

# NUFFT and Compressed Sensing

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# Outline

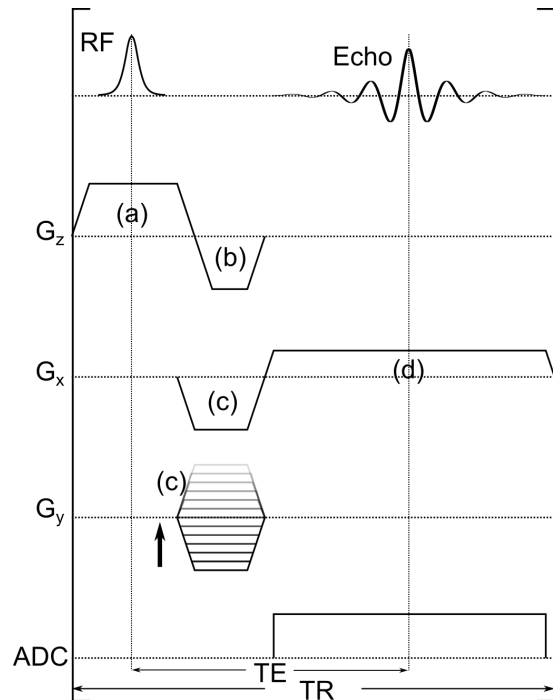
Non-Uniform FFT (NUFFT)

Compressed Sensing (CS)

# 1 Non-Uniform FFT (NUFFT)

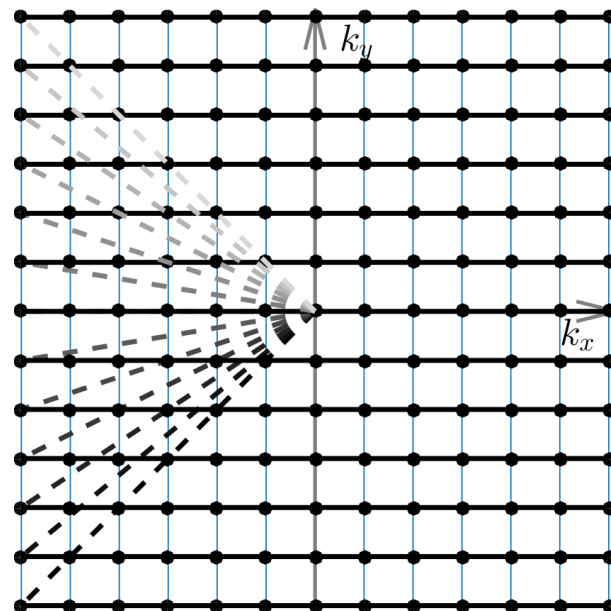


# Introduction: Cartesian Sampling (e.g. FLASH) <sup>1</sup>



## Gradients:

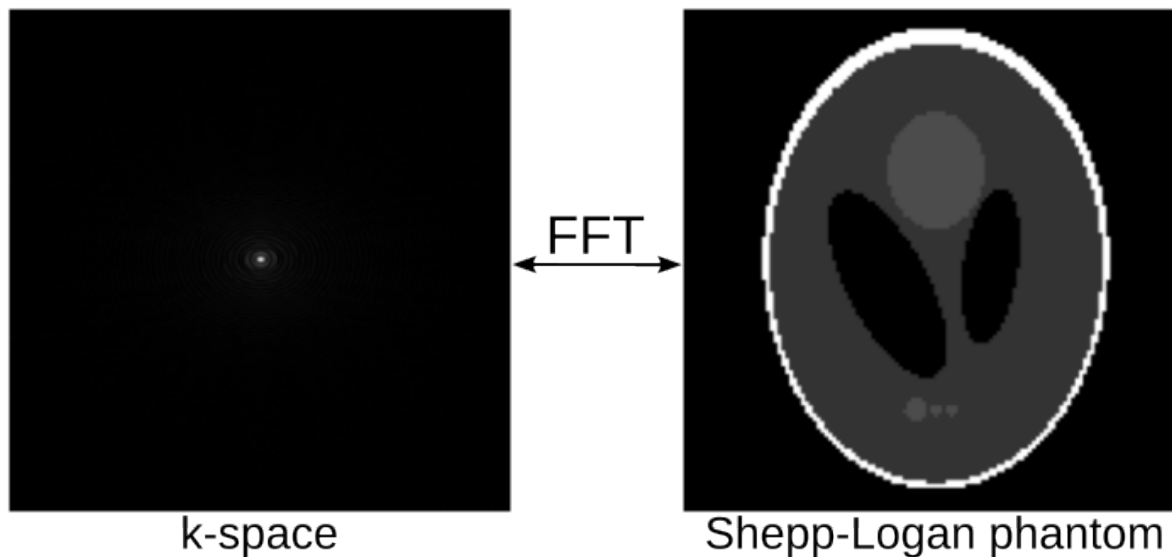
- (a) Slice selection
- (b) Rewinder
- (c) Prephasing
- (d) Readout



