# Report

1. Theoretical Justification: Accelerating DDPM with DIP-based Initial Priors

## 解釋:

該方法使用 DIP 生成一開始的去噪圖像,將其作為 DDPM 的起點。 利用 DIP 中 CNN 的內在結構快速捕捉高層次的圖像結構,並使用這些來加速 DDPM 的收斂。

### 結合 DDPM 和 DIP 的優勢:

#### DDPM:

- 透過反向步驟從噪聲中生成較好的圖像
- 學習原圖的分佈
- 提供了很好的生成能力,捕捉細節並生成更逼真的輸出

#### DIP

- 不需大量訓練數據(簡單)
- 利用 CNN 結構施加自然圖像先驗
- 快速捕捉圖像的高層次結構
- 不會過度擬合噪聲,提供快速有效的去噪機制

通過兩者優勢, Accelerating DDPM with DIP-based Initial Priors 利用 DIP 的快速去噪提供 DDPM 良好的起點,以減少計算負擔並加速整體去噪過程。

### 設計選擇和假設:

- 1. 使用 DIP 作為初始先驗
  - 設計選擇:使用 DIP 生成原始的去噪圖像,然後再應用 DDPM。
  - 假設:由 DIP 生成的初始先驗將足夠接近乾淨圖像,使得 DDPM 需要更少的 iteration 次數去細化圖像,以此達到高質量
- 2. 修改 DDPM 訓練
  - 設計選擇:修改 DDPM 訓練過程,使從 DIP 輸出的圖像作為起點(而非純噪聲)
  - 假設:從信息豐富的先驗(DIP 輸出)開始,將減少 DDPM 收斂所需的 擴散步驟數。
- 3. DIP 訓練時長的實驗:

- 設計選擇:實驗不同 DIP 的訓練時長,以便平衡捕捉有意義的圖像先驗和 避免過度擬合噪聲之間的取捨。
- 假設:存在最佳訓練時長,能夠在計算效率和初始先驗質量之間提供最佳 平衡。

## 潛在好處:

- 1. 加速收斂速度: DIP 所生成的初始先驗為 DDPM 提供了一個良好起點,可能有效減少收斂所需的擴散步驟數。而更快的收斂意味著可以減少了計算成本和時間
- 2. 靈活、穩健性: 該方法可應用於各種圖像處理任務(如去噪、超分辨率、修復), 因為 DIP 和 DDPM 都具有靈活性
- 3. 提高圖像質量: DIP 階段確保初始圖像捕捉到重要的結構,DDPM 可以進一步 細化以生成更高質量的輸出

## 潛在限制:

- 1. 實施的複雜性: 因為同時實現 DIP 跟 DDPM,需要更複雜的設計,同時也需要 更多實驗去檢驗設計
- 2. 依賴於 DDPM 訓練數據: DIP 不需 dataset,但 DDPM 依賴於大量 data 學習 圖像分佈,也因此整體方法的有效性依賴於 DDPM 訓練數據的質量和數量
- 3. 推理時間:如上面潛在好處的(1)中所述,可能減少擴散步驟數,但兩階段過程(先 DIP、後 DDPM)可能還是會比單獨使用一個模型更慢

