



# ANNIE WANG

graphic designer & illustrator



## WORK EXPERIENCE

JULY 2015 -  
PRESENT

### FREELANCE DESIGNER

*Self-employed*

- Professionally assess clients' needs and layout project timeline
- Designed logos, digital fliers, posters and business cards

AUG 2015 -  
JUNE 2016

### GRAPHIC DESIGNER / ILLUSTRATOR

*Branchwell Games*

- Produced all the graphic components in over 4 mobile games (animated sprite sheets, user interface and video trailers)
- One of the games I designed was featured in best new games by Apple on the Canadian app store. The game also made it to the top 50 charts.

APRIL 2013 -  
AUG 2015

### MANAGER / BARISTA

*Pearl Castle Cafe*

- Provide customer service including resolving customer complaints
- Interview, train and test new employees

JUNE 2012 -  
DEC 2014

### INTERNSHIP

*I AM MADE ENTERTAINMENT*

- Helped organize concert events
- Provided weekly entertainment news for company web page



## EDUCATION

SEPT 2010 -  
APRIL 2015

### SIMON FRASER UNIVERSITY

BA in Interactive Arts & Technology (3.3 GPA)  
Concentration in Design



<https://anniedesign.github.io>



British Columbia, Canada



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## SOFTWARE SKILLS

Ai

Ps

Id

Ae

Pr

Lr

Illustrator



## KNOWLEDGE

Graphic Design  
Layout Design  
Wireframing  
Typography  
Logo Design  
Illustration

Character Design  
Mobile Game UI  
Video Editing  
Cinematography  
Basic HTML5  
Basic CSS