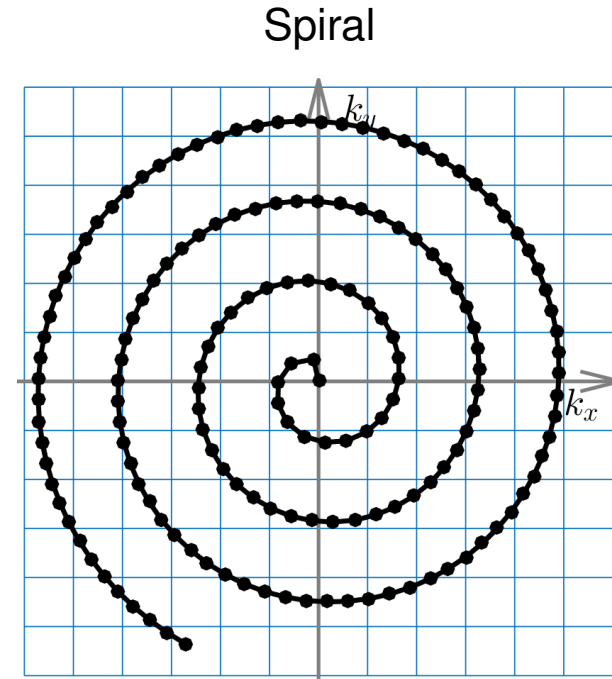
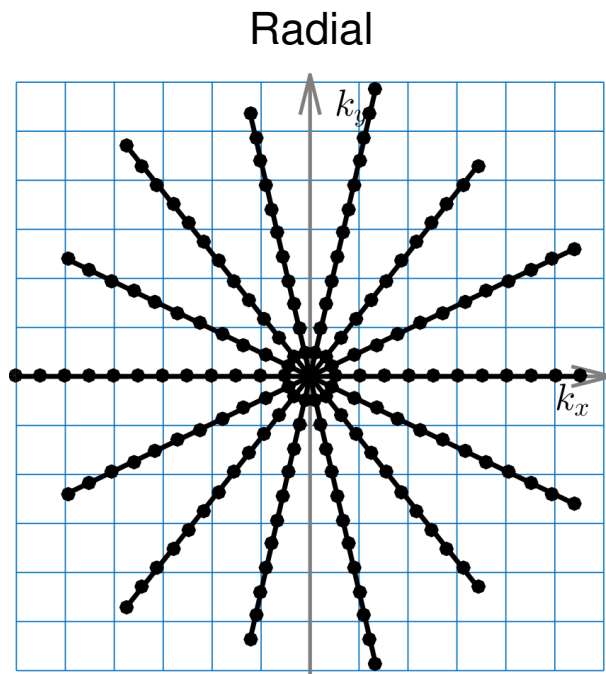
<sup>1</sup>Haase A, Frahm J, Matthaei D, Hanicke W, Merboldt KD. FLASH imaging. Rapid NMR imaging using low flip-angle pulses. *J Magn Reson* (1986).

## Introduction: Fast Fourier Transform

$$s(k_x, k_y) = \int \rho(x, y) \cdot e^{-i(k_x \cdot x + k_y \cdot y)} dx dy \quad (1)$$



## Non-Cartesian Sampling (e.g. Radial<sup>2</sup> and Spiral<sup>3</sup>)



<sup>2</sup>Lauterbur PC. Image formation by induced local interactions: Examples employing nuclear magnetic resonance. *Nature* (1973).

<sup>3</sup>Nishimura DG, Irarrazabal P, Meyer C. A velocity k-space analysis of flow effects in echo-planar and spiral imaging. *Magn Reson Med* (1995).

## Downsides of non-Cartesian sampling

- Reconstruction is more complicated
- Sensitive to gradient errors (delays, eddy currents)
- Sensitive to B0 errors

Good for PhD theses!

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Courtesy: Dr. Frank Ong @ UC Berkeley

# Image Reconstruction of Non-Cartesian Data Requires NUFFT

NUFFT: Non-Uniform FFT <sup>4</sup> , <sup>5</sup> , <sup>6</sup>

1. Density compensation
2. Gridding: Convolution with the Kaiser-Bessel window
3. Deapodization & Inverse FFT

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<sup>4</sup>OSullivan J. A fast sinc function gridding algorithm for Fourier inversion in computed tomography. *IEEE Trans Med Imaging* (1985).

<sup>5</sup>Jackson J, Meyer CH, Nishimura DG, Macovski A. Selection of a convolution function for Fourier inversion using gridding. *IEEE Trans Med Imaging* (1991).

<sup>6</sup>Fessler JA, Sutton BP. Nonuniform fast Fourier transforms using min-max interpolation. *IEEE Trans Med Imaging* (2003).