## 比較分析

### DIP+DDPM vs 單獨使用 DDPM 相比:

好處: DIP 提供的更好初始猜測可以加速收斂速度,並且因為 DIP 階段有效捕捉高層次結構,可能可以產生更高質量的圖像。

限制:增加了複雜性,並且可能依賴於大量 data。

## DIP+DDPM vs 單獨使用 DIP 相比:

好處: DDPM 細化由 DIP 生成的初始去噪圖像,提高圖像質量,利用 DDPM 的 生成能力來增強真實感。

限制:結合方法可能需要比單獨使用 DIP 需要更多的計算資源和時間,因為 DIP 本身的優勢在於簡單和不需要訓練。

### 2. Experimental Verification

## 實驗設置

我們以 CIFAR-10 dataset 進行實驗,並且透過 PSNR、SSIM 來評估圖像的質量

```
def prepare cifar10 dataset(batch size):
    transform = transforms.Compose([
        transforms.ToTensor()
        transforms.Normalize((0.5, 0.5, 0.5), (0.5, 0.5, 0.5))
    train_dataset = CIFAR10(root='./data', train=True, download=True, transform=transform)
   test\_dataset = CIFAR10(root='./data', \ train=False, \ download=True, \ transform=transform)
    train_loader = DataLoader(train_dataset, batch_size=batch_size, shuffle=True)
   test_loader = DataLoader(test_dataset, batch_size=batch_size, shuffle=False)
   return train_loader, test_loader
# DDPM Block
class DDPMBlock(nn.Module):
   nn.ReLU()
           nn.Conv2d(channels, channels, kernel_size=3, padding=1),
           nn.Dropout(p=0.2)
        self.sigma_schedule = nn.Parameter(torch.tensor(noise_schedule), requires_grad=False)
   def forward(self, x, t):
    sigma_t = self.sigma_schedule[t]
    noise = torch.randn_like(x) * sigma_t
        return x + noise + self.net(x)
# DDPM Model
class DDPM(nn.Module):
   def __init__(self, num_blocks, channels, noise_schedule):
       super(DDPM, self).__init__()
self.blocks = nn.ModuleList([DDPMBlock(channels, noise_schedule) for _ in range(num_blocks)])
   def forward(self, x, t):
    for block in self.blocks:
           x = block(x, t)
       return x
# Simplified DIP model using nn.Sequential
class DIP(nn.Module):
    def __init__(self):
         super(DIP, self).__init__()
self.model = nn.Sequential(
             nn.Linear(3 * 32 * 32, 1024),
              nn.LeakvReLU().
              nn.Linear(1024. 3 * 32 * 32).
              nn.Sigmoid()
    def forward(self, x):
         x = x.view(-1. 3 * 32 * 32)
         x = self.model(x)
         x = x.view(-1, 3, 32, 32)
```

## 定量評估

return x

實驗結果

PNSR 和 SSIM: 在 5 個 epoch 的訓練下, DIP+PPDM 和 DDPM 都顯示逐步提升的 趨勢而且驗證也很穩定,說明模型訓練良好

比較結果: DIP+PPDM 和 DDPM 相比, DIP+PPDM 在 PSNR 和 SSIM 表現上提升較為明顯,但 DDPM 從一開始到最後的數值較高,可能是因為構造較簡單,所以在訓練時適應性更好

### 定性評估

透過視覺化展示生成的圖片,可以發現 DIP+PPDM 在生成的圖像在細節跟全局一

## 致性都有提升

Epoch [1/5], Mean Loss: 0.0294, Mean PSNR: 23.43, Mean SSIM: 0.8280 Epoch [5/5], Mean Loss: 0.0037, Mean PSNR: 30.45, Mean SSIM: 0.9364 Original Generated (DDPM+DIP) - Epoch 5









(因為此圖顏色較混雜,單看背景會比較明顯)

## 實驗數據

#### **DIP+PPDM**

======I am training DDPM+DIP====== Epoch [1/5], Mean Loss: 0.0294, Mean PSNR: 23.43, Mean SSIM: 0.8280 Epoch [2/5], Mean Loss: 0.0064, Mean PSNR: 28.10, Mean SSIM: 0.9085 Epoch [3/5], Mean Loss: 0.0047, Mean PSNR: 29.41, Mean SSIM: 0.9252 Epoch [4/5], Mean Loss: 0.0041, Mean PSNR: 30.05, Mean SSIM: 0.9323

Epoch [5/5], Mean Loss: 0.0037, Mean PSNR: 30.45, Mean SSIM: 0.9364

======I am testing DDPM+DIP=======

Validation Mean PSNR: 31.07, Mean SSIM: 0.9417

### DIP only

======I am training DDPM only======

Epoch [1/5], Mean Loss: 0.0027, Mean PSNR: 31.74, Mean SSIM: 0.9458 Epoch [2/5], Mean Loss: 0.0022, Mean PSNR: 32.57, Mean SSIM: 0.9528 Epoch [3/5], Mean Loss: 0.0021, Mean PSNR: 32.77, Mean SSIM: 0.9545 Epoch [4/5], Mean Loss: 0.0021, Mean PSNR: 32.84, Mean SSIM: 0.9553 Epoch [5/5], Mean Loss: 0.0021, Mean PSNR: 32.89, Mean SSIM: 0.9558

======I am testing DDPM only=======

Validation Mean PSNR: 33.17, Mean SSIM: 0.9580

## 3. Ablation Studies and Analysis

消融研究設置: 為研究不同組件或超參數設置隊性能影響,進行以下幾種實驗:

