ANNIE TANG

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EDUCATION

UC BERKELEY

B.A. COMPUTER & COGNITIVE SCIENCE | class of 2020

TECHNICAL GPA COURSE WORK:

3.67

- * CS61B: Data Structures & Algorithms
- * CS70: Discrete Math & Probability
- * CS61C: Machine Structures
- * CS170: Efficient Algorithms (Sp18)
- * EE16A: Designing Information Systems
- * Data100: Techniques of Data Science
- * Math54: Linear Algebra & Differential Eqns
- * Stat140: Data Science & Probability (Sp18)

TECHNICAL SKILLS:

* Python, Java, C, Swift, Numpy, SQL, HTML/CSS, Jupyter Notebook, Pandas

EXPERIENCE

UC BERKELEY

CS61A TEACHING ASSISTANT

EECS DEPT.

- * Teaching 35+ students twice a week in problem-based, hands-on discussion & lab.
- Fall 2017 present
- * Guest lectured for 400 students about Python fundamentals (REPL) and SQL queries.

INFINERA

SUMMER INTERNSHIP

INTERNSHIP

- Developed 2 Excel Macros to automate data extraction and formatting processes.
- Summer 2016
- Transformed a two-day procedure into a 30 minutes task for the Finance Department.
- Communicated between Finance and Engineering depts to ensure relevancy of work.

PROJECTS

SWIFT 3.0

MDB SOCIALS | tinyurl.com/mdb-socials

FULL STACK

Fall 2017

- Integrated Google's Firebase API to create a dynamic social events app.
- Built in user creation/authentication, database calls, and image storage functionalities.
- Technologies used: Xcode and Swift for iOS

ADOBE CC

BEARWALKS | tinyurl.com/bearwalks

FRONTEND Spring 2017

- Designed the UI for a high-fidelity mobile app prototype after conducting extensive UX research (market analysis, scenario mapping, etc.)
- Awarded "one of the best prototypes" by Berkeley Innovation
- Showcased work in annual creator galleries at UC Berkeley
- Technologies used: Adobe Experience, Photoshop, Illustrator

JAVA

RELATIONAL DATABASE MANAGEMENT SYSTEM | (private repo)

BACKEND

Designed the API for a relational database management system (like SQL) from scratch

Spring 2017

- Implemented backend for user query data retrieval, such as: merging tables, filtering rows, computing various data types, and loading/printing/creating data tables.
- Unit tested project with JUnit to ensure bug-free experience for user
- Technologies used: IntelliJ, Java, Junit/JTest

INVOLVEMENTS

UC BERKELEY

DIRECTOR OF ENGINEERING, office of adnan hemani

STUDENT GOV'T

Fall 2017 – present

- Serving as a liaison for the student body, engineering dept, and office of Adnan Hemani.
- Leading a team of 3 engineering interns as a product manager to consolidate campus resources on an accessible web platform for the student body.

UC BERKELEY

IOS MOBILE DEVELOPER, mobile developers of berkeley

MOBILE DEV

- Fall 2017 present
- Creating an iOS mobile app every week using Swift 3.0 and Xcode with differing emphasis on various programming paradigms and functionalities
- Developing a social, music-sharing/discovery app with a team of 3 iOS developers.