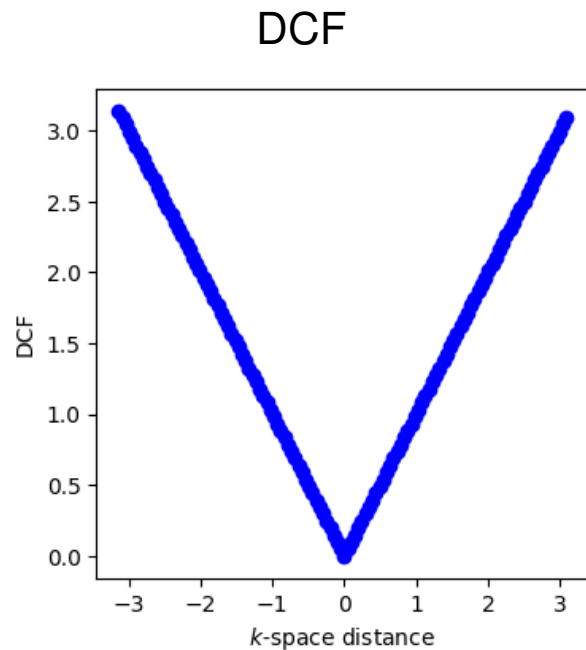
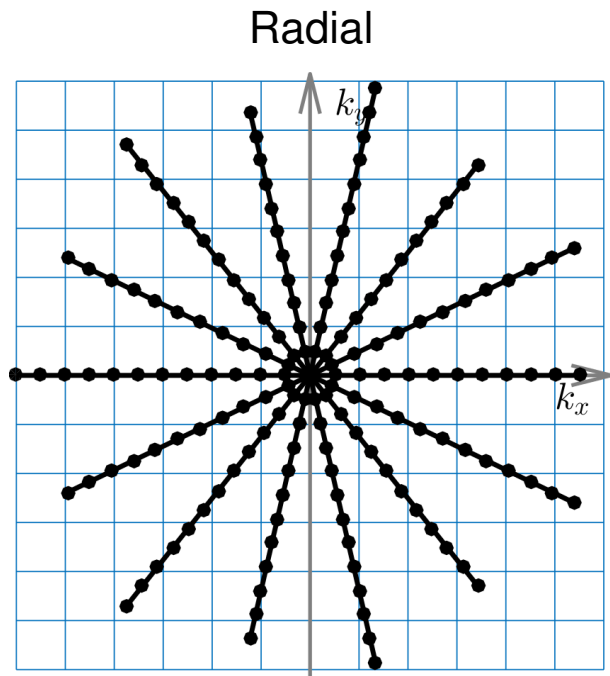
## NUFFT Step 1: Density Compensation

- ▶ Non-Cartesian samples are usually not uniformly acquired in  $k$ -space.
- ▶ e.g. In radial sampling, the central  $k$ -space points are more densely acquired than peripheral  $k$ -space points.
- ▶ Analytical density compensation function (DCF) in radial sampling.

Given  $k_{trj} = k_x + 1i * k_y$ ,

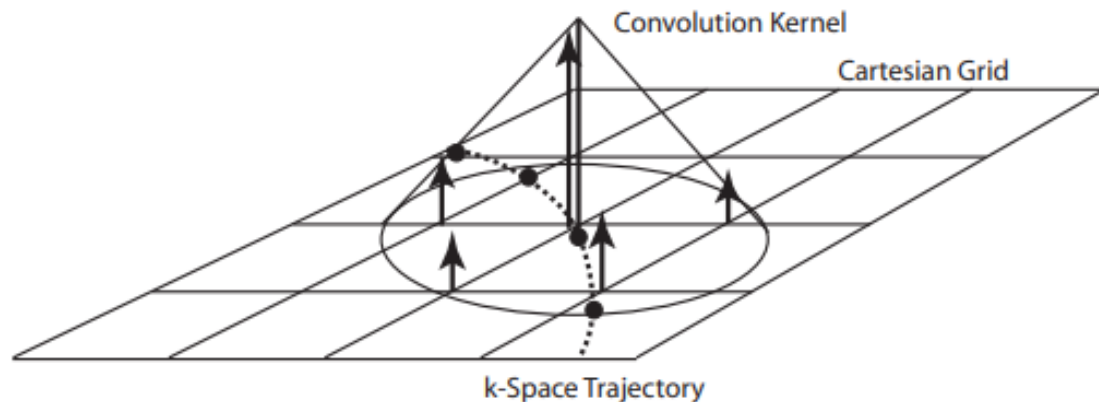
$$\text{DCF} = \sqrt{k_x^2 + k_y^2} \quad (2)$$

# DCF in Radial Sampling



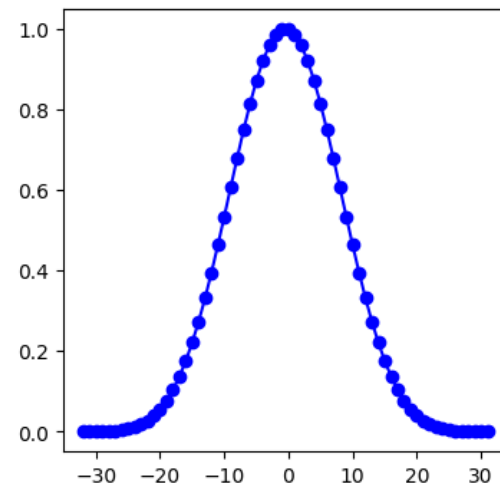
## NUFFT Step 2: Gridding (Interpolation) with the Kaiser-Bessel Window

