# **ANNIE TANG**

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#### **EDUCATION**

#### UC BERKELEY

#### B.A. COMPUTER & COGNITIVE SCIENCE | CLASS OF 2020

## TECHNICAL GPA

### GPA **COURSE WORK:**

3.67

- \* CS61B: Data Structures & Algorithms
- \* CS70: Discrete Math & Probability
- \* CS61C: Machine Structures
- \* EE16A: Designing Information Systems
- \* Data100: Techniques of Data Science
- \* Math54: Linear Algebra & Differential Eqns

#### TECHNICAL SKILLS:

\* Python, Java, C, Swift, Numpy, SQL, HTML/CSS, Pandas

#### **EXPERIENCE**

#### UC BERKELEY

#### CS61A TEACHING ASSISTANT

Fall 2017 – present

EECS DEPT.

- $* \quad \text{Teaching 35+ students twice a week in problem-based, hands-on discussion \& lab.} \\$
- \* Provides mini-lectures and conceptual support for students during office hours.
- \* Working to improve course infrastructure/software
- \* Guest lectured SQL Aggregation and Python fundamentals.

#### INFINERA

#### SOFTWARE ENGINEER INTERNSHIP

INTERNSHIP Summer 2016 \* Developed 2 Excel Macros to automate data extraction and formatting process for the Finance department to increase workflow efficiency

#### **PROJECTS**

## ADOBE CC

## BEARWALKS | tinyurl.com/bearwalks

FRONTEND

- \* Designed a mobile app interface to improve the safety for UC Berkeley students
- Spring 2017
- \* Iterated through the product design cycle, and implemented features post-feedback

## JAVA

## RELATIONAL DATABASE MANAGEMENT SYSTEM

BACKEND

- \* Created a database structure for a SQL-like, declarative language.
- Spring 2017
- \* Supported database queries (i.e. natural inner joins, filtering clauses, and arithmetic/NAN/NoValue computations) for parsed in text, table files.

## JAVA

## BEARMAPS

BACKEND

\* Created an interactive, fully-functioning maps/locationing web server.

Spring 2017

- \* Implemented shortest path algorithms (A\*) to allow for efficient routing feedback, and Trie trees for name-search auto completion capabilities.
- \* Read in data from Open Street Map datasets to construct the graph database.

#### INVOLVEMENTS

## UC BERKELEY

## DIRECTOR OF ENGINEERING, office of adnan hemani

STUDENT GOV'T Fall 2017 – present

- \* Serving as a liaison between the student body, engineering department, and the Office of Adnan Hemani.
- \* Leading and organizing all teams and interns within the Engineering department.
- \* Increasing engagement of the student body with departmental issues and affairs.

## UC BERKELEY

#### IOS MOBILE DEVELOPER, mobile developers of berkeley

CS Club

\* Going through an intensive training bootcamp to learn ios app development

Fall 2017 – present

Will be working in a team of five to be implementing the backend of BEARWALKS, one of my previous UI/UX side project