

ANNIE TANG

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EDUCATION

B.A. Computer Science | UC Berkeley Class of 2020 • UPE (CS Honors Society) • GPA: 3.7/4.0
EECS Department Grace Hopper Scholarship Recipient 2018

Relevant Coursework Technologies | Algorithms, AI, Data Structures, Machine Structures, Operating Systems, Probability Theory, Data Science
Python, Java, C, Swift, Numpy, SQL, HTML/CSS, Pandas, Adobe Creative Cloud (PS/AI), Assembly (RISC-V)

WORK EXPERIENCE

SALESFORCE | Software Engineering Intern

Backend • Java, Mockito, Node.js, IntelliJ • Summer 2018

- Integrated new attribute (SameSite) into Salesforce's core application to protect customer session ID cookie from CSRF exploits.
- Developed an automated logging system to record undesired behaviors of SameSite attribute for team data analytics on Splunk.

UC BERKELEY EECS DEPARTMENT | TA for Programming Fundamentals (CS 61A) & Data Structures (CS 61B)

Python, Java • Summer 2017 – Present

- Lectured twice a week on course material to 60+ students in interactive discussion sections with problem-based worksheets.
- Created custom course content to aid in student learning (i.e. extra practice questions, video walkthroughs, conceptual guides, etc.)
- Wrote and edited the Data Structures (CS61B) online textbook on topics such as asymptotic analysis, inheritance, etc.

PROJECTS

DISH-CUSSION | tinyurl.com/yelp-but-for-dishes

Full Stack • Java, HTML, CSS, Google App Engine/Cloud • Summer 2018

- Operated as the Google CodeU project architect for team of three to create a Yelp-but-for-dishes webapp over an 8-week period.
- Implemented backend infrastructure for app data (i.e. reviews, dishes, query tags) and integrated with frontend for user search.

WEB FILE SCRAPER | tinyurl.com/scrape-files

Backend • Python, BeautifulSoup • Spring 2018

- Created a web-scraping script to quickly download files from a website with in-file documentation for ease of reusability.
- Currently offers interactive and simple command-line features (i.e. letting user choose mode of download)

MUSIC SHARING IOS APP | tinyurl.com/streamline-ios

Frontend, UI/UX Developer • Xcode, Swift 3 • Fall 2017

- Worked in team of 4 to develop a Spotify API-based music discovery app, which was pushed to the app store in Nov 2017.
- Conducted user research and interviews to iteratively improve the UI/UX of the app as part of the product design cycle.
- Integrated Google's Firebase API to utilize Firebase's user Authentication, Storage, and Database features.

BEARWALKS | tinyurl.com/bearwalks

Frontend, UI Designer • Adobe Photoshop, Illustrator, and Experience XD • Spring 2017

- Designed an interactive mobile app prototype to improve student safety using UX research (i.e. market analysis, scenario mapping).
- Awarded "Best Prototype" by Berkeley Innovation and presented work at the Berkeley Innovation annual creator showcase.

RELATIONAL DATABASE MANAGEMENT SYSTEM | private repo

Backend • Java, IntelliJ • Spring 2017

- Independently designed the API and backend database structure.
- Implemented data retrieval for a SQL-like user query: i.e. joining tables, filtering rows, and computation for differing data types.

ACTIVITIES

COMPUTER SCIENCE MENTORS | Senior Mentor | Fall 2017 – Present

- Mentored a group of 5-6 Junior Mentors weekly by discussing pedagogy tips and the technical content for each week's material.
- Taught groups of 4-5 CS 61A and CS 61B students with the use of mini-lectures and problem-based worksheets.

ASSOCIATION OF WOMEN IN EECS (AWE) | Industry Relations Officer | Fall 2016 – Present

- Coordinated with tech companies for sponsorship opportunities and on-campus events (i.e. tech talks, infosessions).
- Booked rooms, coordinated scheduling with the EECS department, reached out to companies for partnership opportunities, etc.