Interpolation <sup>a</sup>



<sup>a</sup>[https://users.fmrib.ox.ac.uk/~karla/reading\\_group/lecture\\_notes/AdvRecon\\_Pauly\\_read.pdf](https://users.fmrib.ox.ac.uk/~karla/reading_group/lecture_notes/AdvRecon_Pauly_read.pdf)

Kaiser-Bessel Window



## NUFFT Step 3: Deapodization

- ▶ The gridded signal on Cartesian grids can be written as the convolution between the non-Cartesian signal and the Kaiser-Bessel window,

$$s_{\text{Cart}} = s_{\text{non-Cart}} \circledast W_{\text{kb}} \quad (3)$$

- ▶ with FFT, it becomes

$$\mathcal{F}\{s_{\text{Cart}}\} = \mathcal{F}\{s_{\text{non-Cart}}\} \cdot \mathcal{F}\{W_{\text{kb}}\} \quad (4)$$

- ▶ Then deapodization is

$$I = \mathcal{F}\{s_{\text{Cart}}\} ./ \mathcal{F}\{W_{\text{kb}}\} \quad (5)$$

# NUFFT Implementations

## 1. Python / PyTorch -

- ▷ `sigpy`: <https://github.com/mikgroup/sigpy>
- ▷ `torchkbnufft`: <https://github.com/mmuckley/torchkbnufft>

## 2. C -

- ▷ `Gridding Functions`: <http://mrsrl.stanford.edu/~brian/gridding/>
- ▷ `BART`: <https://github.com/mrirecon/bart>

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If so, why don't you see image artifacts there?
- ▶ How would you correct for gradient delays in reality?

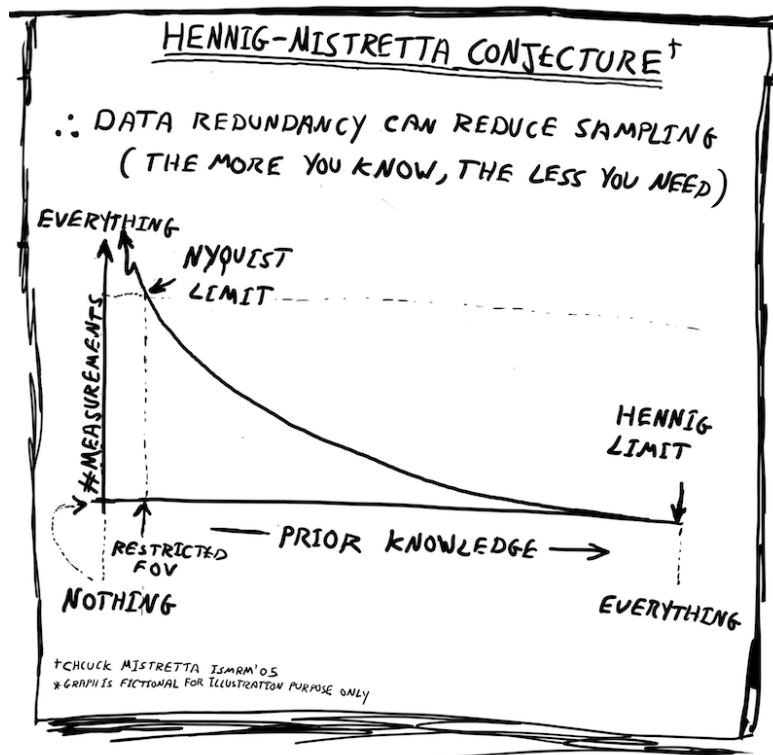
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- ▶ Do gradient delays also exist in Cartesian sampling?  
If so, why don't you see image artifacts there?
- ▶ How would you correct for gradient delays in reality?
- ▶ What if the density compensation function is unknown?