## 噪聲水平

#### 設置

```
def noise_level_experiment(ddpm, dip, train_loader, test_loader, noise_levels):
    results = []
    for noise level in noise levels:
       print(f"=======Noise Level: {noise_level}=======")
         # Adjust noise level in DDPM
        \label{eq:ddpm} $$ = DDPM(num\_blocks=3, channels=3, noise\_schedule=np.linspace(noise\_level, 0.1, 1000))$$ $$
        train_combined_model_ddpm_dip(ddpm, dip, train_loader, num_epochs=3, 1r=0.0001)
        mean_psnr, mean_ssim = validate_model(ddpm, dip, test_loader)
        results.append((noise_level, mean_psnr, mean_ssim))
```

### 實驗結果

```
Epoch [1/3], Mean Loss: 0.0179, Mean PSNR: 25.44, Mean SSIM: 0.8850
Epoch [2/3], Mean Loss: 0.0027, Mean PSNR: 32.18, Mean SSIM: 0.9662
Epoch [3/3], Mean Loss: 0.0016, Mean PSNR: 34.37, Mean SSIM: 0.9797
Validation Mean PSNR: 36.26, Mean SSIM: 0.9865
======Noise Level: 0.05=======

Epoch [1/3], Mean Loss: 0.0205, Mean PSNR: 23.32, Mean SSIM: 0.7900
Epoch [2/3], Mean Loss: 0.0097, Mean PSNR: 26.21, Mean SSIM: 0.8603
Epoch [3/3], Mean Loss: 0.0081, Mean PSNR: 26.99, Mean SSIM: 0.8750
Validation Mean PSNR: 27.39, Mean SSIM: 0.8816
=======Noise Level: 0.1=======

Epoch [1/3], Mean Loss: 0.0524, Mean PSNR: 19.13, Mean SSIM: 0.6588
Epoch [2/3], Mean Loss: 0.0323, Mean PSNR: 20.95, Mean SSIM: 0.7025
Epoch [3/3], Mean Loss: 0.0276, Mean PSNR: 21.62, Mean SSIM: 0.7235
Validation Mean PSNR: 22.02, Mean SSIM: 0.7371
```

Noise Level Experiment Results: [(0.01, 36.264279711114675, 0.9865010433895572), (0.05, 27. 385407429371668, 0.8815636585472496), (0.1, 22.022560449740656, 0.7370819794903894)] 結論: 可以看出在噪聲越小,生成圖像的細節會更清晰,但過低的噪聲水平可能會讓模型欠擬合,而噪聲越高能生成更多的細節,但圖像質量卻會下降

#### 去噪計畫

### 設置

```
def denoising_steps_experiment(ddpm, dip, train_loader, test_loader, denoising_steps):
    results = []
    for steps in denoising_steps:
        print(f"=======Denoising Steps: {steps}=======")
        # Adjust denoising steps in DDPM
        ddpm = DDPM(num_blocks=3, channels=3, noise_schedule=np.linspace(0.01, 0.1, steps))
        train_combined_model_ddpm_dip(ddpm, dip, train_loader, num_epochs=3, lr=0.0001)
        mean_psnr, mean_ssim = validate_model(ddpm, dip, test_loader)
        results.append((steps, mean_psnr, mean_ssim))
    return results
```

Epoch [3/3], Mean Loss: 0.0069, Mean PSNR: 27.75, Mean SSIM: 0.8933

Validation Mean PSNR: 28.92, Mean SSIM: 0.9120

=====Denoising Steps: 20======

Epoch [1/3], Mean Loss: 0.0152, Mean PSNR: 24.95, Mean SSIM: 0.8464 Epoch [2/3], Mean Loss: 0.0057, Mean PSNR: 28.59, Mean SSIM: 0.9119 Epoch [3/3], Mean Loss: 0.0045, Mean PSNR: 29.57, Mean SSIM: 0.9238

Validation Mean PSNR: 30.12, Mean SSIM: 0.9289

Denoising Steps Experiment Results: [(5, 27.520944448736877, 0.8797296862693349), (10, 28.9 15344831497414, 0.9119954363555666), (20, 30.116753341364934, 0.9289215529800221)]

結論: 當去噪步數越大時,模型的 PSNR 和 SSIM 越大,在 Denoising Steps=10 時,成長的幅度最顯著,到了 20 時,雖然生成圖像質量有所提升,但是增加幅度就沒有那麼高,而且會增加訓練時間

## 學習率

## 設置

```
def learning_rate_experiment(ddpm, dip, train_loader, test_loader, learning_rates):
    results = []
    for lr in learning_rates:
        print(f"========Learning_Rate: {lr}======")
        train_combined_model_ddpm_dip(ddpm, dip, train_loader, num_epochs=3, lr=lr)
        mean_psnr, mean_ssim = validate_model(ddpm, dip, test_loader)
        results.append((lr, mean_psnr, mean_ssim))
    return_results
```

