



ANNIE WANG

GRAPHIC DESIGNER & ILLUSTRATOR



WORK EXPERIENCE

AUG 2015 -
JUNE 2016

LEAD GRAPHIC DESIGNER / ILLUSTRATOR

Branchwell Games

- Produced all the graphic components in over 4 mobile games (animated sprite sheets, user interface and video trailers)
- One of the games I designed was featured in best new games by Apple on the Canadian app store. The game also made it to the top 50 charts.

APRIL 2013 -
PRESENT

MANAGER / BARISTA

Pearl Castle Cafe

- Provide customer service including resolving customer complaints
- Interview, train and test new employees

DEC 2012 -
PRESENT

FREELANCE DESIGNER

Self-employed

- Designed a logo for a basketball team (Shooting Stars)
- Designed digital fliers (Roy Kai Kang)
- Designed teaser and promotion special posters (Pearl Castle)
- Designed business cards for a night club event organizer (Tease Ent.)
- Designed a brochure for school club (CSU)

JUNE 2012 -
DEC 2014

INTERNSHIP

I AM MADE ENTERTAINMENT

- Helped organize concert events
- Provided weekly entertainment news for company web page



EDUCATION

SEPT 2010 -
APRIL 2015

SIMON FRASER UNIVERSITY

BA in Interactive Arts & Technology (3.3 GPA)
Concentration in Design



annie.wang_@hotmail.com



British Columbia, Canada



<https://anniedesign.github.io>



SOFTWARE SKILLS

Ai

Ps

Id

Ae

Pr

Lr

Illustrator



KNOWLEDGE

Graphic Design

Layout Design

Wireframing

Typography

Logo Design

Illustration

Character Design

Mobile Game UI

Video Editing

Cinematography

Basic HTML5

Basic CSS



LANGUAGES

English

Mandarin

Basic French

Basic Japanese



GAMES



MOVIES



FOOD



HIGH TEA



BASKETBALL



SNOWBOARD



OUTDOORS