## 2 Compressed Sensing (CS)



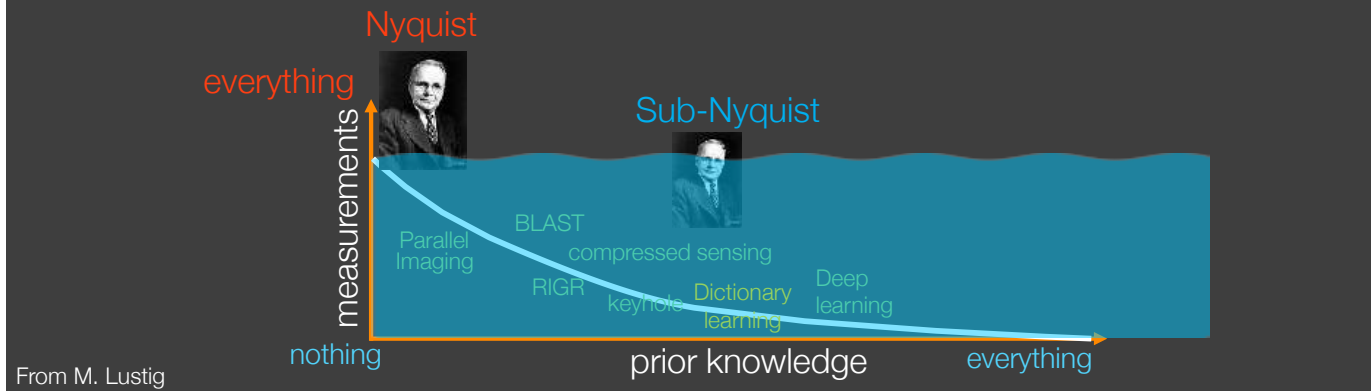
# Compressed Sensing



- ▶ Candes EJ, Romberg JK, Tao T. Stable signal recovery from incomplete and inaccurate measurements. *Commun Pure Appl Math* (2006).
- ▶ Lustig M, Dohono D, Pauly JM. Sparse MRI: The application of compressed sensing for rapid MR imaging. *Magn Reson Med* (2007).
- ▶ Block KT, Uecker M, Frahm J. Undersampled radial MRI with multiple coils. Iterative image reconstruction using a total variation constraint. *Magn Reson Med* (2007).
- ▶ Comics from <http://people.eecs.berkeley.edu/~mlustig/comics1.html>

# Data redundancy

Redundancy reduces sampling requirements  
(The more you know, the less you need)



Courtesy: Prof. Dr. Jon Tamir @ UT Austin

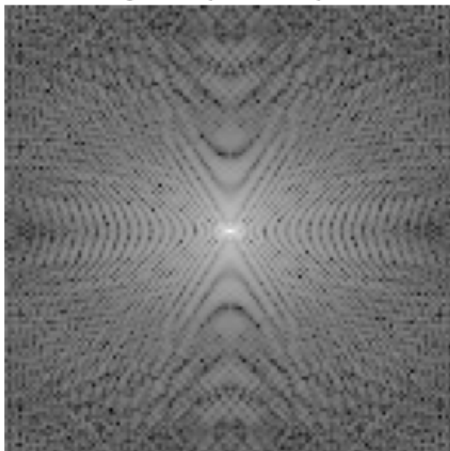
# What is Nyquist Limit?

## Nyquist Sampling Requirement

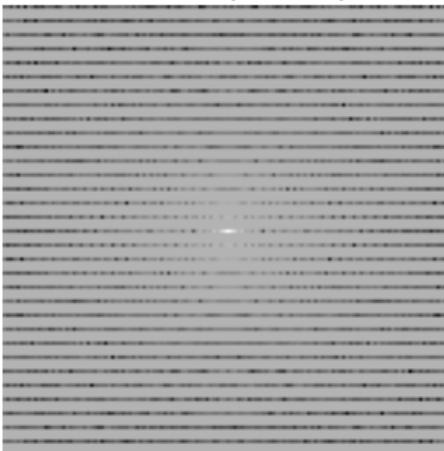
Given an imaging field-of-view (FOV), the sampling in  $k$ -space must satisfy

