



# ANNIE WANG

GRAPHIC DESIGNER & ILLUSTRATOR



## WORK EXPERIENCE

OCT 2016 -  
NOV 2016

### VIRTUAL REALITY GUIDE

*DWOR Virtual Reality Centre*

- Greeted and guided the participants through their Virtual Reality experience

AUG 2015 -  
JUNE 2016

### LEAD GRAPHIC DESIGNER / ILLUSTRATOR

*Branchwell Games*

- Produced all the graphic components in over 4 mobile games (animated sprite sheets, user interface and video trailers)
- One of the games I designed was featured in best new games by Apple on the Canadian app store. The game also made it to the top 50 charts.

APRIL 2013 -  
PRESENT

### MANAGER / BARISTA

*Pearl Castle Cafe*

- Provide customer service including resolving customer complaints
- Interview, train and test new employees

DEC 2012 -  
PRESENT

### FREELANCE DESIGNER

*Self-employed*

- Professionally assess clients' needs and layout project timeline
- Designed logos, digital fliers, posters, business cards and school club brochure

JUNE 2012 -  
DEC 2014

### INTERNSHIP

*I AM MADE ENTERTAINMENT*

- Helped organize concert events
- Provided weekly entertainment news for company web page



## EDUCATION

SEPT 2010 -  
APRIL 2015

### SIMON FRASER UNIVERSITY

BA in Interactive Arts & Technology (3.3 GPA)  
Concentration in Design



<https://anniedesign.github.io>



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## SOFTWARE SKILLS

Ai

Ps

Id

Ae

Pr

Lr

Illustrator



## KNOWLEDGE

Graphic Design

Layout Design

Wireframing

Typography

Logo Design

Illustration

Character Design

Mobile Game UI

Video Editing

Cinematography

Basic HTML5

Basic CSS



## LANGUAGES

English

Mandarin

Basic French

Basic Japanese



GAMES



MOVIES



FOOD



HIGH TEA



BASKETBALL



SNOWBOARD



OUTDOORS