## 實驗結果

======Learning Rate: 0.0001=======

Epoch [1/3], Mean Loss: 0.0023, Mean PSNR: 32.64, Mean SSIM: 0.9559

Epoch [2/3], Mean Loss: 0.0022, Mean PSNR: 32.68, Mean SSIM: 0.9563

Epoch [3/3], Mean Loss: 0.0022, Mean PSNR: 32.71, Mean SSIM: 0.9566

Validation Mean PSNR: 33.03, Mean SSIM: 0.9591

======Learning Rate: 1e-05======

Epoch [1/3], Mean Loss: 0.0022, Mean PSNR: 32.72, Mean SSIM: 0.9567 Epoch [2/3], Mean Loss: 0.0022, Mean PSNR: 32.72, Mean SSIM: 0.9567

Epoch [3/3], Mean Loss: 0.0022, Mean PSNR: 32.73, Mean SSIM: 0.9568

Validation Mean PSNR: 33.02, Mean SSIM: 0.9592

Learning Rate Experiment Results: [(0.0001, 33.03078034479308, 0.9591380760168574), (1e-05, 33.02404811010825, 0.9592050803694755)]

結論:學習率的調整對於數值來說沒有明顯差異,不過仍可以看出,越小的學習率,會使的生成的圖像更穩定(前後數值差異不大)

## 批量大小

## 設置

```
def batch_size_experiment(dip, ddpm, batch_sizes):
    results = []
    for batch_size in batch_sizes:
        print(f"=======Batch Size: {batch_size}=======")
        train_loader, test_loader = prepare_cifar10_dataset(batch_size)
        # Train_DDPM + DIP model
        noise_schedule = np.linspace(0.01, 0.1, 1000)
        ddpm = DDPM(num_blocks=3, channels=3, noise_schedule=noise_schedule)
        print("========= lam training DDPM+DIP=======")
        train_combined_model_ddpm_dip(ddpm, dip, train_loader, num_epochs=3, lr=0.001)
        # Validate model on test data
        print("=======I am testing DDPM+DIP========")
        mean_psnr_ddpm_dip, mean_ssim_ddpm_dip = validate_model(ddpm, dip, test_loader)
        results.append((batch_size, mean_psnr_ddpm_dip, mean_ssim_ddpm_dip))
    return results
```

## 實驗結果

```
=====Batch Size: 32=====
Files already downloaded and verified
Files already downloaded and verified
======I am training DDPM+DIP======
Epoch [1/3], Mean Loss: 0.0035, Mean PSNR: 31.30, Mean SSIM: 0.9409
Epoch [2/3], Mean Loss: 0.0024, Mean PSNR: 32.38, Mean SSIM: 0.9530
Epoch [3/3], Mean Loss: 0.0023, Mean PSNR: 32.52, Mean SSIM: 0.9545
======I am testing DDPM+DIP======
Validation Mean PSNR: 32.75, Mean SSIM: 0.9568
=====Batch Size: 64======
Files already downloaded and verified
Files already downloaded and verified
======I am training DDPM+DIP======
Epoch [1/3], Mean Loss: 0.0077, Mean PSNR: 28.85, Mean SSIM: 0.9092
Epoch [2/3], Mean Loss: 0.0028, Mean PSNR: 31.67, Mean SSIM: 0.9467
Epoch [3/3], Mean Loss: 0.0026, Mean PSNR: 32.03, Mean SSIM: 0.9500
======I am testing DDPM+DIP======
Validation Mean PSNR: 32.27, Mean SSIM: 0.9519
```

Batch Size Experiment Results: [(32, 32.75372899736111, 0.9567597546516516), (64, 32.270767 2291599, 0.9518791805407044)]

結論:可以看出較高的批次量可以得到更好的圖形質量,當 batch size=32 時,雖然質量沒那麼好,但是訓練時間較快

## 總體結論

- 1. 噪聲水平: 較低的噪聲水平可以生成更清晰的圖像,較高噪稱水平增加圖形噪聲
- 2. 去噪步數: 去噪步數為 10 時,生成質量很好而且訓練時間也相對合理

- 3. 學習率: 越小的學習率可以讓收斂速度降低,使模型質量更穩定
- 4. 批量大小: 當批量大小是 64 時,模型穩定性跟質量更好