$$\Delta k \leq 1/\text{FOV} \quad (6)$$

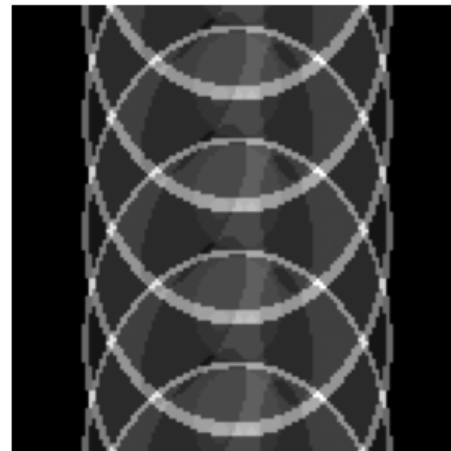
Fully sampled  $k$ -space



4X undersampled  $k$ -space



iFFT

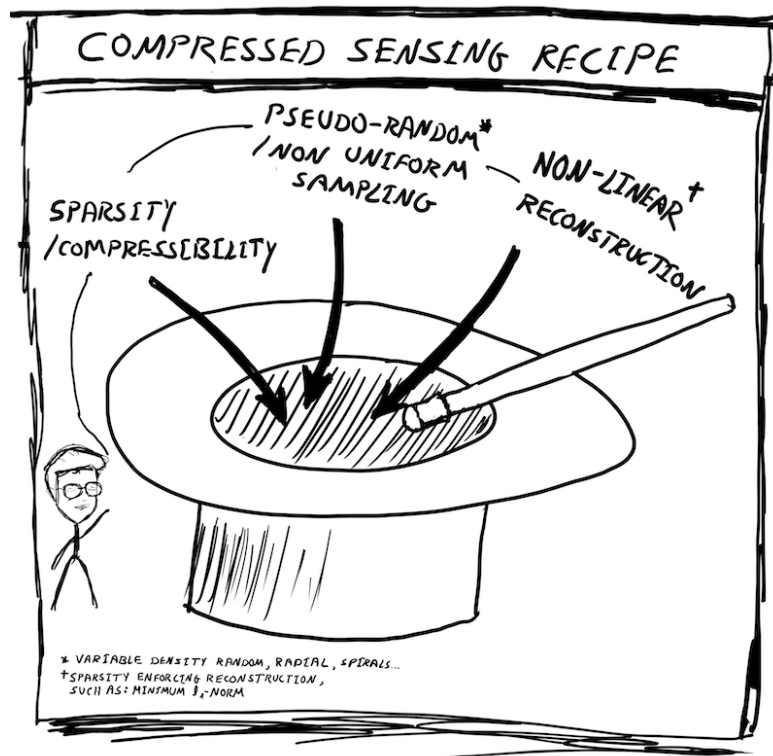


# How Compressed Sensing Goes Beyond Nyquist?

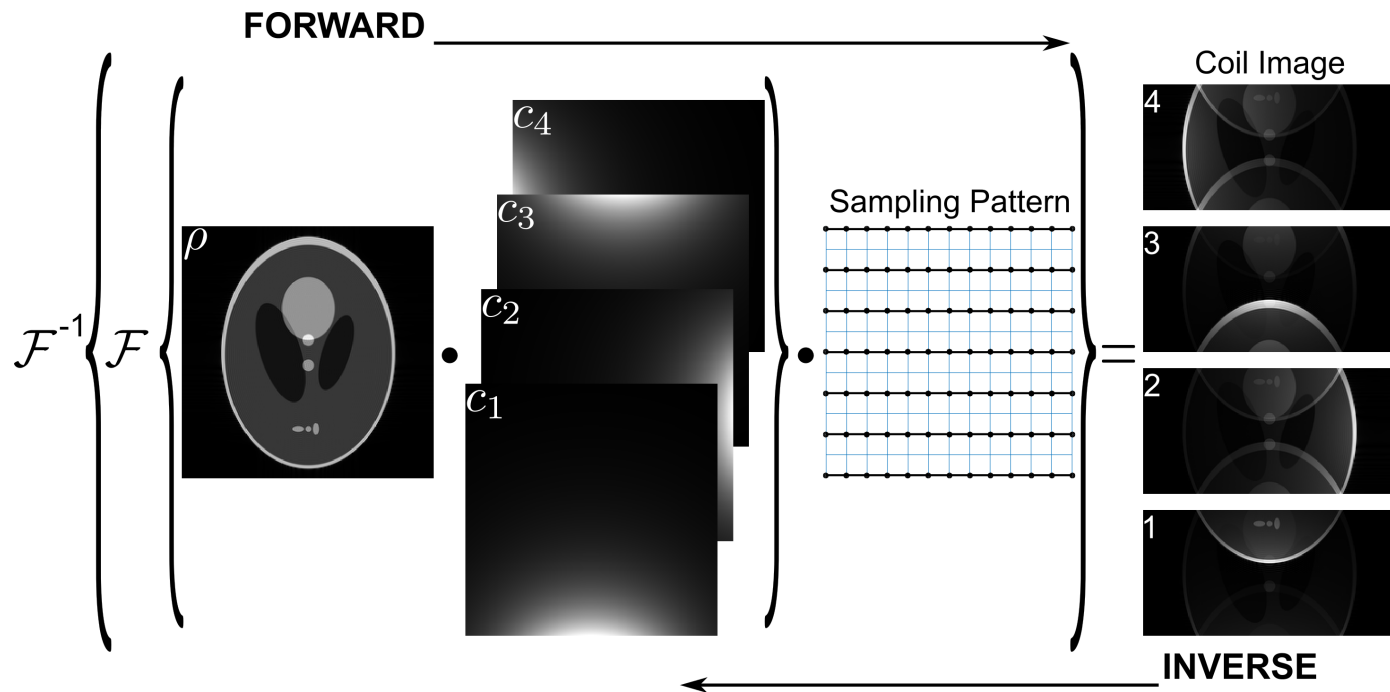




# How Compressed Sensing Goes Beyond Nyquist?



# Before Compressed Sensing: Parallel Imaging as SENSE <sup>7</sup>



<sup>7</sup>Pruessmann KP, Weiger M, Scheidegger MB, Boesiger P. SENSE: sensitivity encoding for fast MRI. *Magn Reson Med* (1999).

# Parallel Imaging as SENSE: Solving a Linear Inverse Problem

Objective function:

$$\operatorname{argmin}_x \|y - \mathcal{P}\mathcal{F}\mathcal{S}x\|_2^2 \quad (7)$$

- ▶ Solver: gradient descent, or conjugate gradient, or ADAM, ...
- ▶ Data update via gradient method, e.g. FISTA <sup>8</sup>:

$$x^{(t+1)} = x^{(t)} + \alpha \cdot \mathcal{S}^H \mathcal{F}^{-1} \mathcal{P}^H (y - \mathcal{P}\mathcal{F}\mathcal{S}x^{(t)})$$

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<sup>8</sup>Beck A, Teboulle M. A fast iterative shrinkage-thresholding algorithm for linear inverse problems. *SIAM J Imaging Sciences* (2009).

