr. |
|--------------|-------------------|------------|-----------|------------|-----------------|
| VWn | n: 0-5119 | B | 8 | n | 0 |
| Tn | n: 0-255 | W | 12 | n | 0 |
| Cn | n: 0-255 | W | 13 | n | 0 |
| Bit Devices | Address Range | | Type Code | Int. Addr. | Int. Aux. Addr. |
| SMn.b | n: 0-193; b: 0-7; | <u>BB0</u> | 0C3H | n | b |
| In.b | n: 0-7; b: 0-7; | <u>BB0</u> | 0C0H | n | b |
| Qn.b | n: 0-7; b: 0-7; | <u>BB0</u> | 0C1H | n | b |
| Tn | n: 0-255 | | 0C6H | n | 0 |
| Cn | n: 0-255 | | 0C7H | n | 0 |

3) MT(COM 2)- Siemens S7-200 wiring

MT 9-pin D type female



S7-200 9-pin circular female