# What is Linear Inverse Problem and What is Gradient?

Objective function:

$$\operatorname{argmin}_x \|2 - x\|_2^2 \quad (8)$$

Given initial guess  $x_{\text{prev}} = 0$  and learning rate  $\alpha = 0.1$ ,

Iteration	$x_{\text{prev}}$	$\text{grad} = 2 * (2 - x)$	$x_{\text{curr}} = x_{\text{prev}} + \alpha * \text{grad}$
0	0	4	0.4
1	0.4	3.2	0.72
$\vdots$	$\vdots$	$\vdots$	$\vdots$
47	1.9999	0.0001	2

# What is Linear Inverse Problem and What is Gradient?

```
x_prev = 0

for n in range(50):

    g = 2 * (2 - x_prev)

    x_curr = x_prev + 0.1 * g

    print(' iter %2d x_prev %6.4f grad %6.4f x_curr %6.4f'%(n, x_prev, g, x_curr))

    x_prev = x_curr
```

## Inverse Problems can Become Under-determined / Ill-posed

Objective function:

$$\operatorname{argmin}_{x_1, x_2} \|2 - x_1 - x_2\|_2^2 \quad (9)$$

- ▶ You can't find an unique solution for this function.

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- ▶ We can easily solve it,  $x_1 = x_2 = 1$ .



## We can write this toy example in a matrix format

Objective function:

$$\operatorname{argmin}_{x_1, x_2} \|2 - x_1 - x_2\|_2^2 \quad (11)$$

It is equivalent to

$$\operatorname{argmin}_{\mathbf{x}} \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2 \quad (12)$$

$$\text{where } \mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}, \mathbf{y} = \begin{pmatrix} 2 \\ 2 \end{pmatrix} \text{ and } \mathbf{A} = \begin{pmatrix} 1 & -1 \\ 1 & -1 \end{pmatrix}$$

Does it look similar to the inverse problem in MRI?

$$\operatorname{argmin}_x \|y - \mathcal{PFS}x\|_2^2 \quad (13)$$

# Prior is the Game Changer in Compressed Sensing

- ▶ Prof. Dr. Gary Golver from Stanford:  
"We eventually only need to measure one point in  $k$ -space!!!"

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- ▶ People like me:  
"What is going on here???"
- ▶ Prof. Dr. Mike Lustig @ UC Berkeley:  
"Sparsifying transformation changes the game!!!"

$$\operatorname{argmin}_x \|y - \mathcal{PFS}x\|_2^2 + \lambda \|\Phi x\|_1 \quad (14)$$

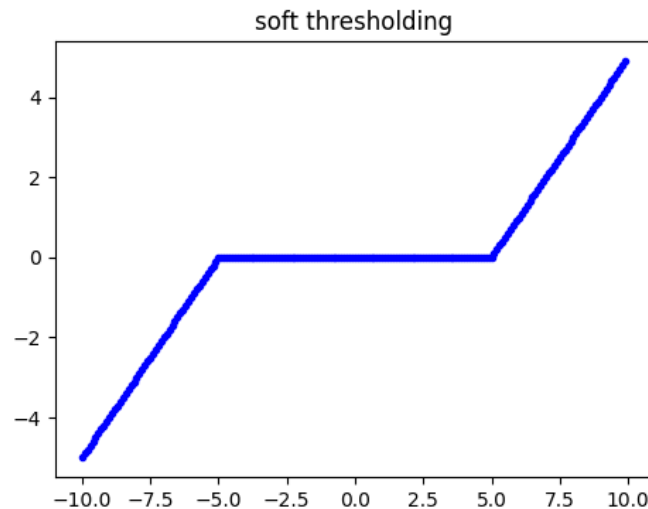
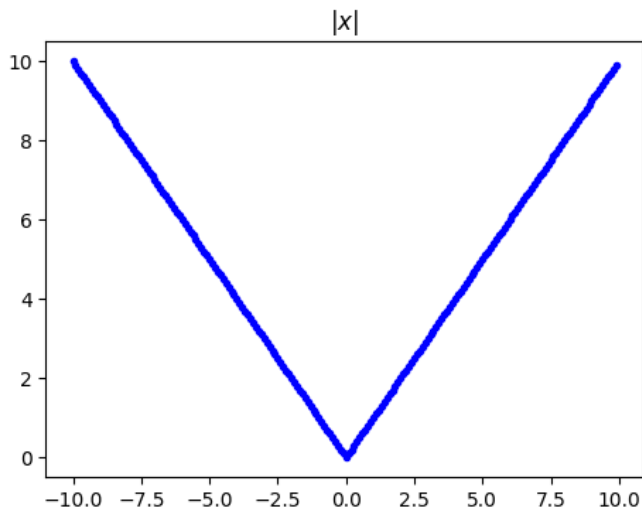
where  $\Phi$  is wavelet transform, total variation, ...

## How to Solve this Problem?

Objective function:

$$\operatorname{argmin}_x \|y - \mathcal{PFS}x\|_2^2 + \lambda \|\Phi x\|_1 \quad (15)$$

- ▶ the regularization term  $\lambda \|\Phi x\|_1$  is not differentiable;
- ▶ soft thresholding  $\mathcal{T}_\lambda(x) = (x - \lambda)_+ \operatorname{sign}(x)$



# Compressed Sensing: Iterative Soft Thresholding

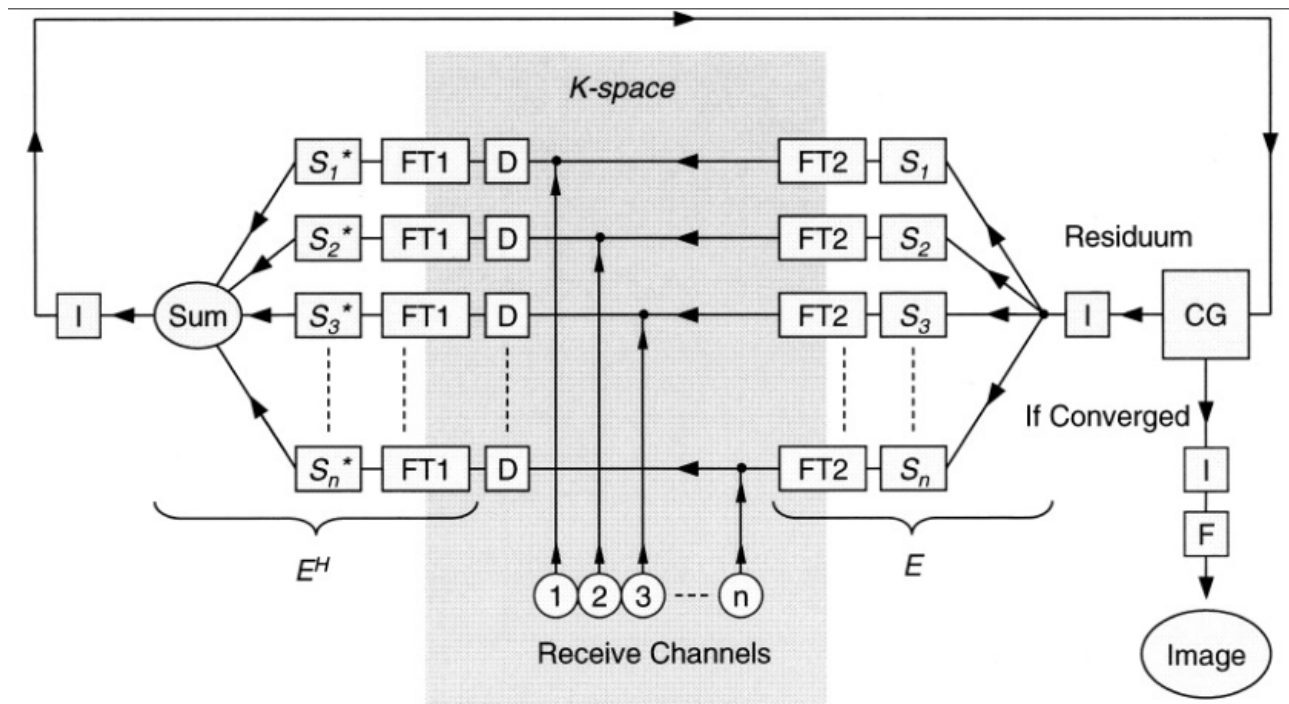
1. Gradient update:

$$x^{(t+1)} = x^{(t)} + \alpha \cdot \mathcal{S}^H \mathcal{F}^{-1} \mathcal{P}^H (y - \mathcal{P} \mathcal{F} \mathcal{S} x^{(t)})$$

2. Soft thresholding:

$$x^{(t+1)} = \Phi^{-1} \mathcal{T}_\lambda (\Phi x^{(t+1)})$$

## What is Gradient Update in Parallel MRI? <sup>9</sup>



<sup>9</sup>Pruessmann KP, Weiger M, Börnert P, Boesiger P. Advances in sensitivity encoding with arbitrary  $k$ -space trajectories. *Magn Reson Med* (2001).

## Gradient Update in Parallel MRI: CG SENSE

- density correction  $D$ :

$D = 1/d\mathbf{k}$ ,  $\mathbf{k}$  is the relative density of the  $k$ -space sampling pattern at the position  $\vec{k}$ .

- this changes the system equation:

$$(E^H D E) \mathbf{v} = E^H D \mathbf{m}$$



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- ▶ Exercise 2: try to tune the soft thresholding parameter, and show how it affects the reconstruction

# Thank You for Your Attention!

- ▶ Slides: [https://github.com/ZhengguoTan/teach\\_radial/blob/main/main.pdf](https://github.com/ZhengguoTan/teach_radial/blob/main/main.pdf)
- ▶ Demo: [https://github.com/ZhengguoTan/teach\\_radial/blob/main/demo/solF02\\_bSSFP\\_2D\\_radial\\_CS.ipynb](https://github.com/ZhengguoTan/teach_radial/blob/main/demo/solF02_bSSFP_2D_radial_CS.ipynb)
- ▶ Prof. Dr. Florian Knoll @ FAU <sup>10</sup>:  
"Instead of hand-crafted sparsifying transform, neural network learns it!!!"
- ▶ If you are interested in MRI (pulse sequence and image reconstruction), please feel free to reach out: [zhengguo.tan@gmail.com](mailto:zhengguo.tan@gmail.com)

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<sup>10</sup>Hammernik K, Klatzer T, Kobler E, Recht MP, Sodickson DK, Pock T, Knoll F. Learning a variational network for reconstruction of accelerated MRI data. *Magn Reson Med* (2018).